Bickleball Day 1

What

I am learning how to play a game of Pickleball.

Why - One of the best aspects of pickleball is that anyone can learn how to play. Whether you have zero athletic experience or you're a multi-sport athlete.

Studies show that an increased amount of pickleball activity can lead to improved blood pressure and cardiorespiratory fitness. It offers aerobic exercise, giving players the chance to move around on the court at any level of intensity they'd like.

How

I can **perform** various skills such as the forehand shot, backhand shot, and serve.

I can **state** three pickleball rules.



Standards for KY Physical Education

6.1, 7.1.. 8.1 MS1. Demonstrate how to send, receive and retain a variety of objects, while taking into account position and motion in relation to others, equipment and boundaries, while applying appropriate performance cues.

6.4, 7.4, 8.4.RE1. Demonstrate knowledge of rules and etiquette by self-officiating standard and modified physical activities.

History of Pickleball

 Combination of skills from tennis, badminton, and ping-pong.

 Invented in 1965 in Bainbridge Island,
 WA by a U.S. Congressman (Joel Pritchard) and his friends.

• Developed as a family game that could be played in the back yard or driveway.

• Named after Pickle, Pritchard's Cocker Spaniel named Pickle.



Serve Cues

- Grip your paddle correctly (Dominant Hand)
- 2. Hold Pickleball in non-dominant hand
- 3. Staggered Stance (non-dominant foot forward)
- 4. Begin backswing w/Dominant Hand)
- 5. Step forward w/Non-dominant foot
- 6. Drop the pickleball from waist level
- 7. Swing Racquet down to contact ball
- 8. Follow through over non/dominant shoulder



Forehand Shot Cues –

- Handshake grip
- 2. Rotate body so that nondominate side shoulder is facing target
- 3. Step forward with the opposite foot
- 4. Keep an eye on the ball, especially at contact
- 5. Follow through finish over the shoulder

STRIKING WITH PADDLES CUES A STRIKE IS "A HIT THAT HAS CONTROL"



SIDE TO TARGET THE SWING PADDLE BACK STEP, SWING AND FOLLOW THROUGH















Backhand Shot Cues –

- Paddle side shoulder faces target
- Step forward with paddle side foot
- Keep an eye on the ball, especially at contact

STRIKING WITH PADDLES CUES

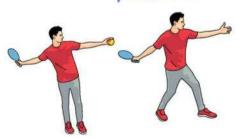
A STRIKE IS "A HIT THAT HAS CONTROL"



SIDE TO TARGET THE SWING PADDLE BACK STEP, SWING AND FOLLOW THROUGH



















© 2018 ThePEspecialist.com



SERVING

- Game begins with a serve (must be made behind the service line & underhand)
- The serve is made diagonally cross court and must land within the confines of the opposite diagonal court.
- When serving, you must follow the <u>Double Bounce Rule</u>.
- **Double Bounce Rule** the ball must bounce once on each side before either team may start volleying the ball in the air.
- If the ball bounces twice on your side, it is a fault.
- Only the <u>serving team scores</u>
- Serving team scores a point if the other fails to return the ball or hits the ball out of bounds

What happens win you win a rally?

Serving Team = 1 point

Non-Serving Team = Wins next serve



Pickleball Rules Non-Volley Zone A.K.A The Kitchen

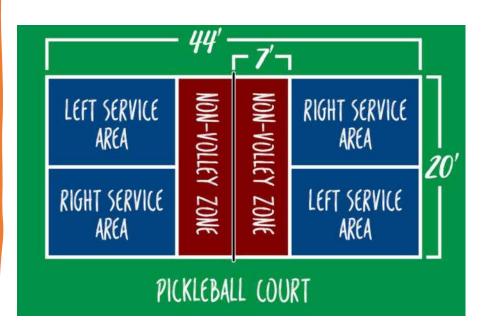
If you are standing in the non-volley zone, must let the ball bounce once before hitting it.

Failure to let the ball bounce within the non-volley zone will result in a fault.

The serve must go beyond the Non-Volley Zone.









Only the serving team scores points

Serving team receives 1 point for each rally that they win

First team to 11 points wins

Must win by 2 points

7-minute time limit - games - whoever is ahead wins if 11 points is not reached within 7 minutes.



Pickleball Days 2-4

What

• I am learning to improve my pickleball skills (the forehand shot, backhand shot, and serve) during gameplay.

Why - One of the best aspects of pickleball is that anyone can learn how to play. Whether you have zero athletic experience or you're a multi-sport athlete.

How

• I can **perform** various skills such as the forehand shot, backhand shot, and serve during gameplay.

Standards for KY Physical Education

6.1, 7.1.. 8.1 MS1. Demonstrate how to send, receive and retain a variety of objects, while taking into account position and motion in relation to others, equipment and boundaries, while applying appropriate performance cues.

6.4, 7.4, 8.4.RE1. Demonstrate knowledge of rules and etiquette by self-officiating standard and modified physical activities.