

Kindergarten Mathematics North Gibson School Corporation SY 2022-2023

Kindergarten Mathematics

		Units of Study		
Unit 1:	Numbers 0-5	G	34 day	s 1st quarter
<u>Unit 2:</u>	Numbers 6-9	C	3 21 day	s 1st-2nd quarter
<u>Unit 3;</u>	Numbers to 10	3	20 days	s 2nd quarter
<u>Unit 4:</u>	Add and Subtract	G	54 day	s 2nd-3rd quarter
<u>Unit 5:</u>	Numbers 11-100	C) 27 day	s 4th quarter
Unit 6;	Shapes	3	8 days	4th quarter
<u>Unit 7:</u>	Measurement	C) 10 day	s 4th quarter

Appendices

Appendix A: Proficiency Scale Template

Appendix B: Curriculum Refinement Form

Appendix C:_K-12 Math Priority Standards Vertical Articulation

Kindergarten Priority Standards

	K.CA.1	Use objects, drawings, mental images, sounds, etc., to represent addition and subtraction within 10.
	K.CA.2	Solve real-world problems that involve addition and subtraction within 10 (e.g., by using objects or drawings to represent the problem).
	K.CA.3	Use objects, drawings, etc., to decompose numbers less than or equal to 10 into pairs in more than one way, and record each decomposition with a drawing or an equation (e.g., $5 = 2 + 3$ and $5 = 4 + 1$). [In Kindergarten, students should see equations and be encouraged to trace them, however, writing equations is not required.]
	K.DA.1	Identify, sort, and classify objects by size, number, and other attributes. Identify objects that do not belong to a particular group and explain the reasoning used.
	K.G.2	Compare two- and three-dimensional shapes in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).
Priority	K.M.1	Make direct comparisons of the length, capacity, weight, and temperature of objects, and recognize which object is shorter, longer, taller, lighter, heavier, warmer, cooler, or holds more.
Standards	K.M.2	Understand concepts of time, including: morning, afternoon, evening, today, yesterday, tomorrow, day, week, month, and year. Understand that clocks and calendars are tools that measure time.
	K.NS.1	Count to at least 100 by ones and tens and count on by one from any number.
	K.NS.11	Develop initial understandings of place value and the base 10 number system by showing equivalent forms of whole numbers from 10 to 20 as groups of tens and ones using objects and drawings.
	K.NS.2	Write whole numbers from zero to 20 and recognize number words from zero to 10. Represent a number of objects with a written numeral zero to 20 (with zero representing a count of no objects).
	K.NS.5	Count up to 20 objects arranged in a line, a rectangular array, or a circle. Count up to 10 objects in a scattered configuration. Count out the number of objects, given a number from one to 20.
	K.NS.7	Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group (e.g. by using matching and counting strategies).

Standards Breakdown

It is in the second second

Supporting Standards

			UNITS						
			1	2	3	4	5	6	7
		1					*		
		2	*	*	*		*		
		3					•		
	Jse	4	•	•					
	Number Sense	5	*	*	*		*		
	ber	6	•		•				
	E S	7	*		*				
	Ź	8			•		•		
		9	•		•				
		10			•				
		11					*		
10	- ()	1							
ß	ion raic g	2				*			
DAI	utat geb kin	2	*	*	*	×			
STANDARDS	npu I Alg	4			•				
ST	Computation and Algebraic Thinking	5				•			
	>	1						•	
	Geometry	2						*	
	L L L L L L L L L L L L L L L L L L L	3						•	
	9 9	4						•	
	Measure-	1							*
	ment	2							*
	Data Analysis	1			*				

Spiral Standards					
1st Quarter	2nd Quarter	3rd Quarter	4th Quarter		
 Identify the number (0-10) 1 more Concepts of time Patterns Counting by 1's to 30 2-D Shapes Make 3,4,5 Sort by color 	 Identify the number (0-15) 1 more Concepts of time Patterns Counting by 1's to 60 Count by 10's 2-D Shapes Make 6-10 Sort by shape 	 Identify the number (0-20) 1 less Concepts of time Patterns Counting by 1's to 100 Counting by 10's 3-D Shapes Sort by size 	 Identify the number (0-20) 1 less Concepts of time Patterns Counting by 1's to 100 Counting by 10's 3-D Shapes Sort 2-D/3-D 		

General Description of the Unit

In this unit students will learn to recognize, count, compare, and make the numbers 0-5. Students will begin by understanding the concept of counting and end the unit with a strong foundation of the numbers 0-5 to build upon in future units.

Priority Standards

- K.CA.3: Use objects, drawings, etc., to decompose numbers less than or equal to 10 into pairs in more than one way, and record each decomposition with a drawing or an equation (e.g., 5 = 2 + 3 and 5 = 4 + 1). [In Kindergarten, students should see equations and be encouraged to trace them, however, writing equations is not required.]
- K.NS.2: Write whole numbers from zero to 20 and recognize number words from zero to 10. Represent a number of objects with a written numeral zero to 20 (with zero representing a count of no objects).
- K.NS.5: Count up to 20 objects arranged in a line, a rectangular array, or a circle. Count up to 10 objects in a scattered configuration. Count out the number of objects, given a number from one to 20.
- K.NS.7: Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group (e.g. by using matching and counting strategies).

Supporting Standards

- K.NS.4: Say the number names in standard order when counting objects, pairing each object with one and only one number name and each number name with one and only one object. Understand that the last number describes the objects counted and that the number of objects is the same regardless of their arrangement or the order in which they were counted.
- K.NS.6: Recognize sets of one to 10 objects in patterned arrangements and tell how many without counting.
- K.NS.9: Correctly use the words for comparison, including: one and many; none, some and all; more and less; most and least; and equal to, more than and less than.

Essential Questions • Numerals and number words are ways we can write What other way can we break-apart the number?

alike? How are they different?

• How many ways can you show a number?

• How are 5 Legos, the numeral 5, and the word five

Vocabulary

• Arrangement

Add

• Array

• Circle

Equal

Least

Less

Line

Many

More

Most

None

Compare

Equation

Less than

Decompose

Greater than

• All

- numbers to represent the amount/value. Numbers can be compared using many strategies including: counting, looking at a hundreds chart, lining up sets, and looking at written numbers.
- There are many ways to describe comparisons, including, but not limited to: greater than, less than, equal, one more, one less, some, all, most, least, equal, etc.
- If numbers or amounts are the same, they are called equal.

Key Concepts

• I can use objects to break numbers less than or equal to 5 into pairs in more than one way. (K.CA.3)

Enduring Understandings

- I use drawings to break apart numbers less than or equal to 5 into pairs in more than one way. (K.CA.3)
- I can write whole numbers from 0 to 5. (K.NS.2)
- I can recognize number words from 0 to 5. (K.NS.2)
- I can represent numbers of objects with numbers. (K.NS.2)
- I can count up to 5 objects arranged in a line. (K.NS.5)
- I can count up to 5 objects arranged in a rectangular array. (K.NS.5)

- **Related Concepts**
- I can say the names of numbers in order when counting objects. (K.NS.4)
- I can pair objects with one, and only one, number name. (K.NS.4)
- I can explain that the last number said while counting is how many objects have been counted. (K.NS.4)
- I can recognize sets of 1-5 objects set in patterns. (K.NS.6)
- I can tell how many objects, from 1-5, are in a pattern without counting. (K.NS.6)
- I can compare things using the words: one and many. (K.NS.9)
- I can compare things using the words: none, some, and all. (K.NS.9)

 I can count up to 5 objects arranged in a circle. (K.NS.5) I can count up to 5 objects that are scattered. (K.NS.5) I can count out a given number of objects up to 5. (K.NS.5) I can identify that one group of objects is greater than another group. (K.NS.7) I can identify that one group of objects is less than another group. (K.NS.7) I can identify that one group of objects is less than another group. (K.NS.7) I can identify that one group of objects is equal to another group. (K.NS.7) 	 I can compare things using the words: more and less. (K.NS.9) I can compare things using the words: most and least. (K.NS.9) I can compare things using the words: equal to, more than, and less than. (K.NS.9) 	 One Order Pairs Pattern Some Subtract
I can use matching and counting strategies to compare groups of objects. (K.NS.7) Mathematical Processes		
PS.4 Model with mathematics.PS.6 Attend to precision.		
	Resources	
 Proficiency Scales K.CA.3 K.NS.2 K.NS.5- template K.NS.7- template 	 Digital IDOE Examples/Tasks K.NS.5 IDOE Examples/Tasks K.NS.7 IDOE Examples/Tasks K.NS.4 IDOE Examples/Tasks K.NS.6 IDOE Examples/Tasks K.NS.9 	Manipulatives Base Ten Blocks Base Ten Blocks Version 2 Bear Counters Five Frame Interactive 100s Chart Marble Jar Math Balance Pan Balance Ten Frame Ten Frame Version 2 Ten Frames Two Color Counters Unifix Cubes

School Resources					
Textbook	Formative Assessments				
Textbook Name: Ready Math, Second Edition:					
	1 Day Review				
Notes: Start Lesson 1 the first Monday	Unit 1 Assessment				
Lessons:	Onit i Assessment				
Lesson 0: Lessons for the First Five Days (3 days)					
Lesson 1: Understand Counting (5 days)					
Lesson 2: Count 1, 2, and 3 (5 days)					
Lesson 3: Count 4 and 5 (5 days) Lesson 4: Numbers 0 to 5 (4 days)					
Lesson 5: Compare Within 5 (5 days)					
Lesson 6: Make 3, 4, and 5 (5 days)					

General Description of the Unit In this unit students will learn to recognize, count, compare, and make the numbers 6-9. Students will decompose numbers up to 9 in more than one way and record the decompositions using drawings and equations.					
 Priority Standards K.CA.3: Use objects, drawings, etc., in numbers less than or equal to 10 into than one way, and record each decord drawing or an equation (e.g., 5 = 2 + 3 [In Kindergarten, students should see encouraged to trace them, however, wis not required.] K.NS.2: Write whole numbers from zero to number of objects with a written nume (with zero representing a count of no K.NS.5: Count up to 20 objects arrand rectangular array, or a circle. Count up to 20 objects arrand rectangular array, or a circle. Count up to 20 objects arrand rectangular array, or a circle. Count up to 20 objects, given a number from one to 20 objects. 	pairs in more nposition with a 3 and $5 = 4 + 1$). equations and be writing equations ero to 20 and 10. Represent a eral zero to 20 objects). ged in a line, a p to 10 objects in he number of	 Supporting Standards K.NS.4: Say the number names in standard order when counting objects, pairing each object with one and only one number name and each number name with one and only one object. Understand that the last number describes the objects counted and that the number of objects is the same regardless of their arrangement or the order in which they were counted. 			
 Enduring Understandings There is more than one way to break-apart (decompose) a number. Both sides of an equals sign represent the same amount. Objects/images have permanence and represent the 		 Essential Questions If I move these blocks around, will there still be the same number? How do you know? How do you figure out how many objects there are? How do you start? What are two ways to make the number 9? 			
 same number/value no matter how th Key Concepts I can use objects to break numbers less than or equal to 9 into pairs in more than one way. (K.CA.3) I use drawings to break apart numbers less than or equal to 9 into pairs in more than one way. (K.CA.3) I can trace, or draw equations. (K.CA.3) I can write whole numbers from 0 to 9. (K.NS.2) I can recognize number words from 0 to 9. (K.NS.2) I can represent numbers of objects with numbers. (K.NS.2) I can count up to 9 objects arranged in a line. (K.NS.5) I can count up to 9 objects arranged in a circle. (K.NS.5) I can count up to 9 objects that are scattered. (K.NS.5) 	ey are arranged. Related Concepts • I can say the nan order when count (K.NS.4) • I can pair objects only one, number • I can explain that said while countir objects have bee (K.NS.4)	nes of numbers in ting objects. with one, and r name. (K.NS.4) the last number ng is how many	Vocabulary • Add • Arrangement • Array • Circle • Decompose • Equation • Line • Order • Pairs • Subtract		

Mathematical Processes							
PS.4 Model with mathematics.							
PS.6 Attend to precision.							
	Reso	urces					
Proficiency Scales	Digital		Manipulatives				
• <u>K.CA.3</u>	IDOE Examples		Bear Counters				
• <u>K.NS.2</u>	IDOE Examples/		<u>Five Frame</u>				
<u>K.NS.5- template</u>	IDOE Examples/	Tasks K.NS.4	• <u>Marble Jar</u>				
			• <u>Ten Frame</u> Ten Frame Version 2				
			<u>Ten Frame Version 2</u> Two Color Counters				
			Unifix Cubes				
	School R	esources					
Textbook		Formative Asses	sments				
Notes:		2 Days Review					
Goal: Finish Lesson 9 by Fall Break							
Lessons:		Unit 2 Assessmen	t				
Lesson 7: Count 6 and 7 (3 days)							
Lesson 8: Make 6 and 7 (5 days)							
Lesson 9: Count 8 and 9 (4 days)							
Lesson 10: Make 8 and 9 (6 days)							

General Description of the Unit					
In this unit students will begin by cour					
objects based on attributes including	number and size. I				
Priority Standards	iaata hu sina	Supporting Stand			
 K.DA.1: Identify, sort, and classify ob number, and other attributes. Identify not belong to a particular group and e reasoning used. K.CA.3: Use objects, drawings, etc., numbers less than or equal to 10 into than one way, and record each decord drawing or an equation (e.g., 5 = 2 + 3 [In Kindergarten, students should see encouraged to trace them, however, wis not required.] K.NS.2: Write whole numbers from zero to number of objects with a written nume (with zero representing a count of no K.NS.5: Count up to 20 objects arran rectangular array, or a circle. Count ut a scattered configuration. Count out to objects, given a number from one to 2 K.NS.7: Identify whether the number group is greater than, less than, or explored to balance. 	objects that do explain the to decompose pairs in more mposition with a 3 and $5 = 4 + 1$). e equations and be writing equations ero to 20 and 0 10. Represent a eral zero to 20 objects). ged in a line, a p to 10 objects in he number of 20. of objects in one gual to the number	 the given number (e.g., by using ob answer with a dra • K.NS.10: Separa equal groups. K.NS.8: Compare 20 presented as K.NS.6: Recogni patterned arrange counting. K.NS.9: Correctly including: one an 	number that makes 10 when added to r for any number from one to nine bjects or drawings), and record the awing or an equation. It esets of 10 or fewer objects into e the values of two numbers from 1 to written numerals. ze sets of one to 10 objects in ements and tell how many without y use the words for comparison, d many; none, some and all; more and ast; and equal to, more than and less		
counting strategies).	sing matching and				
Enduring Understandings		Essential Questions			
 Objects can be classified and sorted i ways. Pairs of numbers add to ten. When y less than ten, it is helpful to quickly kr pairs with it to make ten. Some numbers can be broken apart i 	rou have a number now what number	 How can we sort these items? How can we make ten? How can we break this number apart into equal groups? 			
Key Concepts	Related Concepts	•	Vocabulary		
 I can use objects to break numbers less than or equal to 10 into pairs in more than one way. (K.CA.3) I use drawings to break apart numbers less than or equal to 10 into pairs in more than one way. (K.CA.3) I can trace, or draw equations. (K.CA.3) I can identify objects by size, number, and other characteristics. (K.DA.1) I can classify objects by size, number, and other characteristics. (K.DA.1) I can identify objects by size, number, and other characteristics. (K.DA.1) I can classify objects by size, number, and other characteristics. (K.DA.1) I can classify objects by size, number, and other characteristics. (K.DA.1) I can identify objects that do not belong in a group. (K.DA.1) I can explain why an object does not belong in a group. (K.DA.1) 	 10. (K.CA.4) I can write a math a two numbers be make 10. (K.CA.4) I can draw a picture 	er to add to make h problem to show eing added to 4) ure to show two dded to make 10. al groups with 10 (.NS.10) ets of 1-10 objects (.NS.6) ny objects, from 1- rn without 5) ro numbers from 1 ings using the	 Add All Array Circle Classify Compare Decompose Equal Equation Greater than Identify Least Less Less than Line Many More Most None Number bond 		

 I can write whole numbers from 0 to 10. (K.NS.2) I can recognize number words from 0 to 10. (K.NS.2) I can represent numbers of objects with numbers. (K.NS.2) I can count up to 10 objects arranged in a line. (K.NS.5) I can count up to 10 objects arranged in a rectangular array. (K.NS.5) I can count up to 10 objects arranged in a circle. (K.NS.5) I can count up to 10 objects that are scattered. (K.NS.5) I can count out a given number of objects up to 10. (K.NS.5) I can identify that one group of objects is greater than another group. (K.NS.7) I can identify that one group of objects is less than another group. (K.NS.7) I can use matching and counting strategies to compare groups of 	 I can compare things using the words: none, some, and all. (K.NS.9) I can compare things using the words: more and less. (K.NS.9) I can compare things using the words: most and least. (K.NS.9) I can compare things using the words: equal to, more than, and less than. (K.NS.9) 	 One Pattern Some Sort Subtract
objects. (K.NS.7)		
 Mathematical Processes PS.7 Look for and make use of struct 		
PS.8 Look for and express regularity		
	Resources	
Proficiency Scales	Digital	Manipulatives
 K.CA.3 K.DA.1 K.NS.2 K.NS.5-template K.NS.7-template K.NS.8 	 IDOE Examples/Tasks K.CA.3 IDOE Examples/Tasks K.NS.5 IDOE Examples/Tasks K.NS.7 IDOE Examples/Tasks K.CA.4 IDOE Examples/Tasks K.NS.10 IDOE Examples/Tasks K.NS.6 IDOE Examples/Tasks K.NS.8 IDOE Examples/Tasks K.NS.9 	 Base Ten Blocks Base Ten Blocks Version 2 Bear Counters Color Bar Graphs Five Frame Interactive 100s Chart Marble Jar Math Balance Pan Balance Ten Frame Ten Frame Version 2 Ten Frames Two Color Counters Unifix Cubes

School Resources				
Textbook	Formative Assessments			
Notes: Finish Lesson 13 by Thanksgiving break and Lesson 14 after break.	1 Day Review Unit 3 Assessment			
Lessons: Lesson 11: Count 10 (5 days) Lesson 12: Compare within 10 (5 days) Lesson 13: Sort Objects (5 days) Lesson 14: Make 10 (5 days)				

General Description of the Unit In this unit students will learn to add and subtract within 10 using strategies such as counting, counting on, drawing pictures, and using tools. Students will use these strategies to solve real-world problems involving addition and subtraction within 10. Students will also learn how to create, extend, and give a rule for patterns involving numbers and shapes.						
Priority Standards		Supporting Stand	ards			
 K.CA.1: Use objects, drawings, ments sounds, etc., to represent addition an within 10. K.CA.2: Solve real-world problems thand subtraction within 10 (e.g., by us drawings to represent the problem). 	nd subtraction	 K.CA.5: Create, extend, and give an appropriate rule for simple repeating and growing patterns with numbers and shapes. 				
Enduring Understandings		Essential Questio	ns			
 There are many strategies for adding including: counting, counting on, draw using objects, using a ten frame, num hundreds charts, etc. Addition equations have "plus signs" and we can write equations in differe There are many strategies for subtract including: counting, counting back, drawing objects, using a ten frame, num hundreds charts, etc. Subtraction equations have "minus si signs" and we can write equations in Addition and subtraction represent di situations. Patterns exist with numbers and shap at patterns to figure out how to descri what might come next. 	wing a picture, nber lines, and "equal signs" nt ways. cting numbers, rawing a picture, nber lines, igns" and "equal different ways. fferent real-world pes. We can look	 How would you explain addition to someone? How do you solve the problem 3 +4 = Can you think of another way to solve it? Should we use addition or subtraction to solve this problem? How do you know? How are addition and subtraction like each other? How are they different? Can you make a pattern? How do you know it's a pattern? What would come next? 				
Key Concepts	Related Concepts	i	Vocabulary			
 I can represent addition and subtraction using objects within 10. (K.CA.1) I can represent addition and subtractions using drawings within 10. (K.CA.1) I can use mental images to represent addition and subtraction within 10. (K.CA.1) I can use sounds to represent addition and subtraction within 10. (K.CA.1) I can use sounds to represent addition and subtraction within 10. (K.CA.2) I can solve real-world problems that involve addition within 10 using objects or drawings. (K.CA.2) I can solve real-world problems that involve subtraction within 10 using objects or drawings. (K.CA.2) 	 (K.CA.5) I can extend reperint patterns with num (K.CA.5) I can give an app 	ating and shapes. The stand growing abers and shapes. Topriate rule for with numbers and	 Addition Create Extend Pattern Subtraction 			

Mathematical Processes

- PS.1 Make sense of problems and persevere in solving them.
- PS.6 Attend to precision.

Resources				
Proficiency Scales • <u>K.CA.1</u> • <u>K.CA.2</u> • <u>K.CA.5</u>	Digital • IDOE Examples/Tasks K.CA.1 • IDOE Examples/Tasks K.CA.2 • IDOE Examples/Tasks K.CA.5		Manipulatives • Bear Counters • Marble Jar • Ten Frame • Ten Frame Version 2 • Ten Frames • Two Color Counters • Unifix Cubes	
	School R	lesources		
Textbook		Formative Assessments		
		1 Day Review Unit 4 Assessment		

General Description of the Unit				
In this unit students will begin to learn place value with tens and ones and begin to count and make teen numbers. Students will then count to 100 by tens and by ones and explore the concept of one more and one less.				
		Supporting Stand	lards	
 Priority Standards K.NS.1: Count to at least 100 by ones and tens and count on by one from any number. K.NS.11: Develop initial understandings of place value and the base 10 number system by showing equivalent forms of whole numbers from 10 to 20 as groups of tens and ones using objects and drawings. K.NS.2: Write whole numbers from zero to 20 and recognize number words from zero to 10. Represent a number of objects with a written numeral zero to 20 (with zero representing a count of no objects). K.NS.5: Count up to 20 objects arranged in a line, a rectangular array, or a circle. Count up to 10 objects in a scattered configuration. Count out the number of 		 Supporting Standards K.NS.3: Find the number that is one more than or one less than any whole number up to 20. K.NS.8: Compare the values of two numbers from 1 to 20 presented as written numerals. 		
objects, given a number from one to	20.			
There is a correct order for counting.There are patterns when counting by	• There are patterns when counting by ones and tens.		Essential QuestionsWhen do you count things at home?Why is it important to count in order?	
 Teen numbers are composed of one ten and some ones. Teen numbers are two-digit numbers that start with a 1, and the 1 represents one ten. Teen numbers can be represented with numerals, objects, ten frames, on the hundreds chart, with base ten blocks, etc. Finding one more and one less is like adding one or subtracting one. 		 What does the 1 mean in the number 15? What does the number 5 mean? How can you represent 18 with ten frames? Where is it at on a hundreds chart? What does it look like with base ten blocks? etc. Where do you see teen numbers in our classroom? Our school? Your home? Your neighborhood? How can you find one more than a number? How can you find one less? Can you do it in a different way? 		
Key Concepts	Related Concepts	5	Vocabulary	
 I can count to at least 100 by ones. (K.NS.1) I can count to at least 100 by tens. (K.NS.1) I can count on by one from any number. (K.NS.1) I can create groups of tens and ones using objects to represent numbers from 10-20. (K.NS.11) I can create groups of tens and ones using drawings to represent numbers from 10-20. (K.NS.11) I can write whole numbers from 0 to 20. (K.NS.2) I can recognize number words from 0 to 10. (K.NS.2) I can count up to 20 objects arranged in a line. (K.NS.5) 	 I can find one monumber up to 20. 	ore than any (K.NS.3) s than any number 3)	 Array Base ten Circle Count back Count on Less than Line More than Place value Tens 	

 I can count up to 20 objects arranged in a rectangular array. (K.NS.5) I can count up to 20 objects arranged in a circle. (K.NS.5) I can count up to 10 objects that are scattered. (K.NS.5) I can count out a given number of objects up to 20. (K.NS.5) Mathematical Processes 				
• PS.3 Construct convincing arguments	s and critique the rea	asoning of others.		
• PS.4 Model with mathematics.				
	D			
		urces		
Proficiency Scales • <u>K.NS.1</u> • <u>K.NS.2</u> • <u>K.NS.5- template</u>	Digital • IDOE Examples/Tasks K.NS.1 • IDOE Examples/Tasks K.NS.5 • IDOE Examples/Tasks K.NS.3		Manipulatives • <u>Base Ten Blocks</u> • <u>Base Ten Blocks Version 2</u> • <u>Bear Counters</u> • <u>Five Frame</u> • <u>Interactive 100s Chart</u> • <u>Marble Jar</u> • <u>Ten Frame</u> • <u>Ten Frame Version 2</u> • <u>Ten Frames</u> • <u>Two Color Counters</u> • <u>Unifix Cubes</u>	
	School R	esources		
Textbook		Formative Assess	ormative Assessments	
Notes: Goal: Finish Lesson 24 by Spring Break K.NS.8 will need supplemented for numbers 11-20 Lessons: Lesson 23: Understand Tens and Ones (5 days) Lesson 24: Count Teen Numbers (5 days) Lesson 25: Make Teen Numbers (5 days) Lesson 26: Count to 100 by Tens (5 days) Lesson 27: Count to 100 by Ones (5 days)		1 Day Review Unit 5 Assessment		

 General Description of the Unit In this unit students will compare two- and three-dimensional attributes and position. Students will compose simple shore the standards K.G.2: Compare two- and three-dimensional shapes in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length).			
		two triangles).	g., create a rectangle composed of
Enduring Understandings		Essential Questio	ns
 Objects/shapes can be described and compared by looking at their characteristics/attributes. 		 If someone couldn't see this shape, what are all the ways you could describe it to help them picture it or draw it? How are these shapes alike? How are they different? Where do you see shapes in our classroom? In our school? Your home? Your neighborhood? 	
Key Concepts	Related Concepts	5	Vocabulary
 I can compare two-dimensional shapes. (K.G.2) I can compare three-dimensional shapes. (K.G.2) I can describe similarities between two-dimensional shapes. (K.G.2) I can describe differences between three-dimensional shapes. (K.G.2) I can describe similarities between three-dimensional shapes. (K.G.2) I can describe differences between three-dimensional shapes. (K.G.2) 	 I can describe the objects and shap words: outside, b below, near, far, down, behind, in the left of, and to (K.G.1) I can create shap of objects. (K.G.3) I can draw shape I can create simp from other shape 	es using the etween, above, under, over, up, front of, next to, to the right of. (he susing a variety bes. (K.G.3) le shapes made	 Above Behind Below Between Compare Compose Down Edge Face Far In front of Length Model Near Neat to Outside Over Side Three To the left of To the right of Two-dimensional Under Up Vertex

Mathematical Processes

- PS.2 Reason abstractly and quantitatively.PS.8 Look for and express regularity in repeated reasoning.

Resources				
Proficiency Scales • K.G.2	Digital • IDOE Examples/Tasks K.G.2 • IDOE Examples/Tasks K.G.3 • IDOE Examples/Tasks K.G.4		Manipulatives • <u>Geoboards</u> • <u>Geometric Solids</u> • <u>Interactive Cone</u> • <u>Interactive Cylinder</u> • <u>Interactive Prisms</u> • <u>Interactive Prisms</u> • <u>Interactive Spheres</u> • <u>Interactive Triangular/</u> <u>Rectangular Pyramids</u> • <u>Pattern Blocks</u> • <u>Pattern Blocks Version 2</u> • <u>Shape Counters</u> • Tangrams	
	School R	esources	Tungrumo	
Textbook		Formative Assessments		
Lessons: Lesson 28: See Position and Shape (3 days) Combine 29-30 (5 days) Lesson 29: Compare Shapes Lesson 30: Build Shapes		1 Day Review Unit 6 Assessment		

General Description of the Unit				
In this unit students will learn the concepts of measurement using length, capacity, weight, and temperature. Students will make comparisons involving these measurements. Students will also demonstrate an				
understanding of the concepts of time	e and that clocks ar			
 Priority Standards K.M.1: Make direct comparisons of the length, capacity, weight, and temperature of objects, and recognize which object is shorter, longer, taller, lighter, heavier, warmer, cooler, or holds more. 		Supporting Standards N/A		
• K.M.2: Understand concepts of time, including: morning, afternoon, evening, today, yesterday, tomorrow, day, week, month, and year. Understand that clocks and calendars are tools that measure time.				
Enduring Understandings		Essential Questic	ons	
 Objects can be compared in a variety of ways, including in comparison of their length, how much they can hold, how much they weigh, and how hot or cold they are. Time can be described with generalizations like morning, afternoon, night, etc. as well as today, tomorrow, yesterday, etc. Clocks and calendars represent time. 		 What are all the ways you could compare a school bus and a car? What things do you do during the morning? The afternoon? The night? How are Wednesday and Saturday alike? How are they different? How are February and August alike? How are they different? 		
Key Concepts	Related Concepts	5	Vocabulary	
 I can compare the length of objects. (K.M.1) I can compare the capacity of objects. (K.M.1) I can compare the weight of objects. (K.M.1) I can compare the temperature of objects. (K.M.1) I can recognize which object is shorter, longer, taller, lighter, heavier, warmer, cooler, and holds more. (K.M.1) I can show that a clock is used to tell time. (K.M.2) I can understand the meaning of morning, afternoon, evening, today, yesterday, and tomorrow. (K.M.2) I can understand the meaning of day, month, and year. (K.M.2) 	N/A		 Afternoon Calendar Compare Day Evening Length Month Morning Temperature Tomorrow Volume Week Weight Year Yesterday 	
 PS.4 Model with mathematics. PS.5 Use tools appropriately. 				

Resources				
Proficiency Scales <u>K.M.1</u> <u>K.M.2</u> 	Digital • IDOE Examples/Tasks K.M.1 • IDOE Examples/Tasks K.M.2		Manipulatives Analog Clock Interactive Calendar Interactive Calendar Plate w/ Weather Math Balance Thermometer Unifix Cubes 	
	School R	esources		
Textbook		Formative Assessments		
Lessons: Combine Lessons 31-32 (5 days) Lesson 31: Compare Length and Tem Lesson 32: Compare Weight and Capa Lesson 33: Understand Time (5 days)	acity	Unit 7 Assessment	t	