## **Physics Emergency Lesson Plans**

While reading pgs. 404-418 complete the following guided outline:

## Light

١. Early Concepts of a. Up until the time of Newton, most philosophers and scientists thought that light consisted of \_\_\_\_\_. b. Empedocles and Christian Huygens thought light was a c. \_\_\_\_\_\_ theory became the accepted theory in the nineteenth century. d. Einstein had a theory that light consists of massless bundles of concentrated electromagnetic energy, called . 11. The Speed of Light a. Olaus Roemer demonstrated that travels at a speed. b. \_\_\_\_\_ was able the measure the speed of light in 1880. c. The speed of light is m/s. d. The distance light travels in one year is called a . III. **Electromagnetic Waves** a. Light is energy that is emitted by accelerating electric charges. b. These waves of energy are called \_\_\_\_\_\_. c. The range of electromagnetic waves is called the \_\_\_\_\_ d. EM waves of frequencies lower than red are called . e. \_\_\_\_\_ waves of frequencies higher than violet are called IV. Light and Transparent Materials a. Light is

- b. Glass and water are two materials that allow light to pass through.
   They are transparent.
- c. Incident light waves cause objects to \_\_\_\_\_\_.
- d. Light travels at \_\_\_\_\_\_ speed in different materials.
- V. Opaque Materials
  - a. Materials that absorb light without remission and thus allow no light through them are \_\_\_\_\_\_.
  - b. Three examples of opaque materials are: \_\_\_\_\_\_,

## VI. Shadows

- a. A shadow is formed where \_\_\_\_\_ can not \_\_\_\_\_.
- b. A total shadow is called an \_\_\_\_\_.
- c. A \_\_\_\_\_\_ shadow is called a penumbra.

\_\_\_\_\_/ \_\_\_\_\_/ \_\_\_\_\_/

- d. A solar eclipse occurs when \_\_\_\_\_\_.
- VII. Polarization
  - a. Polarization is caused because light waves are \_\_\_\_\_\_\_\_\_\_
    and not \_\_\_\_\_\_\_\_.
  - b. Light will \_\_\_\_\_ pass through a pair of polarizing filters when their polarization axes are aligned.
  - c. Polarized sunglasses reduce glare because \_\_\_\_\_
- VIII. Polarized Light and 3-D Viewing
  - Each eye give impressions from a different angle, giving you a \_\_\_\_\_\_\_
     view.
  - b. Polarizing filters can be used to simulate 3D in movies using \_\_\_\_\_\_ projectors, two polarized filters and special glasses.