

Modern European History

Unit 6 - Nation-Building and War

Study Guide

At the end of each unit you have the choice to take a comprehensive exam or complete a project and a 20-question multiple-choice exam. The following study guide and project option will allow you to make an informed decision about whether you will take the exam or complete the project. The project must be handed in the day of the exam or you will be required to take the exam.

Suggestions for studying for your exam:

1. Find a quiet place without distractions for you to study.
2. Review the handouts and notes you completed during this unit.
3. Go through the list of information on this study guide, writing out an identification of each item.
4. Quiz yourself or have someone else quiz you on the items at least once the night before the exam.
5. ***PLEASE TAKE NOTE:*** If you write out identifications of the items on your study guide, you will most likely earn a higher score on your exam AND you may turn this in on the day of the exam to earn up to 2 extra points on your exam grade. (It must be hand written and turned in on the day of the exam to receive credit.) Both students who take the comprehensive exam and students who complete the project have the ability to complete the study guide for extra credit.
6. We will study for the exam next class and your exam (or due date for project) will be the following class.
7. Exam/Project Due Dates:

1-2 & 3-4 Orange Classes: Tuesday, 5/2

3-4 & 7-8 Black Classes: Wednesday, 5/3

You should know the 1914 & 1918 Europe Maps and be able to identify/describe/explain the following:

Industrialization

Industrial Revolution
crop rotation
factors of production
enclosure
domestic system
industrialization
entrepreneur
urbanization
middle class
corporation
stock
capitalism
socialism
communism
The Communist Manifesto
Adam Smith
Karl Marx
utilitarianism
laissez faire
entrepreneur
capital

Nationalism

balance of power
nation-state
nationalism
Italian unification
German unification
Otto von Bismarck
realpolitik

Franco-Prussian War

Imperialism

imperialism
David Livingstone
Henry Stanley
Leopold II of Belgium
Social Darwinism
missionaries
Maxim gun
steam engine
malaria, quinine
Berlin Conference
Zulu, Shaka
Boers, Afrikaners
diamonds, gold
paternalism
Boer War
colony
protectorate
sphere of influence
economic imperialism
indirect/direct control
paternalism
assimilation
colonialism - effects

WWI

MAIN
militarism
alliances
imperialism

nationalism
Three Emperors'
League
Triple Alliance
Entente Cordiale
Triple Entente
Archduke Francis Ferdinand
Gavrilo Princip
Black Hand
"The Great War"
Schlieffen Plan
new weaponry
Eastern/Western Front(s)
trench warfare
Unterseeboots
Lusitania
Zimmerman Telegram
"doughboys"
[11] 11/11/18
League of Nations
Treaty of Versailles

Russian Revolution

Revolution – origins
Nicholas II
Industrial Revolution in Russia
Karl Marx
Marxism

proletariat
bourgeois
Mensheviks
Bolsheviks
Vladimir Ilyich Ulyanov
Lenin
Russo-Japanese War
Bloody Sunday
Duma
Russia in WWI
Rasputin
Nicholas II abdication
Provisional Government
Treaty of Brest-Litovsk
"Peace, Land, and Bread"
Bolshevik Reds
Menshevik Whites
Leon Trotsky
New Economic Policy (NEP)
USSR
Ioseb Besarionis dze Jughashvili
Joseph Stalin
totalitarianism

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Graphic Novel Project Option

Background

Imagine you are an author of graphic novels (a novel in comic-strip format) and your publisher has asked you to write a graphic novel about one of the main topic areas we studied in this unit: industrialization, nationalism, imperialism, World War I, or the Russian Revolution. The novel will include basic information about the important people, events, and conflicts of the era in a form that will appeal to a graphic novel audience.

Content/Format

Your graphic novel **MUST** include:

- > a vivid and attractive picture or map on the front cover with the title and author's name
- > at least FIVE two-page spreads of detailed, accurate information about the important people, events, and conflicts related to the topic area
- > at least FOUR panels on each page that include pictures or maps related to the topic area
- > at least one hand-drawn or printed color map somewhere in the novel containing correctly labeled locations important to the topic
- > a "The End" page or panel at the end

You *may* want to:

- > use language written for graphic novel readers, including dialogue and short, simple sentences and short paragraphs
- > use strong action words to keep the story vivid in the reader's mind; "The desperate soldier grabbed for his gun" is probably better than "The soldier took out his gun"
- > use sounds to make the story come to life, such as using "POW" "WHAM" or other noise words

What You Will Hand In

1. a rough draft of the story (without pictures) that has been edited and signed by your proofreader
2. a final copy of your graphic novel with all pictures and maps
3. Due Dates:
1-2 & 3-4 Orange Classes: Tuesday, 5/2
3-4 & 7-8 Black Classes: Wednesday, 5/3

YOU MUST HAVE ALL REQUIRED ELEMENTS TO PASS IN THE PROJECT!!!

Your Overall Assessment Grade

The novel will count as 80% of the assessment grade (see attached rubric for the points awarded for each element of the project). The multiple-choice quiz you take in class the day the project is due will count as 20% of the assessment grade and will include questions covering the content and map locations studied in this unit.

Please Note: If at any time you are confused about what you're supposed to be doing, please be sure to ask me, whether that means finding me at school or emailing or calling/texting me at home!