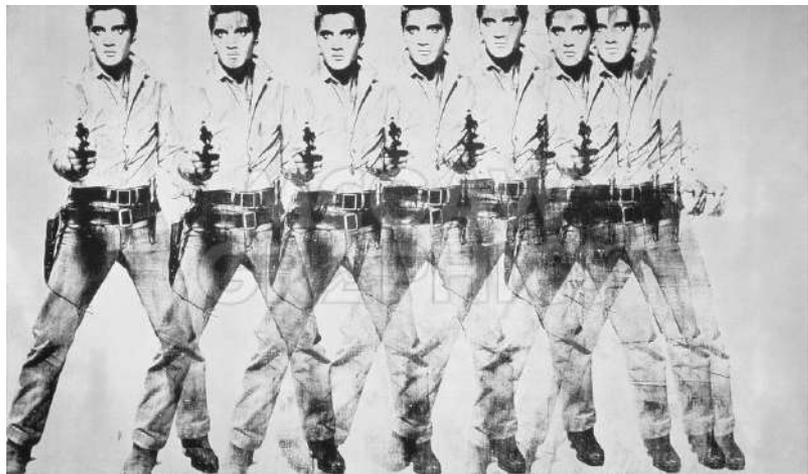
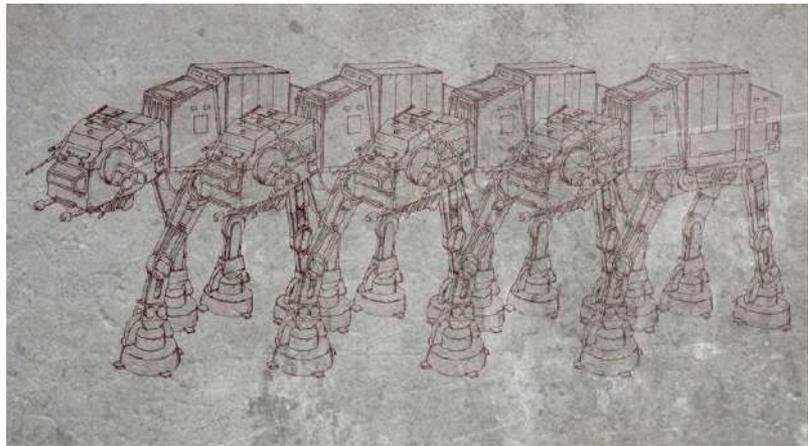
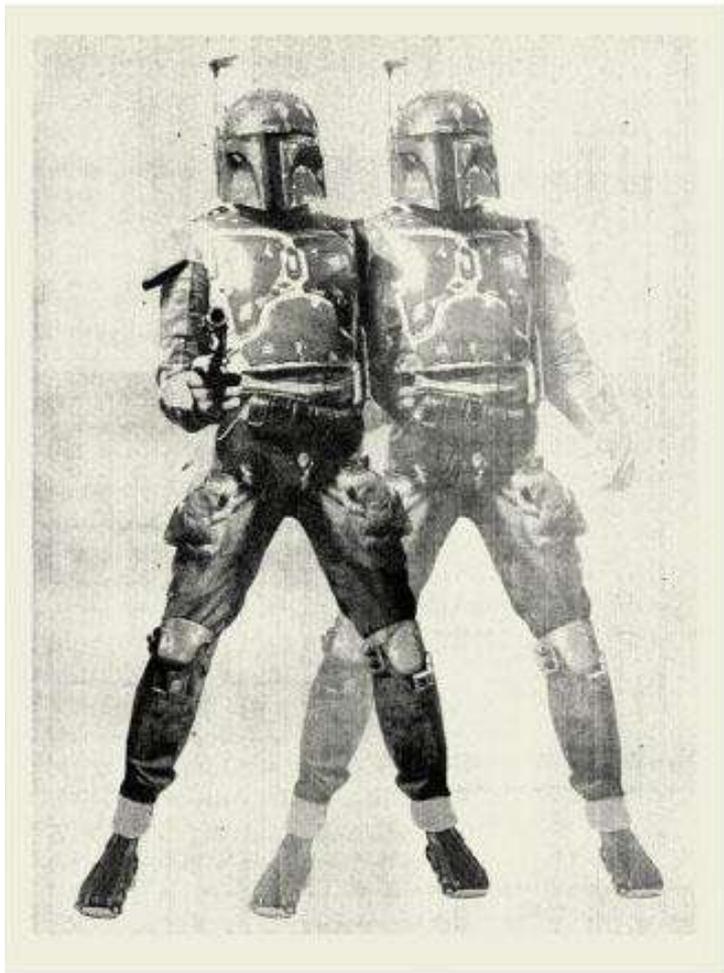


Warhol Elvis Style Prints



1. Open the image you want to replicate.
2. Find out the size in inches not pixels and also the Resolution: Image-Image Size (height and width)
3. Create a Blank Canvas by going to: File-New-
4. Make sure you are still on inches and not pixels. Double the height of your original image and Triple the width your image. Make sure the Resolution is the same also.
5. Make sure the Background color is White
6. Click on your original image
7. Use the Quick Select Tool to outline your entire image.
8. Zoom in to make sure you got all the edges

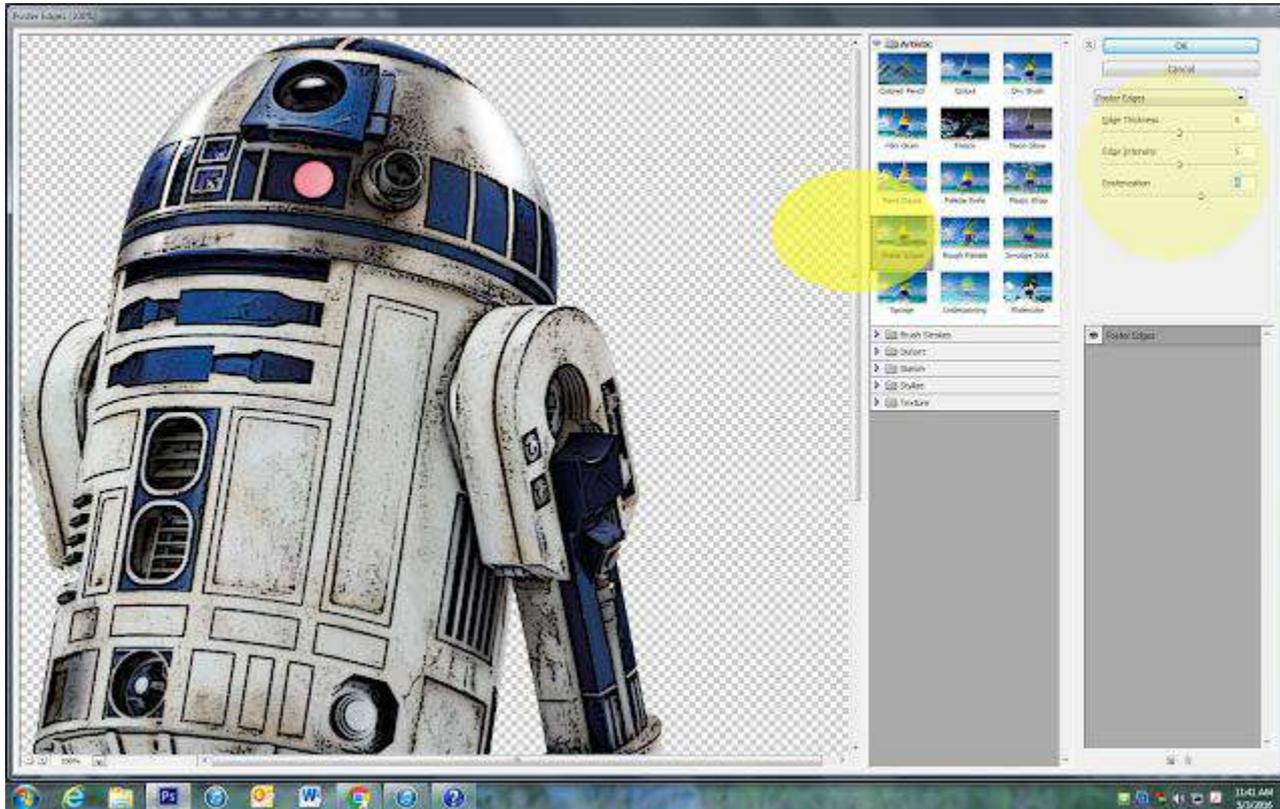


9. Using the Move tool, drag your image onto the blank canvas you made

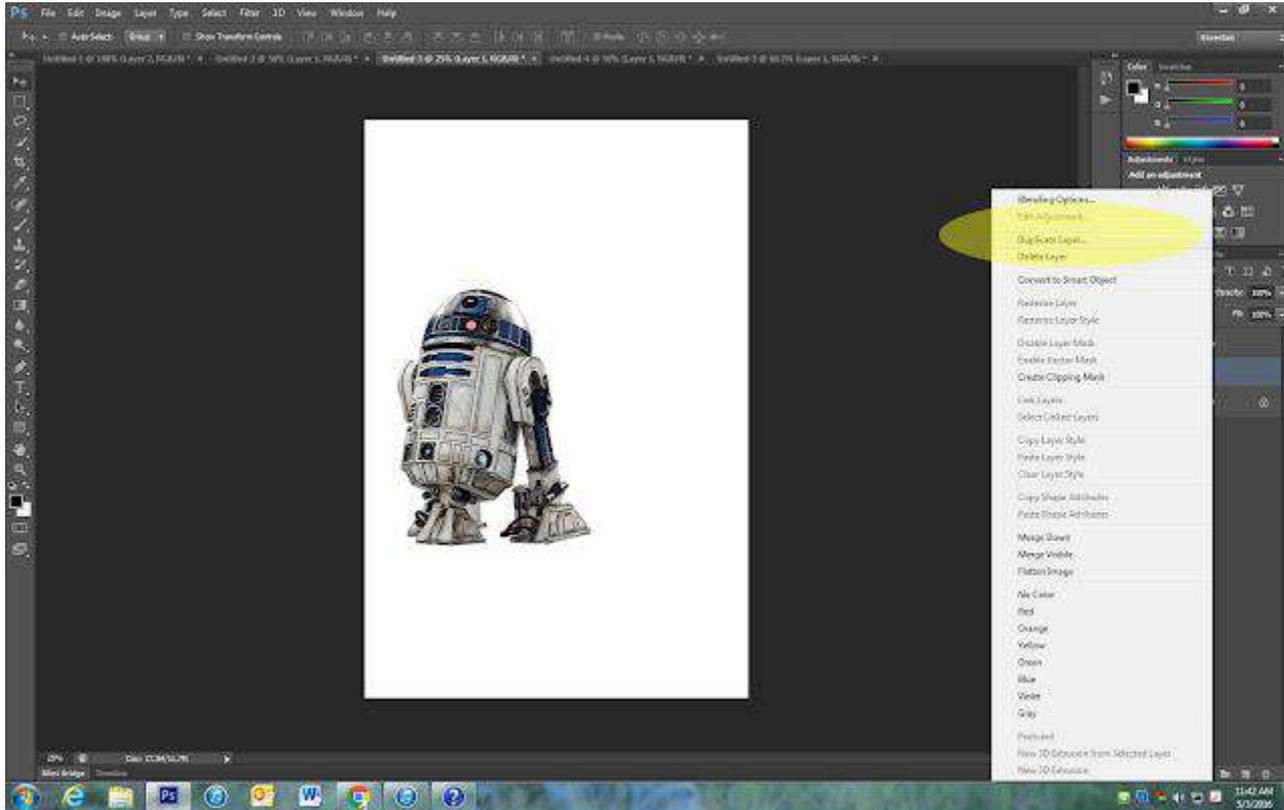


10. Go to Filter- Filter Gallery-Poster Edges

11. Adjust the sliders to create the look you want.



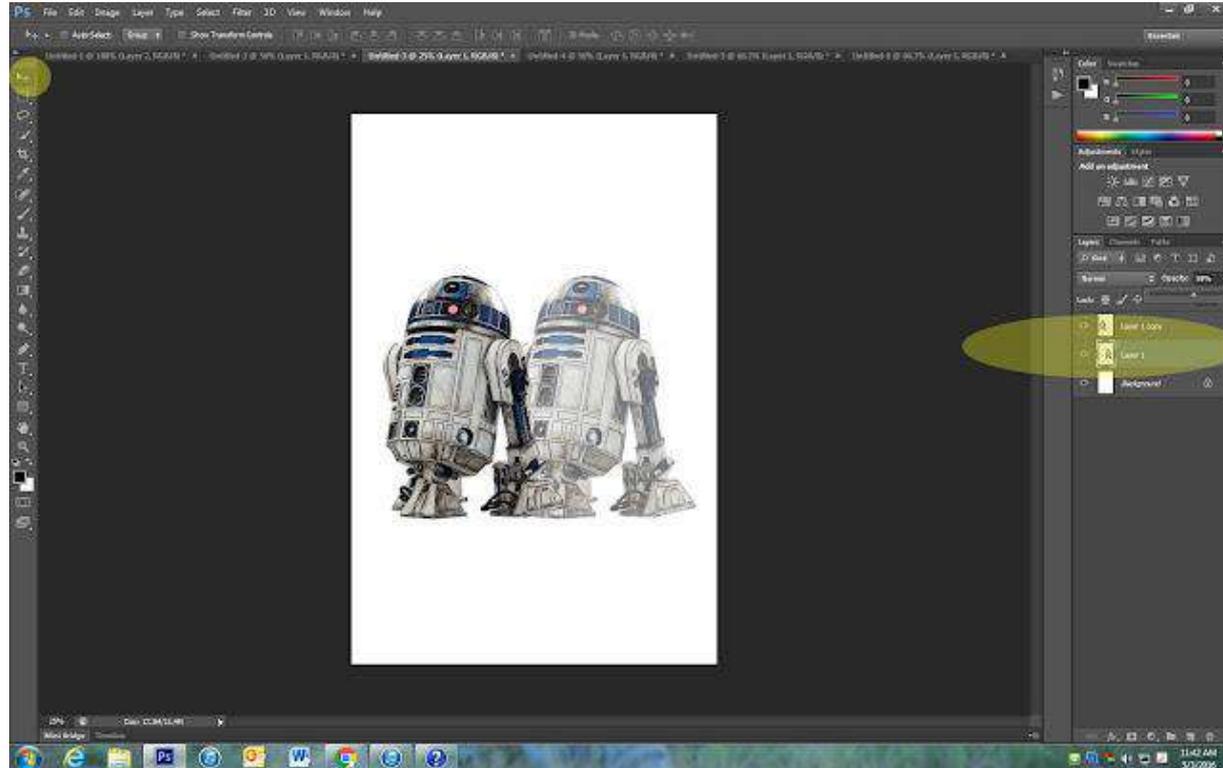
12. Right click on your image layer and duplicate your layer



13. Using the Move tool, drag the image you duplicated out from behind the original.

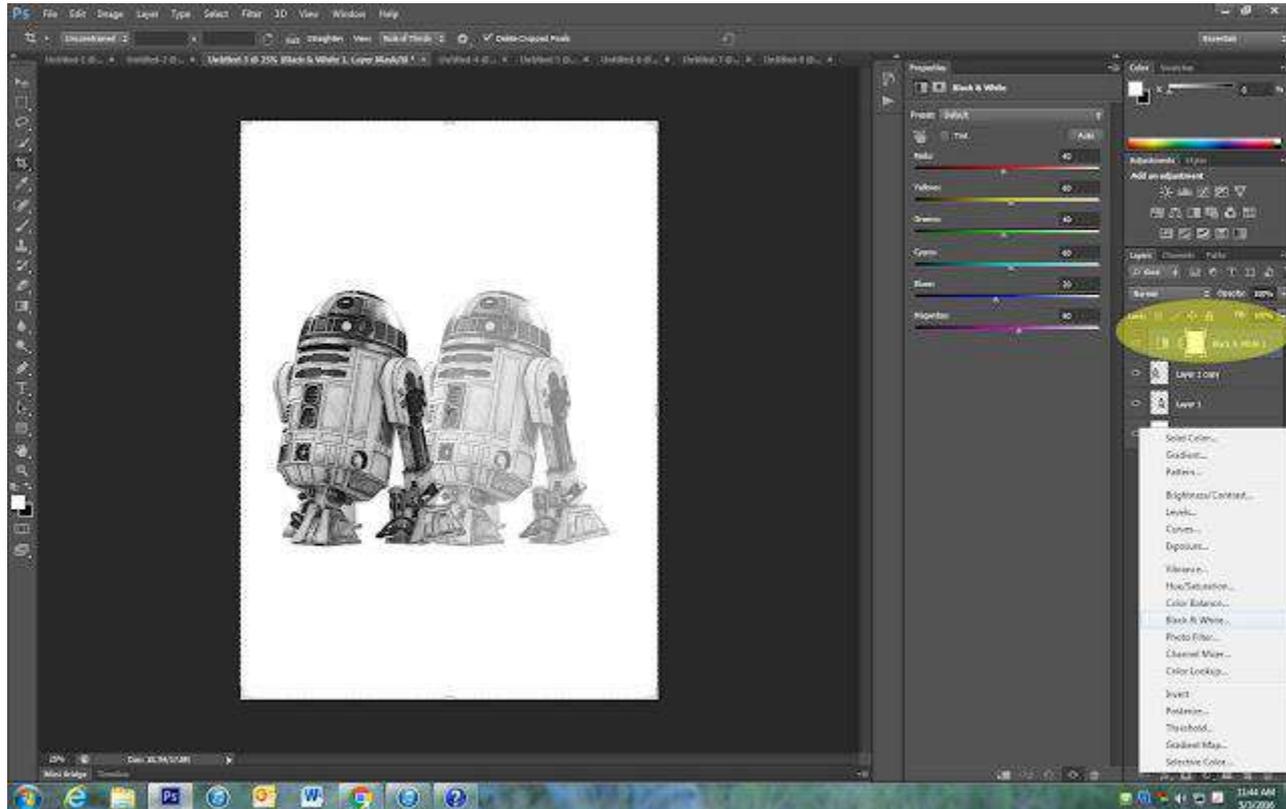
14. Place it beside the original image overlapping it some

15. While still on the duplicated layer, pull the Opacity slider down so that the image starts to become transparent.



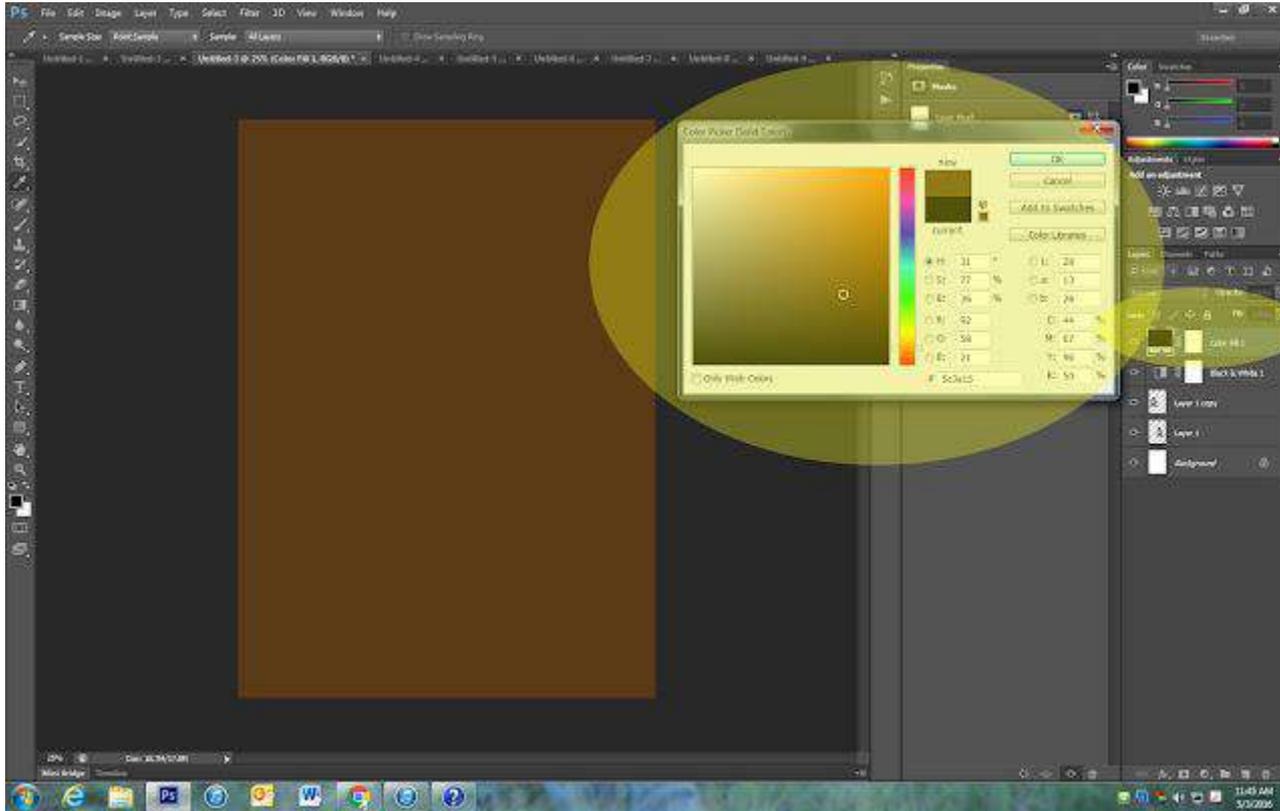
16. Now turn your entire photo into Black and White (use the yin/yang circle at the bottom of the layers pallet)

17. Play with sliders as needed.



18. Click on yin/yang circle at the bottom of the layers pallet again. Select Solid Color

19. You may pick any color. I suggest using something dark and close to black



20. At the top of the layers pallet where it says **Normal**, change it to **Screen**.



21. Right click on background layer and Merge Visible on your layers pallet



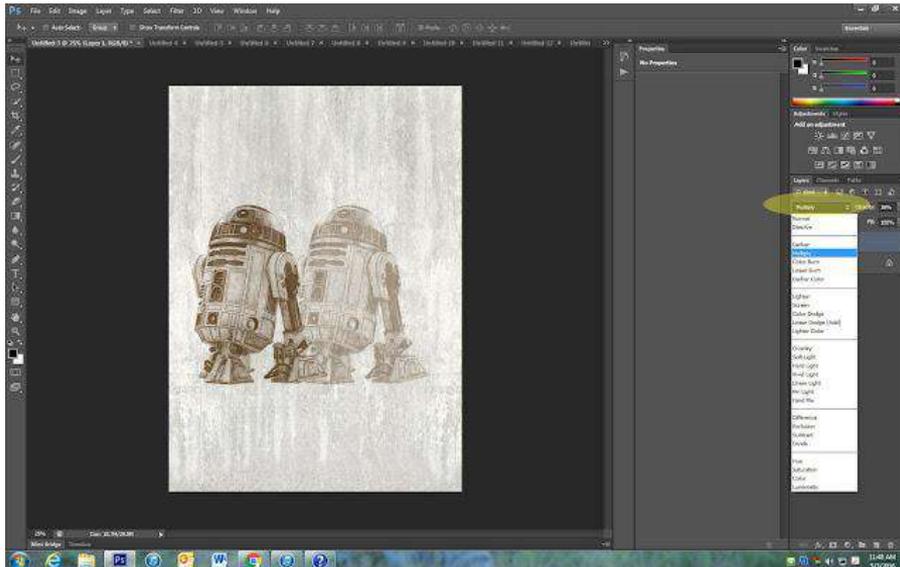
22. Pick one or two textures from [THIS LINK](#) and save to your computer. If you do not like these you are welcome to find your own textures online.

23. Open the texture and use the move tool to drag it onto of your image

24. Click Control T to drag it to fit the entire image. Click Enter

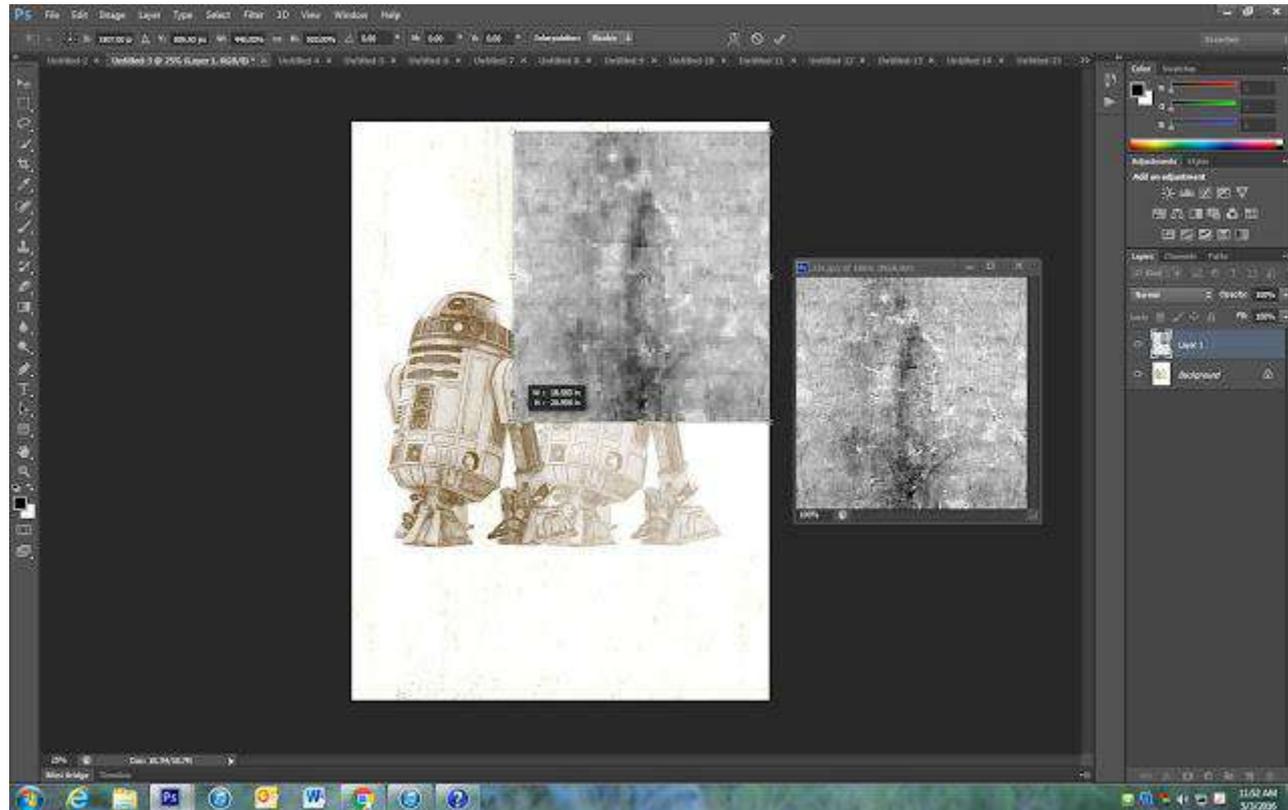
25. Change the Overlay tab to Multiply.

26. Pull down the Opacity as needed. If Multiple does not look good, use one of the other overlays



27. Open a second Texture from above or find your own

28. Repeat Steps from above with the new texture



31. Your final image should look similar to the one below.

