

Child's Name

PYP  
Coordinator

## DEVELOPMENTAL RECORD BOOK


BRIGANCE® Diagnostic

# INVENTORY OF **EARLY** **DEVELOPMENT**

# II

by Albert H. Brigance



 CURRICULUM ASSOCIATES®, INC.

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The INVENTORY OF EARLY DEVELOPMENT—II  
by Albert H. Brigance,  
the correlated DEVELOPMENTAL RECORD BOOK,  
the correlated CLASS RECORD BOOK,  
and inventory process are patented.

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# DEVELOPMENTAL RECORD BOOK

Child's Name: \_\_\_\_\_ Birth Date: \_\_\_\_\_ Telephone: \_\_\_\_\_

Parent/Caretaker: \_\_\_\_\_ School/Program: \_\_\_\_\_

Home Address: \_\_\_\_\_ Address: \_\_\_\_\_

Comments: \_\_\_\_\_

## RECORDING PROCEDURES AND COLOR CODE

Mark each evaluation in a different color to develop a graphic profile of progress.

- Circle responses for skills mastered.
- Underline objectives set for the next evaluation with the next colors.
- See pages x and xi of the *Inventory of Early Development-II* for further discussion.

## Testing Observations

Write the letters "S" or "N" and circle "Yes" or "No" in the designated box to describe the student's responses during testing. Use a pencil or pen of the color indicated on the left.

S—Satisfactory N—Needs to improve

Record any additional information obtained. Indicate the method(s) used to obtain your results. Record results by placing a P, O, or A before the skill in the *Developmental Record Book*, using the following code:

P—Parent/caretaker interview

O—Observed

A—Assessed by directly eliciting a response from the child

Evaluation	Color	Date	Examiner	Cooperation	Persistence	Attention Span	Concentration	Confidence	Rapport	Apparently Good Hearing	Apparently Good Vision
1st	Pencil									Yes No	Yes No
2nd	Blue									Yes No	Yes No
3rd	Red									Yes No	Yes No
4th	Black									Yes No	Yes No
5th	Green									Yes No	Yes No
6th	Purple									Yes No	Yes No
Comments: _____											

# A. PREAMBULATORY MOTOR SKILLS AND BEHAVIORS

Assessment Page

A-1 3-5

## SUPINE POSITION SKILLS AND BEHAVIORS:

- |     |   |  |   |   |   |
|-----|---|--|---|---|---|
| 0-1 | 1. Rolls part way to side.              | 6. No head lag when pulled to sitting. | 10. Rolls from back to stomach.           | 0-7   | 14. Lifts head (as if wanting to get up). |
|     | 2. Turns head in both directions.       | 7. Rolls from back to side.            | 11. Takes feet to mouth.*                 |   | 15. Bangs and shakes rattle.** 0-8        |
|     | 3. Rolls from side to back.             | 0-4                                    | 8. Kicks feet vigorously in air for play. | 12. Transfers objects from one hand to the other.** |   |
|     | 4. Bends and straightens arms and legs. | 9. Grasps foot with hand.              | 13. Reaches with one hand.**              |   |   |
|     | 5. Can hold head steady in midline.     |  |   |   |   |

Notes: \_\_\_\_\_

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A-2 6-8

## PRONE POSITION SKILLS AND BEHAVIORS:

- |     |  |  |  |                                      |      |   |
|-----|--|--|--|--------------------------------------|------|---|
| 0-1 | 1. Lifts head slightly.                            | 0-4                                    | 4. Reaches while supported on one elbow.                 | 7. Supports most of weight on hands. | 0-10 | 10. Changes from creeping to sitting position. 0-11 |
|     | 2. Lifts head ninety degrees.                      | 5. Rolls to supine position (on back). | 8. Crawls,*** dragging body.                             |                                      |      |   |
|     | 3. Can raise chest with elbow and forearm support. | 6. Pivots/Turns on stomach.            | 9. Creeps*** on hands and knees (or scoots on buttocks). |                                      |      |   |

Notes: \_\_\_\_\_

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\*This is a "disappearing" behavior. (See Note 3 on page 2 in Inventory.)

\*\*This skill may be assessed in the sitting position.

\*\*\*Crawling and creeping. Creeping differs from crawling in that the legs and arms are used in opposition to one another.



# A. PREAMBULATORY MOTOR SKILLS AND BEHAVIORS (CONTINUED)

Assessment Page

A-3 9-11

## SITTING POSITION SKILLS AND BEHAVIORS:

- |     |  |   |     |  |         |   |
|-----|--|---|-----|--|---------|---|
| 0-0 | 1. Secludes head (when held on shoulder).                                    | 4. Attempts to right self when tilted.                  | 0-7 | 8. Sits erect and unsupported for five minutes.                    | 0-10/11 | Sits with enough balance and support to free hands for an activity such as put-a-cake. 0-11 |
| 0-1 | 2. Sits with head set forward with some control but also with some heaving.* | 5. Sits when supported.                                 | 0-4 | 9. Pivots/Turns on buttocks.                                       |         |   |
|     | 3. Secludes head but does not hold it erect.*                                | 6. Sits briefly unsupported, may lean forward on hands. |     | 10. Goes from sitting to creeping position without losing control. |         |   |
|     |  | 7. Sits steadily with little risk of overbalancing.     |     |  |         |   |

Notes:

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A-4 12-14

## STANDING POSITION SKILLS AND BEHAVIORS:

- |     |   |  |      |  |     |   |
|-----|---|--|------|--|-----|---|
| 0-3 | 1. Supports a small fraction of weight briefly.                                   | 4. Supports most but not all weight.             | 7.   | Walks with both hands held.              | 10. | Walks alone with hands high to and balance.                   |
|     | 2. Lifts one foot (stepping movement) when held in a supported standing position. | 5. Supports full weight when balanced.           | 0-7  | 8. Pulls to standing position.           | 1-0 | 11. Gets to standing position without support.                |
|     | 3. Supports approximately half of weight briefly.                                 | 6. Secludes holding on to an object for support. | 0-10 | 9. Walks with one hand held (when held). |     | 12. Walks well with hands low (at side) and rarely falls. 1-3 |

Notes:

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\*This is a "disappearing" behavior. (See Note 3 on page 2 to Inventory.)

# B. GROSS-MOTOR SKILLS AND BEHAVIORS

B-1 19-20

## STANDING:

- 1-0 1. Stands on one foot with one hand held.
2. Stands on other foot with one hand held.
- 2-0 3. Stands on tiptoes momentarily.
4. Stands on one foot momentarily.
- 3-0 5. Stands on other foot momentarily.
6. Stands on one foot for one second.
7. Stands on one foot for five seconds.
8. Stands on other foot for five seconds.
- 4-0 9. Stands on one foot for ten seconds.
- 5-0 10. Stands on other foot for ten seconds.
11. Stands on one foot momentarily with eyes closed.
12. Stands on the other foot momentarily with eyes closed.

Notes: \_\_\_\_\_

B-2 21-23

## WALKING:

- 1-0 1. Walks well and rarely falls.
2. Walks sideways two steps.
3. Walks erect with synchronous arm swings.
4. Walks backward two steps.
5. Walks backward four steps.
- 2-0 6. Walks backward a distance of 6 feet (2 m).
7. Walks on tiptoes three steps.
8. Walks on tiptoes four steps.
9. Walks on a straight line.
- 3-0 10. Walks forward heel-and-toe three steps.
11. Walks forward heel-and-toe four steps.
12. Walks forward heel-and-toe five steps.
- 4-0 13. Walks forward on line heel-and-toe a distance of 6 feet (2 m).
- 5-0 14. Walks backward toe-to-heel four steps.
- 6-0 15. Walks backward toe-to-heel a distance of 6 feet (2m).

Notes: \_\_\_\_\_

B-3 24-25

## STAIRS AND CLIMBING:

- 1-0 1. Creeps up stairs.
2. Creeps down stairs backward.
- 1-0 3. Walks up stairs, with one hand held.
- 2-0 6. Walks alone down stairs, both feet on each step.
4. Walks down stairs, with one hand held.
5. Walks alone up stairs, both feet on each step.
7. Walks up stairs, alternating feet, with one hand held.
8. Walks down stairs, alternating feet, with one hand held.
- 3-0 9. Walks up stairs, alternating feet, while holding rail.
10. Walks down stairs, alternating feet, while holding rail.

Notes: \_\_\_\_\_

B-4 26-27

## RUNNING:

- 1-0 1. Runs stiffly and clumsily, with some falling.
- 2-0 2. Runs with "flight" or nonsupport phase.
3. Runs well, stopping and starting with ease.
- 3-0 4. Runs leaning forward with most of weight on the balls of the feet and arms swinging at sides more than outward.
5. Skips on one foot.
- 4-0 6. Gallops, but inefficiently.
7. Runs 50 yards (45 m) in fifteen seconds.
- 5-0 8. Runs 50 yards (45 m) in twelve seconds.
9. Skips, alternating feet.
- 6-0 10. Gallops skillfully, without difficulty.

Notes: \_\_\_\_\_

# B. GROSS-MOTOR SKILLS AND BEHAVIORS (CONTINUED)

Assessment Page

B-5 28-30

## JUMPING:

- 1-0 1. Attempts jump with one hand held.
2. Attempts jump without hand held (foot does not leave floor).
3. Attempts jump (one foot leaves the floor).
- 2-0 4. Jumps off floor with both feet.
5. Jumps over small object such as a chalkboard eraser.
- 2-0 6. Broad-jumps (both feet together) a distance of 2 inches (5 cm).
7. Jumps four times consecutively.
- 3-0 8. Broad-jumps over an object or string 2 inches (5 cm) high.
9. Broad-jumps a distance of 10 inches (25 cm).
- 4-0 10. Jumps forward ten times.
11. Jumps backward once.
- 5-0 12. Jumps rope three consecutive jumps.
13. Jumps backward two consecutive jumps.
- 6-0 14. Jumps rope ten consecutive jumps.
15. Jumps backward five or more consecutive jumps.

Notes: \_\_\_\_\_

B-6 31-32

## HOPPING:

- 2-0 1. Hops once on preferred foot, with one hand held for balancing support.
- 3-0 2. Hops on preferred foot one hop.
3. Hops on preferred foot two hops.
4. Hops on preferred foot three hops.
5. Hops on preferred foot five hops.
6. Hops on other foot one hop.
7. Hops on other foot two hops.
- 4-0 8. Hops on other foot three hops.
9. Hops on other foot five hops.
- 5-0 10. Hops a distance of 10 feet (3 m) on preferred foot.
11. Hops a distance of 10 feet (3 m) on other foot.
12. Hops a distance of 50 feet (15 m) on preferred foot.

Notes: \_\_\_\_\_

B-7 33-34

## KICKING:

- 1-0 1. Rolls playground ball by pushing foot against it without losing balance (not backward swing).
- 2-0 2. Kicks flexing lower leg on backward swing and with very little or no arm opposition (movement).
3. Walks up and kicks a stationary playground ball.
- 3-0 4. Kicks playground ball with a definite backward and forward leg swing and with definite arm opposition (movement).
- 4-0 5. Does a coordinated kick with good backward and forward leg swing, arm opposition (movement), and follow-through.
- 5-0 6. Takes two or more coordinated steps and kicks a playground ball.
- 6-0 7. Runs forward and kicks a rolled playground ball.

Notes: \_\_\_\_\_



# B. GROSS-MOTOR SKILLS AND BEHAVIORS (CONTINUED)

Assessment Page

B-8 35-36

## BALANCE BEAM:

- |   |  |  |   |
|---|--|--|---|
| 1-6 1. Walks balance beam with both hands held. | 2-0 2. Stands with both feet on balance beam without assistance. | 3-0 3. Walks forward using hands to aid balance. | 5-0 5. Walks balance beam heel and toe.             |
|   |  | 4-0 4. Walks balance beam with hands at side.    | 6-0 6. Walks balance beam backward toe-to-heel. 7-0 |

Notes: \_\_\_\_\_

B-9

37-38

## CATCHING:

- |   |  |   |   |
|---|--|---|---|
| 3-0 1. Catches a bounced playground ball by "hugging" it to the body. | 3. Catches a thrown playground ball by "scooping" under the ball and trapping it to the chest. | 4-0 5. Catches a thrown playground ball with hands extended.                | 5-0 7. Catches a bounced tennis ball with both hands. |
| 2. Catches a bounced playground ball with hands and chest.            | 4. Catches a bounced playground ball with both hands.  | 6. Catches a thrown playground ball with both hands and with arms extended. | 6-0 8. Catches a thrown tennis ball with both hands.  |
|   |  |   | 9. Catches a thrown tennis ball with one hand. 7-0    |

Notes: \_\_\_\_\_

B-10

39-40

## ROLLING AND THROWING:

- |  |  |   |   |
|--|--|---|---|
| 1-0 1. Rolls a playground ball back and forth in a game while in a sitting position. | 3-0 4. Throws a playground ball by holding the ball above the shoulders, using almost exclusive arm movement, with no change in feet position and with little or no body rotation. | 6. Throws a ball from a position in back of the head, with horizontal rotation of the body, and with feet stationary. | 8. Throws a tennis ball a distance of 20 feet (6 m).  |
| 2. Hurls a tennis ball.  |  | 5-0 7. Throws a ball from a position in back of the head, with body rotation and with a forward step.                 | 6-0 9. Throws with a mature or skilled form; shifts weight as body is rotated in preparation for throwing, with horizontal adduction of the arm, and follow-through as the elbow extends. 7-0 |
| 2-0 3. Throws a ball with both hands from an overhead position.                      | 4-0 5. Throws a tennis ball a distance of 10 feet (3 m).   |   |   |

Notes: \_\_\_\_\_