Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.1.K.A.1	Know number names and write and recite	Students will be able to model and			one
	the count sequence.	count 1, 2, 3, 4, and 5 with objects.	GoMath! 2015		
					two
2.1.K.A.2	Apply one-to-one correspondence to	Students will be able to represent			
	count the number of objects.	1, 2, 3, 4, and 5 objects with a number			three
		name and written numeral.			
		St. January William Harry and St. January			four
		Students will be able to use objects or			five
		drawings to decompose 5 into pairs in mopre than one way.			live
		in mopre than one way.			zero
		Students will know that each successive			2010
		number refers to a quantity that is			match
		one larger.			
		, and the second			pair
		Students will be able to solve problems			
		by using the strategy "make a model".			and
		Students will be able to represent			larger
		0 objects with a number name and a			
		written numeral.			fewer
					more

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
	Apply the concept of magnitude to compare	Students will be able to use matching			same number
	numbers and quantities.	and counting strategies to compare	GoMath! 2015		
		sets with the same number of objects.			compare
		Students will be able to use matching			match
		and counting strategies to compare			
		sets when the number of objects in one			more
		set is greater than the number of			
		objects in the other set.			less
		Students will be able to use matching			fewer
		and counting strategies to compare			
		sets when the number of objects in one			one
		set is less than the number of objects			
		in the other set.			two
		Students will be able to make a model to			three
					tiffee
		solve problems using a matching			four
		strategy.			loui
		Students will be able to use a counting			five
		strategy to compare sets of objects.			IIVC
		strategy to compare sets of objects.			
L					

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.1.K.A.1	Know number names and write and recite	Students will be able to model and			six
	the count sequence.	count objects with 6, 7, 8, and 9	GoMath! 2015		
		objects.			seven
2.1.K.A.2	Apply one-to-one correspondence to				
	count the number of objects.	Students will be able to represent			eight
		6, 7, 8, and 9 objects with a number			
		name and a written numeral.			nine
		Students will be able to solve problems			match
		by using the strategy "draw a picture".			

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.1.K.A.3		Students will be able to model and			ten
	numbers and quantities.	count with 10 objects.	GoMath! 2015		
					match
		Students will be able to represent 10			
		objects with a number name and a			sety
		written numeral.			
					compare
		Students will be able to show ways to			
		make 10.			
		Ctudents will be able to someone sets			
		Students will be able to compare sets.			
		Students will be able to compare sets			
		by counting.			
		by counting.			
		Students will be able to compare			
		two numbers.			
		Students will be able to solve problems			
		using the strategy "draw a picture".			

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.2.K.A.1	Extend the concepts of putting together and	Students will be able to use expressions			one
	taking apart to add and subtract within 10.	to represent addition.	GoMath! 2015		two
					three
		Students will be able to represent			four
		addition within 5.			five
					six
		Students will be able to solve problems			seven
		using the strategy "act it out".			eight
					nine
		Students will be able to use objects and			ten
		drawings to solve addition word			add
		problems within 5.			addition
					plus
		Students will be able to use a drawing			is equal to
		to find 10 from a given number and			pair
		record the equation.			
		Students will be able to solve addition			
		word problems within 10 and record			
		the equation.			
		Charles and a self-the decrease			
		Students will be able to decompose			
		numbers within 10 into pairs in more			
		Than one way and record in an equation.			

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.2.K.A.1	Extend the concepts of putting together and	Students will be able to use expressions			minus
	taking apart to add and subtract within 10.	to represent subtraction within 10.	GoMath! 2015		
					subtraction
		Students will be able to solve problems			
		using the strategy "act it out".			is equal to
		Students will be able to use objects and			plus
		drawings to solve subtraction word			
		problems within 10.			
		Students will be able to solve			
		subtraction word problems within 10			
		and record the equation.			
		and record the equation.			
		Students will be able to understand			
		addition as putting together or adding			
		to when solving word problems.			
		, i			
		Students will be able to understand			
		subtraction as taking apart or taking			
		from to solve word problems.			
					ļ

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.1.K.A.1	Know number names and write and recite	Students will be able to use objects to			ones
	the count sequence.	decompose the numbers 11, 12, 13, 14,	GoMath! 2015		
		15, 16, 17, 18, and 19 into tens and ones			eleven
2.1.K.A.2	Apply one-to-one correspondence to	and some further ones.			
	count the number of objects.				twelve
		Students will be able to represent 11, 12,			
		13, 14, 15, 16, 17, 18, and 19 objects			thirteen
		with number names and written numerals.			
					fourteen
		Students will be able to solve problems			
		by using the strategy "use a picture".			fifteen
					sixteen
					seventeen
					o i abto o n
					eighteen
					nineteen
					illileteen

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.1.K.A.1	Know number names and write and recite	Students will be able to model and			ones
	the count sequence.	count with 20 objects.	GoMath! 2015		
					tens
	Apply one-to-one correspondence to	Students will be able to represent 20			
	count the number of objects.	objects with a number name and a			twenty
		written numeral.			
					fifty
		Students will be able to count forward			
		to 20 from a given numeral.			one hundred
		Students will be able to know the count			compare
		sequence when counting to 50 by ones.			
		Students will be able to know the count			
		sequence when counting to 100 by ones.			
		Students will be able to use sets of tens			
		to count to 100.			
1					

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.3.K.A.1	Identify and describe two and three	Students will be able to identify and			circle
	dimensional shapes.	name two-dimensional shapes	GoMath! 2015		
		including circles, squares, triangles,			curve
2.3.K.A.2	Analyze, compare, create, and compose	rectangles, and hexagons.			
	two and three dimensional shapes.				square
		Students will be able to describe			
		attributes of circles, squares, triangles,			rectangle
		rectangles, and hexagons.			
					triangle
		Students will be able to use the words			
		alike and different to compare			hexagon
		two-dimensional shapes by attributes.			
					sides
		Students will be able to solve problems			
		by using the strategy "draw a picture".			corner
		Students will be able to make sense of			vertex
		and persevere in solving complex and			
		novel mathematical problems.			vertices
					alike
					different

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.3.K.A.1	Identify and describe two and three	Students will be able to analyze and			above
	dimensional shapes.	compare 3-dimensional shapes by	GoMath! 2015		behind
		attributes.			below
2.3.K.A.2	Analyze, compare, create, and compose				beside
	two and three dimensional shapes.	Students will be able to identify, name,			in front of
		and describe 3-dimensional shapes			
		including spheres, cubes, and cones.			cone
					cube
		Students will be able to use the terms			cylinder
		above and below to describe shapes in			sphere
		the environment.			
					curved surface
		Students will be able to use the terms			
		beside and next to describe shapes in			flat surface
		the environment.			
					roll
		Students will be able to use the terms			
		in front of and behind to describe			slide
		shapes in the environment.			
					stack
					three-dimensional

Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.1.K.A.3	Apply the concept of magnitude to compare	Students will be able to compare the			heavier
	numbers and quantities.	lengths of two objects.	GoMath! 2015		
					lighter
2.4.K.A.1	Describe and compare attributes of length,	Students will be able to compare the			
	area, weight, and capacity of everyday	heights of two objects.			longer
	objects.				
		Students will be able to compare the			shorter
		weights of two objects.			
					taller
		Students will be able to describe			
		several measurable attributes of a			same height
		single object.			
					same length
		Students will be able to solve problems			
		using the strategy "draw a picture".			same weight

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Standard	Learning Goals/Concepts	Student Performance Objectives	Resources/Activities	Assessments	Terminology
2.4.K.A.4	Classify objects and count the number of	Students will be able to classify and			big
	objects in each category.	count objects by color.	GoMath! 2015		small
		Students will be able to classify and			
		count objects by shape.			size
		Students will be able to classify and			blue
		count objects by size.			green
		Students will be able to make a graph to			green
		count objects that have been classified			yellow
		into categories.			red
		Students will be able to read a graph to			100
		count objects that have been classified			shape
		intto categories.			category
		Students will be able to solve problems			,
		using the strategy "logical reasoning".			classify
					graph