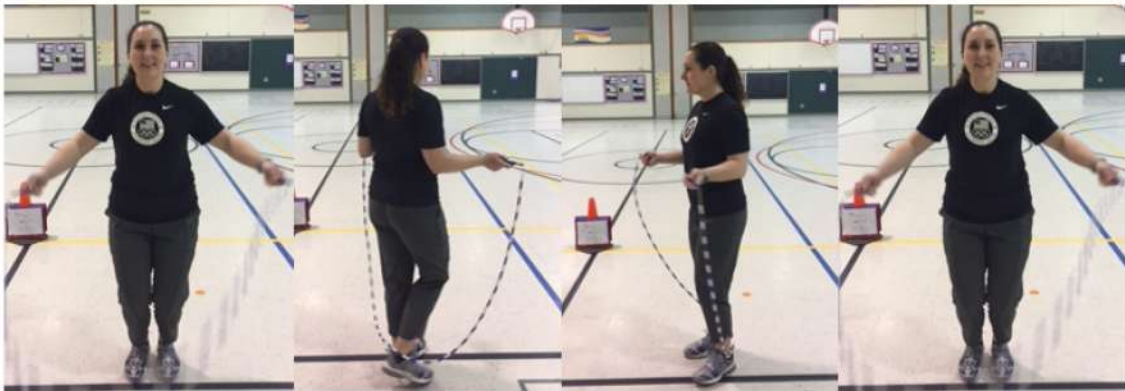


Full Turn



1 jump

turn around

1 jump

360 Turn



1 jump

turn half way around

1 jump

turn half way around