

Chapter 2

Book O

The Nature of Sound

Name _____ Teachers _____

Class _____

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Chapter 2 –The Nature of Sound Outline

Section 1-What is Sound? p. 30 - 35

I. Sound and Vibrations

Note-Sound is caused by vibrations. Vibrations are complete back and forth motion by an object.

A. Sound Waves

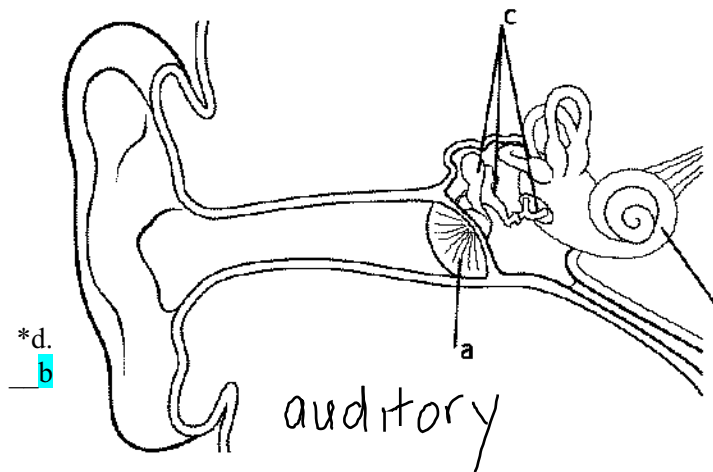
*Note-A sound wave is a **longitudinal wave** caused by vibrations and carried through a **medium**.

B. Sound and Media

*Note-Facts about sound:

1. Sound waves cannot travel through a vacuum. (space)
2. Sound waves exist even if no one hears them.
3. Air particles vibrate along the path of a sound wave.

II. How You Detect Sound



*a. eardrum -Sound waves cause the eardrum to vibrate.

*b. cochlea -Movement of liquid inside the cochlea causes hair cells to bend.

*c. hammer, anvil, & stirrup. Bones in the middle ear that increase the size of the vibrations. The stirrup vibrates the oval window.

b Electrical signals are sent to the brain through nerves.

A. Making Sound Versus Hearing Sound

III. Hearing Loss and Deafness

*Note- Tinnitus -One of the most common types of hearing loss. Tinnitus results from long term exposure to loud sounds.

a. Protecting Your Hearing

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Section 2-Properties of Sound p. 36 - 41

I. The Speed of Sound

*Note-The medium through which sound travels will affect its speed.

A. How the Speed of Sound Can Change

Sound travels slowest through gases (air).

Sound travels faster through liquid.

Sound travels the fastest through solids.

II. Pitch and Frequency

*Note- Pitch is how high or low the sounds seems to the listener. Pitch is affected by the frequency of the sound waves.

A. Frequency and Hearing

*Note-Humans can hear sounds that have frequencies between 20 and 20,000 Hz. Sounds that are too high for humans to hear are called ultrasonic sound.

B. The Doppler Effect

*Note-The Doppler Effect is caused by the motion of the listener or the source of the sound.

III. Loudness and Amplitude

A. Energy and Vibration

B. Increasing Amplitude

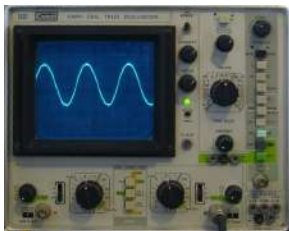
*Note-The amplitude of a sound wave determines its loudness.

C. Measuring Loudness

*Note-The most common unit used to measure the loudness of sound is the decibels (dB).

IV. Seeing Amplitude and Frequency

A. From Sound to Electrical Signal



Oscilloscope: changes a sound wave (longitudinal) to a transverse wave

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Section 3 Interactions of Sound Waves

I. Reflection of Sound Waves

*Note-An **echo** is a reflected sound wave. Sound waves reflect best off of smooth, hard surfaces.

A. Echolocation

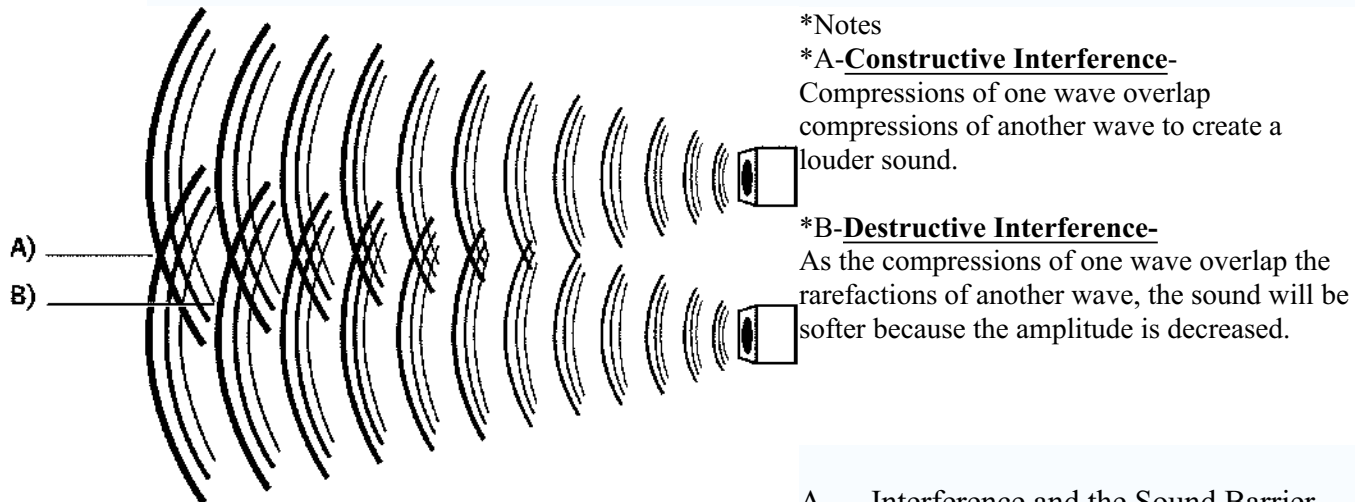
*Note-Some animals use **echolocation** to find food or other objects.

B. Echolocation Technology

C. Ultrasonography

II. Interference Of Sound Waves

*Note- **Interference** is the combination of two or more waves that result in a single wave. Interference can occur when two instruments play the same note.



A. Interference and the Sound Barrier

*Note-A person experiences a **sonic boom** when the shock waves reach their ears.

B. Interference and Standing Waves

*Note- A **standing wave** is a pattern of vibrations that looks like a wave at rest.

*Note-See figure 8 on **page 46-Frequencies** two or more times the fundamental frequency are called **overtones**.

III. Resonance

A. Resonance in Musical Instruments

*Note- **Resonance** is when the sound of one object causes another object to vibrate.

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Section 4-Sound Quality

I. What is Sound Quality?

*Note-The blending of pitches through interference produces an instrument's sound quality.

II. Sound Quality Instruments

A. String Instruments

B. Wind Instruments

*Note-In a Wind Instrument vibrations cause standing waves inside its air column.

C. Percussion Instruments

*Note- Percussion instruments vibrate when they are struck.