Shot Size Quiz

	cates required question		
1.	Email *		
2.	Last Name *		
3.	First Name *		
-	MC Definitions		
	A very close shot used when one needs to focus.	get really close to the object in	* 2 points
	Mark only one oval.		
	Extreme Close-Up (ECU) Long Shot (LS)/Wide Shot (WS) Cowboy Shot (CS) Full Shot (FS)		

5.	A closely framed type of shot used to get the focus on a single object. *	2 points
	Mark only one oval.	
	Close-Up (CU)	
	Medium Close Up Shot (MCU)	
	Cowboy Shot (CS)	
	Full Shot (FS)	
6.	A shot used to get a close-up focus on a subject within a scene. *	2 points
	Mark only one oval.	
	Tight Shot	
	Medium Close Up Shot (MCU)	
	Extreme Long Shot (ELS)	
	Establishing Shot	
7.	A shot that frames the subject from roughly the chest up. It emphasis both facial expressions and body language of the character.	* 2 points
	Mark only one oval.	
	Cowboy Shot (CS)	
	Medium Close Up Shot (MCU)	
	Extreme Long Shot (ELS)	
	Establishing Shot	

8.	A shot that frames a subject from roughly the waist up. So it emphasizes more of your subject while keeping their surroundings visible.	* 2 points
	Mark only one oval.	
	Tight Shot	
	Medium Shot (MS)	
	Extreme Long Shot (ELS)	
	Establishing Shot	
9.	A shot that frames the subject from roughly mid-thighs up. It is used to signal heroism and confidence while remaining close enough to register emotion. Usually used to show critical action near the hip like a gun or lasso.	* 2 points
	Mark only one oval.	
	Tight Shot	
	Medium Shot (MS)	
	Extreme Long Shot (ELS)	
	Cowboy Shot (CS)	

10. A shot in which a character's entire body reaches from the top of the frame * 2 points to the bottom of the frame, from head to toe.

These shots allow the audience to see the emotions on a character's face while simultaneously seeing their physicality, body language, and actions. They also capture the setting and context of a character and can be used with one character or multiple.

Mark only one oval.				
Full Shot				
Medium Wide Shot (MS)				
Extreme Close-Up (ECU)				
Cowboy Shot (CS)				

11. These shots frame characters with more space around them to capture * 2 points more of their context and setting. They are used to stress the environment of a scene and usually still include a character.

Mark only one oval.

Long Shot (LS)/Wide Shot (WS)
Medium Wide Shot (MS)
Extreme Close-Up (ECU)
Cowboy Shot (CS)

12.	This shot frames the subject from a distance and focuses on its surroundings. It is not always necessary to see the character.	* 2 points
	Mark only one oval. Extreme Long Shot (ELS)/Extreme Wide Shot (EWS) Medium Wide Shot (MS) Extreme Close-Up (ECU) Cowboy Shot (CS)	
13.	A shot (often wide) taken at the beginning of a scene.	* 2 points
	They are often used to to establish geography and location (the mountains a city, etc), the tone and mood, and the passing of time, such as showing an outside shot of a house at night to demonstrate that it is now night time.	9
	Mark only one oval.	
	Establishing Shot Close Up (CU) Extreme Close-Up (ECU) Cowboy Shot (CS)	
	MC Identify	

14. Identify this shot. *



Mark only one oval.

- Extreme Close Up (ECU)
- Cowboy Shot (CS)
- Establishing Shot
- Close Up (CU)

15. Identify this shot. *



Mark only one oval.

- Extreme Close Up (ECU)
- Cowboy Shot (CS)
- Establishing Shot
- Close Up (CU)

16. Identify this shot. *



Mark only one oval.

- Extreme Close Up (ECU)
- Cowboy Shot (CS)
- Extreme Long Shot (ELS)

 Close Up (CU)

17. Identify this shot. *

1 point



Mark only one oval.

- Medium Shot (MS)
- Cowboy Shot (CS)
- Extreme Long Shot (ELS)
- Close Up (CU)

18. Identify this shot. *



Mark only one oval.

- Medium Shot (MS)
- Cowboy Shot (CS)
- Full Shot (FS)
- Close Up (CU)