Newburyport Public Schools

The Port Where Tradition and Innovation Converge



Newburyport Science Curriculum Framework Guide -Grade K

Focus Areas

In Grade K the focus on student learning in Science is on the following areas:

- 1. Earth's Systems
- 2. Earth and Human Activity
- 3. Matter and its Interactions
- 4. Motion and Stability
- 5. From Molecules to Organisms: Structures and Processes

Guiding Principles for Grade K Science

Earth and Space Science

- •Using and sharing quantitative observations of weather to describe patterns.
- Constructing an argument supported by evidence for how plants and animals can change the environment.
- •Obtaining and using information about weather forecasting to prepare for, and respond to, different types of local weather.
- •Communicating solutions to reduce the amount of natural resources an individual uses.

Life Science

- Observing and communicating that animals and plants have needs to survive.
- Recognizing that all plants and animals grow and change over time.

Physical Science

- •Investigating and communicating the idea that different kinds of materials can be a solid or liquid depending on temperature.
- •Comparing the effects of different strengths or directions of pushes and pulls on the motion of an object.
- Making observations to determine that sunlight warms materials on the Earth's surface.
- •Using tools and materials to design and build a model of a structure that will reduce the warming effect of sunlight on an area.

Science and Engineering Practices:

The practice standards describe behaviors that scientists engage in as they investigate, build models, and construct theories about the natural world. They are a set of practices that engineers use as they design and build models and systems to solve problems. They are the skills that provide the foundation for scientific and technical reasoning.

- 1. Ask Questions and Define Problems
- 2. Develop and Use Models
- 3. Plan and Carry Out Investigations
- 4. Analyze and Interpret Data 5. Use Mathematical and Computational Thinking
- 6. Construct Explanations and Design Solutions
- 7. Engage in Argument from Evidence
- 8. Obtain, Evaluate, and Communicate Information