

The background of the slide is a light gray gradient. It is decorated with several realistic water droplets of various sizes. Some droplets are at the top left, some are at the bottom right, and others are scattered in the center. Each droplet has a highlight and a shadow, giving it a three-dimensional appearance.

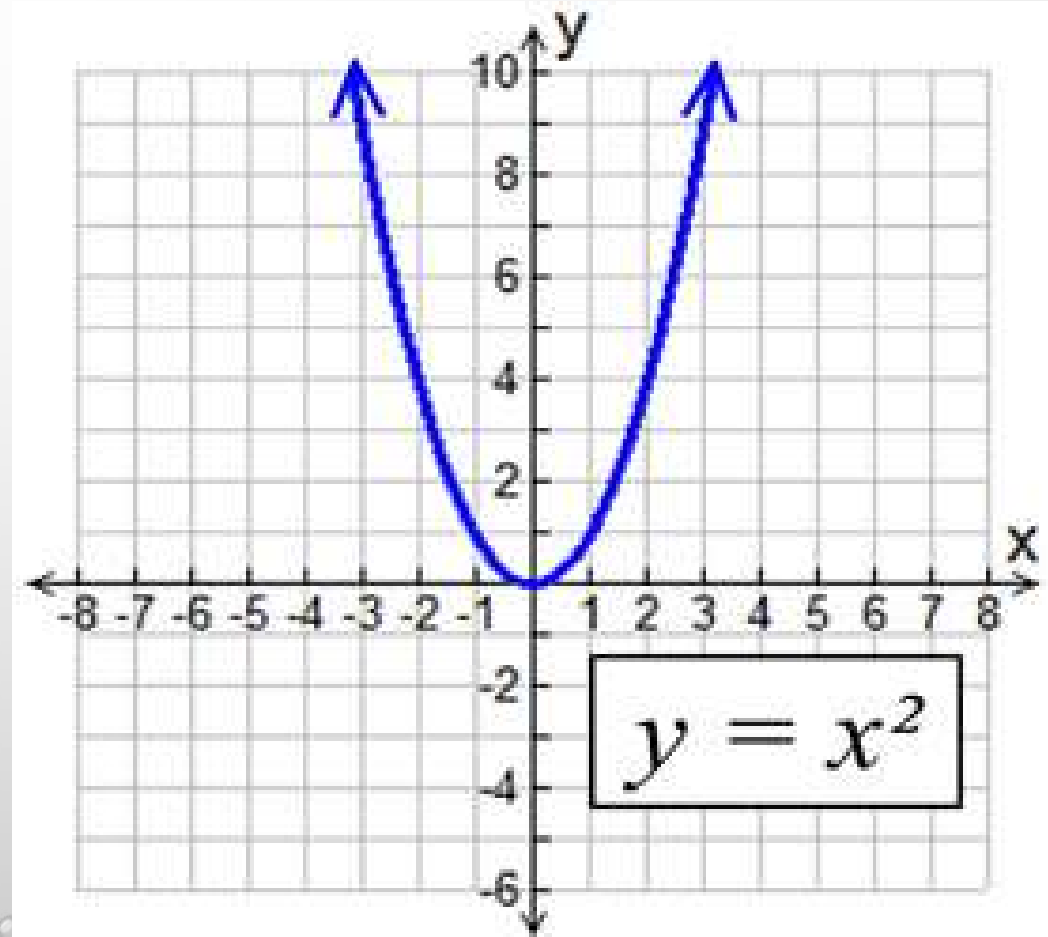
QUADRATIC EQUATIONS

ALGEBRA 2 UNIT 3

GENERAL EQUATION

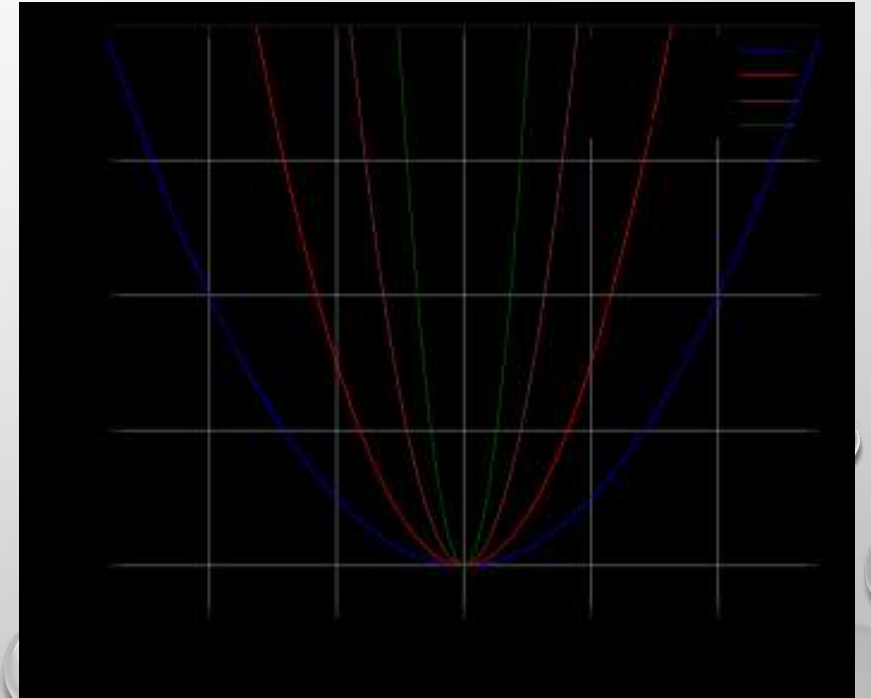
$$Y = AX^2$$

- WHAT IF A WAS POSITIVE?
 - TEST IN YOUR CALCULATOR
- WHAT IF A WAS NEGATIVE?
 - TEST IN YOUR CALCULATOR.



$$Y = AX^2$$

- WHAT IF A WAS GREATER THAN 1?
 - TEST IN YOUR CALCULATOR
- WHAT IF A WAS LESS THAN 1?
 - TEST IN YOUR CALCULATOR.



The background of the slide is a light gray gradient. It is decorated with several realistic water droplets of various sizes, located in the top-left, top-right, and bottom-right corners. The droplets have highlights and shadows, giving them a three-dimensional appearance.


GENERAL GRAPH OF THE EQUATION

DOMAIN AND RANGE

- DOMAIN: SET OF ALL X VALUES OF A FUNCTION
 - USUALLY WILL BE ALL REAL NUMBERS
- RANGE: SET OF ALL Y VALUES OF A FUNCTION
 - DEPENDS ON YOUR MAXIMUM OR MINIMUM VALUE



X-INTERCEPT AND Y-INTERCEPT

- X-INTERCEPT: WHERE THE FUNCTION TOUCHES OR INTERSECTS THE X- AXIS
 - Y-INTERCEPT: WHERE THE FUNCTION TOUCHES OR INTERSECTS THE Y- AXIS
- 

INTERVALS OF INCREASING OR DECREASING

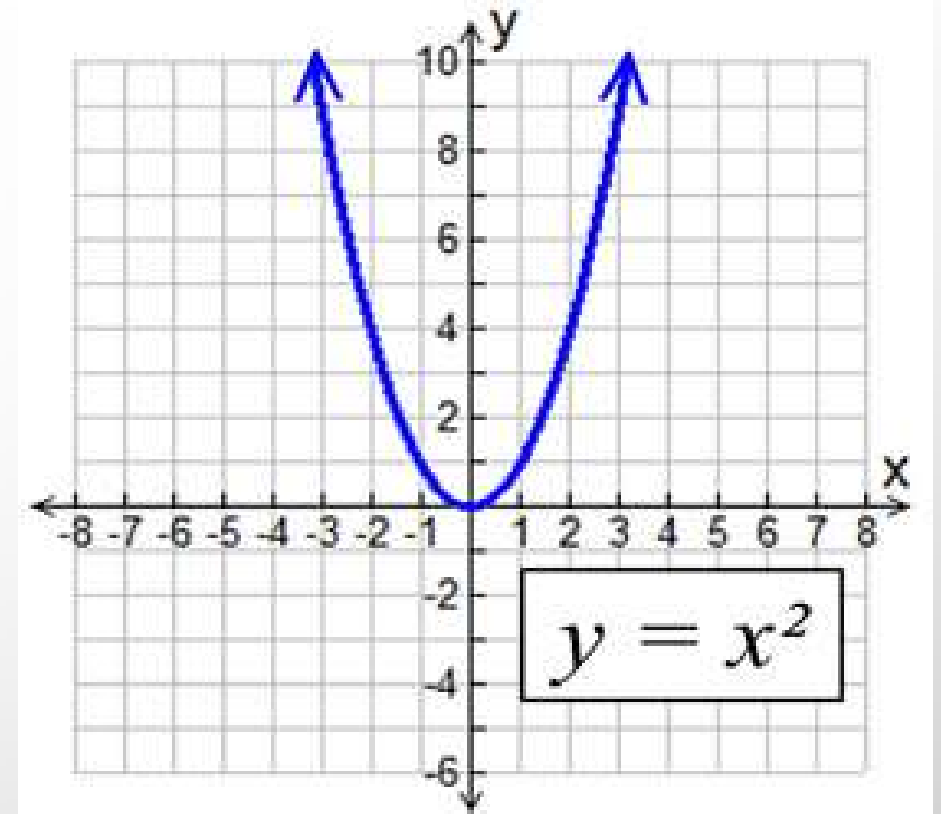
- INCREASING: WHERE THE FUNCTIONS SLOPE IS INCREASING
- DECREASING: WHERE THE FUNCTIONS SLOPE IS DECREASING
- LABELED AS $[X, X]$ – INCREASING/DECREASING FROM WHAT X VALUE TO WHAT X VALUE

MAXIMUM OR MINIMUM VALUES

- MAXIMUM: THE HIGHEST POINT OF THE FUNCTION
- MINIMUM: THE LOWEST POINT OF THE FUNCTION
- *BOTH LABELED AS A POINT (X, Y)

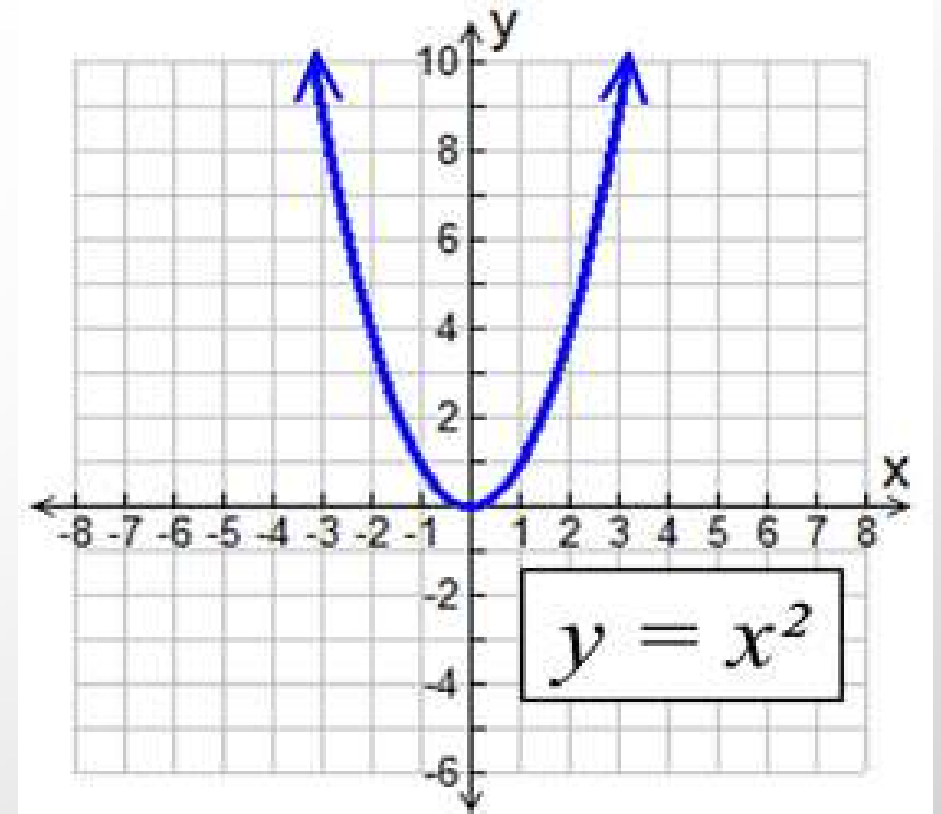
$$Y = X^2$$

- WHAT DO YOU NOTICE ABOUT THE GRAPH?
- ANY SYMMETRY?
- ANY HIGH/LOW POINTS?
- ANY RESTRICTIONS ON VALUES?




$$Y = X^2$$

- WHAT IS DOMAIN ?
- WHAT IS RANGE?
- WHAT IS X-INTERCEPT?
- WHAT IS Y-INTERCEPT?
- WHAT IS INTERVAL OF INCREASING?
- WHAT IS INTERVAL OF DECREASING?
- WHAT IS MAXIMUM OR MINIMUM?





REAL-LIFE IMPORTANCE

- WHAT IS THE IMPORTANCE OF EACH OF THESE IN REAL-LIFE?
 - DOMAIN AND RANGE?
 - X- AND Y-INTERCEPTS?
 - INTERVALS OF INCREASING AND DECREASING?
 - MAXIMUM OR MINIMUM VALUES?
- 

The background of the slide is a light gray gradient. It is decorated with several realistic water droplets of various sizes. In the top-left corner, there is a large droplet and several smaller ones. In the top-right corner, there is a medium-sized droplet and a small one. In the bottom-right corner, there is a large, irregular droplet and several smaller ones. In the bottom-center area, there are a few more small droplets. The title text is centered in the upper half of the slide.

QUADRATIC EQUATIONS IN STANDARD FORM

STANDARD FORM

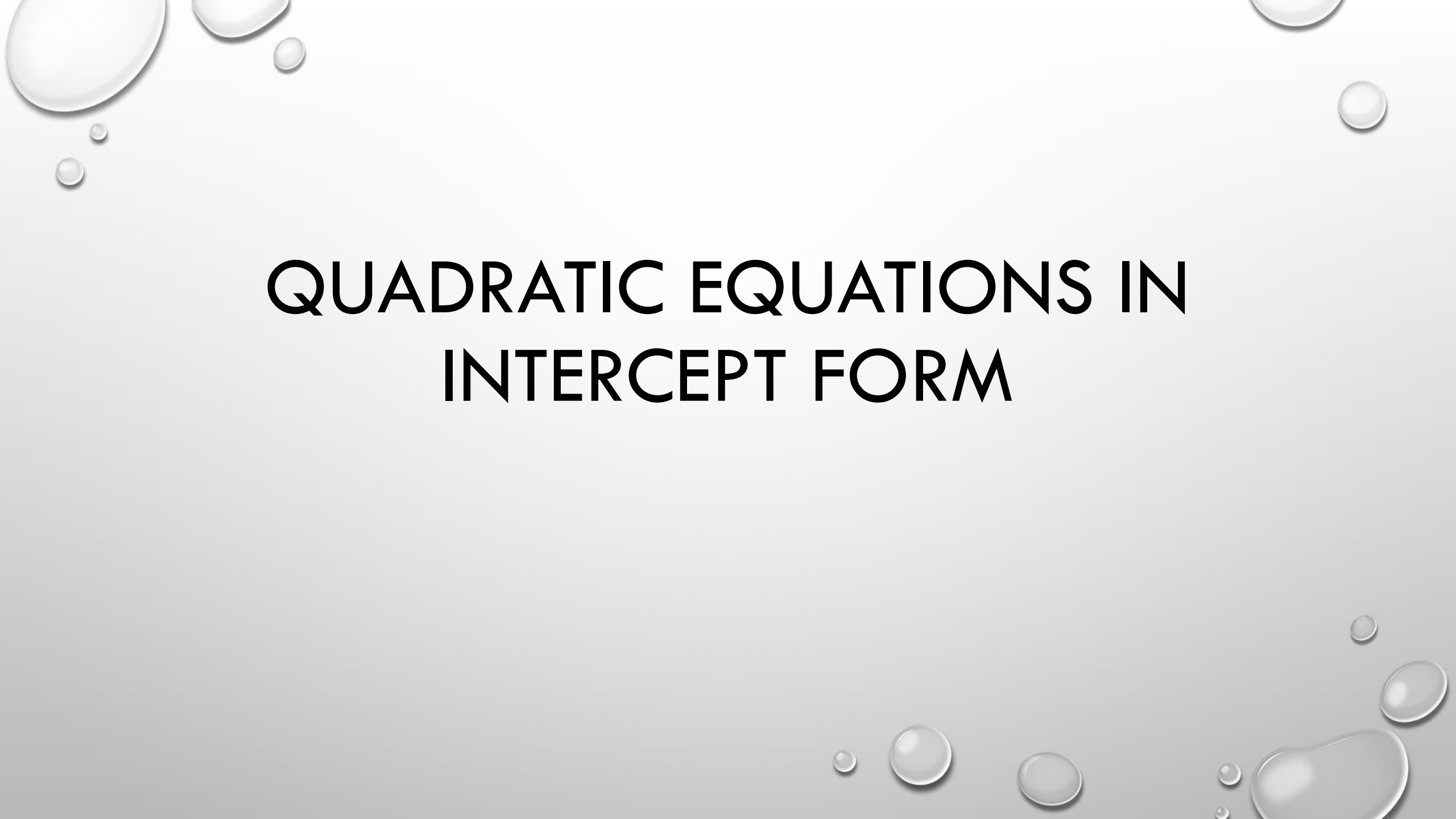
- $Y = AX^2 + BX + C$
- A, B, AND C ARE CONSTANTS AND CAN BE NEGATIVE OR POSITIVE

STANDARD FORM GRAPHS

- TRY GRAPHING THESE EQUATIONS:
 - $Y = X^2 - 6X + 8$
 - $Y = -X^2 + 8X + 15$
- FIND DOMAIN, RANGE, X-INTERCEPTS, Y-INTERCEPTS, INTERVALS OF INCREASING AND DECREASING, AND MAXIMUM OR MINIMUM VALUES.

STANDARD FORM GRAPHS

- CAN FIND THE VALUES IN YOUR CALCULATOR.

The background of the slide is a light gray gradient. It is decorated with several realistic water droplets of various sizes. In the top-left corner, there is a large droplet and a few smaller ones. In the top-right corner, there is a medium-sized droplet and a small one. In the bottom-right corner, there is a large, irregular droplet and several smaller ones. In the bottom-center, there are a few small droplets.

QUADRATIC EQUATIONS IN INTERCEPT FORM

INTERCEPT FORM

- $Y = A(X - Q)(X - P)$
 - WHERE A, Q, P ARE CONSTANTS.
 - A TELLS IF IT OPENS UP/DOWN
 - Q AND P WILL BE INTERCEPTS

INTERCEPT FORM

- TRY GRAPHING THESE EQUATIONS:

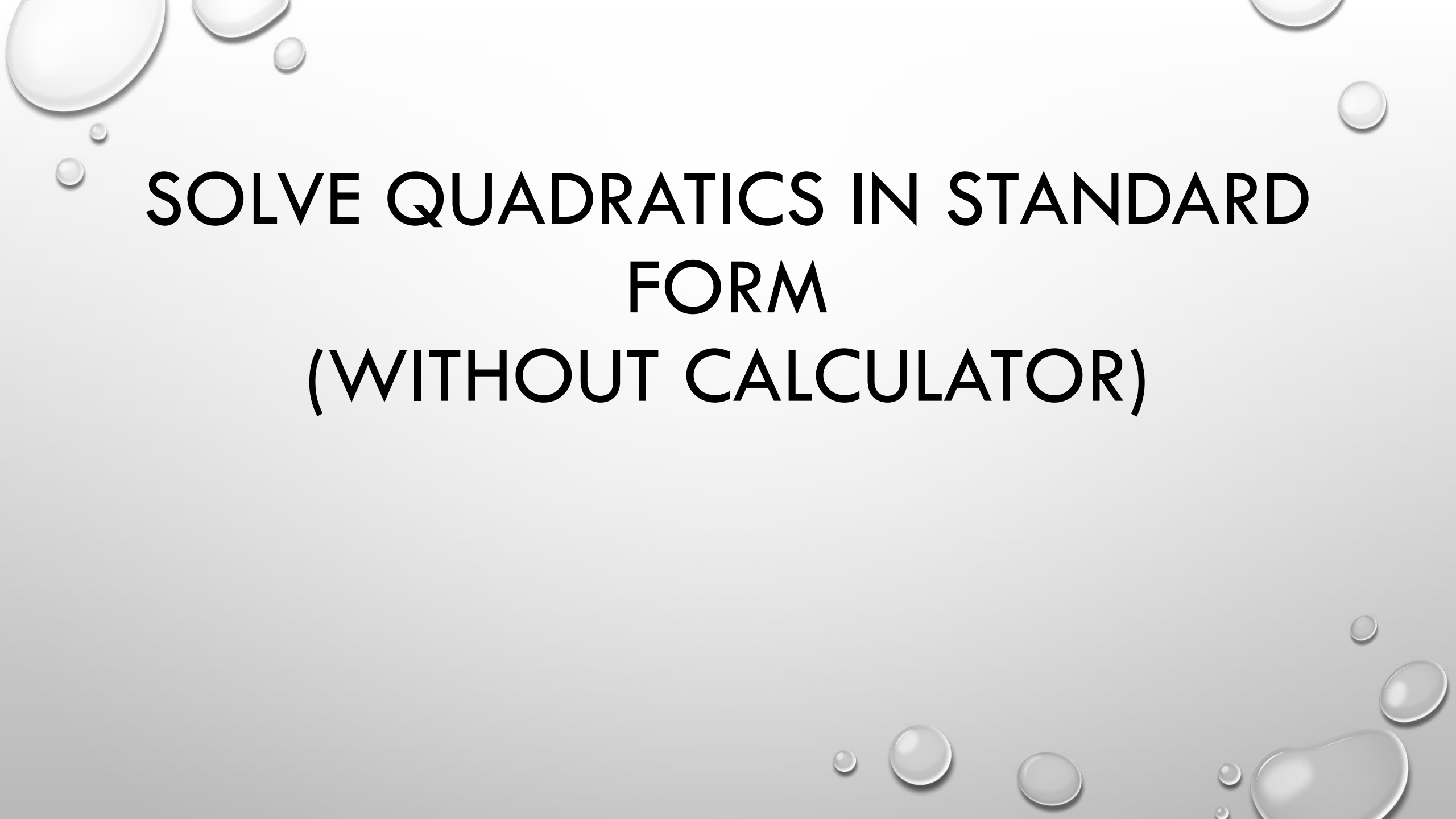
- $Y = 2(X - 3)(X + 4)$

- $Y = -.5(X + 1)(X - 2)$

- FIND DOMAIN, RANGE, X-INTERCEPTS, Y-INTERCEPTS, INTERVALS OF INCREASING AND DECREASING, AND MAXIMUM OR MINIMUM VALUES.

THE VERTEX OF WHICH PARABOLA IS HIGHER?

- $Y = X^2$ OR $Y = 4X^2$
- $Y = -2X^2$ OR $Y = -2X^2 - 2$
- $Y = 3X^2 - 3$ OR $Y = 3X^2 - 6$



SOLVE QUADRATICS IN STANDARD FORM (WITHOUT CALCULATOR)

FACTORING QUADRATICS

- WHEN YOU FACTOR A QUADRATIC YOU ARE REALLY PUTTING IT INTO INTERCEPT FORM SO YOU CAN EASILY FIND THE ZEROS (X-INTERCEPTS) OF THE FUNCTION.
- ONCE YOU HAVE THE FUNCTION IN INTERCEPT FORM YOU SET EACH OF THE PARENTHESES EQUAL TO ZERO AND SOLVE.

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X + 1$
 - 1ST STEP: CREATE A FACTOR/SUM CHART
 - 2ND STEP: BREAK DOWN MIDDLE TERM INTO TWO TERMS
 - 3RD STEP: GROUP 1ST TWO TERMS AND LAST TWO TERMS TOGETHER
 - 4TH STEP: FACTOR OUT ALL SIMILAR TERMS
 - 5TH STEP: SIMPLIFY

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X + 1$
 - 1ST STEP: CREATE A FACTOR/SUM CHART

FACTORS (A *C)	SUM (B)
1*1	2
-1*-1	-2

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X + 1$
 - 2ND STEP: BREAK DOWN MIDDLE TERM INTO TWO TERMS
 - $Y = X^2 + 1X + 1X + 1$

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X + 1$
 - 3RD STEP: GROUP 1ST TWO TERMS AND LAST TWO TERMS TOGETHER
 - $Y = (X^2 + 1X) + (1X + 1)$

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X + 1$
 - 4TH STEP: FACTOR OUT ALL SIMILAR TERMS
 - $Y = (X^2 + 1X) + (1X + 1)$
 - $Y = X(X + 1) + 1(X + 1)$

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X + 1$
 - 5TH STEP: SIMPLIFY
 - $Y = X(X + 1) + 1(X + 1)$
 - $Y = (X + 1)(X + 1)$
- WHAT DOES THIS MEAN? – THE TWO ZEROS OF THE FUNCTION ARE $(X + 1) = 0$ AND $(X + 1) = 0$ OR THE GRAPH PASSES THROUGH THE X VALUE OF -1.

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X - 8$
 - 1ST STEP: CREATE A FACTOR/SUM CHART
 - 2ND STEP: BREAK DOWN MIDDLE TERM INTO TWO TERMS
 - 3RD STEP: GROUP 1ST TWO TERMS AND LAST TWO TERMS TOGETHER
 - 4TH STEP: FACTOR OUT ALL SIMILAR TERMS
 - 5TH STEP: SIMPLIFY

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 + 2X - 8$
 - $Y = X^2 - 2X + 4X - 8$
 - $Y = (X^2 - 2X) + (4X - 8)$
 - $Y = X(X - 2) + 4(X - 2)$
 - $Y = (X - 2)(X + 4)$

FACTOR (1*-8)	SUM (2)
1*-8	-7
-1*8	7
-2*4	2
2*-4	-8

FACTORING QUADRATICS IN STANDARD FORM

- FACTOR: $Y = X^2 - 25$
- FACTOR: $Y = X^2 - 4X - 21$
- FACTOR: $Y = X^2 - 4X - 12$
- FACTOR: $Y = 2X^2 - 7X - 4$

FACTOR (A*C)	SUM (B)



FACTORING WORKSHEET

FINDING MAXIMUMS AND MINIMUMS

- TO FIND THE MAXIMUM OR MINIMUM VALUE OF A QUADRATIC YOU CAN USE THE FORMULA:

$$\cdot \left(\frac{-b}{2a}, f\left(\frac{-b}{2a}\right) \right)$$


QUADRATIC FORMULA

QUADRATIC FORMULA

- ALSO USED TO FIND THE FACTORS OF A QUADRATIC EQUATION
 - WHEN YOU USE THE QUADRATIC FORMULA THE ANSWERS ARE THE ZERO'S OF THE FUNCTION. YOU THEN NEED TO TAKE THE ZERO'S AND PUT THEM INTO INTERCEPT FORM TO RE-WRITE THE EQUATION.

QUADRATIC FORMULA

The Quadratic Formula ...

$$\frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$


For Quadratic Equations


$$ax^2 + bx + c = 0$$

QUADRATIC FORMULA SONG

- [HTTP://WWW.YOUTUBE.COM/WATCH?V=O8EZDEK3QCG](http://www.youtube.com/watch?v=O8EZDEK3QCG)



USING THE QUADRATIC FORMULA

- 1ST STEP: PLUG A, B, AND C INTO THE FORMULA
 - 2ND STEP: SIMPLIFY THE EXPRESSION
 - 3RD STEP: FIND THE TWO INTERCEPTS
 - 4TH STEP: WRITE THE FINAL ANSWER IN FACTORED FORM
- 

USING THE QUADRATIC FORMULA

- $Y = 2X^2 + 17X + 21$
- 1ST STEP: PLUG A, B, AND C INTO THE FORMULA

$$\cdot \frac{-b \pm \sqrt{b^2 - 4ac}}{2a} \Rightarrow \frac{-17 \pm \sqrt{(-17)^2 - 4 * 2 * 21}}{2 * 2}$$

USING THE QUADRATIC FORMULA

- $Y = 2X^2 + 17X + 21$
- 2ND STEP: SIMPLIFY THE EXPRESSION

$$\cdot \frac{-17 \pm \sqrt{(-17)^2 - 4 * 2 * 21}}{2 * 2} \Rightarrow \frac{-17 \pm \sqrt{121}}{4}$$

USING THE QUADRATIC FORMULA

- $Y = 2X^2 + 17X + 21$
- 3RD STEP: FIND THE TWO INTERCEPTS

$$\bullet \frac{-17 \pm \sqrt{(-17)^2 - 4 * 2 * 21}}{2 * 2} \Rightarrow \frac{-17 \pm \sqrt{121}}{4} \Rightarrow \frac{-17 + 11}{4} \text{ and } \frac{-17 - 11}{4}$$

- FINAL ANSWERS OF $-3/2$ AND -7

USING THE QUADRATIC FORMULA

- $Y = 2X^2 + 17X + 21$
 - 4TH STEP: WRITE THE FINAL ANSWER IN FACTORED FORM
 - ANSWERS: $-3/2$ AND 7
 - $Y = (2X + 3)$ AND $(X - 7)$

THE DISCRIMINANT

- THE DISCRIMINANT = $B^2 - 4AC$
 - IF $B^2 - 4AC > 0$ THEN TWO REAL SOLUTIONS
 - IF $B^2 - 4AC < 0$ THEN NO REAL SOLUTIONS
 - IF $B^2 - 4AC = 0$ THEN ONE REAL SOLUTION

THE DISCRIMINANT

- TEST:

- $Y = 2X^2 - 5X + 10$

- $Y = -9X^2 + 12X - 4$

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IMPORTANCE OF INFORMATION RECAP

IF EQUATION IS IN STANDARD FORM

- WHEN YOU FACTOR YOU ARE WRITING IT IN INTERCEPT FORM
 - TO FIND THE ZEROS (X-INTERCEPTS) IN INTERCEPT FORM, SET EACH PARENTHESSES EQUAL TO ZERO AND SOLVE

• IF EQUATION IS IN INTERCEPT FORM

- TO FIND THE ZEROS (X- INTERCEPTS) SET EACH PARENTHESSES EQUAL TO ZERO AND SOLVE
- TO FIND THE Y- INTERCEPT SET X EQUAL TO ZERO AND SOLVE

QUADRATIC FORMULA

- THE QUADRATIC FORMULA WILL GIVE YOU THE ZEROS (X-INTERCEPTS) OF THE FUNCTION.
 - TO WRITE THE EQUATION IN INTERCEPT FORM YOU NEED TO CHANGE THE SIGN OF THE ZERO AND PUT IT INTO THE EQUATION.— IF A FRACTION PUT DENOMINATOR WITH X AND NUMERATOR BY ITSELF.

QUADRATIC FORMULA AND THE VERTEX

- YOU CAN ALSO USE THE QUADRATIC FORMULA TO FIND THE VERTEX OF THE PARABOLA:
 - THE MAX OR MIN POINT WILL BE:


$$\cdot \left(\frac{-b}{2a}, f\left(\frac{-b}{2a}\right) \right)$$

The image features a light gray gradient background. In the top-left and bottom-right corners, there are clusters of realistic water droplets of various sizes, rendered with soft shadows and highlights to give them a three-dimensional appearance. The title text is centered horizontally in the middle of the frame.

APPLICATIONS OF QUADRATICS



OVERVIEW OF APPLICATIONS

- THROWING A BALL
 - HEIGHT VERSUS TIME FUNCTION
 - DROPPING ANYTHING
 - PROFIT VERSUS COST
 - MAXIMIZATION OR MINIMIZATION OF SOMETHING
- 

QUADRATIC APPLICATIONS

- ALTHOUGH A STADIUM FIELD OF SYNTHETIC TURF APPEARS TO BE FLAT, ITS SURFACE IS ACTUALLY SHAPED LIKE A PARABOLA. THIS IS SO THE RAINWATER RUNS OFF TO THE SIDES. IF WE TAKE A CROSS SECTION OF THE TURF, IT CAN BE MODELED BY $Y = -.000234(X-80)^2 + 1.5$, WHERE X IS THE DISTANCE FROM THE LEFT END OF THE FIELD AND Y IS THE HEIGHT OF THE FIELD. WHAT IS THE HEIGHT OF THE FIELD 40 FEET IN?

QUADRATIC APPLICATIONS

- A SHOT-PUT THROWER CAN BE MODELED USING THE FOLLOWING EQUATION: $Y = -.0241X^2 + X + 5.5$ WHERE X IS THE DISTANCE TRAVELED IN FEET AND Y IS THE HEIGHT OF THE SHOT PUT IN FEET. HOW HIGH IS THE SHOT PUT AFTER IT TRAVELS 4 FEET. HOW FAR AWAY WILL THE SHOT PUT HIT THE GROUND?

QUADRATIC APPLICATIONS

- MARCUS KICKS A FOOTBALL IN ORDER TO SCORE A FIELD GOAL. THE HEIGHT OF THE BALL IS GIVEN BY THE EQUATION $Y = (-1/200)X^2 + X$ WHERE Y IS THE HEIGHT OF THE FOOTBALL AND X IS THE HORIZONTAL DISTANCE THE BALL TRAVELS. WE WANT TO KNOW IF HE KICKED THE BALL HARD ENOUGH TO GO OVER THE GOAL POST WHICH IS 10 FEET HIGH.