Setup:

Cut pool noodles into pieces (I use 5 inch pieces for accounts, 2-3 inch pieces for +/- and Dr/Cr) and place into boxes or containers. I use 3 different colors of pool noodles for up to 3 teams, but you could do more depending on how much space you have for kids to run around. You will also need some kind of rod/dowel to put the pool noodles onto when students find their noodle piece.

Game:

1. Split students up into teams (I've found 4-8 per team works best) and have them all sit toward the back of the room.

2. Only one person per team is allowed to go to the front of the room at a time, and the next person can't go up until that person gets back to their team.

3. Each person can only put one pool noodle on at a time and then return to their team

4. Each member of the team must go up to the front before someone can go a second time

5. Teams can discuss the transaction as much as they want in their group while the game is being played

6. Transactions should read "account, change, account, change". For example, "Received Cash from Sales" should show "Cash, + (or Dr), Sales, - (or Cr)"

7. Teams get one point for doing the transaction correctly, and the first team that does the transaction correctly gets an extra point. If the transaction is wrong, regardless of how quickly the team did it, they get zero points.
   a. Example: If Team A finishes their transaction first, and Team B finishes second, but Team A is incorrect, they receive zero points. Team B is then the first finisher, and if they're correct they'd be the first team to get it correct, and would receive 2 points

      (My students told me to put in this last one)

8. If a team member does an incorrect noodle, the next person up can correct it, BUT they can only change one noodle at a time, and if they change a noodle, that is their turn, they cannot add additional noodles to the transaction.

   Enjoy!!