

- 1. Open Photoshop and open a photo of yourself. Try finding a good photo with crisp quality, good lighting, and where the person is staring directly at the camera. Photos with your mouth slightly open work the best. Don't squint your eyes. The wider your eyes are, the easier step three will be.
- 2. Make a copy of the background layer by pressing **Ctrl + J**. We do this in case you need to start over. You can delete the original layer once you have finished the assignment.
- 3. Use the **clone stamp** tool to stamp out the iris (colored part of the eye). Spread the white of the eye across the whole eye. If you have difficulty using the white part of your eye as a source, try using a tooth to clone.



- 4. For steps 4-6 use a soft brush. Use the **dodge tool** to brighten the whites of the eye. Use the **sponge tool** to desaturate any color of the eye.
- 5. Use the **burn tool** at 25% to darken areas around the eyes (focusing on the underside and inner corners). You can go back over the area to create a darker color. Use a bigger brush for the burn tool to hallow out the cheeks and damage the neck. "Burn" the rest of the body with various degrees of exposure. Leave some skin as is (normal). Heavily burn any wrinkles or creases (joints). Go really heavy on the fingers. Use the burn tool to damage the clothes.
- 6. Use the **sponge tool** at 25% to desaturate your flesh. Do not desaturate your entire flash. Leave some in its natural state.

- 7. Go to **Filter>Liquify** to melt (warp) certain facial features. Be sparing with this tool. Too much can make your zombie look cartoonish. Use only the **forward warp** tool inside Liquify to slightly drag your bottom lip downward. You will want to use the **mask** tool under Advanced options to protect the rest of your face when you are warping certain areas. Drag one of your eyes downward.
- 8. This step will require you to download custom brushes. Select your **burn tool** again. We use this tool because it will make your color slightly darker. Change the exposure to 100%. Open the brush settings and choose Load Brushes. Use a brushes shaped like cracks to damage your skin. You must reduce the brush size. This is a good time to review that the brackets on your keyboard control the size of a brush. Burn a few cracks into your body.
- Create a new layer. Select the **brush tool.** Using a soft round brush, change the brush opacity to 20% (options bar). Go to your swatches panel and select a dark cool brown color. Paint "dirt" on areas of your clothing that should appear like you have been in the dirt (if you weren't able to burn your clothes in step 5)
- 10. Change your foreground color to a dark red (RGB 99, 0, 0). Add a new layer and paint blood splatters using custom brushes. Working with multiple layers and masking will help you create realistic blood. Decorate the background. Refer to the end example for ideas.

