

Puppy Farm

Each child has a ball and pretends their ball is a puppy. They are going to walk their puppy around the puppy farm, using their feet. Outside the boundary lines are roads. They are responsible for their puppy's safety. So, they must try to keep their puppy out of the road.

Variations:

1. Introduce big toe and little toe for stopping then turning.
2. Progress from walking to jogging, then running.
3. Pretend that the lines on the floor are sidewalks.
4. Add a tagger- Tagger wears a jersey and tries to get his/her ball to bump into someone else's ball. **TAGGERS ARE NOT ALLOWED TO KICK THEIR BALL AT SOMEONE ELSE'S BALL!** If the tagger's ball bumps into your ball, then you have to go out of bounds and practice 10 big toe turns. All players must stay in bounds. If anyone goes out of bounds, then they must practice 10 big toe turns.
5. Add another tagger.
6. Cut the gym in half and tell the players that the challenge is to stay on their side the whole time. If they go out of bounds or across the center line, then they have to switch sides. After a few minutes, stop and recognize those players who have stayed on their own side.
 - a. Add a tagger to each side.
 - b. Add a tagger that can go to either side.
 - c. Add a tagger that can go to either side **AND** is allowed to tag **ANYONE**, including the other taggers.