

ACCEPTABLE USE AND INTERNET SAFETY POLICY FOR ELEMENTARY STUDENTS

Elementary Students agree to follow these regulations in their work with computers in the Scarsdale schools:

- Copyright laws protect school computer software. Students may not copy software from school computers.
- Computer software may only be used for work related to school.
- Students may not reveal personal information, such as their name and address, when using the Internet or E-mail.
- Students must respect the privacy of others. Students may only access networked computers with their own name and password.
- Students shall not seek, learn, change, or share other users' passwords, modify other users' files or data, or misrepresent other users of the network.
- Students must respect the school's computer equipment. Students must treat hardware and disks with care.
- Students may not tamper with computer network wiring.
- Students may not harass other students by sending them electronic messages.
- The Internet may only be used for gathering information related to school work.
- Students may only visit "teacher approved" web sites or search engines when using the Internet.
- Students may not change software settings or tamper with software installed on school computers.

Illustrate with Pixie

Programming with MicroWorlds Jr.

Organize Ideas with Kidspiration

Develop Math Skills with Matti
Math Virtual Manipulatives

Share with Video Chat Buddies

Create Multimedia Projects with
Text, Pictures, and Sound

Listen to Audio Books on the
One More Story web site

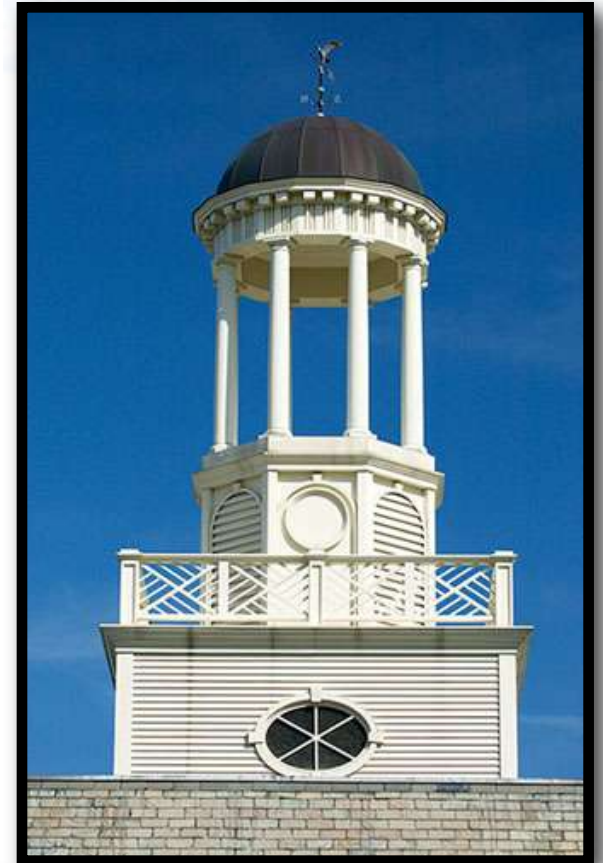
Develop Keyboarding Skills with
Type to Learn Jr.

... and so many more project
possibilities!



Edgewood School

Kindergarten Technology Expectations

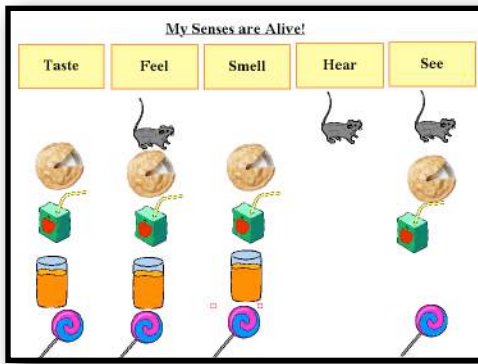


Founded in 1919

Mr. Paul Tomizawa, Technology Teacher

Kindergarten Technology Expectations

All Scarsdale kindergartners will be expected to engage in the following skills through meaningful project integration.



Kidspiration can help students organize their ideas

Our Philosophy of Technology Education

The Scarsdale elementary schools seek to promote a safe and meaningful experience with the tools of technology for all students in grades K-5.

Through desktop computers, laptops, digital cameras, video camcorders, video conferencing stations, digital audio recorders, and a myriad of software each child has opportunities to inquire, learn, create and share using these tools and more.

Projects are tailored to the needs of the core curriculum and is shaped by the interests of teachers and students. Class projects often vary from year to year, as they adapt to changing student inquiries and technology. In this regard, project development is often a collaboration of classroom teacher, technology teacher, librarian, and students.

Technology is not a button to be pushed or a list to be checked. Instead it is woven through our studies of language, math, history, and the arts and sciences. Its application in the classroom provides students with skills needed to locate, access, evaluate, and convey their understanding of research information. These skills are critical to their success as educated citizens in the global partnership of today and tomorrow.

Equally important, technology is an arts medium telling stories with texture, emotion, and rhythm much like music and dance. It provides a canvas for rich multimedia presentations that reflect research and personal history, stirring the artist within every child of every age.

Creativity & Innovation

Use computers to combine media such as text and graphics with assistance to communicate ideas.

Use basic computer drawing tools, colors, and shapes to illustrate or communicate ideas.

Explore the tool palette.

Communication & Collaboration

Use computers to facilitate letter recognition and vocabulary development.

Use computers to facilitate reading, writing, listening, and speaking.

Use pictures to support emergent writing and to communicate concepts or information learned.

Research & Information Retrieval

Use teacher-selected websites to enhance and support curriculum

Critical Thinking, Problem-Solving, & Decision Making

Use computers to complete projects.

Use computers to explore and demonstrate number sense.

Use computers to explore spatial relations and shape recognition.

Use computers to practice sequencing, patterns, and symmetry.



Listen to favorite children's books on the One More Story web site



Art programs help students tell the important stories in their lives

Digital Citizenship

Respect each other's work.

Use resources as directed.

Technology Operations & Concepts

Login to network account using name and password with assistance.

Identify the basic components of the computer: monitor, keyboard, mouse, headphones, microphones, and printers.

Use the mouse appropriately in programs.

Identify and find letters/numbers on the keyboard.

Be able to use and navigate the Dock.

Locate, open, and save files with assistance.

Ask for assistance when needed; assist peers when appropriate.