Halloween Stations @

HURDLES





Introduction



The PE Central Halloween PE Stations are 7 fun filled, "SPOOKY" cards that you can use in your school gymnasium or can be modified and performed in a smaller space such as a classroom or empty cafeteria. Each movement card provides a locomotor or manipulative-skill activity which includes a brief instructional direction and a Halloween/Superhero graphic that depicts the activity. Brief directions for implementing the activities are also included at he front of the packet.

These PE Central Halloween Movement Stations are ideal for a physical education or classroom teacher to use in the weeks leading up to Halloween as a "Brain Break" or to reinforce movement concepts, manipulative skills, cooperation and physical fitness. These stations were created to be "FUN" and your students will ask you to bring them out during the Halloween season, year after year.

Setting up the Stations

- Photocopy and laminate the station cards in the packet
- Place the stations around your playing area with as much room in between each station as possible. A classroom teacher may want to just use a few of the stations at a time because of their space restrictions in the classroom
- Give the stations a number order and rotate the students every 3 to 5 minutes (depending upon your time and number of stations you plan to use each lesson)
- Make sure there is enough equipment at each station so that each student has what they need
- Modify the activity to fit your equipment, items or space
- Play Halloween music as the children move and play



Station Card Instructions



Station Card Instructions



- 1- "Booling"- Knock Down the Ghosts: Using multiple bowling pins covered with cloth and black felt circles glued on for eyes, students take turns rolling a ball at the "ghosts", attempting to knock them over.
- 2- Float the Ghosts: Using blown up, white balloons, students use their hands or paddles/racquets to strike and keep the "ghostly" balloons up in the air.
- 3- Hurdle the "Headstones": Using Styrofoam PE-type or homemade hurdles (covered with gray paper), students take turns running and jumping over a set of "headstone" hurdles. Use 2 sets, side by side so students can race.
- 4- Pumpkin Patch Roll: Using plastic or real pumpkins (or something to represent pumpkins), set in a "curved" path format, students travel on scooters (on their bottoms or stomachs) through the "Pumpkin Patch" trail.



- 5- Ring the Doorbell: Attach several small bells to a basketball goal and have the students shoot baskets, using a variety of different types of balls (from various distances), using poly spot markers to shoot from.
- 6-Roll through the Haunted House: Students take turns scooting with scooter boards through a maze of mats (covered over with sheets or a large parachute).
- 7- Witches Hat Ring Toss: Using tall PE cones with purchased "witches hats" placed on top, students use deck rings or small hula hoops trying to "ring" the witches hat.



"BOO"LING

"KNOCK THE GHOSTS DOWN





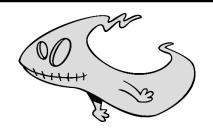








FLOAT THE





"Keep the ghosts up in the air with your hands or with a paddle"



HURDLE THE HERDSTORES



RUN AND JUMP OVER THE SET OF HEADSTONE HURDLES AND BACK 4

PUMPKIN PATCH ROLL







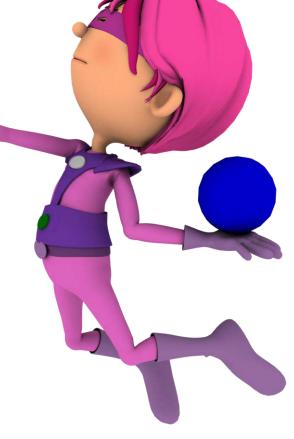


Travel through the Pumpkin Patch on your Scooter Board

Ring the Doorbell



TRICK OR TREAT
SHOOT THE BALLS AT THE
BASKET TO RING THE DOORBELL





6

ROLL THROUGH THE HAUNTED HOUSE







"Ride through the Haunted House Maze"

Witches Hat Ring Toss

"Ring the Witches Hat with the ring or hoop"





This Indoor Field Day Station Card Resource was created for PE Central by Pete Charrette, a PE Teacher in Acworth, Ga at Pickett's Mill Elementary School.



Credit PAGE



The clip art used in this resource was obtained from the following vendor from Teachers Pay Teachers

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