Marne Meisel Brooklyn High School of the Arts 9<sup>th</sup> and 10<sup>th</sup> grade

## Mythological Creature Drawings Unit: Drawing (during remote learning)

## **Mythological Creature Drawings**

<u>Objective:</u> Through visual analysis and sketching, students will draw their own mythological creatures, which is a mix of at least 3 animals. They can also write up their own myths for their made up creatures.

Vocabulary:
Visual Analysis
Hybrid

**Intro:** PowerPoint presentations using art historical references

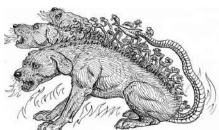
Lesson #1- Wacky Intro on creatures https://www.youtube.com/watch?v=Tfq-Rxikffw&t=23s

In contrast show some art historical examples included in powerpoint presentation

Written Response: Write which creature was the most interesting and why.







Lesson #2- Draw one of the mythological creatures from my powerpoint from observation using available materials of choice.

Lesson #3-4-Brainstorming mythological creatures (at least 3 animals)

Look at <a href="https://greekgodsandgoddesses.net/creatures/">https://greekgodsandgoddesses.net/creatures/</a> as a jumping off point Come up with at least 5 ideas (so they don't get married to their first idea)

Lesson #5-7- Create a drawing of a mythological creature mixed with at least 3 animals.

Drawing must include: pattern, texture, pattern, value, and contrast.

Students submit work daily and individualized feedback is given.

## **Essential Questions:**

What are mythological creatures throughout history and cultures?
What animals will be selected and combined to create their own mythological creature?
How can you create thumbnail sketches and draft to revise and refine ideas?
How do an artist show overlap through value? (ex. Wings, legs, etc.)

<u>NYS Standards:</u> Standards 1(engage in process of creation of visual art), Standard 2 (students will be knowledgeable of materials), Standard 3 (students will respond critically to artworks), and Standard 4 (students will develop an understanding of personal and cultural forces that shape artistic communication)

<u>Visual Art and Blueprint for the Arts Standards:</u> VA Standard I: Creating, performing and participating in the arts. Students will actively engage in the processes that constitute creation and performance. They will make art works that explore different kinds of subject matter, themes, and metaphors. They will understand use of sensory elements, organizational principles, and communicate their ideas through expressive images. VA Standard II: Knowing and using arts materials and resources. Students will know and use a variety of different kinds of techniques, materials and processes. They will know resources and opportunities for participation in the visual arts community. They will be aware of the career options available in the visual arts. VA Standard III: Responding to and analyzing works of art. Students will respond critically to a variety of works in the arts, and connect to the cultural dimensions and contributions of the arts.