

Objective: Make a demonstrative video showcasing the following camera angles and shot framing

Groups of 3

Pre-Production

First, learn the shots.

The blue hyperlinks will lead you to a webpage where you can read about the angles/framing. **In your own words**, describe the angle/framing and why you would use it. The Dutch Angle is done for you, and your other ones need to be that quality. *Instant zero if you copy/paste. I ain't playing.

There are "Ultimate Guide" videos on those pages as well that are very useful, but make sure you have parental permission first since some clips may contain more mature themes.

[Camera Angles](#)

Camera Angle	Description
1. Eye Level Shot	
2. Low Angle Shot	
3. High Angle Shot	
4. Hip Level Shot	
5. Knee Level Shot	
6. Ground Level Shot	
7. Shoulder-Level Shot	
8. Dutch Angle Shot	The camera is slanted to one side. It's usually used to indicate that the character is confused or disoriented, and sometimes even used to disorient the viewer.
9. Birds-Eye-View Shot / Overhead Shot	
10. Aerial Shot / Helicopter Shot	

[Camera Framing](#)

Camera Angle	Description
1. Single Shot	
2. Two Shot	
3. Three Shot	
4. Over-the-Shoulder Shot (OTS)	
5. Point-of-View Shot (POV)	
6. Insert Shot	

Once you and your group members have a good feel for the angles and shots, start to plan your narrative. You should also incorporate camera movements as well. Each shot will have an angle, framing, and movement.

You will need to fill out a [shot list](#) (one person can fill it out and email it to everyone in their group or you can fill it out together concurrently on your own copies). Click the link or scroll to the last page.

Production

You may use stock footage for the Aerial Shot, unless you own a drone and get the shot at home.

Take a camera and tripod, and maybe a rolling chair as needed for dolly shots. Make sure you also grab a press pass.

Shoot your shots around campus, but **be respectful**. If I get complaints from anyone, you won't be able to shoot around campus anymore. You shouldn't shoot in hallways that have classrooms in them since that will be distracting. Main hallways, the commons, the cafeteria, etc... will be fine. If there are adults present, ask them if they mind you shooting before you begin so you're respectful of their presence.

Stay on campus grounds and in populated areas.

Don't fight/curse/etc... Don't use school property without express permission. If you want to use props you need to bring them from home. They need to be appropriate.

You can use each other or other **WILLING** participants as the subject of the shot. You can also use inanimate objects.

Be creative. Pay attention to good production values like lighting, sound quality, etc...

You can use any combination of shot sizes and camera movements, but you must include at least one instance of each example of [angles](#) and [framing](#) from pages 1 and 2.

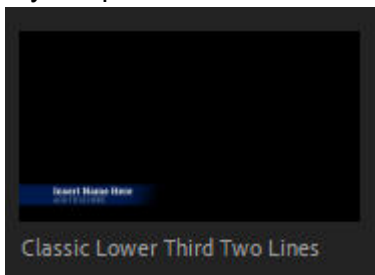
Post-Production

The group can choose to edit one version or each group member can edit their own version. You will need to label every clip with the angle, framing, and movement separated with a hyphen, with the person who shot its name as well on the bottom of the lower third.

Ex:



If you open the Essential Graphics panel in Premiere, and Browse, you can use the classic lower third two lines.



You should use the same graphic for ALL of the lower thirds -- just change the info. Leave the placement, font size, etc... the same. **It MUST be a lower third caption, not just text.**

The clips must also be school appropriate.

Make sure you export correctly, including ensuring there is no unnecessary length at the end of the project by setting in and out points and exporting accordingly.

Shot List

An example is provided. Feel free to delete it by highlighting them, right clicking, and “Delete row(s)”. This doesn’t need to be a comprehensive list of what you end up shooting -- you can add shots while out on location. You should group shots from the same location together to make filming more efficient, so this will not necessarily be in order of your narrative.

Shot #	Int/Ext	<u>Shot Size</u>	<u>Camera Angle</u>	<u>Camera Movement</u>	<u>Framing</u>	Description
1	Int	Establishing	Hip Level	Static	One shot	John is standing in the commons, staring intently at a board. He is totally alone
2	Int	CU	Eye Level	Static	One shot	ECU of John’s eyes, showing intense concentration.
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*if you need more, right click on the last row and click "Insert Row Below".