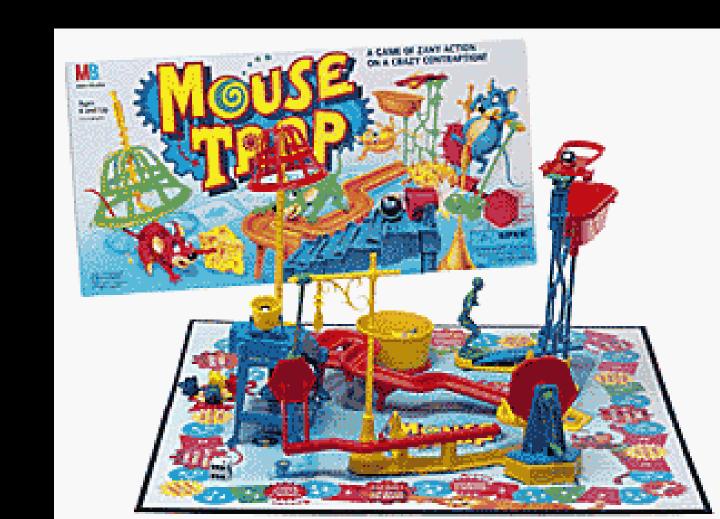


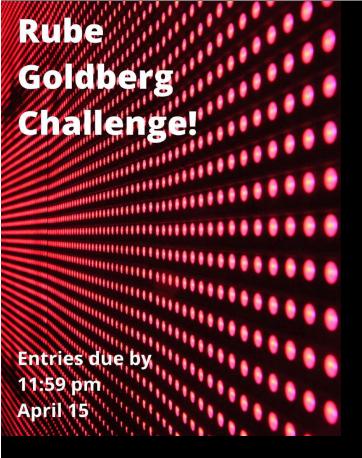
*potential & kinetic energy

*motion

*force

Help Mrs. Lee re-live one of her favorite childhood boardgames: Mousetrap!



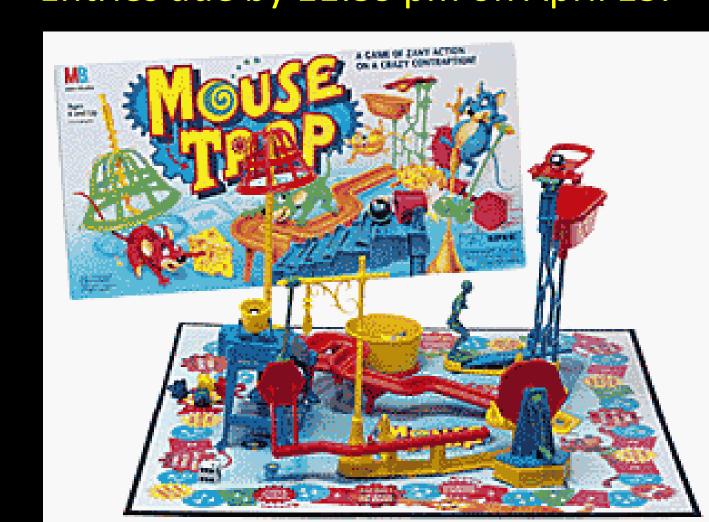


*potential & kinetic energy

*motion

*force

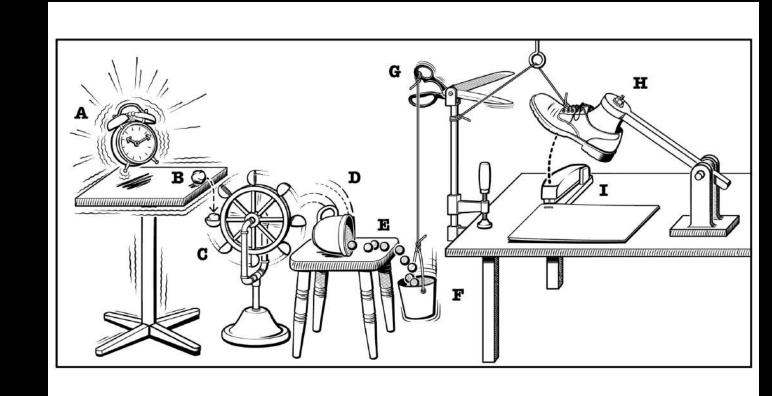
Build a Rube Goldberg machine.
Send in a video.
Entries due by 11:59 pm on April 15.

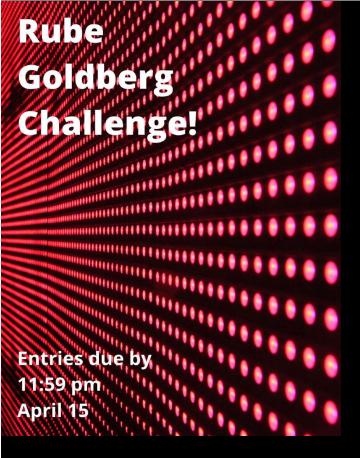




- *potential & kinetic energy
- *motion
- *force

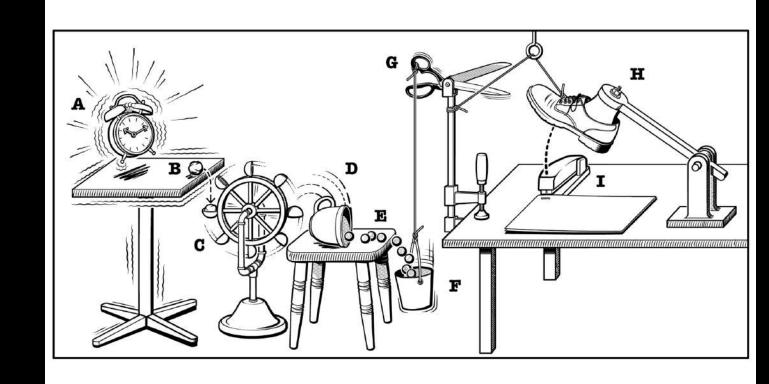
What is a Rube Goldberg machine?





- *potential & kinetic energy
- *motion
- *force

A Rube Goldberg <u>machine</u> is a <u>contraption</u> that uses a <u>chain reaction</u> to carry out a <u>simple</u> task. It performs a very basic job in a <u>complicated</u> way.

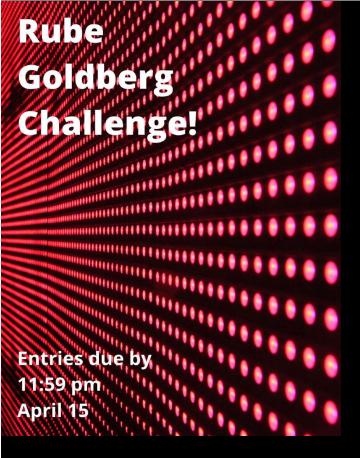




- *potential & kinetic energy
- *motion
- *force

Your challenge is to build a Rube Goldberg machine that meets the **standards**:

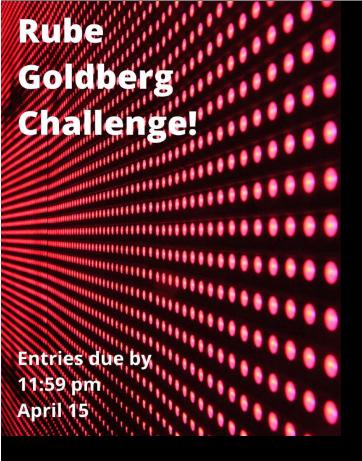
- Has at least 5 "steps"
- Accomplishes a <u>final "task"</u> (popping a balloon, ringing a bell, unfurling a paper sign, etc.)
- Must include a <u>roll of toilet paper OR</u> an empty toilet paper tube at some point in the design.



- *potential & kinetic energy
- *motion
- *force

Video submissions will be rated in the following optional categories:

- Longest run time (NOTE: maximum "stopping" time during the run is 5 seconds.
- Best theme
- Best video production
- Best family involvement
- Best appearance by a pet



*potential & kinetic energy

*motion





*potential & kinetic energy

*motion

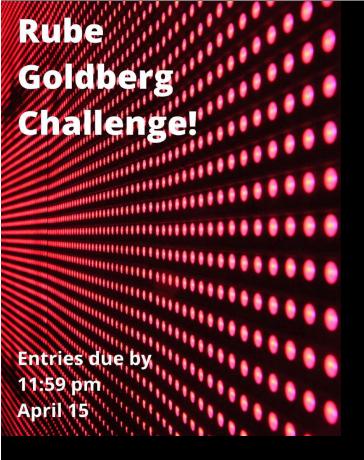




*potential & kinetic energy

*motion

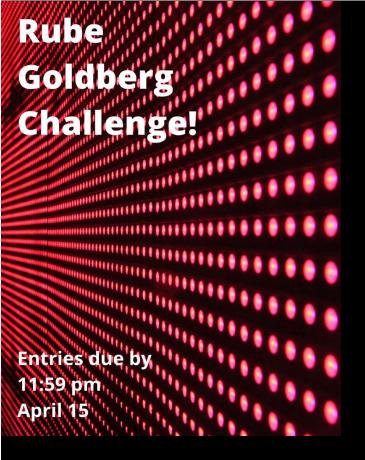




*potential & kinetic energy

*motion





*potential & kinetic energy

*motion



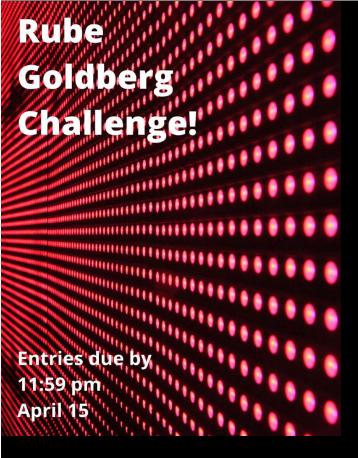


Video example 1

Video example 2 . . . don't get intimidated by this one. Instead, be on the lookout for components that you could include in your rube Goldberg machine!

Review:

- *potential & kinetic energy
- *motion
- *force



- *potential & kinetic energy
- *motion
- *force

Video submissions are due by:

- 11:59 pm
- April 15, 2020

*Send in your video or post online and send in the link.

