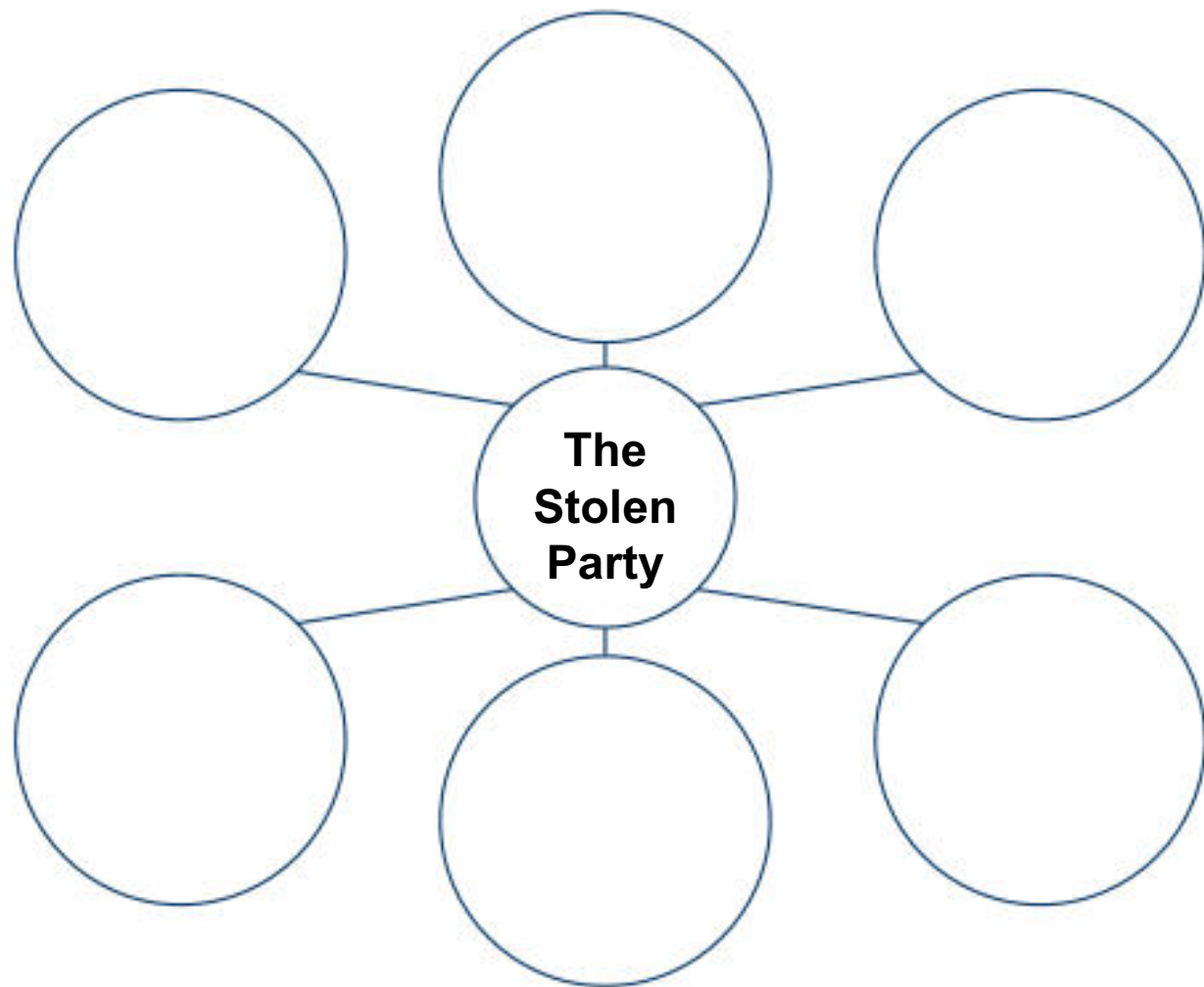# The Stolen Party

Written by: Liliana Heker

The
Stolen
Party

WHAT IS A COGNITIVE STRATEGY?

Cognition = the process of knowing or thinking

Strategy = a tool or tactic one uses to solve a problem

Cognitive Strategy — a thinking tool

Summarizing

Open Mind

ORAL BOOK REPORT

First Then

Next Finally

Summarizing

- The basic gist is…

- The key information is…

- In a nutshell, this says that..

Partner A:
Share your summary of the story so far.

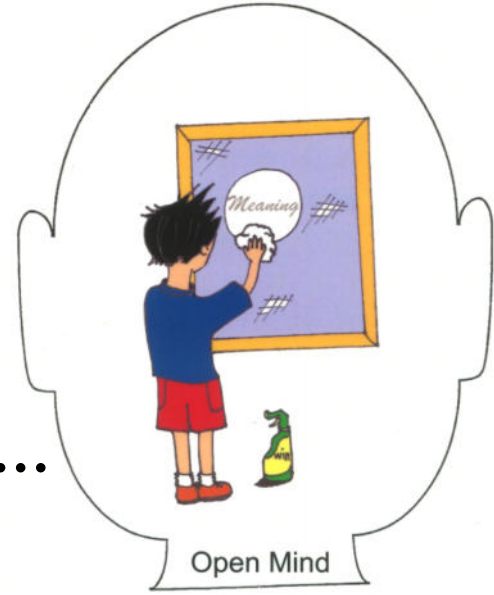## **Partner B:**
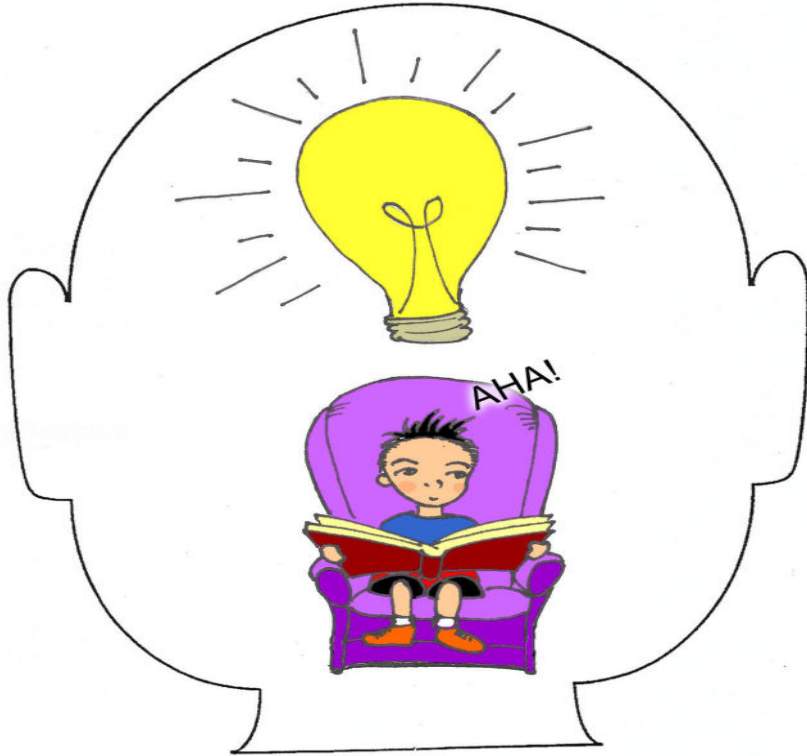Share your summary of the story so far.

Making Connections

- This reminds me of…

- I experienced this once when…

- I can relate to this because…

Clarifying

- To understand better, I need to know more about…

- Something that is still not clear is…

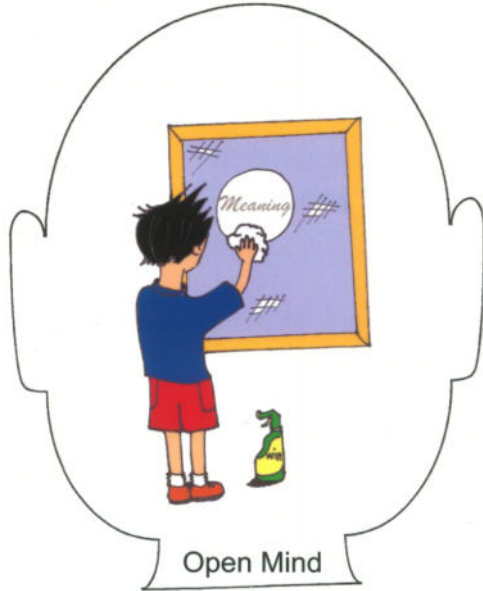- I'm guessing that this means _____, but I need to…

Open Mind

Forming Interpretations

- What this means to me is...

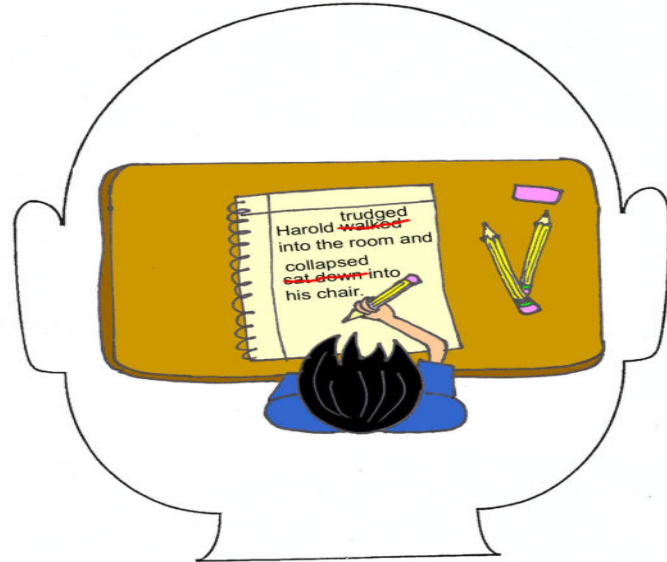- I think this represents...

- The idea I'm getting is...

Making Predictions

- I'll bet that…

- I think…

- If _____, then…

Revising Meaning

- At first I thought ____,
  but now I.....

- My latest thought about this
  is...

- I'm getting a different picture
  here because...

Open Mind

Reflecting and Relating

- So, the big idea is…

- A conclusion I'm drawing is…

- This is relevant to my life because…

Reflecting and Relating

So What?

Open Mind

The Stolen Party
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Table Discussion

Pg 5 - "Except her eyes. Rosaura's eyes had a cold, clear look that fixed itself on Senora Ines's face."

How does this show a shift in Rosaura's character?

Table Discussion

Pg 5 - "As if the slightest change might shatter an infinitely delicate balance."

What does the author mean by "delicate balance"?

THE STOLEN PARTY

Write an EPILOGUE to "The Stolen Party"

1. **Reread** the end of the story, page 5.
2. **Write an epilogue**: a section at the end of a story that serves as a conclusion to what has happened. A final or concluding act or event.
3. **Format**: Google Doc, 1 pg, Double spaced, 12 pt font, Arial
4. **Include**:
   a. Characters: Rosaura, Luciana, Senora Ines, Herminia (Rosaura's Mom)
   b. Conflict: character vs character, character vs. nature, character vs. supernatural, character vs. society, character vs. technology
   c. Setting: time, place, environment, background
   d. Dialogue: dialogue tags, realistic, punctuation, dialect/accents
   e. Resolution: story comes to a "reasonable" ending - we know all stories do not necessarily end "reasonably!"