Essential Ou	itcome: Students evaluate housing decisions i	n relation to ava	ailable resources and options.
Standards &	Z Indicators: 5.1		
Declarative	Knowledge (What they will know)	Procedura	al Knowledge (What they will do)
Learning Goals Organizing	(What the students should be learning) 1. Explain how you interact with housing. 2. Identify how housing meets needs. 3. Compare housing needs with lifestyles. (The Concepts taught)	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and PowerPoint materials View videos
Ideas	Housing needs throughout the lifecycle		view videos
Details	(Activities or actions –write, use, identify) • Identify housing needs • Identify lifestyles • Identify the lifecycle	Skills	 (Applied knowledge the student will execute) Reading Class discussion Identification of needs and how housing meets
Vocabulary	(Words essential to this bundle) Family, lifestyles, personal priorities, near environment, environment, psychological needs, self-expression, life cycle, quality of life		 needs Identify what affects housing costs List housing needs for each stage of the lifecycle

Quarter 1: 2 weeks

Resources	(What materials do you use?)	Activities	(The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the
	Text, video, workbook, class discussion, PowerPoint		assessments for the Bundle here by Title)
	materials from text		Read the chapter
			Define vocabulary
			 Discuss how housing is used to satisfy human
			needs
			 Use Maslow's hierarchy of human needs to
			identify housing needs
			 Identify how personal priorities affect lifestyles
			 Explain how housing costs influence housing
			options
			Identify types of households

	nousing/interior Design	zii Dunaie 2	
Essential O	outcome: Students apply Elements and Principle	s of Design to o	create an interior design.
Standards	& Indicators: 5.4		
Declarative	Knowledge (What they will know)	Procedur	al Knowledge (What they will do)
Learning Goals	 (What the students should be learning) Students will be able to recognize the elements and principles of design. Apply the elements and principles of design to a project. 	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and PowerPoint materials
Organizing Ideas	(The Concepts taught)Elements and principles of design		View videos
Details	 (Activities or actions -write, use, identify) Identify the elements of design Identify the principles of design Apply elements and principles to a class project 	Skills	 (Applied knowledge the student will execute) Read text Research Select examples from magazines or from
Vocabulary	(Words <u>essential</u> to this bundle) Elements of design, principles of design, interior design, sample board, floor plan, rhythm, line, form, space, mass, texture, proportion, scale, emphasis, balance, color.		 computer research Compile a selection of examples showing the elements of design and the principles of design
	Quarter 1: 3	weeks	
Resources	(What Materials do you use?) Text, workbook, computer, overheads, power point, videos, poster board, markers, colored pencils, magazines, paint	Activities	 (The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the assessments for the Bundle here by Title) Read text Participate in class discussion Develop a notebook of elements of design and principles of design Create a color wheel

• View videos: Color in Everyday Life, The Elements of Design, The Principles of Design

• Test and quizzes over unit

Essential Outcome:	Students identify basic furniture styles and how they apply to various stages of the family life cycle.
Standards & Indicat	tors 6.7

Declarative	Declarative Knowledge (What they will know)		Procedural Knowledge (What they will do)	
Learning Goals Organizing Ideas	(What the students should be learning) 1. Students will be able to identify furniture styles. 2. Discuss the various stages of the family life cycle. (The Concepts taught) Furniture styles	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and power point materials View videos 	
Details	(Activities or actions -write, use, identify) • Identify stages of the family life cycle • Identify furniture styles	Skills	 (Applied knowledge the student will execute) Read text Discuss Identify furniture styles 	
Vocabulary	(Words essential to this bundle) Family life cycle, antiques, reproductions, case goods, collectibles, wood grain, deciduous, coniferous, veneered wood, dovetail joint, tongue-and-groove joint, butt joint, coil springs		Define terms related to furniture	

Quarter 1: 1.5 weeks

Resources	(What Materials do you use?)	Activities	(The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the
	Text, overheads and PowerPoint, furniture samples, video:		assessments for the Bundle here by Title)
	Furniture Styles, Furniture Refinishing,		Read chapter
			View videos
			 Looking at classroom samples identify joints and other aspects of quality furniture
			 Create lists of furniture needed for each stage of the life cycle.
			 Using handout identify furniture styles from various periods
			 List characteristics of period antiques
			 Using the six categories of materials used in furniture production list as many furniture pieces as possible for each
			 Identify wood joints and match them to their descriptions
			Test over unit

Essentiai O	utcome: Students identify basic construction ma	iterials used in	housing.
Standards	& Indicators: 5.2		
Declarative	Knowledge (What they will know)	Procedura	al Knowledge (What they will do)
Learning Goals Organizing Ideas	(What the students should be learning) 1. Students will be able to list the basic construction materials used in housing. 2. Explain the difference between natural and man made materials. (The Concepts taught) Construction materials	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and PowerPoint materials View videos
Details	(Activities or actions -write, use, identify) • Identify materials used in housing construction • Identify advantages and disadvantages of construction materials	Skills	 (Applied knowledge the student will execute) Read text Discuss Identify building materials
Vocabulary	(Words <u>essential</u> to this bundle) Foundation, footing, concrete, frost line, sill plate, anchor bolt, joist, girder, sub-flooring, stud, header, rafter, masonry, siding, brick, natural stone, shingle, flashing, gutter, downspout		Define construction terms

Quarter 2: 2 weeks

Resources	(What Materials do you use?)	Activities	(The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the
	Text, PowerPoints, overheads, actual, building materials,		assessments for the Bundle here by Title)
	workbook, computer, video.		Read text
			 Define construction terms
			Complete chart of construction materials including the advantages and disadvantages of each
			 Using the illustration of foundations and framings correctly label each material
			 Identify window and door examples appropriate for various housing examples
			 View videos and PowerPoint materials
			Research a list of building materials you might
			use to build a house in the Midwest
			Test over unit

Essential Outcome: Students demonstrate design ideas through visual presentation and blueprint reading and space planning skills required for housing interiors.

Standards & Indicators: 6.4

Declarative	Knowledge (What they will know)	Procedural Knowledge (What they will do)	
Learning Goals Organizing Ideas	 (What the students should be learning) Students will be able to interpret architectural drawings. Describe how computers can assist in understanding house plans. Organize space by grouping rooms according to function. Plan safe and convenient traffic patterns. (The Concepts taught) Blueprint reading and usage of space 	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and PowerPoint materials View videos Use graph paper to draw designs
Details	 (Activities or actions -write, use, identify) Identify blueprint symbols Evaluate use of space 	Skills	 (Applied knowledge the student will execute) Read text Discuss Identify blueprint symbols Define design terms
Vocabulary	(Words <u>essential</u> to this bundle) Architectural drawings, specifications, print, alphabet of lines, symbols, floor plan, exterior elevation, model, quiet area, multipurpose room, work triangle, social area, alcove, traffic patterns, storage		Define design terms

Quarter 2: 3 weeks

Resources	(What Materials do you use?)	Activities	(The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the
	Text, computer, power points, overheads, magazines,		assessments for the Bundle here by Title)
	workbook, graph paper, rulers, pencils, templates		Using text identify blueprint symbols
			Given dimensions and graph paper draw various scale drawings
			Add blueprint symbols to drawings
			Identify traffic patterns in various room designs
			Draw a floor plan for three different kitchen
			designs, show the work triangle
			 Determine storage needs for families at various
			stages of the life cycle and design a closet for two
			different rooms
			Complete floor plan evaluation - this will be the assessment tool for this unit

Essential Outcome:	Students assess individuals, and family needs, goals and resources in planning housing, interiors
and furnishings.	

Standards	&	Indicators:	3.1

Declarative Knowledge (What they will know)		Procedural Knowledge (What they will do)	
Learning Goals	 (What the students should be learning) Students will be able to arrange furniture on a floor plan to accommodate family needs. List factors to consider when arranging furniture. 	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and PowerPoint materials
Organizing Ideas	(The Concepts taught)Furniture arrangement to meet family needs		 View videos Use graph paper to draw designs Use templates to arrange furniture
Details	 (Activities or actions –write, use, identify) Identify factors to consider when arranging furniture Use template to create workable furniture arrangements 	Skills	 (Applied knowledge the student will execute) Read text Discuss Identify family needs throughout the life cycle Arrange furniture templates to complete assignments
Vocabulary	(Words <u>essential</u> to this bundle) Space, scale floor plan, template, wall elevation, clearance space, sample board, multipurpose furniture		

Quarter 2: 2 weeks

Resources	(What Materials do you use?) Text, computer, workbook, graph paper, templates, magazines, pencils, rulers, video: Room Arrangement Do's	Activities	(The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the assessments for the Bundle here by Title) • Read text
	and Don'ts		 Define terms Draw assignments using graph paper and pencils Using templates arrange furniture for three bedrooms at various stages of the life cycle Arrange furniture for a family room with family members at various stages of the life cycle Floor plan evaluations- assessment for this unit

Housing/Interior Design Bundle 7							
Essential Outcome: Students identify basic housing styles and how they apply to various stages of the family life cycle. Standards & Indicators: 6.7							
Learning Goals	(What the students should be learning) 1. Exterior housing styles. 2. Current trends in housing.	Processes	 (The actions the students will perform) Read text Define vocabulary Class discussion, overhead transparencies and PowerPoint materials 				
Organizing Ideas	(The Concepts taught) • Housing styles		View videos				
Details	(Activities or actions –write, use, identify) • Identify housing styles	Skills	(Applied knowledge the student will execute) • Read text				

Discuss

Identify family needs throughout the life cycle

Match housing styles to proper name

Create housing styles using play dough

Quarter 2: 2 weeks

Identify current trends in housing

Traditional, classic, Spanish, German, early English Tudor, Cape Cod, Saltbox, Garrison, Dutch Colonial, French Provincial Georgian, hip roof, Greek revival, Victorian,

(Words essential to this bundle)

Bungalow, ranch, solar, earth-shelter

	Quarter 2. 2 weeks				
Resources	(What Materials do you use?) Text, workbook, computer, PowerPoint, pictures, overheads,	Activities	(The actual assignments, projects, and learning activities you use to teach the bundle. Also, list the assessments for the Bundle here by Title)		
	magazines, play dough, video: Housing Styles		 Read text Define vocabulary Using pictures identify roof styles View PowerPoint presentation of housing styles Use workbook to review housing styles List six main styles and the characteristics of each Using magazines find examples of housing style, mount on paper and create a notebook Complete Origin and Style assignment Complete word puzzle of evolution of exteriors With a partner create an assigned housing style using play dough; explain your design to the class Written test over unit. 		

Vocabulary