## Little Heart School

## Virtual Learning Day: Mrs. Ostgard

Time	No Technology Required	Online Resources
INDEPENDENT READING 20 minutes	<ul> <li>Student Choice Reading</li> <li>Reading to yourself, a parent, sibling, pet or stuffed animal</li> <li>Listening to someone else read</li> </ul>	<ul> <li>Online Reading Resources</li> <li><u>Raz Kids</u> (passwords are first name last initial)         <ul> <li>Teacher: littleheart4</li> <li><u>Epic!</u></li> </ul> </li> <li>Laptops</li> </ul>
READING & WRITING 20 minutes	<ul> <li>Reading and Writing Choices</li> <li>Choice 1: Students will read a fictional story and complete a 5 finger retell.</li> <li>My Retelling Hand Complete a 5 finger retell.</li> <li>My Retelling Hand Complete a 5 finger retell.</li> <li>Setting Complete a 5 finger retell.</li> <li>Events the Story Complete a 5 finger retell.</li> <li>Students will draw and label the characters and setting on a piece of paper.</li> <li>Kindergarten will orally tell the problem, events in the story, and the solution</li> <li>1st and 2nd grade - will write what happens at the beginning, middle, end of the story and orally tell the problem and solution.</li> <li>I have provided paper for each student.</li> <li>Choice 2: Continued Research</li> <li>We started to research the planets. Each student received one of the 8 planets or the moon to research. The students can continue their research and gather more information about their research projects. There are clickable links in google classroom and numerous</li> </ul>	Laptops         Have your students open their web browser and         . Go to kids.getepic.com/students         . Enter class code nid3289         . Select their name         Data Company of the Epic app, ask students to:         . Tap on "STUDENTS"         . Enter class code nid3289         . Select their name         Select their name         . Tap on "STUDENTS"         . Select their name         . Select their name

resources on Epic! Have fun!	
<ul> <li>Choice 3: Writing Prompt</li> <li>Prompt - The Best Day Ever</li> <li>Students will draw and write about their Best Day Ever. <ul> <li>Kindergarten (2-3 sentences)</li> <li>1st Grade (4-5 sentences)</li> <li>2nd Grade (6-7 sentences)</li> </ul> </li> <li>I have provided paper for each student.</li> </ul>	

MATH 20 minutes	Tens Go Fish         This game is basically like Go Fish except you are pairing cards that make ten. For this game, I always post a sentence frame for students to use as they play.         "I have 2. Do you have an 8 to make 10?"         Addition Game for 2 Players         Medit Player Sub out all of the cards to the two players.         Hor Player Cards and both players tum over their top card and place it face up in the tents.         The player cards who he players count the number of cards that they have won. The winner is the person who has the most cards.	Prodigy Prodigy Name G Ava F Chioe F Coit S G Iseac S Kassandra S G Nora B Paisley M Sawyer R G Shaw V Dreambox Dreambox	Username avaf15622 chloef13455 colts3141 lsbacs25110 kassandras1167 norab5239 paisleym5894 sawyerr4310 shawv53	Password math math math math math math math math
	Largest Number     Comparing Numbers Game for 2 - 4 Players     Meed: Pack of playing cards with the picture cards removed. Aces are valued at 1.     Cetting Ready: Select the number of digits to be used in the numbers for this     game, e.g. 2 digit numbers, 3 digit numbers, 4, 5 or 6 digit numbers.     Each player is dealt that number of cards.     Wow to Play:     Players arrange their cards to make the largest possible number with the cards     that they have been dealt, e.g. with cards 2, 5 and 8, a player would make 852.     The player with the largest number in each round keeps the cards they were dealt.     The game ends when there are not enough cards to deal out. The winner is the     player who has collected the most cards.		Chice Fisher Usersmer: Chief Passer: 2005 Classer: 1007 Classer: 1007	*
	Closest To Comparing Numbers Game for 2 - 4 Players Need: Pack of playing cards with the picture cards removed. Aces are valued at 1. Certing Ready: Select the number of digits to be in the numbers for this game,		Kassandra Sible Usemane: lassifies Pissandri Sible Classes: Wr. Styreft Car Classes: Vite Styreft Car Classes: Vite Styreft Car	*
	<ul> <li>e.g. 2 digit numbers. 3 digit numbers. 4 or 5 digit numbers. Each player is dealt that number of cards.</li> <li>How to Play:</li> <li>The aim of the game is to make a number as close as possible to 50 if making 2 digit numbers (or to 500 for 3 digit numbers, 5000 for 4 digit numbers.)</li> <li>The players arrange their cards to make a number as close as possible to 50 (or 500, 500, or 50, 000).</li> <li>The player with the closest number wins the round and keeps the cards they were dealt.</li> <li>The game ends when there are not enough cards to deal out. The winner is the</li> </ul>		Constant of Consta	***
	Player who has collected the most cards.		Shaw VandenBurg Usersmark: 0:005 Classes Vis Ottp: 0:05 Classes Vis Ottp: 0:05	
	How to Play: Players take turns to flip over three cards and attempt to make an equation using the three cards. The equation can be an addition, subtraction, multiplication or division, e.g. 3+3=6, 8-5=3, 2x1=2, 10+2=5. If the player can make an equation they keep the cards. If they can't make an equation the cards are flipped back over in the same place. Continue playing until only 7 cards remain. The winner is the player who has the most cards.	User Name: isaacs Password: 0624		
	Ten of Twenty			
	Addition Game for 2 - 4 Players			
	Need: Pack of playing cards with the picture cards removed. Aces are valued at 1. Cetting Ready: Each player is dealt 5 cards to hold in their hand. The remaining cards are placed face down in a pile in the center. The top card is turned over and placed beside the pile. Now to Play: Players take if in turns to pick up the top card of the pile or the top card of the discard pile. If the player can make a set of 3 cards that total 10 or 20 in value, the set is put down facing up in front of the player. The player finishes the turn by discarding a card face up on the discard pile. If the player finishes the turn by discarding a card face up on the discard pile. If the player finishes the turn by also pick up three more cards from the pile to restore their hand to 5 cards. The winner is the person who has made the most sets when all of the pile is gone.			

Science/Social Studies 20 minutes	<ul> <li><u>Science Experiment Choices</u> Choice 1: Students will draw and write down their conclusions from the experiment.</li> <li><u>Ice Melting</u> Choice 2: Students will make snow and record their answer.</li> <li><u>Making Snow</u></li> <li>Is snow a solid, liquid, or gas?</li> <li>Choice 3:</li> <li>Paper Scholastic News (read and complete questions on the back)</li> </ul>	Kinder - <u>Scholastic News</u> 1st/2nd - <u>Scholastic News</u> Click Login Click Student Classroom Password - badgersk2 Scholastic News • Watch video(s) • 1st/2nd - Vocabulary • Listen and read • Complete questions on the back • Complete the game
PHYSICAL EDUCATION 20 minutes	Choice 1: • <u>At Home Activities</u> Choice 2: • Own Movement Activity(sledding, shoveling, etc)	<ul> <li>K-5 Online Phys Ed Resources</li> <li><u>Movement Video</u></li> <li>3-8 Choice Practice Footloose Line Dance</li> <li>Footloose Line Dance Instruction</li> </ul>
ART/MUSIC	Music <ul> <li>Create your own instrument, take a picture and/or video and submit it to Mrs. Cooper via Remind or text: 701-390-3425.</li> </ul>	<ul> <li>Art Hub for Kids</li> <li><u>Art Hub for Kids</u> - Draw a picture and submit the picture to Mrs. Ostgard via Remind.</li> </ul>