

PROJECT LEAD THE WAY

**PLTW**

Igniting imagination and innovation through learning.

# **Line Conventions**

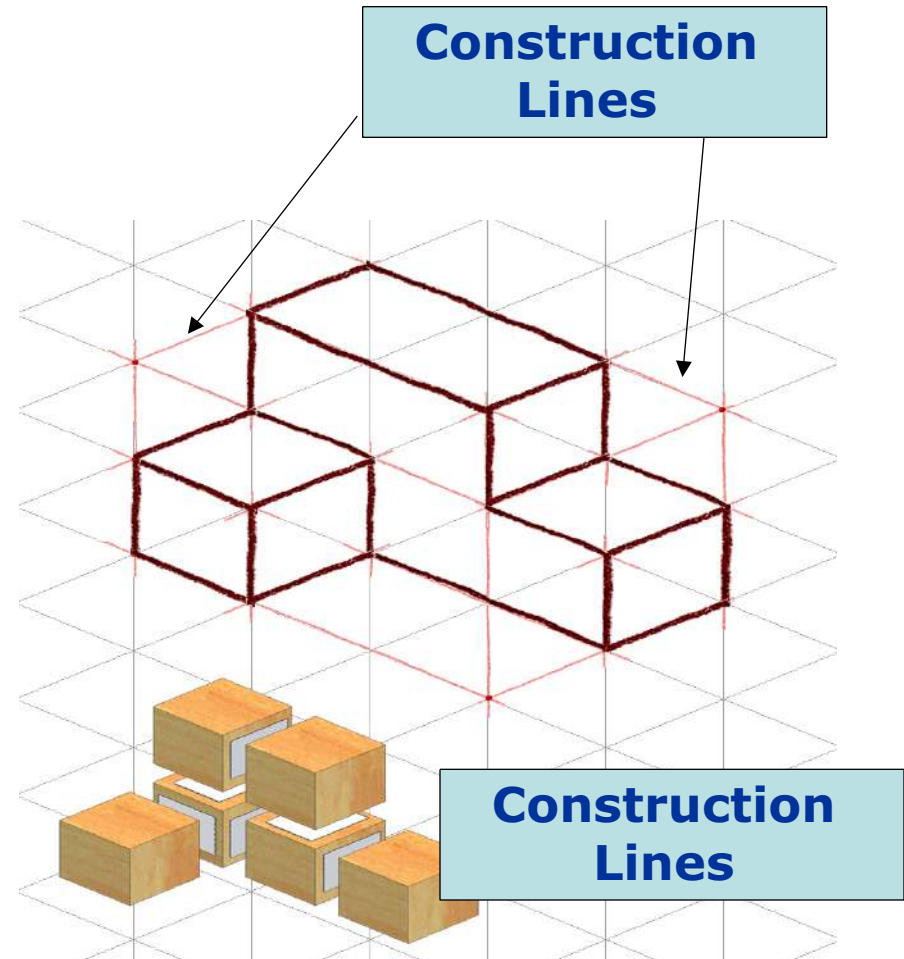
# Line Conventions

Lines of varying styles and line weights are used in specific ways to develop and communicate graphic messages about an object's geometry. The next few slides show some basic line conventions and their use.

Line Weight – the thickness (darkness) of line

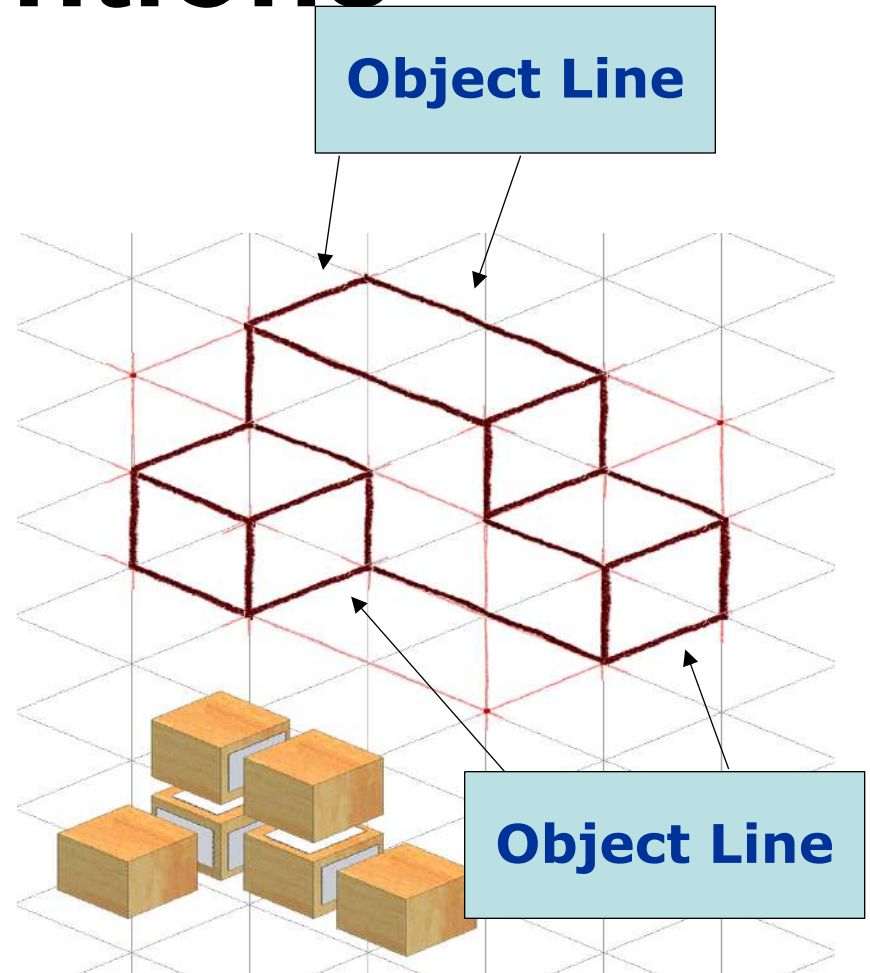
# Line Conventions

**Construction Line:**  
Very lightly drawn  
lines used as  
guides to help  
draw all other lines  
and shapes  
properly.



# Line Conventions

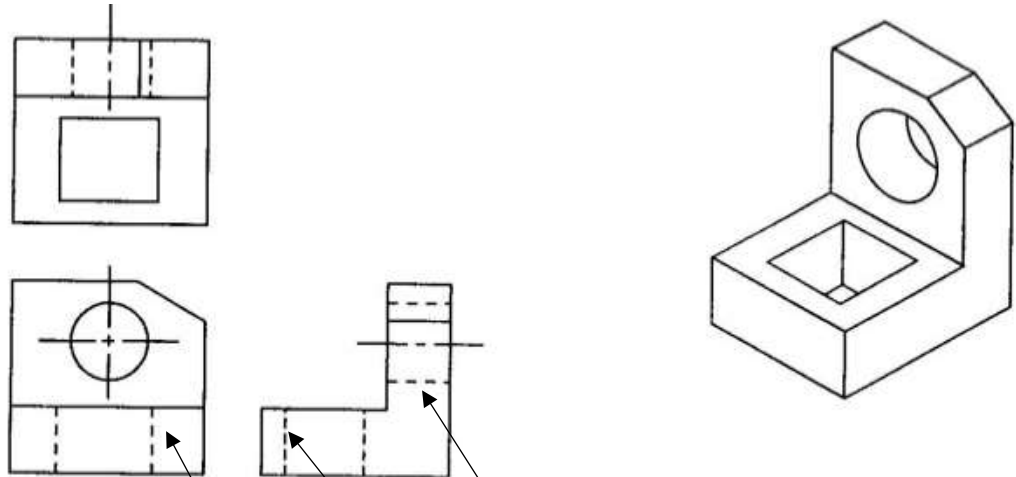
**Object Lines:**  
Lines are  
thick  
and dark;  
used to define  
the  
object



Stop here

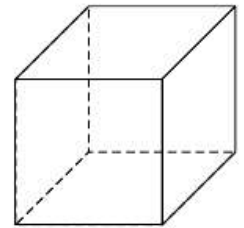
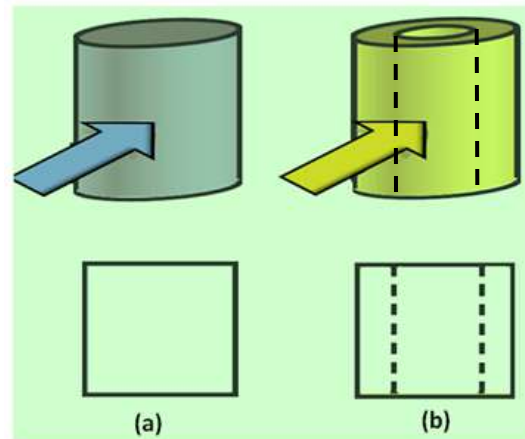
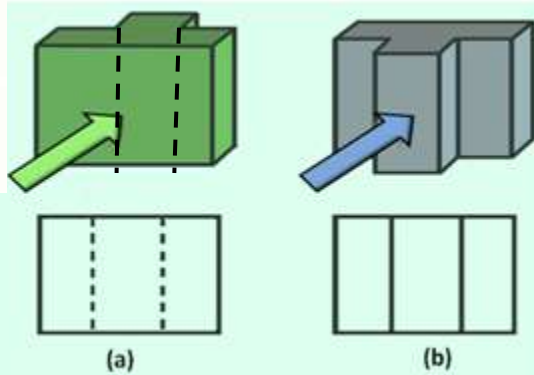
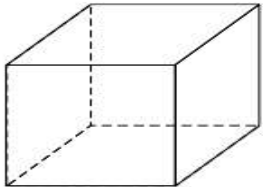
# Line Conventions

**Hidden Line:**  
Lines used to show interior detail that is not visible from the current outside view of the part.



**Hidden Lines**

# Hidden Lines





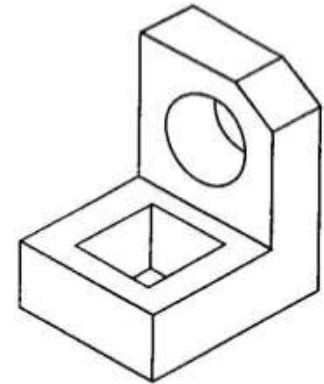
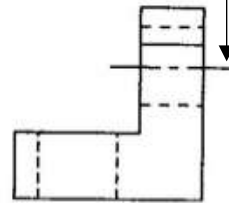
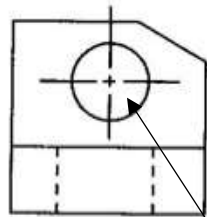
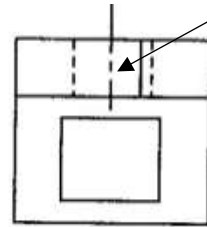
Stop Here

# Line Conventions

**Centerline and Center Marks:** Lines that define the center of arcs, circles, or Symmetrical parts. They are half as thick as an object line.

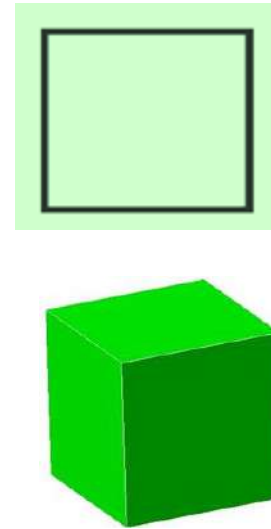
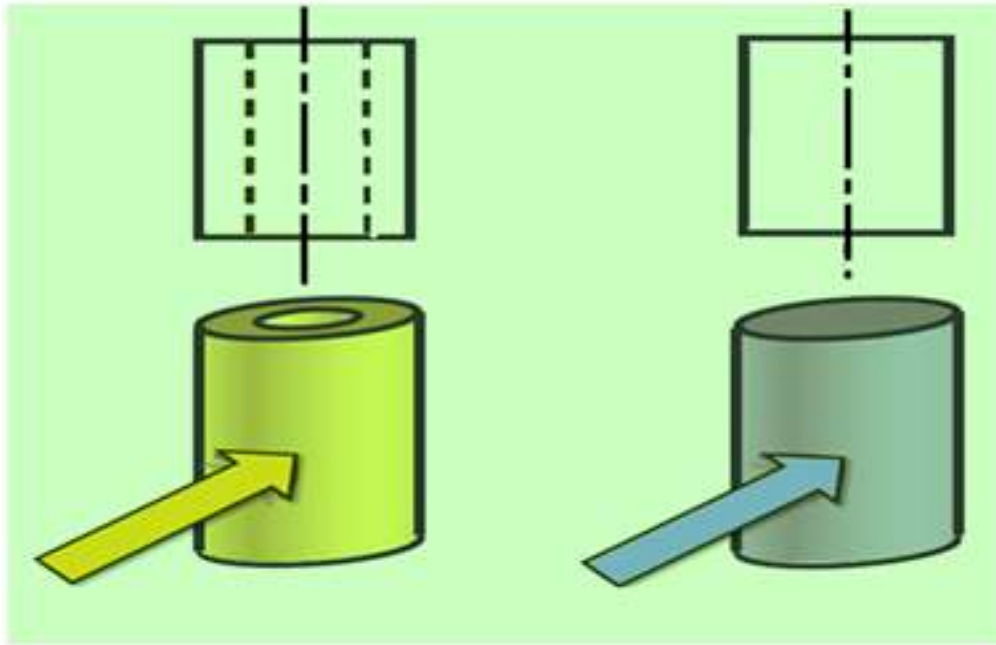
Light weight lines

**Center Lines**

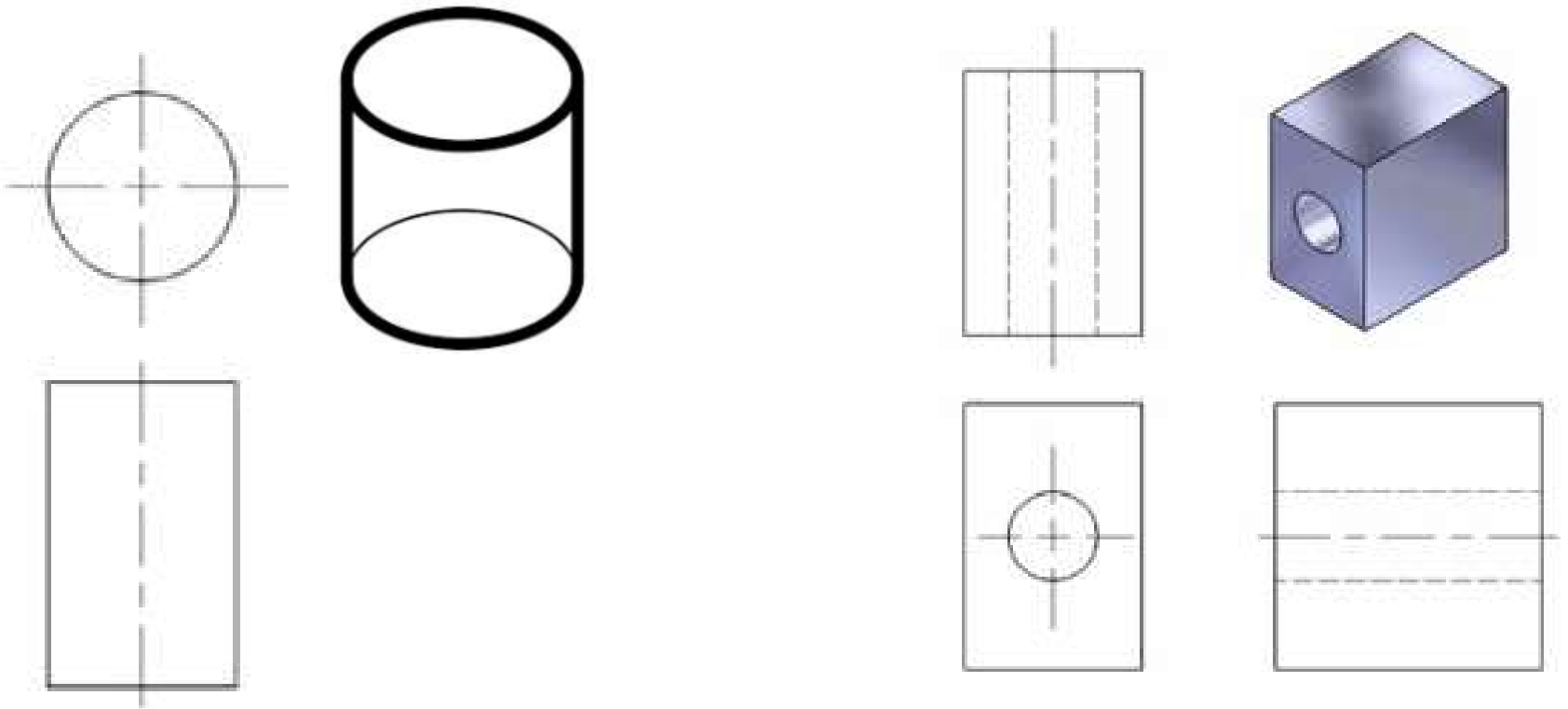


**Center Mark**

# Center Lines



# Center lines





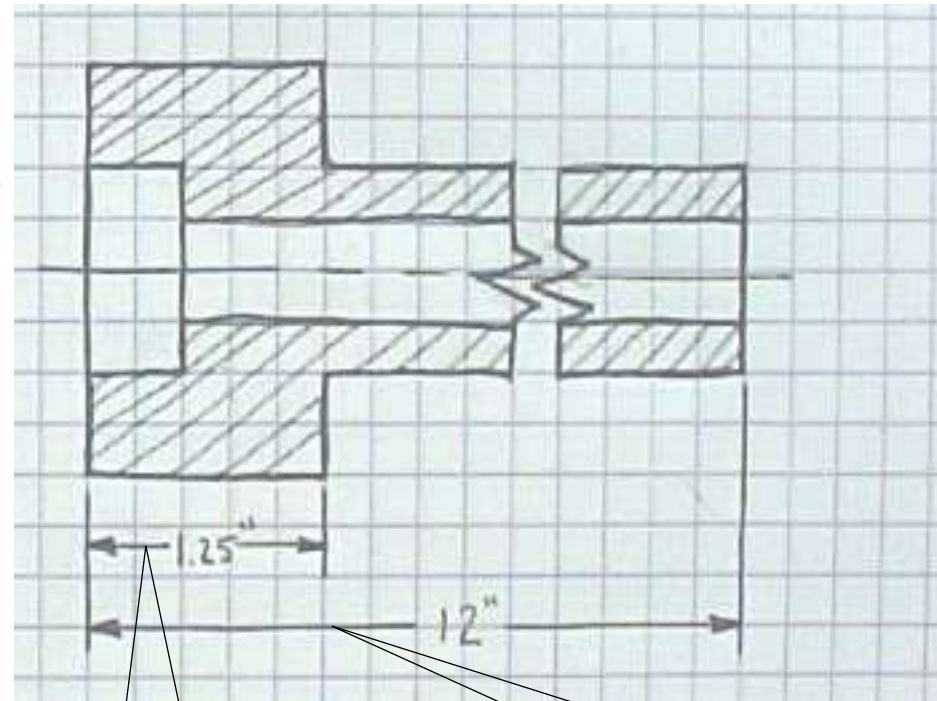
# Line Conventions

**Dimension Lines:** Lines that are used to show distance.

Arrows are drawn on the ends to show where the dimension line starts and ends.

The actual distance is usually located in the middle of the line to let you know the distance being communicated.

Light weight lines



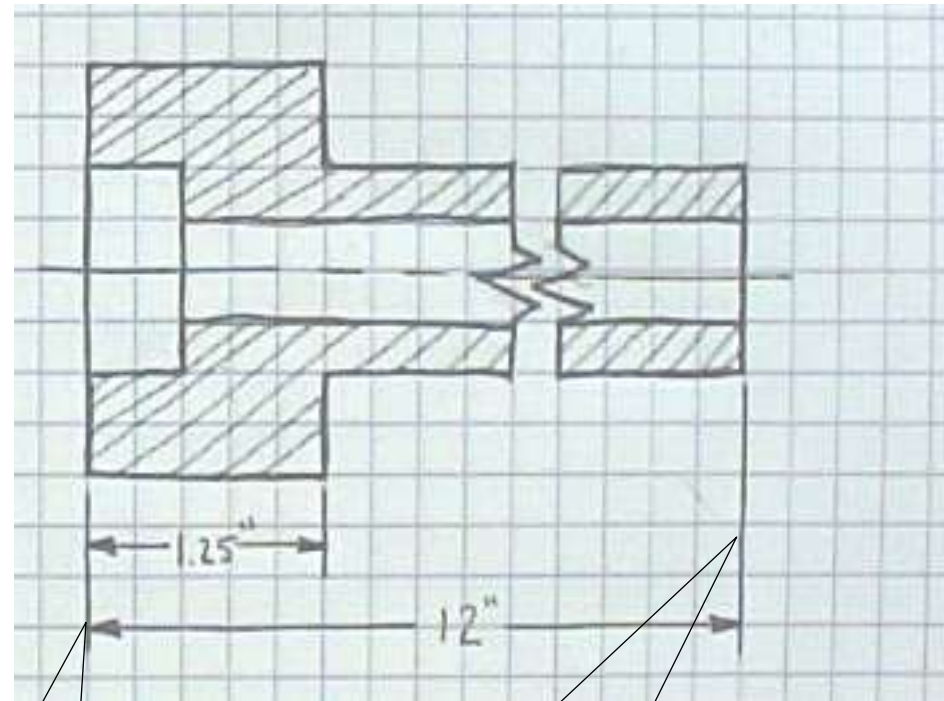
Dimension  
Line

Dimension  
Line

# Line Conventions

**Extension Lines:** Lines used to show where a dimension starts and stops on an object. Used with dimension lines to properly dimension an object. The line is 1/16" away from the part as to not get confused with the object lines.

Light lines

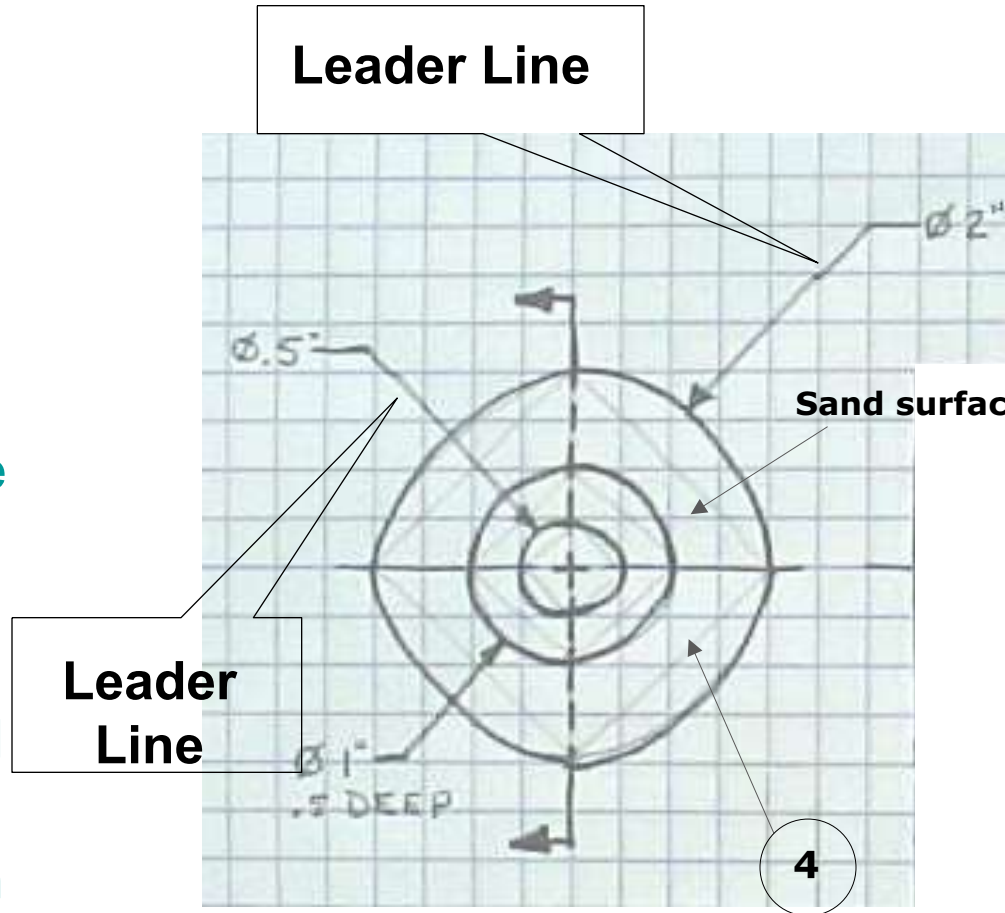


Extension  
Line

Extension  
Line

# Line Conventions

- **Leader Lines:** Line used to connect a feature of a drawing to some information about that feature.
- The leader line might point to a feature that is a point, a line, a surface, a circle, arc, or even the whole part
- On the other end of the leader line there will be information regarding the dimension, a note or an item number.
- A leader line says, “Look here and read this!!!”
- Don't want to write the information in the drawing so use a leader line.
- Light lines





# Types of Line

Object Lines

Part Outlines  Heavy  Very Light

Construction Lines

Section Lines  Light

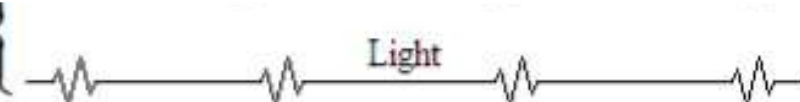
Hidden Lines  Medium

Center Lines  Light

Dimension and  Light

Leader Lines



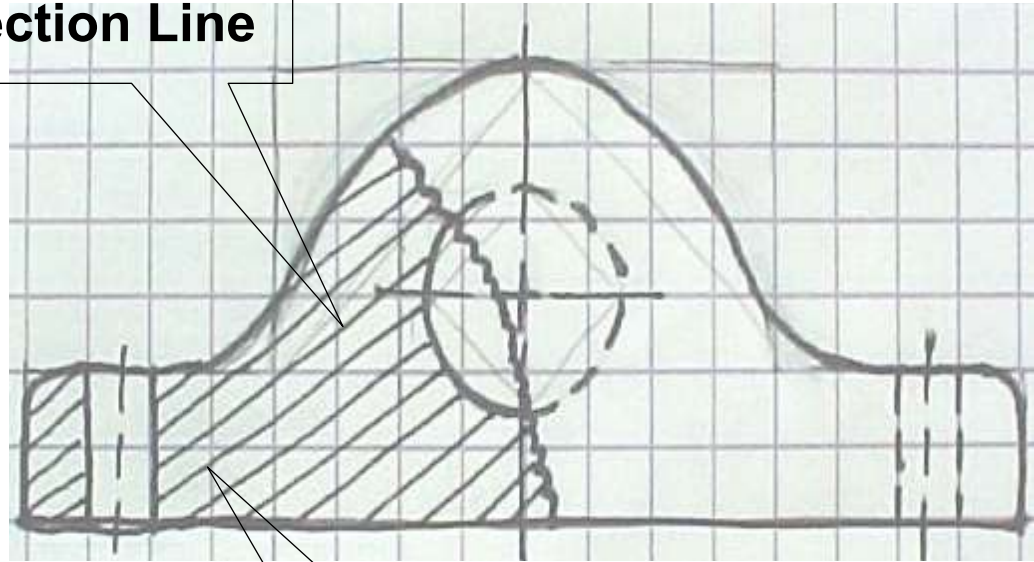
Break Lines  Light

STOP HERE FOR THE CHAPTER

# Line Conventions

**Section Lines:**  
Lines are used to define where there is material after a part of the object is cut away.

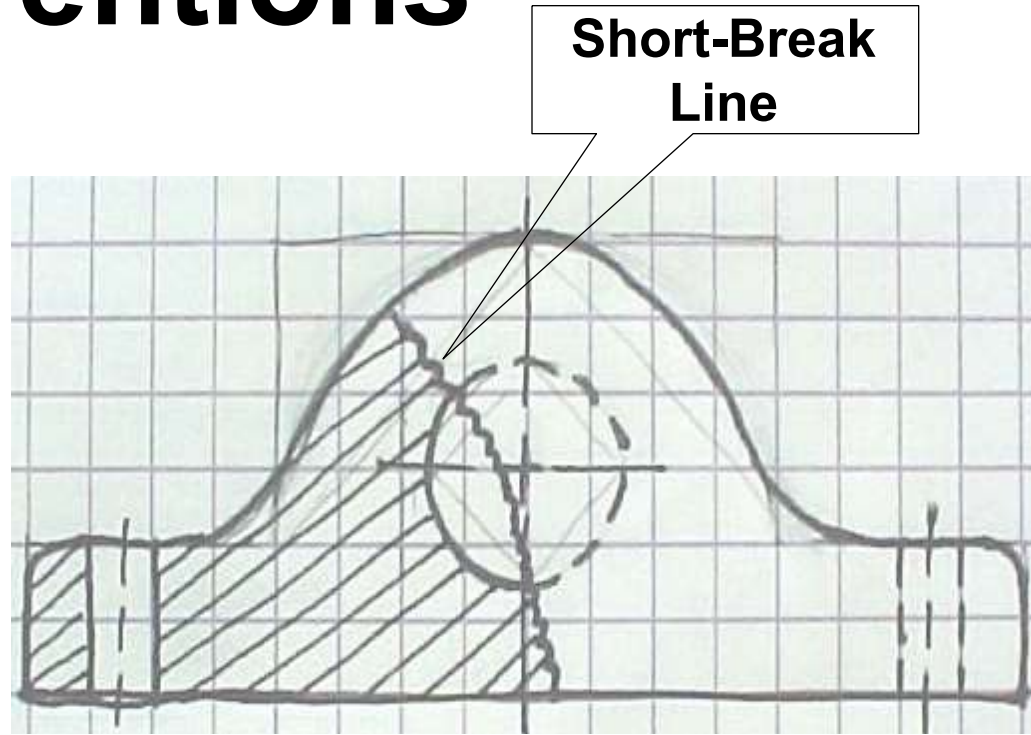
Section Line



Section Line

# Line Conventions

**Short-Break Line:**  
A freehand drawn line that shows where a part is broken to reveal detail behind the part or to shorten a long continuous part.

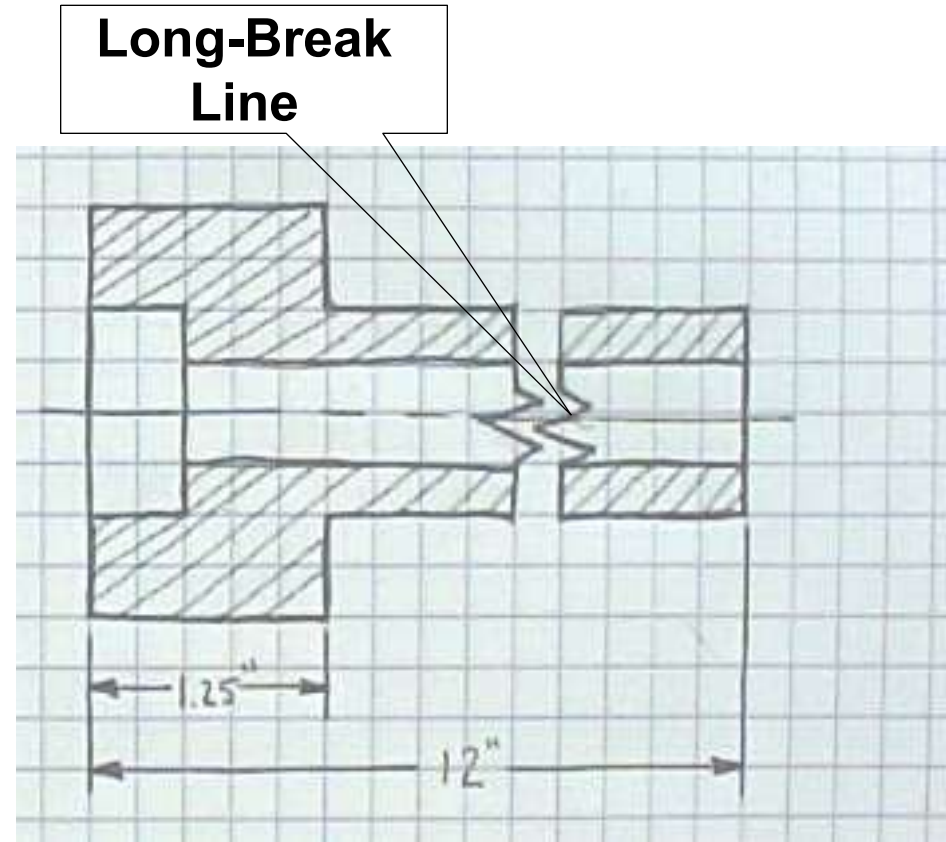


# Line Conventions

## Long-Break Lines:

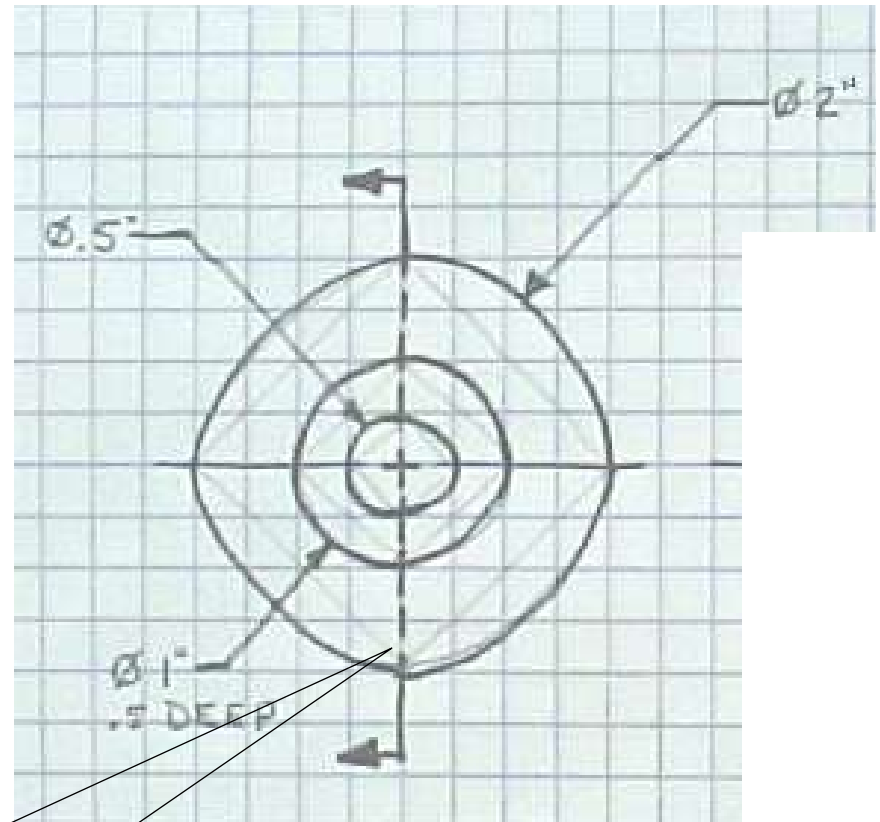
Used to shorten very long objects that do not change in detail.

The line is usually represented as a jagged cut or break.



# Line Conventions

- **Cutting Plane Line:**  
is the plane that cuts through a component to create a sectional view showing the internal details that cannot be seen from the outside



**Cutting Plane  
Line**

# Types of Line

Object Lines

Heavy



Construction Lines

Light



Hidden Lines

Medium



Center Lines

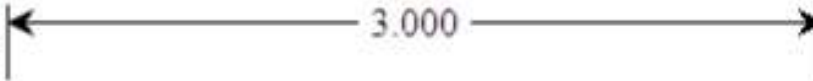
Light



Dimension and  
Extension Lines

Light

3.000



Cutting Plane

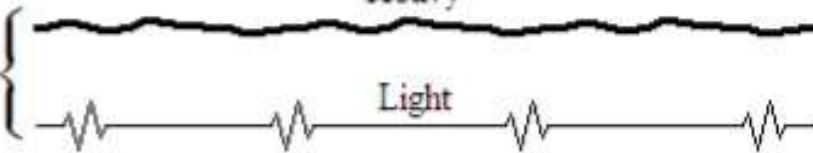
Heavy



Break Lines

Heavy

Light



Light

Leader Lines



# Line Conventions

Though these standards relate to technical drawing, which is far more precise than freehand sketching, their conventions should be used as a guide when sketching.



# Precedence of Lines

When sketching complex objects, different line types will often overlap each other. Therefore, **line precedence** must be exercised.

# Precedence of Lines

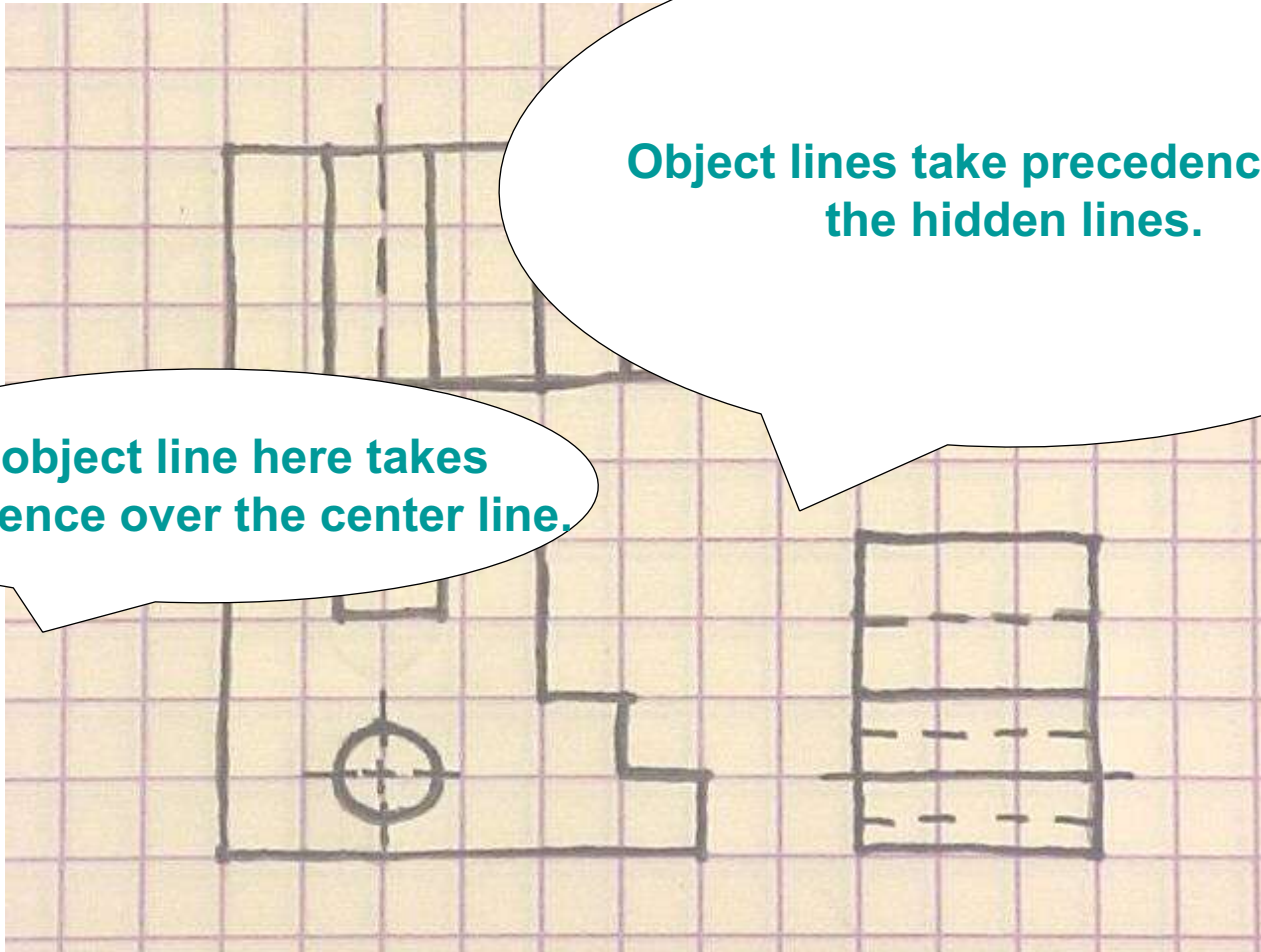
The following are rules that govern line precedence in sketches and technical drawings.

- Object lines take precedence over hidden and center lines.
- Hidden lines take precedence over center lines.
- Cutting plane lines take precedence over all others.

# Precedence of Lines

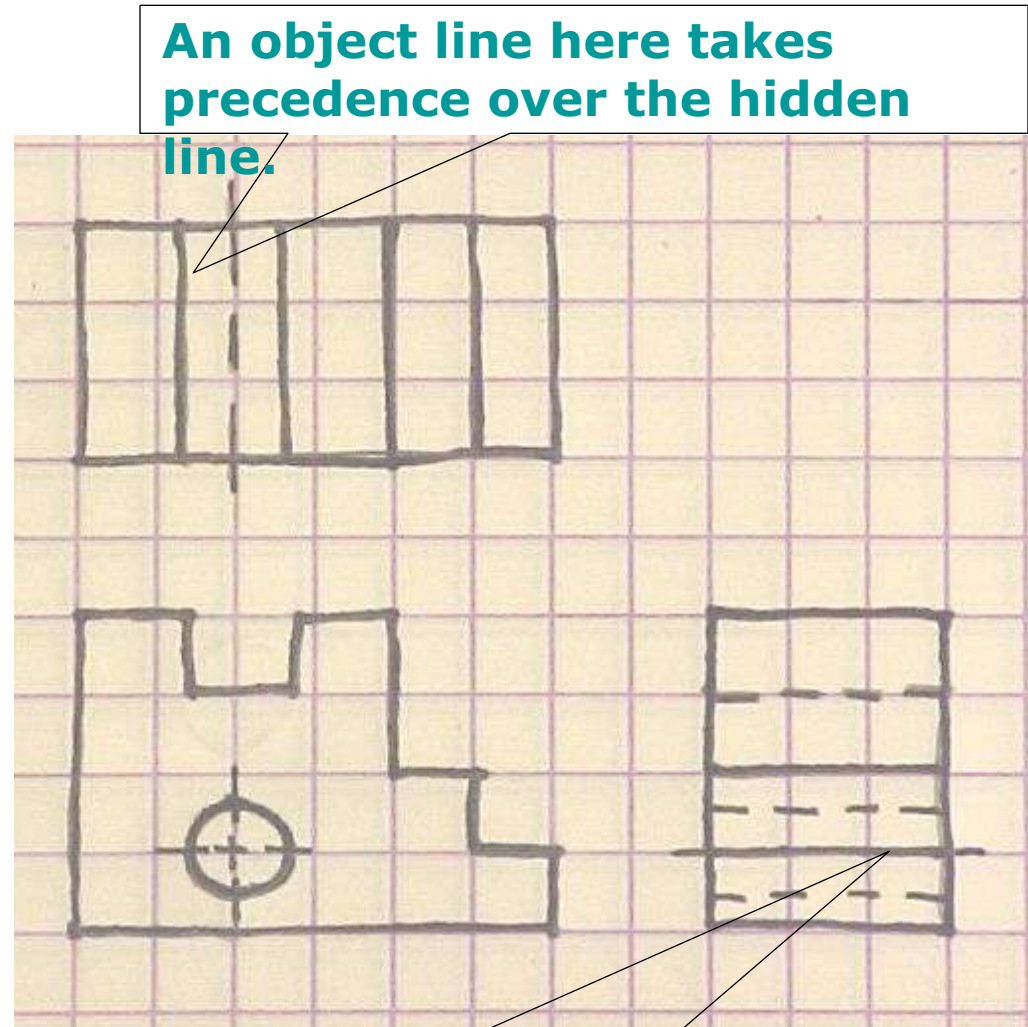
Object lines take precedence over the hidden lines.

An object line here takes precedence over the center line.



# Precedence of Lines

- Object lines take precedence over the center lines you would see from the hole.
- Object lines take precedence over the hidden lines you would see from the slot cut out in top view.



**An object line here takes precedence over the center line.**