# Everyday Mathematics Curriculum Kindergarten



NEPTUNE TOWNSHIP SCHOOL DISTRICT Office of the Superintendent 60 Neptune Blvd. Neptune, NJ 07753-4836

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#### EVERYDAY MATHEMATICS KINDERGARTEN CURRICULUM

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#### Everyday Mathematics Kindergarten

#### **Acknowledgements**

The Everyday Math Kindergarten curriculum guide was developed for Neptune Elementary Schools through the efforts of Lori Dalelio, Supervisor of STEM, and Sally A. Millaway, Ed.D., Director for Curriculum, Instruction and Assessment.

The team is to be commended for their dedication in creating this curriculum in the UbD format and their expertise in the area of mathematics. The *Everyday Mathematics* Kindergarten guide was written in alignment with the 2023 New Jersey Student Learning Standards for Mathematics and the increased rigor that those standards bring to the teaching and learning of mathematics.

Children who use *Everyday Mathematics* develop a deeper understanding of math as well as powerful, life-long habits of mind such as perseverance, creative thinking, and the ability to express and defend their reasoning. This curriculum guide focuses on developing students' conceptual understanding and growing students into procedurally fluent mathematicians. Students will practice productive perseverance and work collaboratively to solve problems. Units integrate growth mindset strategies, and social-emotional learning instruction to support creating a culture where students embrace math learning.

#### DISTRICT MISSION STATEMENT

The primary mission of the Neptune Township School District is to prepare all of our students for a life-long learning process and to become confident, competent, socially-and culturally-conscious citizens in a complex and diverse world. It is with high expectations that our schools foster:

- A strong foundation in academic and modern technologies
- A positive, equitable, and varied approach to teaching and learning
- An emphasis on critical thinking skills and problem-solving techniques
- A respect for and an appreciation for our world, its resources, and its diverse people
- A sense of responsibility, good citizenship, and accountability
- An involvement by the parents and the community in the learning process

#### **Neptune Township School District**

#### **Educational Outcome Goals**

The students in the Neptune Township schools will become life-long learners and will:

- Become fluent readers, writers, speakers, listeners, and viewers with comprehension and critical thinking skills.
- Acquire the mathematical skills, understandings, and attitudes that are needed to be successful in their careers and everyday life.
- Understand fundamental scientific principles, develop critical thinking skills, and demonstrate safe practices, skepticism, and open-mindedness when collecting, analyzing, and interpreting information.
- Become technologically literate.
- Demonstrate proficiency in all New Jersey Student Learning Standards (NJSLS).
- Develop the ability to understand their world and to have an appreciation for the heritage of America with a high degree of literacy in civics, history, economics and geography.
- Develop a respect for different cultures and demonstrate trustworthiness, responsibility, fairness, caring, and citizenship.
- Become culturally literate by being aware of the historical, societal, and multicultural aspects and implications of the arts.
- Demonstrate skills in decision-making, goal setting, and effective communication, with a focus on character development.
- Understand and practice the skills of family living, health, wellness and safety for their physical, mental, emotional, and social development.
- Develop consumer, family, and life skills necessary to be a functioning member of society.
- Develop the ability to be creative, inventive decision-makers with skills in communicating ideas, thoughts and feelings.
- Develop career awareness and essential technical and workplace readiness skills, which are significant to many aspects of life and work.

# INTEGRATED SOCIAL AND EMOTIONAL LEARNING COMPETENCIES

The following social and emotional competencies are integrated in this curriculum document:

Self-4	Self-Awareness		
X	Recognize one's own feelings and thoughts		
	Recognize the impact of one's feelings and thoughts on one's own behavior		
X	Recognize one's personal traits, strengths and limitations		
	Recognize the importance of self-confidence in handling daily tasks and challenges		
Self-I	Management		
	Understand and practice strategies for managing one's own emotions, thoughts and behaviors		
X	Recognize the skills needed to establish and achieve personal and educational goals		
X	Identify and apply ways to persevere or overcome barriers through alternative methods to achieve one's goals		
Socia	l Awareness		
	Recognize and identify the thoughts, feelings, and perspectives of others		
	Demonstrate an awareness of the differences among individuals, groups, and others' cultural backgrounds		
X	Demonstrate an understanding of the need for mutual respect when viewpoints differ		
X	Demonstrate an awareness of the expectations for social interactions in a variety of setting		
Resp	onsible Decision Making		
X	Develop, implement and model effective problem solving and critical thinking skill		
X	Identify the consequences associated with one's action in order to make constructive choices		
	Evaluate personal, ethical, safety and civic impact of decisions		
Relat	ionship Skills		
X	Establish and maintain healthy relationships		
X	Utilize positive communication and social skills to interact effectively with others		
X	Identify ways to resist inappropriate social pressure		
X	Demonstrate the ability to present and resolve interpersonal conflicts in constructive ways		
X	Identify who, when, where, or how to seek help for oneself or others when needed		

Unit Plan Title	Unit 1: Counting and Cardinality, Measurement & Data, Geometry
Suggested Time Frame	19 Days

#### **Overview / Rationale**

Unit 1 focuses on counting and the relationship between numbers and quantities. Learners count by ones up to ten and say the number name for each object when counting up to ten objects. They come to understand that, when counting, the last number tells the total number of objects regardless of their order. Also in this unit, learners use their counting experiences to develop an understanding of addition and subtraction within 5. Throughout the unit, learners use concrete objects to count and to represent addition and subtraction. These concrete objects support learners' development of spatial reasoning.

#### **Stage 1 – Desired Results**

#### New Jersey Student Learning Standards for Mathematics (2023)

K.CC.A.1 Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.4** Understand the relationship between numbers and quantities; connect counting to cardinality.

**a**. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.

**b**. Understand that the last number name said, tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.

**c**. Understand that each successive number name refers to a quantity that is one larger.

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. **(Clarification: Include groups with up to ten objects.).** 

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.5** Demonstrate **accuracy and efficiency** for addition and subtraction within 5. **K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object. **K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (**Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.**).

**K.G.B.6** Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?"

#### **Standards for Mathematical Practice**

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning.

	r
Essential Questions:	Enduring Understandings:
<ul> <li>How can we count forward and backward from a given number within a sequence?</li> <li>Why is it important to be able to write numbers and represent quantities?</li> <li>How do we connect counting to understanding the quantity of objects?</li> <li>How can we accurately and efficiently solve addition and subtraction problems?</li> <li>How do we describe and compare shapes based on their attributes and positions?</li> </ul>	<ul> <li>Numbers can be represented in various ways, including through writing, counting, and matching objects.</li> <li>Counting and cardinality are fundamental concepts that allow us to understand the relationship between numbers and quantities.</li> <li>Addition and subtraction are ways to combine or separate quantities, and there are multiple strategies to solve problems efficiently.</li> <li>Shapes have specific attributes and can be described based on their properties and positions in space.</li> <li>Shapes can be combined or divided to create new shapes or larger geometric structures.</li> </ul>

Knowledge:	Skills:
Students will know	Students will be able to
<ul> <li>Sequence of numbers from 1 to 20</li> <li>The concept of starting counting from a given number.</li> <li>How to recognize the sequence of numbers beyond starting at 1.</li> <li>How to recognize and identify numerals from 0 to 20.</li> <li>That numbers represent quantities.</li> <li>Recognize that numbers represent specific quantities of objects.</li> <li>That counting can be applied to determine the quantity of objects in various arrangements.</li> <li>Recognize different arrangements of objects, including in lines, arrays, circles, and scattered configurations.</li> </ul>	<ul> <li>Count by ones to 20</li> <li>Count forward from a given number within the known sequence.</li> <li>Write numbers from 0-20 and represent quantities with written numerals.</li> <li>Understand the relationship between numbers and quantities.</li> <li>Count to answer "how many?" questions about sets of objects.</li> <li>Identify and compare quantities of objects.</li> <li>Decompose numbers less than or equal to 10 into pairs in multiple ways.</li> <li>Demonstrate accuracy and efficiency for addition and subtraction within 5.</li> <li>Describe measurable attributes of objects and compare them.</li> <li>Identify coins and dollar bills and understand their values.</li> <li>Describe shapes and their relative positions.</li> <li>Analyze and compare two- and three-dimensional shapes.</li> <li>Compose simple shapes to form larger shapes.</li> </ul>

#### **Interdisciplinary Connections**

#### 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
- **SL.PE.K.1.** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.
- SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

2020 New Jersey Student Learning Standards for Computer Science and Design Thinking

#### NJSLS 8.1 Computer Science

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

#### NJSLS 8.2 Design Thinking

- **8.2.2.ITH.3** Identify how technology impacts or improves life.'
- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

# 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

#### NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

#### NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

#### NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- 9.4.2.CT.3 Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

#### **Student Resources**

Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources:

Math at Home, books 1, 2, 3 My First Math Book, lesson pages

#### Tools of the Mind Connections and Everyday Math Center Games

EM Activity Cards I Have? Who Has? Shapes I Have? Who Has? Numerals Mystery Numeral Mystery Pattern Mystery Shape Freeze on the Number Number Line Hopscotch Venger Shapes Numerals Game Weather Graph Number line Hopscotch

#### **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 • K-5 Everyday Math Flex Day Planning.pdf

#### Technology:

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

#### McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

- Shapes Song <u>https://www.youtube.com/watch?v=VdzzE20zQC8</u>
- Ten in the Bed Song <u>https://www.youtube.com/watch?v=spFqjnpKAdU</u>
- Five Little Monkeys Song <u>https://www.youtube.com/watch?v=j\_BLnZHENoM</u>
- Count to 10 Song <u>https://www.youtube.com/watch?v=85M1yxIcHpw</u>
- StarFall: <u>www.more.starfall.com</u>
- ABCya: <u>www.abcya.com</u>
- <u>www.gynzy.com</u>
- K-5 Math Teaching Resources: <u>www.k-5mathteachingresources.com/</u>
- Turtle Diary: <u>www.turtlediary.com</u>
- Illuminations Five Frames: <u>http://illuminations.nctm.org/Activity.aspx?id=3564</u>
- NCTM Illuminations: <u>http://illuminations.nctm.org/</u>
- Cool Math: <u>www.coolmath.com</u>
- Khan Academy: <u>www.khanacademy.com</u>
- NRICH Math: <u>http://nrich.maths.org</u>
- Kid Zone: <u>http://www.kidzone.ws/</u>
- A+ Math: <u>www.AplusMath.com</u>

# Literature Connection:

- *The Quilt* by Ann Jonas
- Selina and the Bear Paw Quilt by Barbara Smucker
- Changes, Changes by Pat Hutchins
- City by Numbers by Stephen T. Johnson
- Emily's first 100 Days of School by Rosemary Wells
- When I Was Five by Arthur Howard
- *Five Little Chicks* by Nancy Tafuri
- Five Little Firefighters by Thomas Graham
- Seven Blind Mice by Ed Young
- Five Green and Speckled Frogs by Constanza Basaluzzo
- *Nine Ducks Nine* by Sarah Hayes
- Pattern Fish by Trudy Harris

#### Stage 2 – Assessment Evidence

#### **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

#### **Formative Assessments:**

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

#### **Summative Assessments:**

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

#### **Performance Task(s):**

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> NJDOE Digital Item Library- Released NJSLA items

Stage 3 – Learning Plan	
Lesson 1-1 Partner Match	<b>Pg. 40</b>
Focus: Children compare lengths and explain their mathematical thinking	as they participate
in a social activity.	
Practice: Establishing Daily Routines	
Lesson 1-2 Introduction to Pattern Blocks	Pg. 44
Focus: Children use shape names as they explore pattern blocks.	C
Practice: Establishing Daily Routines	
Lesson 1-3 Gotcha: A Counting Game	Pg. 48
Focus: Children use one -to-one correspondence and the cardinal principle a	0
counting game.	
Practice: Establishing Daily Routines	
Lesson 1-4 Number Walk	Pg. 52
Focus: Children take a walk to look for numbers and explore the many uses	0
world.	
Practice: Matching Strips (revisit 1-1)	
**Flex Day 🖻 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 1-5 Getting to Know Numbers	Pg. 56
Focus: Children explore the numbers 0-9 to practice and reinforce early cour	U
numeration skills and principles.	C
Practice: Exploring Pattern Blocks (revisit 1-2)	

Sirthdays	Pg. 64
unt, compare, and represent data about their birthday months o Know Numbers (revisit 1-5)	5.
Age Graph eate concrete paper graphs showing their ages, and use them arison questions. to Know Numbers (revisit 1-5)	<b>Pg. 68</b> to answer
5 Everyday Math Flex Day Planning.pdf	
er Stations unt out objects to represent 5 in multiple ways, and informal etion within 5. o Know Numbers (revisit 1-5)	<b>Pg. 72</b> ly explore
<b>Looks</b> mpose and decompose numbers and explore addition by look angements. o Know Numbers (revisit 1-5)	<b>Pg. 76</b> king quickly
<b>Frames</b> e a five frame to compose numbers in various ways and info etion within 5. o Know Numbers (revisit 1-5)	<b>Pg.80</b> rmally explo
<b>ibing Shapes</b> e informal language to describe, compare, and contrast a var o Know Numbers (revisit 1-5)	<b>Pg. 84</b> iety of shape
5 Everyday Math Flex Day Planning.pdf	
Patterns entify and describe shapes in context of repeating and growin o Know Numbers (revisit 1-5)	<b>Pg. 88</b> ng patterns.

# Lesson 1-6 Count and Sit

# Focus: Children play an active counting game to develop their oral counting skills Practice: Getting to Know Numbers (revisit 1-5)

#### thd Lesson 1-7 Class Bin

Focus: Children cou Practice: Getting to

# Lesson 1-8 Class A

Focus: Children crea counting and compar Practice: Getting to

# \*\* Flex Day 🗎 K-5

# Lesson 1-9 Number

Focus: Children cou addition and subtract Practice: Getting to

# Lesson 1-10 Quick

Focus: Children con y at dots in different arra

Practice: Getting to

# Lesson 1-11 Five Fr

Focus: Children use lore addition and subtract

Practice: Getting to

# Lesson 1-12 Descri

Focus: Children use es. Practice: Getting to

\*\* Flex Day 🗎 K-5

# Lesson 1-13 Shape

Focus: Children iden Practice: Getting to

# Pg. 60

Unit Plan Title	Unit 2: Counting Games, Shape Sorting, and Number Stories
Suggested Time Frame	19 days

#### **Overview / Rationale**

In this unit children will discuss and reflect on the "one more" pattern of our counting system and use number stories to develop problem-solving skills. This will lay the groundwork for learning addition and subtraction. Students will focus on shape categories as well as analyze, describe and compare shapes. Children's learning will focus on counting and cardinality and geometry, and problem-solving.

#### Stage 1 – Desired Results

#### New Jersey Student Learning Standards for Mathematics (2023)

#### **Established Goals:**

K.CC.A.1 Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.4** Understand the relationship between numbers and quantities; connect counting to cardinality.

**a**. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.

**b**. Understand that the last number name said, tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.

**c**. Understand that each successive number name refers to a quantity that is one larger.

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.

#### (Clarification: Include groups with up to ten objects.).

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students

may compare two- and three-dimensional objects.) (Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.).

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.2** Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem. (Students may monitor and document the daily weather. They can use an icon of the Sun to represent sunny days. They can also use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. They may solve addition and subtraction questions based on their data.) (**Clarification: weather is a perquisite to understanding climate change.**).

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1)

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation. **K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.DL.A.1** Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (Clarification: Limit category counts to be less than or equal to 10) (Students may monitor and document the daily weather. They may use an icon of the Sun to represent sunny days. They may use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. The students may classify, count and sort the categories by count.) (Clarification Statement: weather is a perquisite to understanding climate change.).

**Standards for Mathematical Practice** 

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning.

Essential Questions:	Enduring Understandings:	
<ul> <li>Why is it important to be able to count forward and backward within a sequence?</li> <li>What strategies can we use to connect counting to cardinality?</li> <li>What are the characteristics of different shapes, and how do we describe and compare them?</li> </ul>	<ul> <li>Numbers can be represented in various ways, including through writing, counting, and matching objects.</li> <li>Counting and cardinality are fundamental concepts that allow us to understand the relationship between numbers and quantities.</li> <li>Addition and subtraction are ways to</li> </ul>	
	combine or separate quantities, and	

<ul> <li>How does understanding spatial relationships help us navigate and interact with our environment?</li> <li>How can comparing quantities help us make decisions in real-life situations?</li> <li>What are the values of different coins and bills, and how do we use them in everyday transactions?</li> </ul>	<ul> <li>there are multiple strategies to solve problems efficiently.</li> <li>Shapes have specific attributes and can be described based on their properties and positions in space.</li> <li>Shapes can be combined or divided to create new shapes or larger geometric structures.</li> <li>Understanding the value of coins and bills fosters financial literacy and practical problem-solving skills.</li> </ul>
Knowledge:	Skills:
Students will know	Students will be able to
<ul> <li>Students will know</li> <li>How to recognize a number pattern when counting by ones and tens.</li> <li>How to identify and stating the next number in the sequence.</li> <li>How to count from various starting points.</li> <li>The names and characteristics of basic shapes.</li> <li>That shapes can be recognized regardless of their orientation or size.</li> <li>The characteristics and attributes of two- and three-dimensional shapes.</li> <li>Different representations of addition and subtraction, such as objects, drawings, or verbal explanations.</li> <li>The language and structure of addition and subtraction word problems.</li> </ul>	<ul> <li>Students will be able to</li> <li>Recognize equal quantities in different arrangements.</li> <li>Demonstrating proficiency in counting forward and backward by ones and tens.</li> <li>Recognize that counting can start from any number within the known sequence.</li> <li>Identify and name basic shapes in the environment.</li> <li>Identify and distinguish between different shapes in various orientations.</li> <li>Analyze and compare two- and three-dimensional shapes in different sizes and orientations.</li> <li>Demonstrate addition and subtraction using manipulatives, gestures, or sounds.</li> <li>Apply addition and subtraction skills to real-world contexts, such as monitoring and documenting daily weather.</li> </ul>

# Interdisciplinary Connections

#### 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
- **SL.PE.K.1.** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.

• SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

2020 New Jersey Student Learning Standards for Computer Science and Design Thinking NJSLS 8.1 Computer Science

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

# NJSLS 8.2 Design Thinking

- **8.2.2.ITH.3** Identify how technology impacts or improves life.'
- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

# 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

# NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

# NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

# NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- **9.4.2.CT.3** Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

# **Student Resources**

Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources: Math at Home, books 1, 2, 3 My First Math Book, lesson pages

# Tools of the Mind Connections and Everyday Math Games:

I Have? Who Has? Numbers I Have? Who Has? Shapes I Have? Who Has? Colors Guess My Number Venger Shapes Attribute Superheroes EDM Activity Cards

#### **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5

Flex Day Planning Guidance

#### Technology:

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

#### McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

#### **Literature Connection:**

- Ten Black Dots by Donald Crews
- The Greedy Triangle by Marilyn Burns
- *Rooster is Off to See the World* by Eric Carle
- A Pocket for Corduroy by Don Freeman
- *Round is a Mooncake* by Roseanne Thong
- Ten Little Fish by Audrey Wood
- Splash! by Ann Jonas

#### Websites:

- <u>www.more.starfall.com</u>
- <u>www.abcya.com</u>
- <u>www.gynzy.com</u>
- <u>www.k-5mathteachingresources.com/</u>
- <u>www.turtlediary.com</u>
- www.mathsisfun.com/activity/shapes-sorting.html
- http://illuminations.nctm.org/Activity.aspx?id=3587
- http://www.abcya.com/shapes\_geometry\_game.htm

#### **Stage 2 – Assessment Evidence**

#### **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment

Everyday Math, Readiness activities

Kindergarten Math LinkIt! NJSLS Form A

#### **Formative Assessments:**

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool

# **Summative Assessments:** Everyday Math, End of the Year Assessment Kindergarten Math LinkIt! NJSLS Form C **Performance Task(s):** NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> NJDOE Digital Item Library- Released NJSLA items

# Stage 3 – Learning Plan

# Lesson 2-1 Match Up with Dot Cards

Student monitoring for understanding

Focus: Children play a matching game with Dot Cards to practice recognizing equal quantities in different arrangements.

Practice: Comparing Collections (revisit 1-5)

# Lesson 2-2 Top-It with Dot Cards

Focus: Children play a game with Dot Cards to practice counting and comparing sets. **Practice:** Describing and Comparing Shapes (revisit 1-12)

# Lesson 2-3 Getting to Know Triangles

Focus: Children examine, describe, and compare a variety of triangles and create a triangle collage.

**Practice:** Counting Fingers (revisit 1-3)

# **Lesson 2-4 Number Board**

Focus: Children make Number Boards to reinforce counting skills and principles and visualize the "one more" counting pattern.

Practice: Taking Quick Looks at Dot Patterns and Five Frames (revisit 1-10 and 1-11)

\*\* Flex Day K-5 Everyday Math Flex Day Planning.pdf

# **Lesson 2-5 Pocket Problems**

Focus: Children use concrete, nonverbal experiences to develop their understanding of addition and subtraction.

Practice: Playing Count and Sit (revisit 1-6)

# **Lesson 2-6 How Many Now?**

Focus: Children determine the number of objects in a set when one object is added. **Practice:** Playing Match Up and Top-It with Dot Cards (revisit 2-1 and 2-2)

# Lesson 2-7 2-Day Lesson Introduction to Sorting

Focus: Day 1: Children sort and classify objects in different ways. Day 2: Children compare, analyze, and discuss a variety of sorted collections they created. Practice: Creating Patterns with Pattern Blocks (revisit 1-2 and 1-13)

# Lesson 2-8 Getting to Know Circles

# Pg.114

Pg.110

Pg.102

Pg.106

Pg.118

# Pg.122

Pg.126

**Pg.134** 

<b>Focus:</b> Children examine, describe, and compare circles and create a circle collage. <b>Practice:</b> Using Five Frames (revisit 1-11)	
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 2-9 Ten Frames Focus: Children compose and decompose numbers in various ways on a ten fra informally explore addition and subtraction. Practice: Solving Pocket Problems (revisit 2-5)	<b>Pg.138</b> ame and
Lesson 2-10 Counting Collections Focus: Children practice counting collections in different arrangements. Practice: Sorting Collections (revisit 2-7)	Pg.142
Lesson 2-11 Getting to Know Rectangles Focus: Children explore rectangles and create a rectangle collage. Practice: Playing How Many Now? (revisit 2-6)	Pg.146
Lesson 2-12 Number Stories Focus: Children invent and solve different types of number stories using a vari Practice: Revisiting Shape Collages (revisit 2-3, 2-8, and 2-11)	<b>Pg.150</b> lety of strategies.
** Flex Day 🖻 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 2-13 More Number Stories Focus: Children begin to solve number stories with unknown changes and star Practice: Creating Number Stations for Ten (revisit 1-9)	<b>Pg.154</b> ts.

Unit Plan Title	Unit 3: Reading and Writing Numbers, Making Comparisons,	
	Counting and Cardinality	
Suggested Time Frame	19 days	

#### **Overview / Rationale**

In this unit, children will learn that written numerals are symbols that represent quantities and number words. They will practice reading numerals on cards, spinners, record sheets, and the numbers line through games and other activities. Children's learning will focus on counting and cardinality, measurement and data, and geometry.

#### **Stage 1 – Desired Results**

#### New Jersey Student Learning Standards for Mathematics (2023)

#### **Established Goals:**

K.CC.A.1 Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.4** Understand the relationship between numbers and quantities; connect counting to cardinality.

**a**. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.

**b**. Understand that the last number name said, tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.

**c**. Understand that each successive number name refers to a quantity that is one larger.

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.

(Clarification: Include groups with up to ten objects.).

K.CC.C.7 Compare two numbers between 1 and 10 presented as written numerals.

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.

**K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.DL.A.1** Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (Clarification: Limit category counts to be less than or equal to 10) (Students may monitor and document the daily weather. They may use an icon of the Sun to represent sunny days. They may use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. The students may classify, count and sort the categories by count.) (Clarification Statement: weather is a perquisite to understanding climate change.).

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (**Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.**).

**K.G.B.5** Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes. (Students may design and build a structure to investigate how sunlight warms the Earth's surface, they may build shapes from components and drawing shapes. Throughout the design and building, students may compare two- and three-dimensional objects.) (Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun. Understanding how the Sun provides thermal energy to the Earth's surface is a perquisite to understanding climate change.)

Standards fo	or Mathematical Practice
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Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning

Essential Questions:	Enduring Understandings:	
• How can we accurately and efficiently solve addition and subtraction	<ul> <li>Numbers can be represented in various ways, including through writing,</li> </ul>	
problems?	counting, and matching objects.	
	<ul> <li>Counting and cardinality are</li> </ul>	
	fundamental concepts that allow us to	

<ul> <li>How do we describe and compare shapes based on their attributes and positions?</li> <li>How can we determine if one group of objects has more, fewer, or the same number of objects as another group?</li> <li>What strategies can we use to compare quantities, and how do they help us make decisions?</li> <li>How do we compare written numerals to determine which is greater, less than, or equal to the other?</li> <li>Why is it important to be able to compare numbers?</li> </ul>	<ul> <li>understand the relationship between numbers and quantities.</li> <li>Addition and subtraction are ways to combine or separate quantities, and there are multiple strategies to solve problems efficiently.</li> <li>Shapes have specific attributes and can be described based on their properties and positions in space.</li> <li>Shapes can be combined or divided to create new shapes or larger geometric structures</li> <li>Numbers can be compared as greater than, less than, and equal to.</li> <li>Quantities can be compared using matching and counting strategies.</li> </ul>
Knowledge	Skills:
Knowledge:	
<ul> <li>Students will know</li> <li>The concepts of greater than, less than, and equal to.</li> <li>Strategies for comparing quantities and familiarity with matching and counting.</li> <li>Different arrangements of objects, including in lines, arrays, circles, and scattered configurations The concept of making 10 by adding two numbers together.</li> <li>The measurable attributes of objects, such as height, weight, or size.</li> </ul>	<ul> <li>Students will be able to</li> <li>Comparing quantities of objects using matching and counting strategies.</li> <li>Identifying whether one group has more, fewer, or the same number of objects as another group.</li> <li>Demonstrating proficiency in comparing quantities up to ten objects.</li> <li>Comparing two numbers between 1 and 10 presented as written numerals.</li> <li>Identifying which numeral is greater, less than, or equal to the other.</li> <li>Using objects or drawings to represent additional word stories</li> <li>Describing differences between objects using comparative language.</li> </ul>

#### **Interdisciplinary Connections**

#### 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
- **SL.PE.K.1.** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.
- SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

#### 2020 New Jersey Student Learning Standards for Computer Science and Design Thinking

#### NJSLS 8.1 Computer Science

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

#### NJSLS 8.2 Design Thinking

- **8.2.2.ITH.3** Identify how technology impacts or improves life.'
- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

# 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

#### NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

#### NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

#### NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- **9.4.2.CT.3** Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

#### **Student Resources**

Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources: Math at Home, books 1, 2, 3 My First Math Book, lesson pages

Tools of the Mind Connections and Everyday Math Center Games: I Have? Who Has? Numbers I Have? Who Has? Shapes Venger Shapes Attribute Super Heroes

Centers: Geo Boards Simon Says EDM Activity Cards

#### **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 <u>Flex Day Planning Guidance</u>

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

#### McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

#### **Literature Connection:**

Roll Over! A Counting Song by Merle Peek When a Line Bends. A Shape Begins by Rhonda Gowler Greene Circus Shapes by Stuart J. Murphy Where's My Teddy? by Jez Alborough Is a Blue Whale the Biggest Thing There is? by Robert E. Wells Rosie's Walk The Three Billy Goats Gruff Goldilocks and the Three Bears Pigs at Odds: Fun with Math and Games by Amy Axelrod Go Away Big, Green Monster! by Ed Emberley

#### Websites:

- <u>www.more.starfall.com</u>
- <u>www.abcya.com</u>
- <u>www.gynzy.com</u>
- <u>www.k-5mathteachingresources.com/</u>
- <u>www.turtlediary.com</u>

#### Stage 2 – Assessment Evidence

#### **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

#### **Formative Assessments:**

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

#### Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

#### **Performance Task(s):**

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> NJDOE Digital Item Library- Released NJSLA items

Stage 3 – Learning Plan	
Lesson 3-1Pattern-Block GraphFocus: Children sort, count, compare, and graph pattern blocks by shapePractice:Playing Match Up with Dot and Number Cards (revisit 2-1)	Pg.168
<ul><li>Lesson 3-2 Ten-Bean Spill</li><li>Focus: Children use ten frames to explore number pairs that add to 10.</li><li>Practice: Playing Count and Sit (revisit 1-6)</li></ul>	Pg. 172
<ul> <li>Lesson 3-3 Rope Shapes</li> <li>Focus: Children participate in a cooperative movement activity to deeper shapes.</li> <li>Practice: Solving Pocket Problems (revisit 2-5)</li> </ul>	<b>Pg. 176</b> In their understanding of
Lesson 3-4 Number Books Focus: Children write and represent numbers as they begin to make indiv Practice: Counting Collections (revisit 2-10)	<b>Pg.180</b> vidual number books.
** Flex Day 🖻 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 3-5 Longer or Shorter? Focus: Children compare and describe objects of varying lengths. Practice: Writing Numbers (3 and 4) (revisit 3-4)	Pg. 184
<ul> <li>Lesson 3-6 Obstacle Course Positions</li> <li>Focus: Children use positional language to follow and give direction course.</li> <li>Practice: Writing Numbers (5 and 6) (revisit 3-4)</li> </ul>	<b>Pg. 188</b> ons for an obstacle
<b>Lesson 3-7 2-Day Lesson Comparing Representations</b> <b>Focus:</b> Day 1: Children create matching representations for a number be	<b>Pg. 192</b> etween 5 and 10.

**Focus:** Day 1: Children create matching representations for a number between 5 a Day 2: Children discuss and analyze different representations of numbers.

#### **Practice:** Writing Numbers (7, 8, and 9) (revisit 3-4)

#### Lesson 3-8 Spin a Number

**Focus:** Children practice numeral recognition, counting, and one-to-one correspondence as they play a game.

Practice: Writing Numbers (0 and 10) (revisit 3-4)

#### \*\* Flex Day 🖿 K-5 Everyday Math Flex Day Planning.pdf

### Lesson 3-9 Line Up

**Focus:** Children represent how successive numbers refer to quantities that are one larger (the successor function) in various ways. **Practice:** Exploring Ten Frames (revisit 2-9)

#### Lesson 3-10 Number-Card Activities

# **Focus:** Children use number cards to practice numeral recognition, sequencing numbers, and matching sets and numerals.

Practice: Finding Longer and Shorter Objects (revisit 1-1 and 3-5)

#### Lesson 3-11 Roll and Record

**Focus:** Children roll dice and record rolls to practice counting and number writing and to explore probability informally.

**Practice:** Making String and Toothpick Shapes (revisit 2-3, 2-8, 2-11, and 3-3)

#### Lesson 3-12 Monster Squeeze

**Focus:** Children play a game to practice number recognition and explore number relationships (greater, less).

Practice: Solving Number Stories (revisit 2-12 and 2-13)

\*\* Flex Day 🖿 K-5 Everyday Math Flex Day Planning.pdf

#### Lesson 3-13 Numbers on Slates

**Focus:** Children practice number writing and other numeration skills and establish routines for working with slates.

**Practice:** Following Positional Language Directions (revisit 3-6)

# Pg. 204

### Pg.212

# **Pg. 216**

#### Pg.220

#### Pg. 208

Pg. 200

Unit Plan Title	Unit 4: Counting, (De) Composing Numbers & Shapes, Introduction to Math Tools
Suggested Time Frame	19 days

#### **Overview / Rationale**

In this unit children will practice more advanced oral counting, including counting on from numbers other than 1 and counting by 10s. Children will be introduced to tools that can help them calculate and measure, count, and solve problems.

#### Stage 1 – Desired Results

#### New Jersey Student Learning Standards for Mathematics (2023)

#### **Established Goals:**

**K.CC.A.1** Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.4** Understand the relationship between numbers and quantities; connect counting to cardinality.

**a**. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.

**b**. Understand that the last number name said, tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.

**c**. Understand that each successive number name refers to a quantity that is one larger.

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.

#### (Clarification: Include groups with up to ten objects.).

K.CC.C.7 Compare two numbers between 1 and 10 presented as written numerals.

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation. **K.OA.A.5** Demonstrate {begin new} accuracy and efficiency for addition and subtraction within 5.

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (**Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.**).

**K.G.B.6** Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?".

**K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.DL.A.1** Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (Clarification: Limit category counts to be less than or equal to 10) (Students may monitor and document the daily weather. They may use an icon of the Sun to represent sunny days. They may use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. The students may classify, count and sort the categories by count.) (Clarification Statement: weather is a perquisite to understanding climate change.).

**Standards for Mathematical Practice** 

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning

Essential Questions. Enduring Understandings.	
<ul> <li>Essential Questions:</li> <li>How do you use counting and numbers every day?</li> <li>What can we learn from data?</li> <li>How are measuring units selected?</li> </ul>	<ul> <li>Enduring Understandings:</li> <li>Numbers are used in a variety of ways in everyday life, such as to count things, to identify locations, and to compare groups.</li> <li>We use data to help organize the world around us.</li> <li>Objects have distinct attributes that can be measured with appropriate tools.</li> </ul>

Knowledge:	Skills:
Students will know	Students will be able to
• Shapes have specific attributes that can be	• Sort and classify, and compare shapes.
analyzed, compared, and created.	• Create a graph.
• Numbers are used to count	• Count to tell the number of objects.
and order objects.	Compare numbers
• Number names and the	• Classify objects and count the number of
count sequence.	objects in each category.
• Numbers represent a	• Understand addition as putting together and
quantity that can be	adding to, and understand subtraction as
compared.	taking apart and taking from.
• Objects can be classified and used to make	• Identify and describe shapes.
a pattern.	• Analyze, compare, create, and compose
• Objects have measurable	shapes.
attributes that	• Know number names and the count
	sequence.
	• Describe and compare measurable
	attributes.

### Interdisciplinary Connections

#### 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
- **SL.PE.K.1.** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.
- SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

#### 2020 New Jersey Student Learning Standards for Computer Science and Design Thinking NJSLS 8.1 Computer Science

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

#### NJSLS 8.2 Design Thinking

- 8.2.2.ITH.3 Identify how technology impacts or improves life.'
- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

# 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

#### NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

#### NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

#### NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- **9.4.2.CT.3** Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

#### Student Resources

Texts: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 Flex Day Planning Guidance

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>

#### **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 Flex Day Planning Guidance

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

#### McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

#### **Literature Connection:**

- *3 Little Firefighters* by Stuart J. Murphy
- The Button Story (Frog and Toad are Friends) by Arnold Lobel
- Caps for Sale by Esphyr Slobodkina
- Meet the Teens by Marcie Cooper
- Moja Means One: Swahili Counting Book by Muriel Feelings
- We all Went on Safari: A Counting Journey through Tanzania by Laurie Krebs
- *The Apple Pie Tree* by Zoe Hall
- Cook-a-Doodle-Doo by Janet Stevens and Susan Stevens Crummel
- One Hundred is a Family by Pam Munoz Ryan
- More or Less by Stuart J. Murphy
- How the Stars Fell into the Sky by Jerry Oughton

#### Websites:

- <u>www.more.starfall.com</u>
- <u>www.abcya.com</u>
- <u>www.gynzy.com</u>
- <u>www.k-5mathteachingresources.com/</u>
- <u>www.turtlediary.com</u>
- <u>www.funbrain.com</u>
- <u>www.coolmath.com</u>
- <u>www.mathfrenzy.com</u>
- <u>https://www.youtube.com/watch?v=yQSdKINvrmw</u> count by 10s song
- <u>https://www.youtube.com/watch?v=0VLxWIHRD4E</u> count to 20 song
- <u>http://www.kidslearningstation.com/graphing/kindergarten-graphing.asp</u>

#### **Stage 2 – Assessment Evidence**

#### **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

#### **Formative Assessments:**

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

#### Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

#### **Performance Task(s):**

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> <u>NJDOE Digital Item Library</u>- Released NJSLA items

#### Stage 3 – Learning Plan

#### Focus: Children classify and sort attribute blocks by shape and size and then count and compare the blocks in each group. Practice: Matching Fingers and Numbers (revisit 3-10) Lesson 4-2 **Shapes by Feel** Pg.238 Focus: Children explore, recognize, and describe shapes and their attributes by touch. Practice: Playing Roll and Record (revisit 3-11) Lesson 4-3 **Favorite Colors Graph** Pg. 242 Focus: Children group themselves according to their favorite colors and create a graph to represent and analyze the results. **Practice:** Playing Top-It with Dot Cards (revisit 2-2) Lesson 4-4 **Meet the Calculator** Pg.246 Focus: Children use calculators to practice reading and recording numbers to represent objects. **Practice:** Searching for Numbers (revisit 1-4) \*\* Flex Day 🖻 K-5 Everyday Math Flex Day Planning.pdf Pg.250 Lesson 4-5 **Ten-Frame Ouick Łooks** Focus: Children mentally compose and decompose numbers and relate quantities to 5 and 10 on ten frames to develop fact strategies. **Practice:** Playing Match Up with Ten Frames and Numbers (revisit 2-1, 2-9, and 3-1) Lesson 4-6 **Moving with Teens** Pg.254 Focus: Children count and recognize numbers 10 through 19 in a movement activity. **Practice:** Playing Monster Squeeze (revisit 3-12)

#### Lesson 4-7 Building Hexagons

Lesson 4-1

**Attribute Blocks** 

Focus: Day 1: Children combine pattern blocks in different ways to make a hexagon. Day 2: Children re engage with their work to consider many ways to cover a hexagon.Practice: Playing Spin a Number (revisit 3-8)

#### Lesson 4-8 Building Numbers

**Focus:** Children use connecting cubes to compose and decompose numbers in multiple ways. **Practice:** Feeling for Shapes (revisit 4-2)

# \*\* Flex Day 🕨 K-5 Everyday Math Flex Day Planning.pdf

#### Lesson 4-9 Exploring Weight

**Focus:** Children compare the weights of objects through an exploration of the pan balance. **Practice:** Solving Number Stories (revisit 2-12 and 2-13)

#### Lesson 4-10 Exploring Capacity

Pg.270

Pg.274

#### Pg. 258

Pg. 234

# Pg. 266

<b>Focus:</b> Children compare the capacities of containers. <b>Practice:</b> Solving Pattern-Block Puzzles (revisit 4-7)		
Lesson 4-11 Counting by 10s Focus: Children learn and practice skip counting by 10s. Practice: Making Rope Shapes (revisit 3-3)	Pg. 278	
Lesson 4-12Top-It with Number CardsPg. 282Focus: Children play a game with number cards to practice comparing written numerals.Practice: Playing Count and Sit Variations (revisit 1-6 and 4-11)		
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf		
Lesson 4-13 Number-Grid Exploration Focus: Children explore the Number Grid and use it as a counting tool. Practice: Comparing Capacities (revisit 4-10)	Pg. 286	

Unit Plan Title	Unit 5: Exploring Shapes in the Environment, Teen Numbers, and Ways to Represent Addition	
Suggested Time Frame	19 days	

#### **Overview / Rationale**

In this unit, children will build an understanding of place value, 2-dimensional shapes, symbolic representation of addition, and exploring teen numbers. Children's learning will focus on number and operations in base ten, operations and algebraic thinking, and counting and cardinality.

## Stage 1 – Desired Results

## New Jersey Student Learning Standards for Mathematics (2023)

**Established Goals:** 

**K.CC.A.1** Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. (Clarification: Include groups with up to ten objects.).

K.CC.C.7 Compare two numbers between 1 and 10 presented as written numerals.

**K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.2** Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem. (Students may monitor and document the daily weather. They can use an icon of the Sun to represent sunny days. They can also use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. They may solve addition and subtraction questions based on their data.) (**Clarification: weather is a perquisite to understanding climate change.**).

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (**Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.**).

**K.G.B.5** Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes. (Students may design and build a structure to investigate how sunlight warms the Earth's surface, they may build shapes from components and drawing shapes. Throughout the design and building, students may compare two- and three-dimensional objects.) (Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun. Understanding how the Sun provides thermal energy to the Earth's surface is a perquisite to understanding climate change.) K.G.B.6 Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?".

**K.NBT.A.1** Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.

## **Standards for Mathematical Practice**

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning

Essential Questions:	Enduring Understandings:
<ul> <li>Why do we count?</li> <li>What are the different shapes in our world?</li> <li>What happens when we combine</li> </ul>	<ul> <li>Students will understand that</li> <li>Everything can be counted.</li> <li>Number names tell us how many objects are in groups and allow us to</li> </ul>
groups?	<ul> <li>objects are in groups and allow us to count in order and compare groups of objects.</li> <li>All objects have a shape with a specific name.</li> <li>Adding is putting groups together and making more</li> </ul>

Knowledge:	Skills:
<ul> <li>Students will know</li> <li>How to represent and compare teen numbers.</li> <li>How to model numbers stories with counters and the addition symbol.</li> <li>How to generate combinations that add to 10.</li> <li>How to use manipulatives to explore the concept that teen numbers represent "10 and some more ones."</li> <li>How to identify shapes in their environment and use positional words to describe their locations.</li> <li>How to describe and draw shapes as well as combine them to create new shapes.</li> </ul>	<ul> <li>Students will be able to</li> <li>Read and write numbers from 0 to 20 and represent at least 10 objects with a numeral.</li> <li>Solve simple number stories and problems involving addition and subtraction, using objects, drawings, or other strategies.</li> <li>Find the number that makes 10 when added to a given number, using a ten frame for support.</li> <li>Compose and decompose numbers 11-19 into ten ones and some further ones, using a double ten frame for support.</li> <li>Describe objects in the environment using names of 2-dimensional shapes, and understand many terms for relative positions of objects, even if they don't consistently produce these terms independently yet.</li> <li>Model familiar shapes by drawing, but their drawings may not be totally accurate due to developing fine motor skills.</li> </ul>

## Interdisciplinary Connections

## 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
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2020 New Jersey Student Learning Standards for Computer Science and Design Thinking

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- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

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- **8.2.2.ITH.3** Identify how technology impacts or improves life.'
- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

## 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

## NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

## NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

## NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- **9.4.2.CT.3** Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

## **Student Resources**

Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources:

Math at Home, books 1, 2, 3 My First Math Book, lesson pages

Tools of the Mind Connections and Everyday Math Center Games:

100s Number Line Games Guess My Number Addition and Subtraction Math Magic I Have, Who Has? Shapes Concept of Ten Mystery Shape Numerals Game EDM Activity Cards

## **Centers:**

Geo Boards Simon Says

**Teacher Resources** 

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

## **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 <u>Flex Day Planning Guidance</u>

## **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

## Websites:

McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

## Literature Connection:

- Mouse Count by Ellen Stoll Walsh
- Bunny Party by Rosemary Wells
- Equal Shmequal by Virginia L. Kroll
- Little Quack by Lauren Thompson
- Shape by Shape by Suse MacDonald
- Mouse Shapes by Ellen Stoll Walsh
- Grandfather Tang's Story by Ann Tompert

## Websites:

- <u>http://illuminations.nctm.org/Activity.aspx?id=3565</u> Ten Frame Activities
- <u>http://www.ictgames.com/funkymum.html</u> Funky Mummy Addition to 10
- <u>http://illuminations.nctm.org/Activity.aspx?id=3587</u> Shape Tool
- <u>https://www.abcya.com/games/number\_bubble\_counting</u> Counting to 100
- <u>http://illuminations.nctm.org/Lesson.aspx?id=3813</u> Making Tens: Finding Addends That Sum to Ten

## Stage 2 – Assessment Evidence

## **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

## Formative Assessments:

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

## Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

## **Performance Task(s):**

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> NJDOE Digital Item Library- Released NJSLA items

Stage 3 – Learning Plan	
<ul> <li>Lesson 5-1 The 100th Day of School</li> <li>Focus: Children celebrate the 100th day of school by counting to 100 in a varie and creating and describing 100 collections.</li> <li>Practice: Exploring the Number Grid (revisit 4-13)</li> </ul>	Pg. 300 ety of ways
Lesson 5-2 Roll and Record with Dot Dice Focus: Children find, record, and analyze sums of dice rolls. Practice: Finding Combinations of Ten (revisit 3-2)	Pg.304
Lesson 5-3 Ten Bears on a Bus Focus: Children play a cooperative game to generate combinations that add to Practice: Graphing Favorite School Activities (revisit 4-3)	<b>Pg. 308</b> 10.
Lesson 5-4Find and Draw ShapesFocus: Children describe and draw shapes found in pictures.Practice: Moving with Teens (revisit 4-6)	Pg. 312
** Flex Day 🖿 K-5 Everyday Math Flex Day Planning.pdf	
<ul> <li>Lesson 5-5 Shapes All Around</li> <li>Focus: Children identify shapes on a "shape walk" and use positional words to their locations.</li> <li>Practice: Taking Quick Looks at Ten Frames (revisit 4-5)</li> </ul>	Pg. 316 describe
Lesson 5-6 Teen Partners Focus: Children use fingers to explore the concept that teen numbers repress more ones." Practice: Solving Number Stories (revisit 2-12 and 2-13)	<b>Pg. 320</b> sent "10 and some
Lesson 5-7 Seats at the Party Focus: Day 1: Children solve a comparison number story and justify, or "prove Day 2: Children discuss and analyze different solutions and arguments. Practice: Playing Roll and Record with Dot Dice (revisit 5-2)	<b>Pg. 324</b> e," their solutions.
Lesson 5-8Teens on Double Ten FramesFocus: Children represent and compare teen numbers.Practice: Playing Count and Sit Variations (revisit 1-6 and 4-11)	Pg. 332

** Flex Day 🗎 K-5 Everyday Math Flex Day Planning.pdf		
Lesson 5-9 The Equal Symbol (=) Focus: Children learn about the equal symbol. Practice: Playing Top-It with Number Cards (revisit 4-12)	Pg. 336	
Lesson 5-10 The Addition Symbol (+) Focus: Children model number stories with counters and the addition symbol. Practice: Playing Ten Bears on a Bus (revisit 5-3)	Pg. 340	
Lesson 5-11 Growing Train Focus: Children model addition concretely and symbolically through a game. Practice: Drawing Shapes from Pictures (revisit 5-4)	Pg. 344	
Lesson 5-12Number ScrollsPg. 348Focus: Children write numbers on scrolls to deepen their understanding of the count seq and place value.Practice: Playing Monster Squeeze (revisit 3-12)		
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf		
Lesson 5-13 Shape Combinations Focus: Children combine shapes to create new shapes. Practice: Building Numbers (revisit 4-8)	Pg. 352	

Unit Plan Title	Unit 6: Describing and Comparing 3-Dimensional Shapes and Measurable Attributes	
Suggested Time Frame	19 days	

#### **Overview / Rationale**

In this unit, students will continue to explore 2-dimensional shapes. They will explore real-world examples of 3-dimensional shapes. Students will make connections and distinguish between 2D and 3D shapes. They will continue to describe objects based on measurable attributes such as length, weight and capacity.

## **Stage 1 – Desired Results**

## New Jersey Student Learning Standards for Mathematics (2023)

## **Established Goals:**

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies.

## (Clarification: Include groups with up to ten objects.).

K.CC.C.7 Compare two numbers between 1 and 10 presented as written numerals.

**K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.2** Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem. (Students may monitor and document the daily weather. They can use an icon of the Sun to represent sunny days. They can also use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. They may solve addition and subtraction questions based on their data.) (**Clarification: weather is a perquisite to understanding climate change.**).

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation.

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.A.3** Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.).

## **Standards for Mathematical Practice**

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

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<ul> <li>Essential Questions:</li> <li>Why do we count?</li> <li>What are the different shapes in our world?</li> <li>What happens when we combine groups?</li> </ul>	<ul> <li>Enduring Understandings:</li> <li>Everything can be counted. Number names tell us how many objects are in groups and allow us to count in order and compare groups of objects.</li> <li>All objects have a shape with a specific name.</li> <li>Adding is putting groups together and making more.</li> </ul>
Knowledge: Students will know	Skills: Students will be able to
<ul> <li>How to represent and compare teen numbers.</li> <li>How to model numbers stories with counters and the addition symbol.</li> <li>How to generate combinations that add to 10.</li> </ul>	<ul> <li>Read and write numbers from 0 to 20 and represent at least 10 objects with a numeral.</li> <li>Solve simple number stories and problems involving addition and subtraction, using objects, drawings, or other strategies.</li> </ul>

• How to use manipulatives to explore	• Find the number that makes 10 when added
the concept that teen numbers represent	to a given number, using a ten frame for
"10 and some more ones."	support.
• How to identify shapes in their	• Compose and decompose numbers 11-19
environment and use positional words	into ten ones and some further ones, using
to describe their locations.	a double ten frame for support.
• How to describe and draw shapes as	• Describe objects in the environment using
well as combine them to create new	names of 2-dimensional shapes, and
shapes.	understand many terms for relative
	positions of objects, even if they don't
	consistently produce these terms
	independently yet.
	• Model familiar shapes by drawing, but
	their drawings may not be totally accurate
	due to developing fine motor skills.

## Interdisciplinary Connections

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## 2020 New Jersey Student Learning Standards for Computer Science and Design Thinking NJSLS 8.1 Computer Science

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

## NJSLS 8.2 Design Thinking

- 8.2.2.ITH.3 Identify how technology impacts or improves life.'
- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

# 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

## NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

## NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

## NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- **9.4.2.CT.3** Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

#### **Student Resources**

Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources: Math at Home, books 1, 2, 3 My First Math Book, lesson pages

## Tools of the Mind Connections and Everyday Math Center Games:

Venger Measurement Find Peanut Attribute Superheroes I Have, Who Has? Categories Math Magic Concept of Ten I Have, Who Has? Addition and Subtraction Guess My Number Addition and Subtraction EDM Activity Cards

**Centers:** Geo Boards Simon Says

## **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

## **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 Flex Day Planning Guidance

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

#### McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

## Literature Connection:

- Tall by Jez Alborough
- Pet Show by Ezra Jack Keats
- Five Little Ducks by Raffi
- I Love Trains! by Philemon Sturges
- This Train by Paul Collicutt

## Websites:

- <u>http://illuminations.nctm.org/Activity.aspx?id=3565</u> Ten Frame Activities
- <u>http://www.sheppardsoftware.com/mathgames/earlymath/shapes\_shoot.htm</u> Shape Sorting
- <u>http://illuminations.nctm.org/Lesson.aspx?id=583</u> Sorting Time Lesson
- <u>http://illuminations.nctm.org/Lesson.aspx?id=702</u> Measuring Length/Distance Lesson

## Stage 2 – Assessment Evidence

## **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

## Formative Assessments:

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

## Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

## Performance Task(s):

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> <u>NJDOE Digital Item Library</u>- Released NJSLA items

Stage 3 – Learning Plan		
Lesson 6-1Body Heights with StringFocus: Children use string to compare their body heights to classroom objects.Practice: Playing I Spy with Shapes (revisit 5-5)	Pg. 366	
Lesson 6-2 Length Line Up Focus: Children compare and order straws by length. Practice: Using the Pan Balance (revisit 4-9)	Pg. 370	
Lesson 6-3 Types of Pets Graph Focus: Children sort, count, and compare as they make and interpret a graph about Practice: Playing Teens on Double Ten Frames (revisit 5-8)	<b>Pg. 374</b> pets.	
Lesson 6-4 Solid-Shapes Museum Focus: Children name, describe, and compare 3-dimensional shapes in everyday of Practice: Playing Roll and Record with Dot Dice (revisit 5-2)	<b>Pg. 378</b> pjects.	
** Flex Day 🖿 K-5 Everyday Math Flex Day Planning.pdf		
Lesson 6-5 Flat and Solid Shapes Focus: Children analyze differences and relationships among 2- and 3-dimensional Practice: Graphing Numbers of Pets (revisit 6-3)	<b>Pg. 382</b> shapes.	
Lesson 6-6 "What's My Rule?" Fishing Focus: Children figure out and apply sorting rules as they play a game. Practice: Ordering Body Heights with String (revisit 6-1 and 6-2)	Pg. 386	
Lesson 6-7Tall Enough to Ride?Pg. 390Focus: Day 1: Children use stick-on notes to measure their heights to determine whether they are tall enough to ride an amusement park ride. Day 2: Children share and discuss their strates for measuring and whether their stick-on note measurements make sense.Practice: Playing Growing Train (revisit 5-11)		
** Flex Day K-5 Everyday Math Flex Day Planning.pdf		
Lesson 6-8The Subtraction Symbol (-)Focus: Children model number stories with counters and the subtraction symbol.Practice: Finding Shapes All Around (revisit 5-5 and 6-4)	Pg. 398	
Lesson 6-9Disappearing TrainFocus: Children model subtraction concretely and symbolically through a game.Practice: Combining Shapes (revisit 5-13)		
Lesson 6-10 Attribute Spinner Focus: Children describe, analyze, and compare measurable and geometric attribute game.	<b>Pg. 406</b> es through a	

Practice: Making Tens with Ten Frames (revisit 2-9 and 4-5)	
Lesson 6-11Hiding BearsFocus: Children play a game to practice finding combinations that add to 10.	Pg. 410
<b>Practice:</b> Counting to the Number of the Day (revisit Routine 1 and 4-11)	
** Flex Day 🗎 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 6-12 Growing and Disappearing Train	Pg.414
<b>Focus:</b> Children practice addition and subtraction in a game. <b>Practice:</b> Playing Guess My Number (revisit 3-13)	
Lesson 6-13 Number Stories with Symbols (+, -, and =)	Pg. 418
<b>Focus:</b> Children model number stories with equations. <b>Practice:</b> Playing Teens on Double Ten Frames or Top-It (revisit 5-8)	

Unit Plan Title	Unit 7: Developing Addition and Subtraction Strategies, Number	
	Sense, Accuracy and Efficiency	
Suggested Time Frame	19 days	

#### **Overview / Rationale**

In this unit, students will connect their conceptual understanding of operations to specific strategies for addition and subtraction. They will continue to develop fluency and number sense through exposure to multiple strategies for problem solving.

## Stage 1 – Desired Results

#### New Jersey Student Learning Standards for Mathematics (2023)

#### **Established Goals:**

**K.CC.A.1** Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.4** Understand the relationship between numbers and quantities; connect counting to cardinality.

**a**. When counting objects, say the number names in the standard order, pairing each object with one and only one number name and each number name with one and only one object.

**b**. Understand that the last number name said, tells the number of objects counted. The number of objects is the same regardless of their arrangement or the order in which they were counted.

**c**. Understand that each successive number name refers to a quantity that is one larger.

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. **(Clarification: Include groups with up to ten objects.).** 

**K.CC.C.7** Compare two numbers between 1 and 10 presented as written numerals.

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.2** Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem. (Students may monitor and document the daily weather. They can use an icon of the Sun to represent sunny days. They can also use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. They may solve addition and subtraction questions based on their data.) (**Clarification: weather is a perquisite to understanding climate change.**).

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation. **K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.DL.A.1** Classify objects into given categories; count the numbers of objects in each category and sort the categories by count. (**Clarification: Limit category counts to be less than or equal to 10**) (Students may monitor and document the daily weather. They may use an icon of the Sun to represent sunny days. They may use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. The students may classify, count and sort the categories by count.) (Clarification Statement: weather is a perquisite to understanding climate change.)

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.A.3** Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (**Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.**).

**K.NBT.A.1** Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.

## **Standards for Mathematical Practice**

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning

Essential Questions:	Enduring Understandings:
<ul> <li>What happens when we combine groups and what happens when we take groups apart?</li> <li>Why do we count?</li> <li>How can I make a number bigger or smaller?</li> </ul>	<ul> <li>Adding is putting groups together and making more; subtracting is taking groups apart and making less.</li> <li>Everything can be counted. Number names tell us how many objects are in groups and allow us to count in order and compare groups of objects.</li> <li>Addition and subtraction combining or separating small amounts.</li> </ul>
<ul> <li>Knowledge: Students will know</li> <li>How to use double ten frames to count out and compare sets of 10-19 objects.</li> <li>How to make and check estimates using comparison and counting strategies.</li> <li>How to create and solve number stories and represent them with pictures and mathematical symbols.</li> <li>How to decompose numbers in multiple ways.</li> <li>How to identify 2-dimensional representations of 3-dimensional objects.</li> <li>How to ask questions about attributes to identify and describe a mystery block.</li> </ul>	<ul> <li>Skills: Students will be able to</li> <li>Count as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; and count out sets of between 1 and 20 objects.</li> <li>Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group.</li> <li>Solve addition and subtraction word problems, and add and subtract within 10.</li> <li>Decompose numbers 10 or lower into pairs in more than one way and record each decomposition with a drawing or equation</li> <li>Identify shapes as two- or three-dimensional.</li> <li>Compose simple shapes to form larger shapes.</li> </ul>

## **Interdisciplinary Connections**

## 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
- **SL.PE.K.1.** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.

• SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly. 2020 New Jersey Student Learning Standards for Computer Science and Design Thinking

## **NJSLS 8.1 Computer Science**

- 8.1.2.DA.1 Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs. •
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- **8.2.2.ETW.2** Identify the natural resources needed to create a product.

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- 9.4.2.CT.3 Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- **9.4.2.DC.7** Describe actions peers can take to positively impact climate change.

## **Student Resources**

## Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources: Math at Home, books 1, 2, 3 My First Math Book, lesson pages

## **Tools of the Mind Connections and Everyday Math Center Games:**

Number Line Activities

Numerals Game

Concept of Ten

**Find Peanut** 

I Have, Who Has? Categories

EDM Activity Cards

**Centers:** 

Geo Boards Simon Says EDM Activity Card

#### **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 Flex Day Planning Guidance

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

McGrawHill connect-ED

Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

## **Texts: Literature Connection:**

- Dominoes Around the World by Mary D. Lankford
- Cubes, Cones, Cylinders, & Spheres by Tana Hoban
- Just a Little Bit by Ann Tompert
- The Best Vacation Ever by Stuart J. Murphy
- 12 Ways to Get to 11 by Eve Merriam
- Animals on Board by Stuart J. Murphy

## Websites:

http://illuminations.nctm.org/Activity.aspx?id=3565 Ten Frame Activities http://www.sheppardsoftware.com/mathgames/earlymath/shapes\_shoot.htm Shape Sorting http://illuminations.nctm.org/Activity.aspx?id=3564 Five Frame http://illuminations.nctm.org/Activity.aspx?id=3521 Geometric Shapes http://illuminations.nctm.org/Activity.aspx?id=3526 Skip Counting http://www.abcya.com/addition.htm Addition http://www.abcya.com/counting\_sorting\_comparing.htm Counting, Comparing http://illuminations.nctm.org/Lesson.aspx?id=3250 Frogs on a Log Lesson (Using a Number Line for Addition

## Stage 2 – Assessment Evidence

#### **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

#### **Formative Assessments:**

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

#### Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

## **Performance Task(s):**

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> NJDOE Digital Item Library- Released NJSLA items

Stage 3 – Learning Plan	
Lesson 7-1Number Line Addition and SubtractionFocus : Children add and subtract on a walk-on number line.Practice: Revisiting the Solid-Shapes Museum (revisit 6-4 and 6-5)	Pg. 432
<ul> <li>Lesson 7-2 Domino Addition</li> <li>Focus : Children add the dots on dominoes, match the totals to written numerals, an addition number sentences.</li> <li>Practice: Playing "What's My Rule?" Fishing (revisit 6-6)</li> </ul>	Pg. 436 nd record the
Lesson 7-3 Teen Collections Focus : Children use double ten frames to count out and compare sets of 10–19 obj Practice: Playing Monster Squeeze (revisit 3-12)	<b>Pg. 440</b> ects.
<ul> <li>Lesson 7-4 Solid-Shapes Match Up</li> <li>Focus : Children play a game to practice identifying 2-dimensional representations</li> <li>3-dimensional objects.</li> <li>Practice: Telling Number Stories with Symbols (revisit 6-13)</li> </ul>	<b>Pg. 444</b> of
<ul> <li>** Flex Day</li> <li>K-5 Everyday Math Flex Day Planning.pdf</li> <li>Lesson 7-5 Count and Skip Count with Calculators</li> <li>Focus : Children count on by 1s and count by 10s on calculators.</li> <li>Practice: Playing Hiding Bears (revisit 6-11)</li> </ul>	Pg. 448
Lesson 7-6 Pan Balance: Leveling	Pg. 452

<b>Focus :</b> Children use a pan balance as a tool to explore and compare weights. <b>Practice:</b> Doing Ouick Looks: Double Ten Frames (revisit 4.5 and 5.8)	
<b>Practice:</b> Doing Quick Looks: Double Ten Frames (revisit 4-5 and 5-8)	
Lesson 7-7 Representing Survey Data Focu : Day 1: Children conduct surveys and represent their results. Day 2: The class different data representations and discusses characteristics that contribute to clear representations.	•
Practice: Playing Roll and Record with Dot Dice (revisit 5-2)	
** Flex Day K-5 Everyday Math Flex Day Planning.pdf	
Lesson 7-8 Estimation Jar Focus : Children make and check estimates using comparison and counting strategie Practice: Playing Attribute Spinner (revisit 6-10)	<b>Pg. 464</b> es.
Lesson 7-9 Bead Combinations Focus : Children decompose numbers in multiple ways. Practice: Estimating Beans (revisit 7-8)	Pg. 468
<ul> <li>Lesson 7-10 Class Number-Story Book</li> <li>Focus: Children create and solve number stories and represent them with pictures ar mathematical symbols.</li> <li>Practice: Playing Growing and Disappearing Train (revisit 6-12)</li> </ul>	<b>Pg. 472</b> nd
Lesson 7-11 Class Collection Focu : Children use a growing collection of objects to count and to record data. Practice: Solving Pattern-Block Puzzles (revisit 4-7)	Pg. 476
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 7-12 Dice Addition Focu : Children play a game to develop fluency with addition facts within 5. Practice: Playing Number-Grid Cover-Up (revisit 4-13)	Pg. 480
Lesson 7-13 Mystery Block Focus: Children ask questions about attributes to identify and describe a mystery blo Practice: Playing Frog Hop (revisit 7-1)	<b>Pg. 484</b> ock.

Unit Plan Title	Unit 8: Fact Accuracy and Efficiency and 3-Dimensional Shapes
Suggested Time Frame	19 days

#### **Overview / Rationale**

In this unit, children will build upon prior knowledge to explore number pairs that add to ten and develop fluency with addition and subtraction within five. They will also continue their exploration of 3-dimensional shapes through tactile experiences

## Stage 1 – Desired Results

## New Jersey Student Learning Standards for Mathematics (2023)

**Established Goals:** 

K.CC.A.1 Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. **(Clarification: Include groups with up to ten objects.).** 

K.CC.C.7 Compare two numbers between 1 and 10 presented as written numerals.

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.2** Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem. (Students may monitor and document the daily weather. They can use an icon of the Sun to represent sunny days. They can also use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. They may solve addition and subtraction questions based on their data.) (**Clarification: weather is a perquisite to understanding climate change.**).

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation. **K.OA.A.5** Demonstrate {begin new} accuracy and efficiency for addition and subtraction within 5.

**K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

**K.M.A.2** Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter.

**K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to.

K.G.A.2 Correctly name shapes regardless of their orientations or overall size.

**K.G.A.3** Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid").

**K.G.B.4** Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). (Students may design and build a structure, using common objects found in the classroom, to investigate how sunlight warms the Earth's surface. Throughout the design and building, students may compare two- and three-dimensional objects.) (**Clarification Statement: Examples of Earth's surface could include sand, soil, rocks, and water.**).

**K.G.B.5** Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes. (Students may design and build a structure to investigate how sunlight warms the Earth's surface, they may build shapes from components and drawing shapes.

Throughout the design and building, students may compare two- and three-dimensional objects.) (Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun. Understanding how the Sun provides thermal energy to the Earth's surface is a perquisite to understanding climate change.) K.G.B.6 Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?".

**K.NBT.A.1** Compose and decompose numbers from 11 to 19 into ten ones and some further ones, e.g., by using objects or drawings, and record each composition or decomposition by a drawing or equation (e.g., 18 = 10 + 8); understand that these numbers are composed of ten ones and one, two, three, four, five, six, seven, eight, or nine ones.

## Standards for Mathematical Practice

Make sense of problems and persevere in solving them.

Reason abstractly and quantitatively.

Construct viable arguments and critique the reasoning of others.

Model with mathematics.

Use appropriate tools strategically.

Attend to precision.

Look for and make use of structure.

Look for and express regularity in repeated reasoning

Essential Questions:	Enduring Understandings:
• How do mathematical operations relate to	• The relationships among the operations and
each other?	their properties promote computational
• What kinds of experiences help develop	fluency.
number sense?	• Number sense develops through
• What is a dimension?	experience.

	• A dimension is a measure of width, height or length.
<ul> <li>Knowledge: Students will know</li> <li>How to use counting as a way to measure and compare lengths of time.</li> <li>How to count forward from numbers other than 1 throughout the 1-100 sequence.</li> <li>How to find number pairs that add to 10.</li> <li>How to decompose numbers to find the missing part of 10.</li> <li>How to use their sense of touch to recognize, describe, and analyze 3-dimensional shapes and their attributes.</li> <li>How to model 2- and 3-dimensional shapes.</li> </ul>	<ul> <li>or length.</li> <li>Skills: Students will be able to</li> <li>Count to at least 100 by 1s and by 10s.</li> <li>Count forward by 1s to at least 100 starting from numbers other than 1.</li> <li>Find number pairs that add to 10 and record them with drawings or equations.</li> <li>Compose, decompose, and understand numbers 11-19 as ten ones and some further ones; record with a drawing or equation.</li> <li>Analyze and compare 2- and 3-dimensional shapes in different sizes and orientations, using informal descriptive language.</li> </ul>
	<ul> <li>Model shapes in the world by building shapes from components and drawing shapes.</li> </ul>

## **Interdisciplinary Connections**

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- SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

## 2020 New Jersey Student Learning Standards for Computer Science and Design Thinking

## NJSLS 8.1 Computer Science

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
- **8.1.2.AP.4** Break down a task into a sequence of steps.

## NJSLS 8.2 Design Thinking

- 8.2.2.ITH.3 Identify how technology impacts or improves life.'
- 8.2.2.ETW.2 Identify the natural resources needed to create a product.

## 2020 New Jersey Student Learning Standards for Career Readiness, Life Literacies, and Key Skills

## NJSLS 9.1 Personal Financial Literacy

• 9.1.2. FI.1 Differentiate the various forms of money and how they are used (e.g., coins, bills, checks, debit and credit cards).

## NJSLS 9.2 Career Awareness, Exploration, Preparation, and Training

- 9.1.2.CAP.1 Make a list of different types of jobs and describe the skills associated with each job.
- 9.1.2.CAP.2 Explain why employers are willing to pay individuals to work.

## NJSLS 9.4 Life Literacies and Key Skills

- 9.4.2.CI.1 Demonstrate openness to new ideas and perspectives.
- **9.4.2.CT.3** Use a variety of types of thinking to solve problems (e.g., inductive, deductive).
- 9.4.2.DC.7 Describe actions peers can take to positively impact climate change.

## **Student Resources**

## Text: McGraw Hill Education Everyday Mathematics, Kindergarten, 4th Edition, 2016

Resources: Math at Home, books 1, 2, 3 My First Math Book, lesson pages

## Tools of the Mind Connections and Everyday Math Center Games:

Venger Drawing Pattern Block Stackers Math Magic Market Farm I Have, Who Has? Skip Counting 2s, 5s, 10s I Have, Who Has? Addition/Subtraction EDM Activity Cards

## **Centers:**

Geo Boards Simon Says

## **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

## **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 <u>Flex Day Planning Guidance</u>

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>
- Devices: SMART / Promethean Interactive Boards

#### Websites:

#### McGrawHill connect-ED

#### Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

## **Texts: Literature Connection:**

Castle by David Macaulay Cathedral by David Macaulay Pyramid by David Macaulay This is the Way We Go to School by Edith Baer The Tortoise and the Hare What's the Difference? An Endangered Animal Subtraction Story by Suzanne Slade More, Fewer, Less by Tana Hoban One Is a Snail, Ten Is a Crab by April Pulley Sayre and Jeff Sayre

## Websites:

http://www.theproblemsite.com/junior/estimation.asp Estimation http://www.abcya.com/numerical\_order.htm Numerical Order http://www.abcya.com/addition.htm Addition http://illuminations.nctm.org/Activity.aspx?id=3526 Skip Counting http://illuminations.nctm.org/Activity.aspx?id=3563 Number Equivalents

## Stage 2 – Assessment Evidence

## **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt*! NJSLS Form A

## **Formative Assessments:**

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

## Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

## Performance Task(s):

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> <u>NJDOE Digital Item Library</u>- Released NJSLA items

Stage 3 – Learning Plan	
Lesson 8-1Solid Shapes by FeelFocus: Children use their sense of touch to recognize, describe, and analyze 3-dirshapes and their attributes.Practice: Counting the Class Collection (revisit 7-11)	<b>Pg. 498</b> nensional
Lesson 8-2 Marshmallow and Toothpick Shapes Focus: Children model 2-dimensional and 3-dimensional shapes. Practice: Representing Number Stories (revisit 7-10)	Pg. 502
Lesson 8-3 Counting to Measure Time Focus: Children explore counting as a way to measure and compare lengths of tim Practice: Constructing Curved Shapes (revisit 8-2)	<b>Pg.506</b> ne.
Lesson 8-4 Interrupted Counting Focus: Children count forward from numbers other than 1 throughout the 1–100 s Practice: Playing Hiding Bears (revisit 6-11)	Pg. 510 sequence.
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 8-5 Dice Subtraction Focus: Children play a game to develop fluency with subtraction facts within 5. Practice: Counting the Class Collection (revisit 7-11)	Pg. 514
Lesson 8-6 Craft-Stick Bundles Focus: Children use bundles of ten and single craft sticks to represent numbers gr Practice: Representing Survey Data (revisit 7-7)	Pg.518 reater than ten.
Lesson 8-7 Birds on Wires Focus: Day 1: Children find number pairs that add to 10. Day 2: Children share describe patterns they see, and discuss how they can use the patterns to find more Practice: Pattern-Block Puzzles: Stage 2 (revisit 1-2 and 4-7)	
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
<ul> <li>Lesson 8-8 Car Race</li> <li>Focus: Children play a game to practice decomposing numbers and finding a mise part of 10.</li> <li>Practice: Identifying 3-D Shapes by Feel (revisit 8-1)</li> </ul>	<b>Pg. 530</b> sing
Lesson 8-9Number Stories with CalculatorsFocus: Children solve number stories with calculators.Practice: Making Bead Combinations of 10 (revisit 7-9)	Pg. 534
<ul> <li>Lesson 8-10 Nonconsecutive Numbers</li> <li>Focus: Children compare numbers and place them in order from smallest (least) t (greatest).</li> <li>Practice: Estimating Pennies (revisit 7-8)</li> </ul>	<b>Pg. 538</b> o largest

Lesson 8-11 Addition Top-It Focus: Children play a game with number cards to gain fluency with addition. Practice: Playing What's My Rule? with Patterns (revisit 6-6)	Pg. 542
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
<ul> <li>Lesson 8-12 Function Machines</li> <li>Focus: Children learn about function machines and use them to practice basic addit and subtraction problems.</li> <li>Practice: Playing Roll and Record with Dot Dice (revisit 5-2)</li> </ul>	<b>Pg. 546</b> tion
Lesson 8-13 Name-Collection Posters Focus: Children explore equivalent names for numbers. Practice: Playing Addition Games (revisit 7-12 or 8-11, or both)	Pg. 550

Unit PlanTitle	Unit 9: Spatial Relations, Thinking, and Measurable Attributes
Suggested Time Frame	19 days

#### **Overview / Rationale**

In this unit, students will explore measurable attributes and develop spatial relations and thinking. They will use tactile experiences in real-world contexts to become acclimated with geometry and measurement. Students will measure, analyze and compare items using height, width, area, weight and capacity.

## Stage 1 – Desired Results

## New Jersey Student Learning Standards for Mathematics (2023)

## **Established Goals:**

**K.CC.A.1** Count to 100 by ones and tens.

**K.CC.A.2** Count forward beginning from a given number within the known sequence (instead of having to begin at 1).

**K.CC.A.3** Write numbers from 0-20. Represent a number of objects with a written numeral 0-20 (with 0 representing a count of no objects).

**K.CC.B.5** Count to answer "how many?" questions about as many as 20 things arranged in a line, a rectangular array, or a circle, or as many as 10 things in a scattered configuration; given a number from 1–20, count out that many objects.

**K.CC.C.6** Identify whether the number of objects in one group is greater than, less than, or equal to the number of objects in another group, e.g., by using matching and counting strategies. **(Clarification: Include groups with up to ten objects.).** 

**K.CC.C.7** Compare two numbers between 1 and 10 presented as written numerals.

**K.OA.A.1** Represent addition and subtraction up to 10 with objects, fingers, mental images, drawings, sounds (e.g., claps), acting out situations, verbal explanations, expressions, or equations.

**K.OA.A.2** Solve addition and subtraction word problems, and add and subtract within 10, e.g., by using objects or drawings to represent the problem. (Students may monitor and document the daily weather. They can use an icon of the Sun to represent sunny days. They can also use an icon of a cloud to represent cloudy day, and an icon of a raindrop to represent rainy days. They may solve addition and subtraction questions based on their data.) (**Clarification: weather is a perquisite to understanding climate change.**).

**K.OA.A.3** Decompose numbers less than or equal to 10 into pairs in more than one way, e.g., by using objects or drawings, and record each decomposition by a drawing or equation (e.g., 5 = 2 + 3 and 5 = 4 + 1).

**K.OA.A.4** For any number from 1 to 9, find the number that makes 10 when added to the given number, e.g., by using objects or drawings, and record the answer with a drawing or equation. **K.OA.A.5** Demonstrate {begin new} accuracy and efficiency for addition and subtraction within 5.

**K.M.A.1** Describe measurable attributes of objects, such as length or weight. Describe several measurable attributes of a single object.

K.M.A.2 Directly compare two objects with a measurable attribute in common, to see which object has "more of"/"less of" the attribute, and describe the difference. For example, directly compare the heights of two children and describe one child as taller/shorter. K.M.B.3 Understand that certain objects are coins and dollars, and that coins and dollars represent money. Identify the values of all U.S. coins and the one-dollar bill. **K.G.A.1** Describe objects in the environment using names of shapes, and describe the relative positions of these objects using terms such as above, below, beside, in front of, behind, and next to. **K.G.A.2** Correctly name shapes regardless of their orientations or overall size. K.G.A.3 Identify shapes as two-dimensional (lying in a plane, "flat") or three-dimensional ("solid"). **K.G.B.5** Model shapes in the world by building shapes from components (e.g., sticks and clay balls) and drawing shapes. (Students may design and build a structure to investigate how sunlight warms the Earth's surface, they may build shapes from components and drawing shapes. Throughout the design and building, students may compare two- and three-dimensional objects.) (Clarification Statement: Examples of structures could include umbrellas, canopies, and tents that minimize the warming effect of the sun. Understanding how the Sun provides thermal energy to the Earth's surface is a perquisite to understanding climate change.) K.G.B.6 Compose simple shapes to form larger shapes. For example, "Can you join these two triangles with full sides touching to make a rectangle?". **Standards for Mathematical Practice** Make sense of problems and persevere in solving them. Reason abstractly and quantitatively. Construct viable arguments and critique the reasoning of others. Model with mathematics. Use appropriate tools strategically. Attend to precision. Look for and make use of structure. Look for and express regularity in repeated reasoning **Essential Questions: Enduring Understandings:** How do geometric models describe spatial Students will understand that... relationships? Geometry and spatial sense offer ways to Why do I measure? interpret and reflect on our physical How are geometric shapes and objects environment. classified? Measurement describes the attributes of • objects and events. Analyzing geometric relationships develops reasoning and justification skills. **Knowledge:** Skills: Students will know... Students will be able to ... How to use tools to measure and compare Compare two numbers between 1 and at lengths of time in seconds, and make least 10 presented as written numerals. connections to counting.

• How to add and represent "doubles"	Represent addition and subtraction
addition facts.	concretely, verbally, and symbolically (with
• How to identify and use addition and	expressions and equations).
subtraction rules.	• Fluently add and subtract within 5.
• How to use shape and positional language	• Describe measurable attributes of objects,
to describe objects in their environment.	and describe several measurable attributes
• How to explore measurable attributes of an	of a single object.
object in their environment (their	• Describe objects in the environment using
backpack)	shape names, and describe the relative
• Create classroom maps (using 2- and/or	positions of these objects.
3-dimensional shapes).	• Correctly name basic 2- and 3-dimensional
	shapes regardless of their orientations or
	size.

## **Interdisciplinary Connections**

#### 2023 New Jersey Student Learning Standards for English Language Arts

- **RI.IT.K.3.** With prompting and support, describe the connection between two individuals, events, ideas, or pieces of information in a text.
- **W.IW.K.2**. Use a combination of drawing, dictating, and writing to compose informative/explanatory texts to convey ideas.
- **W.SE.K.6.** With guidance and support from adults, recall information from experiences or gather information from provided sources to answer a question.
- **SL.PE.K.1.** Participate in collaborative conversations with diverse partners about kindergarten topics and texts with peers and adults in small and larger groups.
- SL.AS.K.6. Speak audibly and express thoughts, feelings, and ideas clearly.

## 2020 New Jersey Student Learning Standards for Computer Science and Design Thinking

## **NJSLS 8.1 Computer Science**

- **8.1.2.DA.1** Collect and present data, including climate change data, in various visual formats.
- **8.1.2.DA.4** Make predictions based on data using charts or graphs.
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Resources:

Math at Home, books 1, 2, 3 My First Math Book, lesson pages

#### Tools of the Mind Connections and Everyday Math Center Games:

Pattern Block Stackers

I Have, Who Has? Addition/Subtraction

Pattern Guessing

Math Magic

Venger Measurement

Attribute Superheroes

I Have, Who Has? Categories

EDM Activity Cards

Centers: Geo Boards Simon Says EDM Activity Cards

#### **Teacher Resources**

**Texts:** McGraw Hill Education **Everyday Mathematics, Kindergarten,** 4th Edition, 2016, ISBN 978-0-02-141409-3

#### **Resources:**

Everyday Math, Teacher Lesson Guide, Volumes 1 & 2 Everyday Math, Assessment Handbook Everyday Math, Resources for the Kindergarten Classroom Everyday Math, Math Masters Everyday Math K-5 Flex Day Planning Guidance

#### **Technology:**

- Google Suite: Docs, Sheets, Slides, Forms
- <u>New Jersey Climate Education Hub</u>

• Devices: SMART / Promethean Interactive Boards

## Websites:

McGrawHill connect-ED

#### Math vocabulary

http://www.corestandards.org/Math/Content/mathematics-glossary/glossary/ http://partnersforlearning.org/wp-content/uploads/2014/09/Common-Core-Academic-Voc abulary-Mathematics-K-12.pdf

## Literature Connection:

The Secret Birthday Message by Eric Carle

Mapping Penny's World by Loreen Leedy

Me on the Map by Joan Sweeney

My Map Book by Sara Fanelli

Where Do I Live? by Neil Chesanow

Ten Little Fish by Audrey Wood

Spaghetti and Meatballs for All! By Marilyn Burns

Kids Around the World Celebrate!: The Best Feasts and Festivals from Many Lands by Lynda Jones

Children Just Like Me: Celebrations! By Anabel Kindersley

## Websites:

http://www.abcya.com/addition.htm Addition http://www.abcya.com/base\_ten\_bingo.htm Base Ten Bingo http://illuminations.nctm.org/Activity.aspx?id=3565 Ten Frame http://www.abcya.com/interactive 100 number chart.htm Interactive Number Chart

## **Stage 2 – Assessment Evidence**

## **Pre-Assessments:**

Everyday Math, Beginning of the Year assessment Everyday Math, Readiness activities Kindergarten Math *LinkIt!* NJSLS Form A

## Formative Assessments:

Kindergarten Math *LinkIt*! NJSLS Form B Daily Assessment Check-in tool Student monitoring for understanding

## Summative Assessments:

Everyday Math, End of the Year Assessment Kindergarten Math *LinkIt*! NJSLS Form C

## **Performance Task(s):**

NJSLA practice test problems: <u>https://nj.mypearsonsupport.com/practice-tests/math/</u> NJDOE Digital Item Library- Released NJSLA items

Stage 3 – Learning Plan	
Lesson 9-1Make My DesignFocus: Children play a game using shape and positional language to describe and pattern-block designs.Practice: Graphing Favorite Math Games (revisit 4-3)	Pg. 564 re-create
Lesson 9-2 Subtraction Top-It Focus: Children play a game with number cards to gain fluency with subtraction. Practice: Reviewing Function Machines (revisit 8-12)	Pg. 568
Lesson 9-3 "What's My Rule?" with Numbers Focus: Children identify and use addition and subtraction rules. Practice: Counting the Class Collection (revisit 7-11)	Pg. 572
Lesson 9-4 Backpack Math: Height, Width, and Area Focus: Children explore measurable attributes of backpacks. Practice: Playing Make My Design (revisit 9-1)	Pg. 576
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 9-5 Backpack Math: Weight and Capacity Focus: Children compare the capacity and weight of backpacks. Practice: Playing Subtraction Games (revisit 8-5 and 9-2)	Pg. 580
Lesson 9-6 Roll and Record with Numeral Dice Focus: Children add dice numerals and record the expressions. Practice: Creating a Concrete Model of the Classroom (revisit 3-6 and 9-1)	Pg. 584
<ul> <li>Lesson 9-7 Making Classroom Maps</li> <li>Focus: Day 1: Children create classroom maps. Day 2: Children compare and conclassroom maps and use them to follow directions.</li> <li>Practice: Playing Car Race (revisit 8-8)</li> </ul>	Pg. 588 ntrast their
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
<ul><li>Lesson 9-8 Uniform Weights on a Pan Balance</li><li>Focus: Children use a pan balance to explore units of weight.</li><li>Practice: Counting On and Back from Higher Numbers (revisit 8-4)</li></ul>	Pg. 596
<ul> <li>Lesson 9-9 Measuring Time in Seconds</li> <li>Focus: Children use tools to measure and compare lengths of time in seconds, and connections to counting.</li> <li>Practice: Solving Number Stories (revisit 7-10)</li> </ul>	<b>Pg. 600</b> l make
Lesson 9-10 Doubles on Double Ten Frames Focus: Children add and represent "doubles" addition facts.	Pg. 604

Practice: Following Treasure Maps (revisit 9-7)	
Lesson 9-11 Fishing for Ten (K.M.B.3)	Pg. 608
Focus: Children play a game to practice finding combinations that add to	o 10.
<b>Practice:</b> Taking Quick Looks at Ten Frames (revisit 4-5 and 9-10)	
** Flex Day 🕒 K-5 Everyday Math Flex Day Planning.pdf	
Lesson 9-12 Math Celebration Preparation	Pg. 612
Focus: Children apply math skills to prepare for a celebration.	
Practice: Estimating a Snack (revisit 7-8)	
Lesson 9-13 Math Celebration	Pg. 618
<b>Focus:</b> Children apply counting, operations, measurement, and geometry celebration.	skills during a class
<b>Practice:</b> Playing Favorite Math Games (revisit 9-1)	

## **Accommodations and Modifications**

Below please find a list of suggestions for accommodations and modifications to meet the diverse needs of our students. Teachers should consider this a resource and understand that they are not limited to the recommendations included below.

An accommodation *changes* HOW *a student learns*; the change needed does not alter the grade-level standard. A modification *changes* WHAT *a student learns*; the change alters the grade-level expectation.

#### Special Education and 504 Plans

All modifications and accommodations must be specific to each individual child's IEP (Individualized Educational Plan) or 504 Plan.

- Pre-teach or preview vocabulary
- Repeat or reword directions
- Have students repeat directions
- Use of small group instruction
- Pair visual prompts with verbal presentations
- Ask students to restate information, directions, and assignments
- Repetition and time for additional practice
- Model skills/techniques to be mastered
- Extended time to complete task/assignment/work
- Provide a copy of class notes
- Strategic seating (with a purpose eg. less distraction)
- Flexible seating
- Repetition and additional practice
- Use of manipulatives
- Use of assistive technology (as appropriate)
- Assign a peer buddy
- Emphasize key words or critical information by highlighting
- Use of graphic organizers
- Scaffold with prompts for sentence starters
- Check for understanding with more frequency
- Provide oral reminders and check student work during independent practice
- Chunk the assignment broken up into smaller units, work submitted in phases
- Encourage student to proofread assignments and tests
- Provide regular home/school communication
- Teacher checks student planner
- Provide student with clear expectations in writing and grading criteria for assignments (rubrics)

## Testing Accommodations:

Students should receive all testing accommodations for Benchmark assessments that they receive for State testing.

- Setting: Alternate setting for assessments, small groups, screens to block distractions
- Presentation: large print, test readers, use of audio, fewer questions on each page
- Response: answer verbally, use large block answer sheet, speech-to-text dictation, accept short answers
- Allow for retakes

- Provide study guides
- Use of reference aids such as glossary, multiplication tables, calculator
- Choice of test format (multiple-choice, essay, true-false)
- Alternate ways to evaluate (projects or oral presentations instead of written tests)
- Open-book or open-note tests

## <u>Multilingual Learners:</u>

All modifications and accommodations should be specific to each individual child's LEP level as determined by the WIDA screening or ACCESS, utilizing the WIDA Can Do Descriptors.

- Pre-teach or preview vocabulary
- Repeat or reword directions
- Have students repeat directions
- Use of small group instruction
- Scaffold language based on their Can Do Descriptors
- Alter materials and requirements according to Can Do Descriptors
- Adjust number of paragraphs or length of writing according to their Can Do Descriptor
- TPR (Total Physical Response-Sheltered Instruction strategy) Demonstrate concepts through multi-sensory forms such as with body language, intonation
- Pair visual prompts with verbal presentations
- Repetition and additional practice
- Model skills and techniques to be mastered
- Native Language translation (peer, assistive technology, bilingual dictionary)
- Emphasize key words or critical information by highlighting
- Use of graphic organizers
- Scaffold with prompts for sentence starters
- Check for understanding with more frequency
- Use of self-assessment rubrics
- Increase one-on-one conferencing; frequent check ins
- Use study guide to organize materials
- Make vocabulary words available in a student created vocabulary notebook, vocabulary bank, Word Wall, or vocabulary ring
- Extended time
- Select text complexity and tiered vocabulary according to Can Do Descriptors
- Projects completed individually or with partners
- Use online dictionary that includes images for words: <u>http://visual.merriamwebster.com/</u>.
- Use online translator to assist students with pronunciation: <u>http://www.reverso.net/text\_translation.aspx?lang=EN</u>.

## Students at Risk of Failure:

- Use of self-assessment rubrics for check-in
- Pair visual prompts with verbal presentations
- Ask students to restate information and/or directions
- Opportunity for repetition and additional practice
- Model skills/techniques to be mastered
- Extended time

- Provide copy of class notes
- Strategic seating with a purpose
- Provide students opportunity to make corrections and/or explain their answers
- Support organizational skills
- Check daily planner
- Encourage student to proofread work
- Assign a peer buddy
- Build on students' strengths based on Multiple Intelligences: Linguistic (verbal); Logical (reasoning); Musical/Rhythmic; Intrapersonal Intelligence (understanding of self); Visual Spatial Intelligence; Interpersonal Intelligence (the ability to interact with others effectively); Kinesthetic (bodily); Naturalist Intelligence; and Learning Styles: Visual; Auditory; Tactile; Kinesthetic; Verbal

## High Achieving:

**Extension Activities** 

- Allow for student choice from a menu of differentiated outcomes; choices grouped by complexity of thinking skills; variety of options enable students to work in the mode that most interests them
- Allow students to pursue independent projects based on their individual interests
- Provide enrichment activities that include more complex material
- Allow opportunities for peer collaboration and team-teaching
- Set individual goals
- Conduct research and provide presentation of appropriate topics
- Provide students opportunity to design surveys to generate and analyze data to be used in discussion
- Allow students to move through the assignment at their own pace (as appropriate)

## Strategies to Differentiate to Meet the Needs of a Diverse Learning Population

- Vocabulary Sorts-students engage with the vocabulary word by sorting into groups of similar/different rather than memorizing definitions
- Provide "Realia" (real life objects to relate to the five senses) and ask questions relating to the senses
- Role Play-students create or participate in role playing situations or Reader's Theater
- Moving Circle-an inside and outside circle partner and discuss, circles moves to new partner (Refer to Kagan Differentiated Strategies)
- Brainstorm Carousel-Large Post Its around the room, group moves in a carousel to music. Group discusses topic(s) and responses on paper. Groups rotate twice to see comments of others. (Refer to Kagan Differentiated Strategies)
- Gallery Walk-Objects, books, or student work is displayed. Students examine artifacts and rotate.
- Chunking-chunk reading, tests, questions, homework, etc to focus on particular elements.
- Think Pair Share Write
- Think Talk Write
- Think Pair Share

- Note-taking -can be done through words, pictures, phrases, and sentences depending on level
- KWL (Know, Want to Know, Learned)/KWHL(Know, What to Know, How Will I Learn, learned)/KWLS (Know, Want to Know, Learned, Still Want to Know) /KWLQ (Know, What to Know, Learned, Questions I Still Have) Charts
- Corners Cooperative Learning Strategy: http://cooperativelearningstrategies.pbworks.com/w/page/28234420/Corners.
- Circle Map strategy- place the main topic in a small circle and add student ideas in a bigger circle around the topic. Students may use their native language with peers to brainstorm.
- Flexible grouping -as a whole class, a small group, or with a partner, temporary groups are created:

http://www.teachhub.com/flexible-grouping-differentiated-instruction-strategy.

• Jigsaw Activities -cooperative learning in a group, each group member is responsible for becoming an "expert" on one section of the assigned material and then "teaching" it to the other members of the team: <u>http://www.adlit.org/strategies/22371/</u>.

## Everyday Math K-5 Flex Day Planning Guidance

#### Goal:

- □ Collaborate with grade level PLCs to review Flex Day planning guidance document
- □ Identify possible stations/centers for current unit and upcoming Flex Day
- □ Create a shared Google doc to document Flex Day plan(s).

#### Flex Day:

- □ INTENTIONAL Day in our curriculum map that should be used for re-teaching, differentiation, and enrichment.
- □ Flex day should be designed to include Everyday Math activities to address targeted areas of growth
- □ Small group instruction should be planned based on classroom observations and data

## Flex Day Designs

Arrangement	Description
Small Groups (All)	All students involved in the same whole class practice (Games, Readiness, Extra Practice or Enrichment, Math Boxes, Projects). All students in small groups meet at the teacher table to review a specific lesson- content or skill. All students are assigned to a small group and cycle through the small group instruction
Small Groups (Targeted)	All students involved in the same whole class practice (Games, Readiness, Extra Practice, Enrichment, Math Boxes). A targeted group of students meet at the teacher table to review a specific lesson- content or skill. Students in the small group may work with the teacher for an amount of time needed (15-30 mins).
4 Stations (4 x 15min)	Teacher introduces 4 stations and students in small groups cycle through all 4 math stations. One of the centers may include work with the teacher at a station.
3 Stations (3 x 20min)	Teacher introduces 3 stations and students in small groups cycle through all 3 math stations. One of the centers may include work with the teacher at a station.
2 Stations (2 x 30min)	Teacher introduces 2 stations and students in small groups cycle through 2 math stations.
Personalized Learning	Each student works independently on EM activities selected for them.

#### **Reminders/Tips:**

Use formative assessment data to drive your planning. Your Unit\_Assessment Check Ins (ACI) tracker from the week can be used to identify groups for Flex Day and the lessons to revisit for small groups (Assessment Handbook)

- □ What lessons did students struggle with most? >> Use the EM resources from this lesson
- □ Which students struggled?>> Identify your groups
- □ What were students successful with? >> Add Enrichment activities
- EM resources not used during the lessons can be placed into student folders during the week for Flex Day.
- □ In ConnectEd, find the *updated* EM4 Mastery Expectation chart. This is your Go To reminder about when students are expected to master math topics. Go to Menu>Grade Level Resources

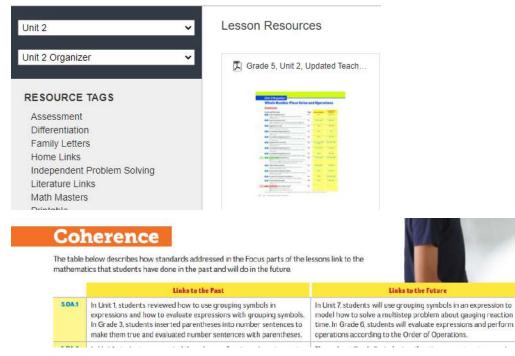
#### Grade-Level Resources



□ In ConnectEd, there are *updated* resources and strategies for differentiation, including supporting ELLS for each lesson. Go to Resources> Differentiation Support Lesson



In ConnectEd in the *updated* Unit Organizer, review the Coherence table.
 Go to Menu>Resources> Unit # Organizer> Grade Unit Updated Teacher



#### Math Center/Station ideas:

- Readiness activities can be used the Friday before the lesson the following week.
- □ Use Unit-specific games
- □ Have ready made games in baggies/box
- □ "Make a Math Box" (template in Math Masters (MM))
- Students can work on their writing and reasoning skills with:
  - Math Master Book
    - Exit Slip, Number Stories
  - □ Assessment Handbook
    - Weekly Math Log, Number Story Math Log, Sample math Work, Discussion of My Math work, Exit Slip
- □ Vocabulary development can be done on 4 -Square graphic organizer (MM)
- Students can work on Independent Problems Solving (NEW resource in ConnectEd). Go to Menu> Resources> Unit #> Unit # Organizer and you will see all of the IPSs for the unit.

🔀 Inde	pendent Problem Solving 2a
	Material and Annual Statements

- □ Students can make corrections to a Unit Assessment.
- □ If chromebooks are available- students can play EM games (digital version).
- □ Activity cards
- Enrichment activities should be implemented to provide challenging opportunities to all students.
- □ Have a choice station- students select what they would like to work on.
- □ Independent reading time from EM Literature List

			SEP	TEMBER				
Day	Unit	EDM LESSON	NJSLS		Day	Unit	EDM LESSON	NJSLS
1	1	Establishing Routines			13	FLEX	Additional practice, differentiation, interventions	
2	1	Establishing Routines			14	1-9	Number Stations	K.CC.B.4a, K.CC.B.4b, K.CC.C.5, K. OA.A.3, K.OA.A.5
3	1	Establishing Routines			15	1-10	Quick Looks	K.CC.B.4b, K.OA.A.3, K.OA.A 5
4	1-1	Partner Match	K.M.A.1 K.M.A.2		16	FLEX	Additional practice, differentiation, interventions	
5	1-2	Introduction to Pattern Blocks	K.G.A.2, K.G.B.4, K.G.B.6		17	1-11	Five Frames	K.CC.B.4a, K.CC.B.4b, K.CC.C.5, K.
		Gotcha: A Counting Game	K.CC.B.4a, K.CC.B.4b, K.CC.				Describing Shapes	0a.a.3, k.0a.a.5 K.G.B.4
6	1-3	Number Walk	C.5		18	1-12		
7	1-4	Additional practice, differentiation,	K.CC.A.3					
8	FLEX	interventions						
9	1-5	Getting to Know Numbers	K.CC.C.3, K.CC.B.4α-c, K. CC.C.5			adminis	ng the district assessment calendar, ter the <b>beginning of year assessment</b> .	
10	1-6	Count and Sit	K.CC.A.1, K.CC.A.2				this face-to-face assessment over several a few children each day	
11	1-7	Class Birthdays	K.CC.B.4a, K.CC.B.4b, K.CC. C.5, K.CC.C.6					
12	1-8	Class Age Graph	K.CC.B.4a, K.CC.B.4b, K.CC. C.5, K.CC.C.6					
				CTOBER				
Day	Unit	EDM LESSON	NJSLS		Day	Unit	EDM LESSON	NJSLS
19	1-13	Shape Patterns	K.G.A.1, K.G.A.2		31	2-8	Getting to Know Circles	K.G.A.1, K.G.A.2, K.G.B.4
20	FLEX	Additional practice, differentiation, interventions			32	2-9	Ten Frames	K.CC.B.4a, K.CC.B.4b, K.CC.C.5 K.OA.A.3,K.OA.A.4
21	2-1	Match Up with Dot Cards	K.CC.B.4a, K.CC.B.4b, K.CC. C.5, K.CC.C.6		33	2-10	Counting Collections	K.CC.B.4a, K.CC.B.4b, K.CC. C.5
22	2-2	Top-It with Dot Cards	K.CC.B.4a, K.CC.B.4b, K.CC. C.5, K.CC.C.6		34	2-11	Getting to Know Rectangles	K.G.A.1, K.G.A.2, K.G.B.4
	2-3	Getting to Know Triangles					Additional practice, differentiation,	K.G.A.1, K.G.A.2, K.G.D.4
23	2-4	Number Board	K.G.A.1, K.G.A.2, K.G.B.4 K.CC.C.3, K.CC.B.4α-c, K.		35	FLEX	interventions	
24		Additional practice, differentiation,	CC.C.5		36	2-12	Number Stories	K.OA.A.1, K.OA.A.2,
25	FLEX	interventions			37	2-13	More Number Stories	K.OA.A.1, K.OA.A.2,
26	2-5	Pocket Problems	K.OA.A.1, K.OA.A.2,		38	FLEX	Additional practice, differentiation, interventions	
27	2-6	How Many Now?	K.CC.C.2, K.CC.B.4a-c, K. CC.C.5		39	FLEX	Additional practice, differentiation, interventions	
28	2-7	Day 1:Introduction to Sorting: Open Response and Reengagement	K.M.A.1, K.DL.A.1					
	2-7	Day 2: Introduction to Sorting: Open Response and Reengagement						
29		Additional practice, differentiation,	K.M.A.1, K.DL.A.1					
30	FLEX	interventions	NO	VEMBER				
Day	Unit	EDM LESSON	NJSLS	VENDER	Day	Unit	EDM LESSON	NJSLS
40	3-1	Pattern-Block Graph	K.CC.C.5, K.CC.C.6, K.DL.A.		52	3-10	Number-Card Activities	K.CC.A.1, K.CC.A.3, K.CC.B.4a, K.CC.B.4b, K.CC.B.4c
		Ten-Bean Spill	K.CC.B.4b, K.OA.A.1,K.OA.A.					K.CC.A.3, K.CC.B.4b, K.CC.B 5, K.CC.C.6
41	3-2	Rope Shapes	3, K.OA.A.4		53	3-11	Roll and Record Additional practice, differentiation,	5, N.CC.C.6
42	3-3		K.G.A.2, K.G.B.4, K.G.B.5		54	FLEX	interventions	
43	3-4	Number Books Additional practice, differentiation,	K.CC.A.3, K.CC.B.5					
44	FLEX	Additional practice, differentiation, interventions						
45	3-5	Longer or Shorter?	K.M.A.1 K.M.A.2					
46	3-6	Obstacle Course Positions	K.G.A.1					
47	3-7	Comparing Representations: Open Response and Reengagement	K.CC.A.3, K.CC.B.4b, K.CC.B. 5, K.CC.C.6					
		Comparing Representations: Open Response	K.CC.A.3, K.CC.B.4b, K.CC.B.					
48	3-7	and Reengagement Additional practice, differentiation,	5, K.CC.C.6					
49	FLEX	interventions						
50	3-8	Spin a Number	K.CC.A.3, K.CC.B.4α					
51	3-9	Line Up	K.CC.A.2, K.CC.A.3, K.CC.B. 4a, K.CC.B.4b, K.CC.B.4c					
	Unit	EDM LESSON	DE NJSLS	CEMBER	Day	Unit	EDM LESSON	NJSLS
Dav							Additional practice, differentiation,	NJOLO
Day	0.10	Monster Squeeze	K.CC.A.3, K.CC.C.7		67	FLEX	interventions	
Day 55	3-12		К.СС.А.2, К.СС.А.3, К.СС.В.					K.CC.A.3, K.CC.C.5,K.CC.C.6
		Numbers on Slates Additional practice, differentiation,	K.CC.A.2, K.CC.A.3, K.CC.B. 4b, K.CC.B.4c, K.CC.B.5		68	4-8	Building Numbers	K.CC.A.3, K.CC.C.5,K.CC.C.6 K.OA.A.3

		Attribute Blocks	K.CC.C.5, K.CC.C.6, K.M.A.1, K.				Additional practice, differentiation,	
58	4-1	Shapes by Feel	DL.A.1, K.G.A.2 K.G.A.2, K.G.B.4		70	FLEX	interventions	
59	4-2	Favorite Colors Graph	K.CC.C.5, K.CC.C.6, K.DL.A.					
60	4-3	Meet the Calculator	1					
61	4-4		K.CC.A.3, K.CC.C.5					
62	FLEX	Additional practice, differentiation, interventions						
63	4-5	Ten-Frame Quick Looks	K.OA.A.3, K.OA.A.4, K.OA.A. 5					
64	4-6	Moving with Teens	K.CC.A.1, K.CC.A.3					
65	4-7	Building Hexagons: Open Response and Reengagement	K.G.A.1, K.G.A.2, K.G.B.6					
66	4-7	Building Hexagons: Open Response and Reengagement	K.G.A.1, K.G.A.2, K.G.B.6					
				NUARY	_			
Day	Unit	EDM LESSON Additional practice, differentiation,	NJSLS		Day	Unit	EDM LESSON Teen Partners	NJSLS
71	FLEX	interventions			83	5-6		K.CC.A.3, K.CC.B.5, K.NBT.A.1
72	4-10	Exploring Capacity	K.M.A.1 K.M.A.2		84	5-7	Seats at the Party: Open Response and Reengagement	K.CC.C.6, K.CC.C.7, K.OA.A.1, K. OA.A.2
73	4-11	Counting by 10s	K.CC.A.1, K.CC.A.2		85	5-7	Seats at the Party: Open Response and Reengagement	K.CC.C.6, K.CC.C.7, K.OA.A.1, K. OA.A.2
74	4-12	Top-It with Number Cards	K.CC.A.3, K.CC.C. 7		86	5-8	Teens on Double Ten Frames	K.CC.A.3, K.CC.B.5, K.CC.C.6, K. CC.C.7, K.NBT.A.1
75	4-13	Number-Grid Exploration	K.CC.A.1, K.CC.A.2, K.CC.A.3		87	FLEX	Additional practice, differentiation, interventions	
76	FLEX	Additional practice, differentiation, interventions			88	5-9	The Equal Symbol (=)	K.CC.B.5, K.CC.C.6, K.OA.A.3
77	5-1	The 100th Day of School	K.CC.A.1,K.CC.B.5, K.M.A.1 K.M.A.2					
		· · ·	K.CC.A.3, K.CC.C.5, K.OA.A.2,					
78	5-2	Roll and Record with Dot Dice	K.OA.A.3 K.CC.B.5, K.OA.A.1,K.OA.A.3,			Following the district assessment calendar, administer the Middle of year assessment. Spread this face-to-face assessment over several		
79	5-3	Ten Bears on a Bus	K.OA.A.4 K.G.A.1, K.G.A.2, K.G.B.4, K.G.					
80	5-4	Find and Draw Shapes	B.5			days a	few children each day	
81	FLEX	Additional practice, differentiation, interventions						
82	5-5	Shapes All Around	K.G.A.1, K.G.A.2					
			FE	BRUARY				
Day	Unit	EDM LESSON	NJSLS			11	EDM LESSON	NUCL C
					Day	Unit		NJSLS
89	5-10	The Addition Symbol (+)	K.OA.A.1, K.OA.A.2		101	6-6	What's My Rule? Fishing	K.CC.C.5, K.CC.C.6, K.DL.A.1
89 90		The Addition Symbol (+) Growing Train						
			K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K.		101	6-6	What's My Rule? Fishing Tall Enough to Ride?: Open Response and	K.CC.C.5, K.CC.C.6, K.DL.A.1
90 91	5-11 Flex	Growing Train Additional practice, differentiation,	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2		101 102 103	6-6 6-7	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2
90 91 92	5-11 FLEX 5-12	Growing Train Additional practice, differentiation, interventions Number Scrolls	K.OA.A.1, K.OA.A.2 K.CCA.2 K.CCB.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G.		101 102 103 104	6-6 6-7 6-7 6-8	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (-) Additional practice, differentiation,	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2
90 91 92 93	5-11 FLEX 5-12 5-13	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation,	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3		101 102 103 104 105	6-6 6-7 6-7 6-8 FLEX	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (–) Additional practice, differentiation, interventions	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1.
90 91 92 93 94	5-11 FLEX 5-12 5-13 FLEX	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6		101 102 103 104 105 106	6-6 6-7 6-7 6-8 FLEX 6-9	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95	5-11 FLEX 5-12 5-13 FLEX 6-1	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String	K.OAA.1, K.OAA.2 K.CC.A.2 K.CC.B.5, K.OAA.1, K. OAA.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2		101 102 103 104 105	6-6 6-7 6-7 6-8 FLEX	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (–) Additional practice, differentiation, interventions	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2
90 91 92 93 94	5-11 FLEX 5-12 5-13 FLEX	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6		101 102 103 104 105 106	6-6 6-7 6-7 6-8 FLEX 6-9	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95	5-11 FLEX 5-12 5-13 FLEX 6-1	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.C.5, K.CC.C.6, KDLA.1		101 102 103 104 105 106	6-6 6-7 6-7 6-8 FLEX 6-9	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95 96	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2		101 102 103 104 105 106	6-6 6-7 6-7 6-8 FLEX 6-9	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95 96 97	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.C.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4		101 102 103 104 105 106	6-6 6-7 6-7 6-8 FLEX 6-9	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95 96 97 98	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation,	K.OAA.1, K.OAA.2 K.CC.A.2 K.CC.B.5, K.OAA.1, K. OAA.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.C.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4		101 102 103 104 105 106	6-6 6-7 6-7 6-8 FLEX 6-9	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95 96 97 98 99 99 100	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes	K.OAA.1, K.OAA.2 K.CCA.2, K.CCB.5, K.OAA.1, K. OAA.2 K.CCA.1, K.CCA.2, K.CCA.3 K.G.A.1, K.GA.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CCC.5, K.CCC.6, K.DLA.1 K.GA.1, K.GA.2, K.GA.3, K.G. B.4	IARCH	101 102 103 104 105 106 107	6-6 6-7 6-8 FLEX 6-9 6-10	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (–) Additional practice, differentiation, interventions Disappearing Train Attribute Spinner	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G. B.4
90 91 92 93 94 95 96 97 98 99 100 Day	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5 Unit	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.C.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.C.5, K.OA.A.1, K.OA.A.3,		101 102 103 104 105 106 107	6-6 6-7 6-8 FLEX 6-9 6-10	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and Reengagement         Tall Enough to Ride?: Open Response and Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation, interventions         Disappearing Train         Attribute Spinner         EDM LESSON         Representing Survey Data: Open Response and	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G.
90 91 92 93 94 95 96 97 98 99 100 Day 108	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5 Unit 6-11	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON Hiding Bears	K.OAA.1, K.OAA.2 K.CCA.2 K.CC.B.5, K.OAA.1, K. OAA.2 K.CC.A.1, K.CCA.2, K.CCA.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B. K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.C.5,K.OA.A.1, K.OAA.3, K.OAA.4 K.CC.A.3, K.CC.C.6, K.CC.C.7,	MARCH	101 102 103 104 105 106 107 107 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	6-6 6-7 6-8 FLEX 6-9 6-10 	What's My Rule? Fishing         Tall Enough to Ride?: Open Response and         Reengagement         The Subtraction Symbol (-)         Additional practice, differentiation,         interventions         Disappearing Train         Attribute Spinner         EDM LESSON         Representing Survey Data: Open Response and Reengagement	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G. B.4 NJSLS K.CC.B.5, K.CC.C.6, K.DLA.1 K.CC.A.5, K.CC.C.5, K.
90 91 92 93 94 95 96 97 98 99 100 Day 108 109	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5 Unit 6-11 6-12	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON Hiding Bears Growing and Disappearing Train	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.C.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.C.5, K.OA.A.1, K.OA.A.3, K.OA.A.4 K.CC.A.3, K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2		101 102 103 104 105 106 107 107 0 0 0 0 0 107 120 121	6-6 6-7 6-8 FLEX 6-9 6-10 Unit 7-7	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (-) Additional practice, differentiation, interventions Disappearing Train Attribute Spinner  EDM LESSON Representing Survey Data: Open Response and Reengagement Estimation Jar Additional practice, differentiation,	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A2 K.MA.1 K.MA2, K.GA2, K.G. B.4 NJSLS K.CC.B.5, K.CC.C.6, K.DLA.1
90 91 92 93 94 95 96 97 98 99 100 Day 108	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5 Unit 6-11 6-12 6-13	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON Hiding Bears	K.OAA.1, K.OAA.2 K.CCA.2 K.CC.B.5, K.OAA.1, K. OAA.2 K.CC.A.1, K.CCA.2, K.CCA.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B. K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.C.5,K.OA.A.1, K.OAA.3, K.OAA.4 K.CC.A.3, K.CC.C.6, K.CC.C.7,		101 102 103 104 105 106 107 107 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	6-6 6-7 6-8 FLEX 6-9 6-10 Unit 7-7 7-8 FLEX	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (-) Additional practice, differentiation, interventions Disappearing Train Attribute Spinner EDM LESSON Representing Survey Data: Open Response and Reengagement Estimation Jar	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G. B.4 NJSLS K.CC.B.5, K.CC.C.6, K.DLA.1 K.CC.A.5, K.CC.C.5, K.
90 91 92 93 94 95 96 97 98 99 100 Day 108 109	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5 Unit 6-11 6-12	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON Hiding Bears Growing and Disappearing Train Number Stories with Symbols (+, -, and =)	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.C.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.C.5, K.OA.A.1, K.OA.A.3, K.OA.A.4 K.CC.A.3, K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2		101 102 103 104 105 106 107 107 0 0 0 0 0 107 120 121	6-6 6-7 6-8 FLEX 6-9 6-10 Unit 7-7	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (-) Additional practice, differentiation, interventions Disappearing Train Attribute Spinner  EDM LESSON Representing Survey Data: Open Response and Reengagement Estimation Jar Additional practice, differentiation,	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.A.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G. B.4 NJSLS K.CC.B.5, K.CC.C.6, K.DLA.1 K.CC.A.5, K.CC.C.5, K.
90 91 92 93 94 95 96 97 98 99 100 Day 108 109 110	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-5 Unit 6-11 6-12 6-13	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON Hiding Bears Growing and Disappearing Train Number Stories with Symbols (+, -, and =) Additional practice, differentiation,	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.CC.5, K.CC.C.6, K.DLA.1 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.5, K.OA.A.1, K.OA.A.3, K.OA.A.1, K.OA.A.2 K.OA.A.1, K.OA.A.2 K.OA.A.1, K.OA.A.2 K.OA.A.1, K.OA.A.2		101 102 103 104 105 106 107 107 0 0 0 0 0 107 107 107 107 107 1	6-6 6-7 6-8 FLEX 6-9 6-10 Unit 7-7 7-8 FLEX	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (-) Additional practice, differentiation, interventions Disappearing Train Attribute Spinner  EDM LESSON Representing Survey Data: Open Response and Reengagement Estimation Jar Additional practice, differentiation, interventions	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.OA.A1. K.OAA.2 K.CC.C.6, K.CC.C.7, K.OAA.1. K.OA.A2 K.OA.A2, K.GA.2, K.G. B.4 NJSLS K.CC.B.5, K.CC.C.6, K.DLA.1 K.CC.A.1, K.CC.A.3, K.CC.B.5, K. C.C.6, K.CC.7 K.CC.B.5, K.OAA.1, K.OAA.3 K.OAA.1, K.OAA.2
90 91 92 93 94 95 96 97 98 99 100 Day 108 109 110 111	5-11 FLEX 5-12 5-13 FLEX 6-1 6-2 6-3 6-4 FLEX 6-11 6-12 6-13 FLEX	Growing Train Additional practice, differentiation, interventions Number Scrolls Shape Combinations Additional practice, differentiation, interventions Body Heights with String Length Line-Up Types of Pets Graph Solid Shapes Museum Additional practice, differentiation, interventions Flat and Solid Shapes EDM LESSON Hiding Bears Growing and Disappearing Train Number Stories with Symbols (+, -, and =) Additional practice, differentiation, interventions	K.OA.A.1, K.OA.A.2 K.CC.A.2 K.CC.B.5, K.OA.A.1, K. OA.A.2 K.CC.A.1, K.CC.A.2, K.CC.A.3 K.G.A.1, K.G.A.2, K.G.B.4, K.G. B.6 K.M.A.1 K.M.A.2 K.M.A.1 K.M.A.2 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 K.G.A.1, K.G.A.2, K.G.A.3, K.G. B.4 NJSLS K.CC.C.5, K.OC.C.6, K.CC.C.7, K.OA.A.1, K.OA.A.2 K.OA.A.1, K.OA.A.2 K.OA.A.1, K.OA.A.2		101 102 103 104 105 106 107 107 107 107 107 107 107 107 107 107	6-6 6-7 6-8 FLEX 6-9 6-10 Unit 7-7 7-8 FLEX 7-9	What's My Rule? Fishing Tall Enough to Ride?: Open Response and Reengagement Tall Enough to Ride?: Open Response and Reengagement The Subtraction Symbol (-) Additional practice, differentiation, interventions Disappearing Train Attribute Spinner  EDM LESSON Representing Survey Data: Open Response and Reengagement Estimation Jar Additional practice, differentiation, interventions Bead Combinations	K.CC.C.5, K.CC.C.6, K.DLA.1 K.M.A.1 K.M.A.2 K.OA.A.1 K.M.A.2 K.OA.A.1. K.OA.A.2 K.CC.C.6, K.CC.C.7, K.OA.A.1. K.OA.2 K.M.A.1 K.M.A.2, K.G.A.2, K.G. B.4 NJSLS K.CC.B.5, K.CC.C.6, K.DLA.1 K.CC.A.1, K.CC.A.3, K.CC.B.5, K. CC.C.6, K.CC.C.7 K.CC.B.5, K.OA.A.1, K.OA.A.3

			K.CC.A.3, K.CC.C.5, K.CC.C.6,				Additional practice, differentiation,	
114	7-3	Teen Collections	K.NBT.A.1		126	FLEX	interventions	
115	7-4	Solid-Shapes Match Up	K.G.A.1,K.G.A.2, K.G.A.3, K. G.B.4		127	7-12	Dice Addition	K.CC.C.7, K.OA.A.1, K.OA.A.2, K.OA.A.5
116	FLEX	Additional practice, differentiation, interventions						
117	7-5	Count and Skip Count with Calculators	K.CC.A.1, K.CC.A.2					
118	7-6	Pan Balance: Leveling	K.M.A.1, K.M.A.2					
119	7-7	Representing Survey Data: Open Response and Reengagement	K.CC.B.5, K.CC.C.6, K.DL.A.1					
			Al	PRIL				
Day	Unit	EDM LESSON	NJSLS		Day	Unit	EDM LESSON	NJSLS
128	7-13	Mystery Block	K.DL.A.1, K.G.A.2, K.G.B.4, K.M. A.1		140	FLEX	Additional practice, differentiation, interventions	
129	FLEX	Additional practice, differentiation, interventions			141	8-9	Number Stories with Calculators	K.OA.A.1, K.OA.A.2
130	8-1	Solid Shapes by Feel	K.G.A.1, K.G.A.2 K.G.B.4		142	8-10	Nonconsecutive Numbers	K.CC.A.2, K.CC.A.3, K.CC.C.7
			K.G.A.2, K.G.A.3,K.G.B.4,K.G.B.					K.CC.C.7, K.OA.A.1, K.OA.A.2,
131	8-2	Marshmallow and Toothpick Shapes	5, K.G.B.6		143	8-11	Addition Top-It	K.OA.A.5
132	8-3	Counting to Measure Time	K.CC.A.1, K.CC.C.7, K.M.A.2					
133	8-4	Interrupted Counting	K.CC.A.1, K.CC.A.2					
134	FLEX	Additional practice, differentiation, interventions						
135	8-5	Dice Subtraction	K.CC.C.7, K.OA.A.1, K.OA.A.2, K.OA.A.5					
136	8-6	Craft-Stick Bundles	K.CC.A.3, K.CC.B.5, K.NBT.A.1					
		Birds on Wires: Open Response and	K.OA.A.1, K.OA.A.2, K.OA.A.3, K.					
137	8-7	Reengagement Birds on Wires: Open Response and	0a.a.4 K.0a.a.1, K.0a.a.2, K.0a.a.3, K.					
138	8-7	Reengagement	OA.A.4					
139	8-8	Car Race	K.OA.A.3, K.OA.A.4					
Day	Unit	EDM LESSON	NJSLS	MAY	Day	Unit	EDM LESSON	NJSLS
144	8-12	Function Machines	K.OA.A.1, K.OA.A.2, K.OA.A. 5		156	FLEX	Additional practice, differentiation, interventions	
145	8-13	Name-Collection Posters	K.OA.A.1, K.OA.A.2, K.OA.A.3, K.NBT.A.1		157	9-8	Uniform Weights on a Pan Balance	K.CC.C.6, K.M.A.1 K.M.A.2
146	FLEX	Additional practice, differentiation, interventions			158	9-9	Measuring Time in Seconds	K.CC.C.7, K.M.A.1 K.M.A.2
147	9-1	Make My Design	K.G.A1, K.G.A.2, K.G.A.6		159	9-10	Doubles on Double Ten Frames	K.OA.A.1, K.OA.A.2, K.OA.B.5
148	9-2	Subtraction Top-It	K.CC.C.7, K.OA.A.1, K.OA.A.2, K. OA.B.5		160	9-11	Fishing for Ten	K.OA.A.1, K.OA.A.2, K.OA.A.3, K. OA.A.4, <b>K.M.B.3</b>
149	9-3	What's My Rule? with Numbers	K.OA.A.1, K.OA.A.2, K.OA.B.5		161	FLEX	Additional practice, differentiation, interventions	
150	9-4	Backpack Math: Height, Width, and Area Additional practice, differentiation,	K.CC.C.7, K.M.A.1 K.M.A.2		162	9-12	Math Celebration Preparation	All unit standards
151	FLEX	interventions			163	9-13	Math Celebration	All unit standards
152	9-5	Backpack Math: Weight and Capacity	K.CC.C.7, K.M.A.1 K.M.A.2		164	FLEX	Additional practice, differentiation, interventions	
153	9-6	Roll and Record with Numeral Dice	K.OA.A.1, K.OA.A.2, K.OA.A.3 K. OA.B.5		165	FLEX	Additional practice, differentiation, interventions	
154	9-7	Making Classroom Maps: Open Response and Reengagement	K.G.A.1, K.G.B.5					
155	9-7	Making Classroom Maps: Open Response and Reengagement	K.G.A.1, K.G.B.5					
<b>D</b>	11.11	EDM LESSON	1	UNE	D		EDM ( EQOON	NU01 0
Day	Unit	Additional practice, differentiation,	NJSLS		Day	Unit	EDM LESSON Additional practice, differentiation,	NJSLS
	-					- FLEV	interventions	1
166	FLEX	Additional practice, differentiation,			178	FLEX	Additional practice, differentiation,	
166 167	FLEX	interventions Additional practice, differentiation, interventions			178 179	FLEX	Additional practice, differentiation, interventions	
		Interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions					Additional practice, differentiation,	
167	FLEX	Interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions			179	FLEX	Additional practice, differentiation, interventions Additional practice, differentiation,	
167 168	FLEX	Interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions			179	FLEX	Additional practice, differentiation, interventions Additional practice, differentiation,	
167 168 169	FLEX FLEX FLEX	Interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions Additional practice, differentiation, interventions Additional practice, differentiation,			179	FLEX	Additional practice, differentiation, interventions Additional practice, differentiation,	
167 168 169 170	FLEX FLEX FLEX FLEX	Interventions Additional practice, differentiation,			179	FLEX	Additional practice, differentiation, interventions Additional practice, differentiation,	
167 168 169 170 171 172	FLEX FLEX FLEX FLEX FLEX	Interventions Additional practice, differentiation, interventions			179	FLEX	Additional practice, differentiation, interventions Additional practice, differentiation,	
167 168 169 170 171	FLEX FLEX FLEX FLEX FLEX	Interventions Additional practice, differentiation, interventions			179	FLEX FLEX FLEX FOLLowi	Additional practice, differentiation, interventions Additional practice, differentiation,	

175	FLEX	Additional practice, differentiation, interventions		face-to-face assessment over several days a few children each day	
176	FLEX	Additional practice, differentiation, interventions			
177	FLEX	Additional practice, differentiation, interventions			

NEPTUNE TOWNSHIP SCHOOL DISTRICT Office of the Superintendent 60 Neptune Blvd. Neptune, NJ 07753

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