Gregory Nolan, Superintendent Daniel Bland, Assistant Superintendent Sandra Pollock, Mathematics Supervisor

Alsop, Linda
Amundsen, Karen
Bishop, Alison
Bogden, Beverly
Cagenello, Stacey
Gardner, Elizabeth
Gorka, Alaina
Hale, Kelly
Hecky, Carol

Hlinka, Jaclyn Kalb, Kristina

Kuster, Kelly Lake, Katie

Latanzio, Melissa

Madlinger, Marybeth

Mallory, Michelle

Mulholland, Joey O'Leary, Katherine

Ricard, Debbie

Strunk, Carri

Teeple, Christine

Thompson, Carla

Tonge, Michele

Council of Instruction Review BOE Curriculum Committee Review Board of Education Approval

Date: June 9, 2010

Date: May 12, 2010

Date: August 23, 2010

Table of Contents

Mission Statement	3
Philosophy	4
2004 New Jersey Core Curriculum Content Standards	5
Program Description	6
Calculator Philosophy	7
Grade K Curriculum	8
Grade 1 Curriculum	29
Grade 2 Curriculum	53
Grade 3 Curriculum	87
Grade 4 Curriculum	117
Grade 5 Curriculum	152
Grade 6 Curriculum	198
Algebra IA Curriculum	219
Grade 3 Gifted and Talented Curriculum	236
Grade 4 Gifted and Talented Curriculum	261
Grade 5 Gifted and Talented Curriculum	279
Supplemental Resources	301

District Mission Statement

The Flemington-Raritan Regional School District provides our students with an exceptional education, empowering them to become problem solvers, collaborators and critical thinkers. The district creates a culture in which students act responsibly and communicate effectively in preparing to become productive citizens in a changing, global society.

It is the expectation of the Flemington-Raritan School District that all pupils achieve the New Jersey Core Curriculum content Standards at all grade levels.

Philosophy

The Grades K-6 Mathematics Curriculum is based on the belief that all students can learn mathematics. The mathematics program develops each child's mathematical reasoning in understanding the big ideas (concepts) of mathematics. The program sets high benchmarks and expectations for students to effectively express mathematical content, process, and skills through verbal and written communication.

The use of technological tools is a vital component of the program, not only to enhance the understanding of concepts, but an important tool used in the adult world to access and analyze real world data.

In accordance with the above beliefs, the program includes a comprehensive range of content in a variety of contexts. The program integrates skills, concepts, and applications based on the 2004 New Jersey Core Curriculum Content Standards for Mathematics, providing each student the opportunity to become an active participant in his/her mathematical education. Students explore the beauty of mathematics with confidence, with the aim to become a generation of mathematically literate adults.

The grades K-6 mathematics program is built on developmentally appropriate practice for elementary school students:

- All students can learn and understand mathematics;
- Students construct their own meaning based on prior experience;
- Learning occurs in social situations;
- Learning is tied to contextual, real-world situations;
- Learning involves numerous strategies involving higher order thinking skills. Students continually reflect on the following question: "Does this make sense?

The 21st Century Learning and Thinking Skills are an integral part of the K-6 mathematics program including:

- Critical Thinking and Problem Solving Skills
- Communication Skills
- Creativity and Innovation Skills
- Collaboration Skills
- Information and Media Literacy Skills
- Contextual Learning Skills

2004 New Jersey Core Curriculum Content Standards – Mathematics

The 2004 New Jersey Core Curriculum Content Standards contain Specific Cumulative Progress Indicators for each grade and the Mathematics Curriculum for grades K-6 reflects the relevant cumulative progress indicators. There are five standards altogether, each of which has a number of lettered strands. These standards and their associated strands, are enumerated below:

4.1 Number and Numerical Operations

- A. Number Sense
- B. Numerical Operations
- C. Estimation

4.2 Geometry and Measurement

- A. Geometric Properties
- B. Transforming Shapes
- C. Coordinate Geometry
- D. Units of Measure
- E. Measuring Geometric Objects

4.3 Patterns and Algebra

- A. Patterns
- B. Functions and Relationships
- C. Modeling
- D. Procedures

4.4 Data Analysis, Probability, and Discrete Mathematics

- A. Data Analysis (Statistics)
- B. Probability
- C. Discrete Mathematics -- Systematic Listing and Counting
- D. Discrete Mathematics -- Vertex-Edge Graphs and Algorithms

4.5 Mathematical Processes

- A. Problem Solving
- B. Communication
- C. Connections
- D. Reasoning
- E. Representation
- F. Technology

Program Description

The curriculum emphasizes a balance between hands-on, inquiry based problem solving and traditional mathematical computation and arithmetic. Teachers focus on making connections between facts and fostering new understanding in students, and tailor their teaching strategies to student responses, encouraging students to analyze, interpret, and predict information. Teachers also rely heavily on open-ended questions and promote extensive dialogue among students through cooperative learning strategies.

Assessment consists of teacher made-quizzes, tests, teacher observations, students' responses, students' projects, students' daily work, district wide and state wide testing. In practice, assessment is ongoing and serves to provide feedback to students and to inform instruction. Teachers use a variety of assessment techniques, both quantitative and qualitative, to assess student development in the areas of mathematical conceptual understanding, mathematical procedures, and mathematical process. Multiple choice, short answer, and open-ended responses requiring written explanations are all components of the ongoing assessments in the classroom.

In grades K-5 all students are grouped heterogeneously and provided with differentiated math instruction within their classrooms. Additional support, as in teacher push-in, small group instruction, and/or special programs, is provided to those students who meet district criteria. A Gifted and Talented Mathematics Program begins in third grade. In grade 6 students are grouped homogeneously by ability and achievement in math. Various district wide tests, teacher recommendation, and student performance are considered when placing students for mathematics.

Mathematics textbooks, support materials, and teacher instruction are modified according to the different needs of students in order for students to meet the New Jersey Core Curriculum Standards for each grade level. Continual assessment and reflection upon student work and achievement drives instruction. All student data, performance and achievement are constantly monitored in order to move students forward to their fullest mathematical potential. Placement procedures include not only student ability and achievement in concepts and computation, but also the ability to work independently at an accelerated pace.

The following courses and textbooks are used in grades K-6 mathematics classes:

Level Textbook

Grades K-6 Everyday Mathematics

Algebra IA Discovering Algebra

Calculator Philosophy

The Flemington-Raritan mathematics program believes that calculators are a vital component of the mathematics program.

The following rationale from Texas Instruments covers many of the advantages of using calculators, as outlined by the NCTM and the 2004 New Jersey Core Curriculum Standards.

Calculators are valuable educational tools that allow students to reach a higher level of mathematical power and understanding. By reducing the time that, in the past, was spent on performing tedious paper-and-pencil arithmetic and algebraic algorithms, calculator use today allows students and teachers to spend more time developing mathematical understanding, reasoning, number sense, and applications. They afford students learning tools that complement, but do not replace, mental and paper-and-pencil skills, and they expand students' ability to solve problems by providing multiple solution techniques.

Calculator technology allows students who would ordinarily be frustrated or bored by tedious manipulations to have access to the real mathematics itself, thus gaining a higher level of mathematical understanding, rather than giving up. The fact is, calculators are better tools to do some of the computations and manipulations that were once done with paper and pencil. In the past, paper and pencil were the only tools available. Appropriate use of technology and associated pedagogy will get more students thinking and reasoning mathematically. Thus more students will develop useful mathematical understanding and mathematical power.

Despite all of their benefits and capabilities, calculators will never be able to replace the human mind when it comes to knowing how to read and understand a problem situation, writing an appropriate equation for the problem, choosing which operations to use to solve the problem, correctly interpreting the solution displayed on the calculator, and determining the appropriateness of the answer. Calculators are only as effective as the information students enter into them. Calculators, in conjunction with mental, paper-and-pencil, and estimation skills when appropriate, comprise the tools to help students work through the computations and manipulations necessary for solving problems. Calculators are like computer word processors to English students. Computer word processors do not "create" essays but they do facilitate the creation of an essay. Calculators do not "understand" mathematics but they do facilitate the understanding of mathematics. Despite all of their capabilities, however, they will never replace the important, complex thought processes of which only humans are capable.

Kindergarten Math Pacing Guide

SEPTEMBER	*Everyday Kindergarten Math (EKM) Unit 1: Activities 1-1 thru 1-10; 1-12,1-14	FEBRUARY	Unit 1: 1-11 Unit 2: 2-8 Unit 3: 3-8; 3-11 Unit 6: 6-1; 6-2; 6-7 Unit 7: 7-1; 7-5 Unit 8: 8-7
OCTOBER	Unit 2: Activities 2-1 thru 2-7; 2-9; 2-13 thru 2-16 Unit 3: Activity 3-1 (numeral writing may vary in pacing sequence depending on class make-up and prerequisite);3-14 Unit 4: Activities 4-10 *Developing Number Concepts – Chapter 1	MARCH	Unit 3: 3-7 Unit 5: 5-7; 5-11; 5-12 Unit 6: 6-3; 6-6; 6-9 thru 6-12; 6-14; 6-16 *Developing Number Concepts — Chapter 3
NOVEMBER	Unit 3: Activities 3-3 thru 3-6; 3-9 thru 3-12; 3-15 Unit 4: 4-13; 4-14 Unit 5: 5-3; 5-1 *Developing Number Concepts – Chapter 2	APRIL	Unit 7: 7-6 thru 7-7 thru 15 Unit 8: 8-5; 8-6 *Developing Number Concepts – Chapter 2
DECEMBER	Unit 2: Activities 2-10 thru 2-12 Unit 3: 3-16 Unit 4: 4-2; 4-3; 4-5;4-6 *Developing Number Concepts – Chapter 2	MAY	Unit 6: 6-4; 6-13 Unit 8: 8-2; 8-3; 8-9 thru 8-14
JANUARY	Unit 4 : Activities 4-1; 4-4; 4-7; 4-8; 4-11; 4-12; 4-15 4-16 Unit 5 : 5-2; 5-4; 5-5; 5-8; 5-9; 5-15; 5-16 Unit 8 : 8-4*Developing Number Concepts – Chapter 2	JUNE	Review of concepts where needed or "catch-up" month

Grade: Kindergarten Standard 4.1 Number and Numerical Operations Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems? How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
Use real life experiences, physical materials, and technology to construct meaning for numbers.	Observation of students exploration with manipulatives Oral assessment Mid Year/End of Year Assessments	"Look and Find" (Numbers 1 -10) Egg-Carton Mathematics	Everyday Math: Teacher's Guide
* Demonstrates understanding of one-one correspondence. (e.g., places one placement at each place, gives each child one cookie, places one animal in each trunk, hands out manipulatives to be shared with a friend saying "One for you, one for me.") (Preschool)		Listen and Count	Everyday Math: Teacher's Guide
*Verbally counts 20 or more objects in a random arrangement.	Mid-Year and Final: One- to-One Correspondence to 20	Teacher number cards Act. Making Towers Grow and Shrink Creations Unifix Cubes Digi-Blocks	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing, and Pattern, Kathy Richardson
*Identifies small numbers without counting.	Final: Subitizing with Finger Patterns	Finger Counting Say-It Fast Cards High Roller game	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing, and Patterns, Kathy Richardson

*Performs verbal counting to 100.	Mid-Year and Final: Forward counting 1to 100	Interrupted skip counts Listen and Do Number line Interrupted Counts (0-50) Number Hunt and 100 chart Games on 100 Chart	Everyday Math: Teacher's Guide
*Count with calculator using the repeat key.	Monitor correct use of calculator	Counting and CalculatorsCalculator DisplaysCounting with CalculatorsCounting Shortcut	Everyday Math: Teacher's Guide
*Expose to ordinal numbers and terminology		Ordinal Numbers: Standing in Line	Everyday Math: Teacher's Guide
*Learn to say counting numbers. (Preschool) *Reads any number, 30 or less.	Teacher Observation Mid-Year and Final: Numeral Identification to 30	EM Activity: Monthly Calendar Number Board Teen Partner Game Monster Squeeze Game EM Game: Top It Teen Number Spin	Everyday Math: Teacher's Guide
2. Demonstrate an understanding of place value concepts.		Making a concrete number count collection	Everyday Math: Teacher's Guide
*Recognizes and names some written numerals. (Preschool)	Oral assessment		Everyday Math: Teacher's Guide
*Understands teen numbers in terms of 10's and 1's.	Student participation in whole class discussion	Teen Partner GameListen and Do (10-20)Digit GameDouble Digit Dice Game	Everyday Math: Teacher's Guide

*Writes numerals 0 -10. *Reads and writes numbers, 100 or less.	Final: Writes numerals 0 - 10, randomly. Oral / Slate Assessments	Slate writing activities Number Books: Writing 0 - 10 Number Hunt and 100 Chart Preparation for 100 Day 100 Number Grids Double Digit Dice Game Class Collection Project (100 poster) Writing on Backs Spin a number (1 -10) Interrupted Skip Counts (0 - 50) Number Grid Say the Next Number by 10s	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing and Pattern, Kathy Richardson Teacher Number Cards Activities
*Counts backwards from 10. *Counts backwards from 22.	Mid-Year and Final: Counting Backwards 10 - 0	Countdown Counting Backwards with / without calculators Say the Next Number	Everyday Math: Teacher's Guide
*Counts by 10's to 100. *Counts by 5's. *Counts by 2's.	Final: Skip Counts by 10's	Skip count by 10's Counting on calculators Say the Next Number by 10s Introduction to Skip Counting by 2's Count Fingers by 5's Count using tally marks Count to 70 by 10s	Everyday Math: Teacher's Guide
*Introduce concept of zero	Oral discussion		Everyday Math: Teacher's Guide

3. Understand that numbers have a variety of uses			
*Discriminates numbers from other symbols in the environment (e.g., street signs, license plates, room number, clock, etc.) (Preschool)	Teacher observation		
*Recognizes many non-computational uses of numbers through daily experiences	Teacher observation	observation Attendance Routine Recording daily temperature Weather Chart	Everyday Math: Teacher's Guide
*Demonstrates an understanding of simple fractions. (1/2, 1/4)	Teacher observation	Divide Groups into Half Groups	Everyday Math: Teacher's Guide
4. Count and perform many simple computations with coins			
*Spontaneously counts for own purposes (e.g., counting blocks or cars, counting beads while stringing them, handing out napkins). (Preschool)	Teacher Observation	Counters, "real" objects	Everyday Math: Teacher's Guide ongoing activities throughout the year
*Recognizes and names penny, nickel, and dime. *Knows the valued of a penny, nickel and dime. *Recognizes a quarter.	Ongoing informal Teacher assessment Observation of student while interacting with coins during play	Coins in the Classroom Matching Coin Game Exploring the Penny Using the cent sign Introduction of nickel and dime Coin Sorting Coin Dice Comparing Coins by Feel	Everyday Math: Teacher's Guide Portrait of Lincoln (Link with Social Studies)
*Record counted money amount using cents symbol *Use equivalency for money amounts- pennies/nickels/dimes	Oral assessment of cents label Oral assessments	Informally introduce the cents symbol as a label Play Store	Everyday Math: Teacher's Guide Everyday Math: Teacher's Guide

*Introduce the one-dollar bill	Observation of students during play	Use play money	Everyday Math: Teacher's Guide
*Introduce the ten dollar bill	Observation of students during play		Everyday Math: Teacher's Guide
5. Compare and order whole numbers.	Observation of student during play	Playing cards EM: Top -It Game Reading and Comparing Numbers Ascending and Descending Order	Everyday Math: Teacher's Guide
*Compares numbers in different contexts (e.g., using words such as more and less). (Preschool)	Teacher Observation	Counters, Number line EM Game: Monster Squeeze	Everyday Math: Teacher's Guide
*Sequence low to high.	Mid-Year and Final: Ordering Numerals Final: Number After and Number Before	Give the Next Number Children's Number Cards Partner Match Ordinal Numbers: Standing in Line Reading and Comparing Numbers	Everyday Math: Teacher's Guide

B. Numerical Operations

Developing the meaning of addition and subtraction by concretely modeling and discussing a large variety of problems	Student-teacher interviews	Number stories throughout the year Provide opportunities for experiences with multiple number stories throughout the year, develop meanings for operations and problem solving skills Disappearing Train Plus or Minus game "What Number Am I thinking Of?" High Roller Game	Everyday Math: Teacher's Guide
*Joining, separating and comparing.	Oral / Slate assessment	Draw pictures, use models, manipulatives, counting objects Joining Objects	Everyday Math: Teacher's Guide
*Add two groups of concrete objects by counting the total (e.g., three blue pages, three yellow pages, six pegs altogether). (Preschool)	Teacher Observation	Number line Mathematics Change to More number stories Dice Addition	Everyday Math: Teacher's Guide
*Subtracts one group of concrete objects from another by taking away and then counting the remainder (e.g., "I have four carrot sticks. I'm eating one! Now I have three!"). (Preschool)	Oral communication with teacher	Change to Less number stories	Everyday Math: Teacher's Guide
*Understands equivalent expression as two or more different expressions of the same number.	Teacher Observation	Dominoes Name Collections Bead String Name Collection Craft Stick Name Collection	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing and Pattern, Kathy Richardson

*Developing the basic meaning of addition and subtraction in real situations, in children's own number stories, oral problems, concrete objects and number lines.	Teacher Observation	Joining Objects Change to Less Pocket Game Disappearing Train High Roller What Number Am I Thinking of?	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing and Pattern, Kathy Richardson
*Participates in solving oral number stories.	Oral assessment Student sharing of own stories and solutions	Number Stories throughout the Year	Everyday Math: Teacher's Guide
*Divide even groups in half	Observation of student while exploring task with manipulatives	Divide Groups into Half Groups use manipulatives	Everyday Math: Teacher's Guide
3. Develop proficiency with basic addition and subtraction number facts using a variety of strategies.			
*Develop proficiency with basic addition using the strategy of counting on.		High Roller Top It	Everyday Math: Teacher's Guide
*Explore counting one more or one less)	Oral / Slate Assessment	One More or One less	Developing Number Concepts: Counting, Comparing, and Pattern, Kathy Richardson
C. Estimation			
1. Judge without counting whether a set of objects has less than, more than, or the same number of objects as a reference set.			
*Determines which of two groups is more and which is less.	Final: Weather Graph	More or Less Activities (DNC) Stack, Tell, Spin and Win	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing, and Pattern, Kathy Richardson

3. Explore a variety of strategies for estimating quantities.		Explore ways to develop strategies for estimating	Everyday Math: Teacher's Guide
*Uses estimation as a method for approximating an appropriate amount (e.g., at snack time, deciding how many napkins to take from a large pile for the group, determining number of blocks to use when building a structure). (Preschool)	Teacher Observation	Estimation Activities	
*Estimates comfortably, using such language as about how many, about how much.	Teacher Observation	Estimation Activities	Everyday Math: Teacher's Guide

Grade: Kindergarten Standard 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
1. Identify and describe spatial relationships among objects in space and their relative shapes and sizes.	Oral Discussions	Pattern Block Puzzles	Everyday Math: Teacher's Guide
*Use positional words in a functional way. (ex. Put the red block on top of the cabinet.) (list words) (Preschool)	Teacher Observation	Classroom activities "Do the Hokey Pokey"	Everyday Math: Teacher's Guide
2. Use concrete objects and drawings to identify, classify and describe standard three-dimensional and two-dimensional shapes. *vertex, edge, face, side *3-D figures - cube, rectangular prism, sphere, cone cylinder, and pyramid *2-D figures - square, rectangle, circle, triangle *Relationships between three- and two-dimensional shapes (e.g., the face of a 3D shape is a 2D shape).	Observation of student while interacting with manipulatives	Using A Pattern Block Template Shapes By Feel Compare shapes "I Spy" Comparing four-sided polygon	Everyday Math: Teacher's Guide
*Identifies basic shapes in the environment (e.g., circle, square, triangle, cube, sphere). (Preschool) *Makes three-dimensional constructions and models (e.g., sculptures that have height, depth, and width). (Preschool)	Teacher Observation	Name shapes in the environment Clay 3-D Blocks	
*Makes connections between two-dimensional and three-dimensional forms (circle-sphere, square-cube, triangle-pyramid). (Preschool)	Teacher Observation		

*Has experience with and recognizes and names basic plane figures.	Mid-Year and Final: Names shapes	Shape Designs Geoboard Shapes Feely Box Shapes I Spy Find the Block	Everyday Math: Teacher's Guide
3. Describe and identify and create instances of symmetry.	Observation of student exploration while interacting with manipulatives	Symmetry with Paints	Everyday Math: Teacher's Guide
*Has experiences with basic geometry shapes and symmetry concepts	Whole class discussion	Symmetry in Nature Symmetry Fold and Cut Projects	Everyday Math: Teacher's Guide
4. Recognize, describe, extend and create designs and patterns with geometric objects of different shapes and colors.			
*Identifies, describes and uses pattern blocks.	Teacher Observation	Using a Pattern Block Template Covering Shapes Patterns All Around Pattern Block Puzzles Making Pattern Block Pictures Covering Shapes	Everyday Math: Teacher's Guide
B. Transforming Shapes			
1. Use simple shapes to make designs, patterns and pictures.	Observation of student creations	Shape Designs Pattern Blocks	Everyday Math: Teacher's Guide

*Identifies patterns in the environment (e.g., "Look at the rug. It has a circle, then a number, then a letter). (Preschool)	Teacher observation		
*Identifies, describes, and uses pattern blocks.	Observation of student exploration during play with pattern blocks	Pattern Block Exploration Pattern Block Design Cards	Everyday Math: Teacher's Guide
C. Coordinate Geometry			
1. Give and follow directions for getting from one point to another on a map or grid. *Use vocabulary to describe directional concept (e.g., "Watch me climb up the ladder and slide down.") (Preschool)	Teacher observation	Counting Walks	Everyday Math: Teacher's Guide
*Follows a simple map.	Teacher observation	Following a Simple Map	Everyday Math: Teacher's Guide
D. Units of Measurement			
Directly compare and order objects according to measurable attributes.	Observation of student during play with attribute blocks	Attribute Blocks Make comparisons: how are they alike / different? "What My Rule?" Fishing with attribute blocks Find the Block Read My Mind Game More or Less on a Pan Balance	Everyday Math: Teacher's Guide
*Seriates objects according to various properties including size, number, length, heaviness, texture (rough to smooth) or loudness. (Preschool)	Observation of student presentation of manipulatives	Arranging items by Length Volume- Exploration	Everyday Math: Teacher's Guide

2. Recognize the need for a uniform unit of measure.	Whole Class discussion	Comparing Length: use parts of body as measures Marking off Lengths	Everyday Math: Teacher's Guide
*Estimates and compares length using non- standard and standard units.	Teacher observation	Partner Match Building and Measuring in the Block Corner Comparing Lengths Arranging Items by Length Measuring with Children's Feet Marking Off Lengths Tools for Measuring Length	Everyday Math: Teacher's Guide
*Exploring volume and weight.	Teacher observation	Sand and Water Play Rocker Balance Things that Float or Sink	Everyday Math: Teacher's Guide Make science connections
3. Select and use appropriate standard and non- standard units of measure and standard measurement tools to solve real-life problems.	Evaluation of classroom math center activity	Measuring Heights of Children Measuring with Children's Feet Need for a Standard Measure of Length Tools for Measuring Length	Everyday Math: Teacher's Guide
*Uses standard and nonstandard measurement units. (e.g., measuring body lengths with Unifix cubes, using a tape measure to gauge height of block construction, counting the number of cups it takes to fill a bucket with water). (Preschool)		Rulers, Linking cubes Literature Links	How Big is a Foot?, Rolf Myller Inch by Inch, Leo Leonni
*Become familiar with the clock face *Explore shapes using constant perimeter	Whole class discussion Whole class participation	Door Clock	Everyday Math: Teacher's Guide Everyday Math: Teacher's Guide
*Read hourly clock times	Oral assessment	Hour clock Explore duration of an hour Hour Hand, Minute Hand Story Match Game: Analog and Digital Clock (o'clock)	Everyday Math: Teacher's Guide

4. Estimate measures.		Building and Measuring in the Block Corner	Everyday Math: Teacher's Guide	
*Uses vocabulary to describe distances (e.g., short, long) (Preschool)	Teacher Observation	Comparing Body Heights to Objects	Everyday Math: Teacher's Guide	
*Estimates times on an analog clock using only the hour hand.	Oral assessment	Make an Hour Hand Clock	Everyday Math: Teacher's Guide Judy Clock	
*Explore timed activities	Observation of student participation in activity	Beating out Time How Long is a Minute?	Everyday Math: Teacher's Guide	

Grade: Kindergarten Standard 4.3 Patterns and Algebra Essential Questions: How can patterns help in problem solving?

How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
Recognize, describe, extend and create pattern.	Observation of students while exploring with manipulatives or models	Patterns with Craft Sticks Patterns with Colors Stand, Squat or Kneel Pattern Macaroni Necklaces BINGO Sing a pattern song Three Object Pattern ABC or other	Everyday Math: Teacher's Guide
*Matches, copies and extends simple patterns.	Mid-Year: Identify a pattern. Final: Create and extend a pattern.	Give the Next Number Counting Patterns Class Patterning Follow My Pattern B-I-N-G-O What's My Rule?Fishing Patterning Activities (DNC) Shoe Pattern	Everyday Math: Teacher's Guide Developing Number Concepts: Counting, Comparing and Patterns, Kathy Richardson
B. Functions and Relationships			
1. Use concrete and pictorial models of function machines to explore the concept of a function.			
*Identify a function rule.	Observation of student while exploring mathematical idea Oral assessment	What's My Rule? Pairs of Numbers, Numbers in Sequence, Numbers out of Sequence, Large Numbers	Everyday Math: Teacher's Guide

C. Modeling

- 1. Recognize and describe changes over time (e.g., temperature, height).
- * Describe the sequence of the daily routine and demonstrates understanding of basic temporal relations. (e.g., We will go outside after snack time.) (Preschool)

Teacher /student discussion; teacher observation

Responsive Classroom, morning message, calendar activities

Everyday Math: Teacher's Guide

D. Procedures

Comparing numbers in different contexts. (e.g., using words such as more and less) (Preschool)

*Introduce the Number-Model format

Student-teacher interview

Oral / Slate assessment

Calendar activities, counters and other manipulatives

Explore 3 +4 = ___ and simple open sentences

Teacher supplement

Everyday Math: Teacher's Guide

Grade: Kindergarten Standard 4.4 Data Analysis, Probability, and Discrete Mathematics

Essential Questions: How can classifying help me in organizing data to solve problems?

How can statistics help us to understand real world situations?

How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
1. Collect, generate record, and organize data in response to questions, claims or curiosity.	Oral Assessment	Attendance Routine Recording Daily Temperature	Everyday Math: Teacher's Guide
*Data collected from students' everyday experiences.	Student participation in collection and recording of data	Favorite Colors graph	Everyday Math: Teacher's Guide
*Data generated from chance devices, such as spinners and dice.	Observation of students during play	Spinners, Dice games Graph sums of dice throws	Everyday Math: Teacher's Guide
2. Read, interpret, construct and analyze displays of data.			
*Pictures, tally chart, pictograph, bar graph, Venn Diagram Smallest to largest, most frequent (mode)		Calendar activities Reminder for Tally Marks	Everyday Math: Teacher's Guide
*Arrange pictures of events in temporal order. (Preschool)	Teacher Observation		
*Read concrete, pictorial, and simple bar graphs.	Final: Read a graph	Weather Observation Routine Birthday Bar Graph Favorite Color Graph Building the Monthly Calendar Routine	Everyday Math: Teacher's Guide

B. Probability			
2. Provide probability of specific outcomes.	Teacher Observation	Graphing Sums of Dice Throws	Everyday Math: Teacher's Guide
C. Discrete Mathematics-Systematic Listing and Counting			
Sort and classify objects according to attributes. Venn diagrams			
*Sorts objects into groups (e.g., separate basket of collected items into piles of pinecones, acorns and twigs.) (Preschool)	Teacher Observation	Counters, "real" counting items	
*Classifies objects by sorting them into subgroups by one or more attributes (e.g., sorting counting bears by color into trays, separating a mixture of beans by individual size and shape). (Preschool)	Teacher Observation	Counters, "real" counting items	
*Control bio at a visit a visit a a attribute a a base	E' A((') B)		
*Sorts objects using varying attributes; shares strategies.	Final: Attribute Block Sorting	Read My Mind Sorting Boxes	Everyday Math: Teacher's Guide Attribute Block guide
	= =		
strategies. *Describes an object by characteristics it does or does not process (e.g., "This button doesn't	Sorting Teacher observation, Student discussion	Sorting Boxes	
*Describes an object by characteristics it does or does not process (e.g., "This button doesn't have holes."). (Preschool) *Seriates objects according to various properties including size, number, length, heaviness, texture (rough to smooth) or loudness.	Sorting Teacher observation, Student discussion Teacher observation,	Sorting Boxes Counters, "real" counting items	

Grade: Kindergarten Standard 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children

need to have an instinctive sense of mathematical resources that they can rely on to help them progress

through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources	
A. Problem Solving				
1. Learn mathematics through problem solving, inquiry, and discovery.			Best of Math I and II, Exemplars CD Teaching Student Centered Mathematics, K-3, Lovin and Van de Walle	
*Uses emergent mathematical knowledge as a problem-solving tool (e.g., Maritza notices that Juan has more carrot sticks than she does. She says, "May I have some of yours? Then we will have the same amount." Jorge decided to fill his bucket by using small cups of water when he realizes that he cannot fit the bucket under the faucet). (Preschool)	Teacher observation	Various whole group, small group and partner classroom activities	Teacher supplement Everyday Math: Teacher's Guide	
3. Select and apply a variety of appropriate problem solving strategies.	Teacher observation	Classroom Playing Cards Meet the Calculator		
*Describe how he/she solved mathematical problems in his/her own way. (Preschool)	Student Discussion	Weet the Calculator	Teacher supplement	
B. Communication				
1. Use communication to organize and clarify their mathematical thinking.	Teacher observation	What's My Rule?	Everyday Math: Teacher's Guide	
4. Use the language of mathematics to express mathematical ideas precisely.	Teacher observation	Birthday Graph Dismantling the Monthly Calendar	Everyday Math: Teacher's Guide	

*Uses mathematical terms when conversing with others (e.g., "Which car is faster?" "My building is taller than yours." "I have more sand in my bucket."). (Preschool)	Teacher observation	Model appropriate math vocabulary Calendar activities	
C. Connections			
2. Use connections among mathematical ideas to explain concepts.		Slow and Fast Compare activities with variable speeds	Everyday Math: Teacher's Guide The Tortoise and the Hare
* Making connections between two dimensional and three dimensional forms (circle-sphere, square-cube, triangle-pyramid) (Preschool)	Student -teacher interview	2-D and 3-D Objects Ask questions what is same and different between a square and a cube, circle and cylinder	Teacher supplement with questions
3. Recognize that mathematics is used in a variety of contexts outside of mathematics.	Teacher observation	Noticing Numbers in the environment Patterns All Around Simple Hopscotch Telephone Book 100th school day	Everyday Math: Teacher's Guide
D. Reasoning			
2. Use reasoning to support their mathematical conclusions and problem solutions.	Observation of partner play	"Feely" Bag or Box Partners	Everyday Math: Teacher's Guide
*Use emergent mathematical knowledge as a problem-solving tool. (Preschool)	Teacher observation	Engage student in play that facilitates simple problem solving	Teacher supplement Use literature books
6. Evaluate examples of mathematical reasoning and determine whether they are valid.	Teacher observation		Everyday Math: Teacher's Guide

E. Representations

Create and use representations to organize, record, and communicate mathematical ideasconcrete representations -pictorial representations -symbolic representations	Observation of student while interacting with manipulatives as they explore math ideas	Provide opportunities for students to model mathematical ideas using manipulatives and other models	Everyday Math: Teacher's Guide NJ Mathematics Curriculum Framework, selected activities grades K-2
*Identifying the meaning of common signs and symbols. (Preschool)	Teacher observation / Student responses	Classroom symbols, school symbols, bathroom symbols, street light	
2. Select, apply and translate among mathematical representations to solve problems.	Teacher observation	Classroom Playing Cards	Everyday Math: Teacher's Guide
F. Technology			
4. Use calculators as problem-solving tools.	Teacher observation	Calculators Meet the Calculator How Many? Answer questions using the calculator EM Activities: Skip counting activity Counting Backwards with calculator	Everyday Math: Teacher's Guide

1st Grade Math Pacing Guide

Unit	Number of Days (approximate)	Unit	Number of Days (approximate)
1 – Establishing Routines	18	6 – Developing Fact Power	17
2 – Everyday Uses of Numbers	18	7 – Geometry & Attributes	12
3 – Visual Patterns, Number Patterns, & Counting	19	8 – Mental Arithmetic, Money and Fractions	14
4 – Measurement & Basic Facts	17	9 – Place Value and Fractions	13
5 – Place Value, Number Stories & Basic Facts	18	10 – Year-End Review	12
Mid-Year Benchmark Assessment	2	End-of-the-Year Benchmark Assessment	2

Grade: 1 Standard 4.1 Number and Numerical Operations
Essential Question: How can problems in the real world be solved with mathematics?
How do numbers help us reason out solutions to problems?
How do basic operations help us understand numbers?

Knowledge/Skills/Understandings Assessments Learning Experiences Resources

A. Number Sense

1. Use real-life experiences, physical materials, and technology to construct meanings for numbers.

*Whole numbers through hundreds

*Ordinals

*Proper fractions (denominators of 2, 3, 4, 8, 10)

Oral / Slate Assessment

Unit Assessments

Do Now

Teacher Observation

Discussion

Open Ended Writing Tasks

Recognizing Student Achievement

sections in Everyday Math 3

Direct Instruction

Collaborative and Cooperative

Learning

Open Ended Writing Tasks

Place Value Mat Cuisenaire Rods

Digi-blocks

Base Ten Blocks

Calendar skills

Number line Slides Giant Floor Number Line

EM Games and Activities
Auntie Pasta's Fraction Game

Coins

Geometric shapes Number grid Pattern Blocks Calculator

EM Skills Link

Choral skip counting, Stop and start counting Tallies & Nickels & Pennies Everyday Mathematics Lesson 1.2, 1.12. 1.13, 2.7, 2.9, 2.10, 3.2, 3.3 ongoing throughout the year

Everyday Mathematics, Lesson 1.2,

5.6, 8.3, 10.7

*Count up and back by 1's on the number grid to 100

*Count by 2's to 100: Count by 5's to 100

Everyday Mathematics, Lesson 1.5,

1.7, 2.1, 9.1 EM Skills Link

EM teacher resource for grid

* Writes any number 100 or less	EM Project 5: Calendar for the New Year EM Project 6: Celebrate the Hundredth School day	Everyday Mathematics, Lesson 1.2, 1.3, 1.4, 1.9, 4.10 Fish Eye: A Book You Can Count On, Lois Ehlert 1, 2, 3, Tana Hoban Can You Count Ten Toes?: Count to 10 in 10 Different Languages, Leslie Evans City by Numbers, Stephen T, Johnson
*Count up and back by 10's starting with any given number up to and including 100	Try to develop mental math for 10s	Everyday Mathematics, Lesson 6.6, 9.2
*Practice counting on a number line		Everyday Mathematics, Lesson 3.2, 3.5, 3.6, 3.9, 5.4
*Write and count tallies		Everyday Mathematics, Lesson 1.7, 2.9
*Find equivalent names for a number		Everyday Mathematics, Lesson 6.2
*Explore parts and total relationships		Everyday Mathematics, Lesson 3.14, 4.6, 5.8, 9.4 Fraction Action, Loreen Leedy

*Identify fractional parts of regions and sets with Everday Mathematics, Lesson 8.6 a focus on unit fractions 8.9. 9.6. Eating Fractions, Bruce McMillian Gator Pie, Louise Mathews Ed Emberley's Picture Pie: A Circle Drawing Book, Ed Emberley Elementary School with Pizzazz, Creative Publications *Find equivalent fractions Everyday Mathematics, Lesson 9.8 Teacher Supplement *Develop an understanding of fractional parts of Everyday Mathematics, Lesson 8.6 a whole, unit fraction notation 8.9. 9.6 EM Resource, Fraction Book 2. Demonstrate an understanding of whole Everyday Mathematics, Lesson 4.7, number place value concepts. 4.10, 5.2, 8.3 Everyday Mathematics, Lesson 5.1-* Understand place value for 10's and 1's 5.3, 8.3 Mini Flip Chart Place Digit Game: About Teaching Mathematics, Marilyn Burns * Identify and use patterns on a number grid or base Investigate number patterns for Everyday Mathematics, Lesson 3.2, counting by 1s and 10s ten blocks 3.3, 5.2, 6.5, 9.1 May explore patterns using a calculator to generate numbers 3. Identify whether a number is even or odd. Everyday Mathematics, Lesson 3.2,

3.4, 6.7

<u>Even Steven, Odd Todd, Kathryn</u>
Cristaldi

<u>Bears Odd, Bears Even,</u> Harriet
Ziefert

<u>Splitting the Herd, Trudy Harris</u>

Explore sums of even and odd numbers	Whole class exploration of Domino Sort for sum even or odd,	Everyday Mathematics, Lesson 3.14
3. Understand that numbers have a variety of uses.		Everyday Mathematics, activities ongoing throughout the year Teacher supplement
4. Count and perform simple computations with coins. (Amounts up to \$1.00, using cents notation)		Everyday Mathematics, Lesson 2.8-2.11, 3.11, 3.12, 8.1 Teacher supplement Elementary School Mathematics with Pizzazz, Creative Publications
* Exchange pennies for nickels		Everyday Mathematics, Lesson 2.9, 2.10, 3.11, 3.12 The Magic Money Machine, by Joanne Nelson
* Calculate the values of various combinations of pennies, nickels, dimes and quarters		Everyday Mathematics, Lesson 2.9, 2.10, 3.11, 3.12, 6.9, 8.1 EM Resource, Museum Store Mini-Poster
* Know the values of pennies, nickels, dimes, and quarters		Everyday Mathematics, Lesson 2.9, 2.10, 3.11, 3.12
*Introduce the dollar bill		Everyday Mathematics, Lesson 8.2
*Explore counting up as a strategy for making change		Everyday Mathematics, Lesson 8.5, 10.3, 10.4
*Solve and write simple money stories problems		Everyday Mathematics, Lesson 2.13, 8.2, 10.4

*Introduce the ten dollar, hundred dollar bill	Everyday Mathematics, Lesson 10.3 Teacher supplement
5. Compare and order whole numbers.	
*Order and compare numbers to 22	Everyday Mathematics, Lesson 1.6
*Compare numbers using < and >	Everyday Mathematics, Lesson 5.3, 5.6, 5.9
*Make the largest and smallest numbers using number cards	Everyday Mathematics, Lesson 9.1
*Compare fractions less than 1	Everyday Mathematics, Lesson 9.7
*Compare prices	Everyday Mathematics, Lesson 10.4

B. Numerical Operations

By the end of first grade (MP4), 80% of Flemington-Raritan first graders will have basic fact mastery of sums to 10.

District timed test: 20 facts in 2 minutes Marking period packets: addition separate

1. Develop the meanings of addition and subtraction by concretely modeling and discussing a large variety of problems.

Fact Triangles Dominoes Dice

Flashcards
Explore strategies used to help

learn facts EM Games EM Activities

EM Diagrams: Change to more, Change to less, Part/Part total

les Read It, Draw It, Solve It
Teaching Student-Centered
Mathematics, in K-3, Lovin and Van

de Walle

Teacher supplement

Everyday Mathematics, Lesson 6.1,

6.5

3. Develop proficiency with basic addition and subtraction number facts using a variety of fact strategies and then commit them to memory.

Facts in a Flash

Basic Fact Mastery, Otter Creek Everyday Mathematics, Lesson 3.14, 4.11, 4.12, 5.9 -5.11, 6.1, 6.4

Website resources

NJ Mathematics Curriculum Framework, Grade K-2, selected

activities

Everyday Mathematics, Lesson 5.11

* Know addition facts for +1, +0 doubles and sums of 10

*Find complements of 10

*Learn and know addition facts

Everyday Mathematics, Lesson 2.3,

2.4

Illuminations website (Activity: Ten

Frames)

Anno's Counting House, Mitsumasa Everyday Mathematics, Lesson 4.11, 6.3, 6.4, 6.7, 7.2, 8.9, ongoing activities throughout the year

*Construct fact families for addition and subtraction	Everyday Mathematics, Lesson 6.3, 6.4, 6.7
*Investigate number grid patterns to reinforce counting, adding, and subtracting by 1s and 10s	Everyday Mathematics, Lesson 9.3
4. Construct, use and explain procedures for performing addition and subtraction problems with: paper-pencil, mental math, calculator.	Everyday Mathematics, activities, ongoing throughout the year
*Solve simple addition and subtraction number stories	Everyday Mathematics, Lesson 1.13, 2.13, 5.7, 5.8, 8.4, 10.3, 10.4 Teacher supplement Website resources
*Solve simple addition and subtraction problems by skip counting on the number line	Everyday Mathematics, Lesson 3.6
*Complete simple "Frames and Arrows diagrams (B/D)	Everyday Mathematics, Lesson 3.8, 3.9, 6.8
5. Use efficient and accurate pencil and paper procedures for computation with whole numbers.	Teacher supplement as needed
*Explore and solve addition of 2-digit numbers	Everyday Mathematics, Lesson 5.5, 9.4 10.3, 10.4
* Solve 2-digit addition and subtraction problems	Everyday Mathematics, Lesson 9.4, 10.3, 10.4

8. Understand and use the inverse relationship between addition and subtraction.		
* Find simple sums and missing addends		Everyday Mathematics, Lesson 5.10
* Find missing numbers and/or the missing rule in "What's My Rule?" problems		Everyday Mathematics, Lesson 5.12, 5.13, 6.8, 8.6
* Complete simple "Frames and Arrows" diagrams		Everyday Mathematics, Lesson 3.8, 3.9, 6.8, 9.2
C. Estimation 1. Judge without counting whether a set of objects has less than, more than, or the same number of objects as a reference set.	Project 3: Pumpkin Math	EM Teacher's guide
3. Explore a variety of strategies for estimating both quantities (ex. The number of marbles in a jar) and results of computation.	Estimation Jar	Teacher supplement

Grade: 1 Standard 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
Identify and describe spatial relationships among objects in space and their relative shapes and sizes.	Oral / Slate Assessment Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Pattern Blocks 3D shapes Geometric template Geoboards Polygons EM Activities EM Games Attribute blocks Mira/Reflection Mirrors Fraction Pieces Rulers/Master Rulers Yardstick/Meter stick Inchworms Judy clocks Stopwatch Thermometer Scales/Pan balance/Weights Create 3-D objects Anglegs	Make appropriate connections to Science Curriculum
* Sort and identify objects by attributes			Everyday Mathematics, activities ongoing

Unit 7

³⁸

2. Use concrete objects, drawings, and computer graphics to identify, classify, and describe standard three-dimensional and two-dimensional shapes.		Everyday Mathematics, Lesson 7.1, 7.2, 7.5, 7.6 and ongoing activities throughout the year Website resources
* Identify polygons and know their characteristics		Everyday Mathematics, Lesson 4.7, 6.7, 7.3. 7.4, 10.5 The Greedy Triangle, Marilyn Burns Lois Ehlert's Color Zoo, Lois Ehlert
* Identify three dimensional shapes and know their characteristics		Everyday Mathematics, Lesson 7.5, 7.6, 10.5
3. Describe, identify and create instances of line symmetry.		
* Identify symmetrical figures	Face symmetry project	Everyday Mathematics, Lesson 7.7, 9.5 NJ Mathematics Curriculum Framework, K-2, selected activities
4. Recognize, describe, extend and create designs and patterns with geometric objects of different shapes and colors.		Everyday Mathematics, Lesson 7.2, 7.3
B. Transforming Shapes1. Use simple shapes to make designs, patterns and pictures.		Everyday Mathematics, Lesson 3.4, 7.2, 7.3
2. Combine and sub-divide simple shapes to make other shapes.		Everyday Mathematics, Lesson 7.2, 7.3
C. Coordinate Geometry1. Give and follow directions for getting from one point to another on a map or grid.		See map skills unit in Social Studies Curriculum

_			
n	linite	of Meas	urement

1. Directly compare and order objects according to measurable attributes.

2. Recognize the need for a uniform unit of measure.

* Use standard units for measuring length (centimeters/inches)

*Centimeter measures (Grade 2 secure)

3. Select and use appropriate standard and nonstandard units of measure and standard measurement tools to solve real life problems.

* Measure objects to the nearest centimeter

*Introducing the meter

Everyday Mathematics, Lesson 2.7, 4.7, 7.1, 7.2

Teacher supplement

Everyday Mathematics, Lesson 4.3
Groundworks for Measurement, Creative
Publications

Everyday Mathematics, Lesson 4.3 – 4.6, 6

Everyday Mathematics, Lesson 4.2, 4.3, 4.6, 4.7, 6.6

How Big is a Foot?, Rolf Myller

Measuring Penny, Loreen Leedy

Teacher supplement

Website resources

Everyday Mathematics, Lesson 6.6, activities, ongoing throughout the year Teacher supplement

Everyday Mathematics, Lesson 6.6

*Measuring to the nearest inch and half inch	Everyday Mathematics, Lesson 4.5 Tom Thumb (story about inchlings), Margaret Read MacDonald Inch By Inch, Leo Lionni Jack and the Beanstalk, Traditional Folktale
*Introducing the yard	Everyday Mathematics, Lesson 4.2
*Use a tape measure to measure curved and flat objects in inches	Everyday Mathematics, Lesson 4.6
*Explore area by counting units	Everyday Mathematics, Lesson 5.4
* Introduce and tell time using the analog clock *Tell time to the nearest hour and half hour	Everyday Mathematics, Lesson 2.5, 2.6, 3.7, 10.2 Teacher supplement with clock songs
*Telling time on the quarter hour	Everyday Mathematics, Lesson 4.8
*Telling time to five minutes	Everyday Mathematics, Lesson 10.2 Big Book: "What Time Is It?"
* Understand digital notation for time	Everyday Mathematics, Lesson 6.10
*Introduce the use of the second hand for timing tasks	Everyday Mathematics, Lesson 2.5

*Introduce Fahrenheit Thermometer *Measure temperature to the nearest 2 degrees		Everyday Mathematics, Lesson 1.12, 4.1, 10.6 Use appropriate science curriculum links www.weather.com Welcome to Green House; Welcome to Ice House, Jane Yolen Cactus Desert, Artic Tundra, Tropical Rain Forest, Donald Silver
*Explore capacity and compare		Everyday Mathematics, Lesson 9.5
*Weigh objects with a pan balance *Order by weight		Everyday Mathematics, Lesson 5.4, 5.6
4. Estimate Measures	Project 3: Pumpkin Math	Everyday Mathematics, Lesson 4.5, 9.5 Teaching Student-Centered Mathematics, K- 3, Lovin and Van de Walle
E. Measuring Geometric Objects		Teacher supplement
*Measuring and drawing line segments		Everyday Mathematics, Lesson 4.2 - 4.5, 6.6,

Grade: 1 Standard 4.3 Patterns and Algebra

Essential Questions: How can patterns help in problem solving?

How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
Recognize, describe, extend, and create patterns.	Oral / Slate Assessment Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Pattern Blocks Attribute blocks Craft sticks Dominoes EDM Activities EDM Games Number girds Frames and Arrows	NJ Mathematics Curriculum Framework, selected activates for grades K-2 <i>Everyday Mathematics</i> , Lesson 3.1, 3.4, 3.5, 7.3 Website resources
*Count by 2's, 5's and 10's to 100			Everyday Mathematics, Lesson 2.1, 2.8, 2.9, 3.2, 3.3, 3.12
* Identify and complete patterns			Everyday Mathematics, Lesson 3.1, 3.4, 3.13, 7.3 National Library of Virtual Manipulatives website activities
*Identify and use patterns on a number grid			Everyday Mathematics, Lesson 3.3

B. Functions and Relationships

1. Use concrete and pictorial models of function machines to explore the basic concept of a function.

*Complete simple Frames and Arrows diagrams

* Find simple sums and missing addends

* Find missing numbers and/or the missing rule in "What's My Rule?" problems

C. Modeling

1. Recognize and describe changes over time.

* Interpreting pictographs, bar graphs

2. Construct and solve simple open sentences involving addition or subtraction.

* Find simple sums and missing addends

Navigations through Algebra in Grades K-2, NCTM selected activities

Everyday Mathematics, activities ongoing throughout the year 3.8, 3.9

Everyday Mathematics, Lesson 3.14 ongoing throughout the year

Everyday Mathematics, Lesson 5.10, 5.12, 5.13, 6.8 Function Machine from Lakeshore Teacher supplement

Everyday Mathematics Lesson 4.5, 4.7, 6.12
Teaching Student-Centered Mathematics, K-3. Lovin and Van de Walle

Everyday Mathematics Lesson 6.2 - 6.5 Elementary School Mathematics with Pizzazz, Creative Publications

D. Procedures	
1. Understand and apply (but do not name) the following properties of addition.	Teacher supplement Elementary School Mathematics with Pizzazz, Creative Publications
* Zero Identity: knows +0 addition facts	Everyday Mathematics, Lesson 5.11 Teacher supplement
* Commutative: identify simple Turn-around addition facts	Everyday Mathematics, Lesson 5.10 Activities, ongoing throughout the year Teacher supplement
*Explore associative property when adding three numbers	Everyday Mathematics, Activities, ongoing throughout the year Teacher supplement
*Introduce, understand and apply symbols <, > =	Everyday Mathematics, Lesson 5.3, 5.6
*Write number model stories using more than or less than	Everyday Mathematics, Lesson 5.6

Grade: 1 Standard 4.4 Data Analysis, Probability, and Discrete Mathematics Essential Questions: How can classifying help me in organizing data to solve problems?

How can statistics help us to understand real world situations?

How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis 1. Collect, generate, record and organize data in response to questions, claims or curiosity. *Data collected from students' everyday experiences **The control of the control of th	Oral / Slate Assessment Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Calendar, Weather, Morning Meeting Procedures EDM Activities EDM Games EDM Project 2: Autumn Leaves EDM Project 7: Amaryllis Plant EDM Activity: Birth-Month graph Fraction Pieces Rulers/Master Rulers Yardstick/Meter stick Judy clocks Stopwatch Thermometer Scales/Pan balance/Weights Spinners, dice, coins Attribute Blocks	Navigations in Data Analysis, Probability in Grades K-2, NCTM, selected activities Everyday Mathematics, Lesson 1.7, 1.12, 2.5, 3.13, 6.12, 10.1
2. Read, interpret, construct, and analyze displays of data.		Calendar, Weather, Morning Meeting Procedures	
*Pictures, tally chart, pictograph, bar graph, Venn diagram.			Everyday Mathematics, Lesson 1.12, 3.13, 4.7, 6.12, 7.4, 7.5, 10.1 Teacher supplement Website resources
*Introduce line plots			Everyday Mathematics, Lesson 3.13, 4.7, 10.1

*Smallest to largest, most frequent (mode) Everyday Mathematics, Lesson 3.13, 4.7, 6.12, 10.1 *Introduce statistical landmarks range and middle Everyday Mathematics, Lesson 6.12, value 10.1 **B.** Probability 1. Use chance devices like spinners and dice to Project 7: Weather and Everyday Mathematics, Lesson 1.8 explore concepts of probability. Teaching Student-Centered Probability * certain, impossible Mathematics, K-3, Lovin and Van de * more likely, less likely, equally likely Walle, Chapter 12 2. Provide probability of specific outcomes. Teaching Student-Centered Mathematics, K-3, Lovin and Van de Walle, page 338 C. Discrete Mathematics - Systematic Listing and Teaching Student-Centered Mathematics, K-3, Lovin and Van de Counting Walle Best of Math I and II, Exemplars CD 1. Sort and classify objects according to Everyday Mathematics, Lesson 4.2, 7.1, attributes. 7.2 2. Generate all possibilities in simple counting Teacher supplement

situations (e.g., all outfits involving two shirts

and three pants)

Best of Math I and II, Exemplars CD

D. Discrete Mathematics - Vertex-Edge Graphs and Algorithms

1. Follow simple sets of directions.

2. Color simple maps with a small number of colors.

See map skills Social Studies Curriculum Website resources

3. Play simple two-person games and informally explore the idea of what the outcome should be.

Grade: 1 Standard 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and, as such, all children

need to have an instinctive sense of mathematical resources that they can rely on to help them progress

through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving 1. Learn mathematics through problem solving, inquiry, and discovery.	Oral / Slate Assessment Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	EDM games EDM Activities Explore ways to solve problems using manipulatives, models, drawing a picture, acting it out, working backwards, guessing and checking	Everyday Mathematics, Activities throughout the year Groundworks Series, selected problems Best of Math I and II, Exemplars CD Website resources for appropriate leveled problems Read It, Draw It, Solve It - Dale Seymour Publications 8- Step Model Drawing Crystal Springs Books The Problem-Solver – Creative Publications Roads To Reasoning – Creative Publications
Solve problems that arise in mathematics and in other contexts. *Open-Ended problems *Non-Routine problems			Best of Math I and II, Exemplars CD Teaching Student-Centered Mathematics in grades K-3, Lovin and Van de Walle Teacher supplement Sample open-ended problems, various resources Everyday Mathematics, Unit Assessment Open Response NJ Mathematics Curriculum Frameworks,
*Problems with multiple solutions			selected activities Website resources
*Problems that can be solved in several ways			Best of Math I and II, Exemplars CD

3. Select and apply a variety of problem solving strategies to solve problems.

- 4. Pose problems of various types and levels of difficulty.
- 5. Monitor their progress and reflect on the process of their problem solving activity.
- **B.** Communication
- 1. Use communication to organize and clarify their mathematical thinking.
- 2. Communicate their mathematical thinking coherently clearly to peers, teachers, and others, both orally and in writing.
- 3. Analyze and evaluate the mathematical thinking and strategies of others.

Everyday Mathematics, Activities, ongoing throughout the year Teacher supplement Elementary School Mathematics with Pizzazz, Creative Publications
The Problem-Solver – Creative Publications
Roads To Reasoning – Creative Publications
Read It, Draw It, Solve It - Dale Seymour Publications

Everyday Mathematics, Lesson 8.2 Teacher supplement

Teacher created rubrics Best of Math I and II, Exemplars rubric

Teacher supplement Read It, Draw It, Solve It - Dale Seymour Publications

Best of Math I and II, Exemplars CD

Everyday Mathematics, Lesson 7.2

C. Connections 1. Recognize recurring themes across mathematical domains.		Everyday Mathematics, Lesson 1.2, 1.9 Teacher supplement
2. Use connections among mathematical ideas to explain concepts.	Project: 5 Apple Math Project 2 Amaryllis Plant	
3. Recognize that mathematics is used in a variety of contexts outside of mathematics.	Project 1 Geometric Gift Wrap and Greeting Cards	Everyday Mathematics, Lesson 1.9, 2.2 Link to Social Studies: discuss museum, community helpers
4. Apply mathematics in practical situations in other disciplines.	Seed Unit, Climate Zones	Science Curriculum, Social Studies Curriculum
5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).		Everyday Mathematics, Lesson 4.9 See Science, Social Studies curriculum for resources and connections
D. Reasoning		
Recognize that mathematical facts, procedures, and claims must be justified.		Everyday Mathematics, Lesson 7.4
2. Use reasoning to support their mathematical conclusions and problem solutions.		Everyday Mathematics, Lesson 1.10, 7.4
4. Rely on reasoning, rather than answer keys, teachers, or peers, to check the correctness of their problem solutions.		Teacher supplement

6. Evaluate examples of mathematical reasoning and determine whether they are valid.

Teacher supplement Create student friendly rubric Website resources

- E. Representations
- 1. Create and use representations to organize, record, and communicate mathematical ideas.
 - *Concrete representations
 - *Pictorial representations
 - *Symbolic representations

- F. Technology
- 4. Use calculators as problem solving tools.

Everyday Mathematics, Lesson 1.1, 1.10 NJ Mathematics Curriculum Framework, selected activities

<u>Groundworks Series</u>, selected problems <u>Best of Math I and II, Exemplars CD</u> Website resources for appropriate leveled problems

Read It, Draw It, Solve It - Dale Seymour Publications

8- Step Model Drawing Crystal Springs Books

The Problem-Solver – Creative Publications Roads To Reasoning – Creative Publications

Everyday Mathematics, Lesson 2.4, 3.10, 8.1 8.2

Texas Instruments resources

Second Grade Math Pacing Guide

Unit	Number of Days (Approximate)	Unit	Number of Days (Approximate)
1 - Number and Routines	14	7 - Patterns and Rules	13
2 - Addition & Subtraction	18	8 - Fractions	12
3 - Place Value, Money, & Time	13	9 - Measurement	15
4 - Addition & Subtraction	14	10 - Decimals and Place Value	16
5 - 3-D and 2-D Shapes	13	11 - Whole-Number Operations Revisited	14
6 - Whole Number Operations & Number Stories	15	12 - Year-End Review & Extensions	10
Mid-Year Benchmark Assessment	1	End-of-the-Year Benchmark Assessment	1

Grade: 2 Standard 4.1 Number and Numerical Operations

Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems?

How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
Use real-life experiences, physical materials, and technology to construct meanings for numbers (unless otherwise noted, all indicators for grade 2 pertain to these sets of numbers as well)	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Digi-blocks Base Ten Blocks Calendar skills	NJ Mathematics Curriculum Framework grades K-2, selected activities
*Ordinals (First grade secure)			Everyday Mathematics, Lesson 1.3 Teacher supplement
*Whole numbers through hundreds		Number Lines & Open Number Lines	Everyday Mathematics, Lesson 1.1
*Proper fractions (denominators of 2, 3,4, 8, 10) *Count by 2's, 5's and 10's through hundreds		Fraction Tiles Cuisenaire Rods	Everyday Mathematics, Lessons Unit 8 & 11 Teacher supplement Website resources Elementary School Mathematics with Pizzazz, Creative Publications Everyday Mathematics Lessons
*Count by 2's, 5's and 10's through hundreds			Everyday Mathematics, Lessons 1.10, 1.11
*Make tallies and give the total			Everyday Mathematics, Lessons 1.7, 1.9, 1.11, 1.12

* Find equivalent names for numbers * Name collection boxes

Fact Families Funny Numbers Roman Numerals Ten-Frames

Everyday Mathematics Lessons 1.9 1.13, 2.9,

*Understand that the amount represented by a fraction depends on the size of the whole

Eating Fractions, Bruce McMillian

Gator Pie, Louise Matthews Ed Emberley's Picture Pie: A Circle Drawing Book, Ed

Emberley

Everyday Mathematics, Lessons

8.1, 8.2

Teacher Supplement: Teaching Student-Centered Mathematics,

K-3, Lovin and Van de Walle

Everyday Mathematics, Lessons

8.3, 8.5

Fraction Factory Game

Elementary School Mathematics

with Pizzazz, Creative

Publications

collection

*Shade a specified fractional part of a region or

* Give the fraction name for the shaded part of a (Denominators 2, 3, 4, 8, 10) region or collection

*Understand fractions as names for equal parts of a region or set

*Recognize equivalent fraction names

Auntie Pasta's Fraction Game

Everyday Mathematics, Lessons

8.1 - 8.6

Teacher supplement

Website games and resources

Everyday Mathematics, Lessons

8.4. 8.5

EM resource for fraction circles,

Math Masters, page 144

Everyday Mathematics Lesson

8.4

Everyday Math Fraction Card

Game

*Compare fractions *Solve number stories involving fractions		Everyday Mathematics, Lesson 8.5 Fraction Kit, Marilyn Burns Everyday Mathematics, Lesson 8.7
2. Demonstrate an understanding of whole number place value concepts.		Place Value Mini Flip Charts A Collection of Math Lessons, Marilyn Burns "Digit Place" Game pg 73-75 Groundworks-Reasoning with Numbers, Grade 2, Creative Publications
* Identify place value in 1, 2, 3 and 4 digit numbers.		Everyday Mathematics Lessons 1.9, 3.1, 10.8, 10.9, 10.10 Place Value Mini Flip Charts A Collection of Math Lessons, (1-3) Marilyn Burns, "Digit Place" Game pg 73-75
* Identify place value for ones, tens and hundreds.		Everyday Mathematics, Lessons 1.9, 1.12, 1.13.
* Know and express automatically the values of digits in 5 digit numbers.	Quizmo Bingo	Teacher supplement Website resources
* Solve number grid puzzles		Everyday Mathematics, Lessons 1.8, 7.2, 10.6, 11.2

3. Understand that numbers have a variety of uses.	
4. Count and perform simple computations with coins. *Amounts up to \$1.00 using cent notation.	
* Find values of bill combinations, including \$1, \$5, \$10, and \$100.	Money Bags Game Allowance Game
*Show "P" "N" "D" and "Q" for a given amount.	
*Make change up to \$1.00. *Making change from \$10.00	
* Know exchange values of US coins.	

Teacher supplement: bring in number related math ideas from everyday life as often as possible

Everyday Mathematics, Lessons 3.2, 3.7, 3.8, 10.2
EM Fruit Stand Poster, page 54
EM Milk and Juice Vending
Machine, EM Math Masters,
page 58
EM Good Buys Poster, Journal,
page 240
The Purse, by Kathy Caple

Everyday Mathematics, Lessons 1.2, 1.5, 3.2, 3.8, 4.3, 4.6, Overhead Money, play/real money

Everyday Mathematics, Lesson 1.2, 1.6, 3.2, 4.3

Everyday Mathematics, Lessons 1.2, 1.6, 3.2, 3.7, 3.8, 4.3, 4.6, 10.6 EM resource, Good Buys Poster, Alexander, Who Used to be Rich Last Sunday, Judith Viorst

Everyday Mathematics, Lesson 3.8
Teacher supplement
Website resources

*Use equivalent coins to show money amounts in different ways.	Everyday Mathematics, Lessons 3.2, 10.1, 10.4 Teacher supplement
*Use a calculator to compute money amounts.	Everyday Mathematics, Lessons 10.3, 10.4 EM resource, Then and Now Poster
*Solve money stories involving change.	Everyday Mathematics, Lessons 4.5, 10.2, 10.5, 11.1 Create a math center class store to practice shopping EM resources, Art Supply Poster The Great Party Supply Store Pigs Will Be Pigs: Fun with Mathematics, Lessons 4.5, 10.2, 10.5, 11.1 Create a math center class store to practice shopping EM resources, Art Supply Poster The Great Party Supply Store Pigs Will Be Pigs: Fun with Mathematics, Lessons
5. Compare and order whole numbers.	
*Compare and order numbers using less than, greater than, and equal to.	Big Book, <u>More or Less</u> <i>Everyday Mathematics</i> Lessons

Big Book, <u>More or Less</u> *Everyday Mathematics* Lessons 1.11

B. Numerical Operations

By the end of second grade, 80% of Flemington-Raritan second grade students will have basic fact mastery for addition facts 0-9, and 70% of Flemington-Raritan second grade students will have basic fact mastery for subtraction facts 0-9.

District Timed Tests: 20 facts in one minute

Marking period packets: MP 1, 2, 3, 4 Addition and Subtraction separate

1. Develop the meanings of addition and subtraction by concretely modeling and discussing a large variety of problems.

*Joining, separating and comparing

*Solve simple addition number stories.

Teaching Student-Centered Mathematics, Grades K-3, Lovin and Van de Walle

Everyday Mathematics, Lessons 2.7, 4.1, 4.2
Teacher supplement
Website resource
Putting Together & Taking
Apart, student sheets 13-16,
Dale Seymour Publications by
K. Economopoulus & S.J.
Russell

Everyday Mathematics Lessons 2.1, 4.1, 4.2, 6.4
Some students may begin to recognize parts and total or change to more ideas in their stories
Make a class addition story book Fish Poster
Coins, Coupons, &
Combinations, story problems pgs. 157-162, Dale S. Seymour Start-Change-End diagram

*Write addition and subtraction number stories.		Everyday Mathematics, Lesson 6.2 NJPASS State rubric
*Solve addition and subtraction stories	Close To 20	Everyday Mathematics Lessons 2.1, 4.1, 4.2, 4.6, 6.2-6.4, 11.1, 11.2 Twelve Ways to Get Eleven, Eve Merriam EM Diagram resource EM resource for jumping height data
2. Explore the meanings of multiplication and division by modeling and discussing problems.		
*Model multiplication and division with arrays.		Everyday Mathematics, Lesson 6.7 - 6.9 EM resource: Multiplication array, One Hundred Hungry Ants, Elinor J. Pinczes Teaching Student-Centered Mathematics K-3, Lovin and Var de Walle Website resources
*Construct multiplication/division fact families.		Everyday Mathematics, Lessons 11.7 - 1.9, 12.4, 12.5
*Multiply numbers with 2, 5, or 10 as a factor.		Everyday Mathematics, Lesson 7.1, 11.6
*Introduce a products table and find patterns for O and 1 facts		Everyday Mathematics, Lesson 11.7

*Solve stories about multiplication of equal groups

*Solve equal grouping and equal sharing division problems

*Solve simple multiplication and division number stories.

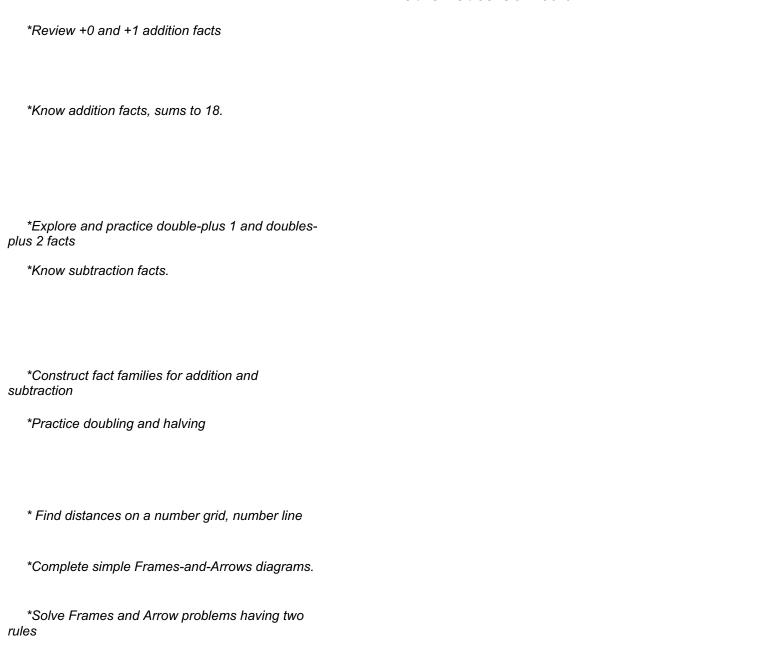
3. Develop proficiency with basic addition and subtraction number facts using a variety of fact strategies (such as counting on and near doubles) and then commit them to memory.

Oh No 20! Pyramid of 10 Rio Addition Everyday Mathematics, Lesson 6.8, 6.9, 6.10, 11.4
Teacher supplement
Each Orange Had Eight Slices:
A Counting Book, Paul Giganti, Jr.
Sea Squares, Joy N. Hulme
EM resource: multiplication diagram

Everyday Mathematics, Lesson 6.10, 11.5, 12.5
A Remainder of One, Elinor J. Pinczes
EM resource: division diagram Teacher supplement

Everyday Mathematics, Lesson 11.4, 11.5

Teacher Supplement
Everyday Mathematics, ongoing
activities throughout the year
(Double facts)
Everyday Mathematics, Lesson
2.3, EM
Two of Everything: A Chinese
Folktale, Lily Toy Hong
(+ /- Facts table)
(Domino-Dot Patterns)
(+(shortcut)
Facts in a Flash
Fast Facts
Website resources



Everyday Mathematics, Lesson 2.2 Fish Eyes: A Book You can Count On, Lois Ehlert

Everyday Mathematics Lesson 2.1-2.6, 2.10, EM Skills Link Website resources Illuminations website- Five and Ten Frame activities

Everyday Mathematics, Lesson 2.5

Everyday Mathematics, Lesson 2.6, 2.7, 2.10, 2.11, 2.12, 2.13, 3.6, 4.4, 6.2, 6.4, 6.5 Teacher supplement: website, games, extra practice

Everyday Mathematics, Lesson 2.6, 2.7, 2.10

Everyday Mathematics, Lesson 2.3 & 7.5
Anno's Magic Seeds,
Two of Everything: A Chinese
Folktale, Lilly Toy Hong

Everyday Mathematics, Lesson 2.2, 2.10, 3.6, 4.1

Everyday Mathematics, Lesson 2.10

Everyday Mathematics, Lesson 2.10, 3.6

4. Construct, use and explain procedures for performing addition and subtraction calculations with:

*pencil and paper

*mental math

*calculator

*Add and subtract multiples of 10

* Know compliments of 10. (using two digit numbers)

*Find missing addends for the next multiple of 10.

- 5. Use efficient and accurate pencil and paper procedures for computation with whole numbers. *Addition of 2-digit numbers
- *Subtraction of 2-digit numbers

Everyday Mathematics, Lesson 4.8, 4.9 EM Skills Book

Website Resources for practice

Everyday Mathematics, Lesson 1.5, 1.8, 1.10, 3.1, 3.4, 4.5, 4.6-4.9, 6.5, 7.1, 10.9

Everyday Mathematics, Lesson 7.2 Illumination web-site (Ten Frames)
Website resources

Everyday Mathematics, Lesson 7.2, selected activities
Elementary School Mathematics
with Pizzazz, Creative
Publications

Everyday Mathematics, activities, ongoing throughout the year Website resources Elementary School with Pizzazz, Creative Publications

Everyday Mathematics, Lesson 4.6, 4.8 Teacher Supplement Website resources for practice EM Skills Book

^{*} Devise and use strategies for finding sums and differences of 2-digit numbers.

*Use partial-sums, traditional and other algorithms	
to develop a successful strategy for addition	

*Use the trade-first and other methods to solve 2-digit subtraction problems.

*Add three 2-digit numbers mentally

6. Select pencil and paper, mental math or calculator as the appropriate computational method in a given situation depending on the context and numbers.

* Devise and use strategies for finding sums and differences of 2-digit numbers.

7. Check the reasonableness of results of computations.

Everyday Mathematics, Lesson 4.9
Teacher supplement

Teacher supplement Everyday Mathematics, Lesson 6.4, 6.5 Website resources

Everyday Mathematics, Lesson 7.3 EM Skills Link Website resources EM teacher resource

Teacher Supplement with problem solving situations Website resources

Everyday Mathematics, Lesson 11.3 Activities ongoing throughout the year Teacher supplement

Everyday Mathematics activities, ongoing throughout the year Teacher supplement

*Select and use various types of reasoning and methods of proof. Use reasoning to support their mathematical conclusions and problem solutions.
*Make ballpark estimates
8. Understand and use the inverse relationship between addition and subtraction. *Frames and Arrows
*What's My Rule?
*Diagramming Number Stories
*Understand parts to whole relationships using addition and subtraction.
*Develop and find missing addends.

Best of Math I and II, Exemplars CD

Roads to Reasoning Series,
Creative Publications
NJPASS State rubric
Website resources
Read It Draw It Solve It
Everyday Mathematics, Lessons
4.5, 4.8, 4.9, 10.5, 10.6, 11.1
Teacher supplement

Everyday Mathematics, Lesson 2.10 and ongoing throughout the year Teaching Student Centered Mathematics, Grades K-3, Lovin and Van de Walle pgs 58-59 Everyday Mathematics, Lesson 2.11 and ongoing throughout the year See also Function machines

Everyday Mathematics, Lesson 2.4
Teacher Supplement 8- Step Model Drawing, Bob Hogan & Char Forsten, Crystal Springs Books 2007

Teacher Supplement
Teaching Student Centered
Mathematics, Grades K-3, Lovin
and Van de Walle
Teacher Supplement

C. Estimation

1. Judge without counting whether a set of objects has less than, more than or the same number of objects as a reference set.

Teacher supplement

2. Determine the reasonableness of an answer by estimating the result of computations (e.g., 15 + 16 is not 211).

Everyday Mathematics, Lesson 4.5 and ongoing throughout the year

3. Explore a variety of strategies for estimating both quantities (e.g., the number of marbles in a jar) and results of computation.

*Example - Estimating the number of marbles in a jar.

Teacher supplement

Grade: 2 Standard 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
Identify and describe spatial relationships between objects in space and their relative shapes and sizes.	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Geoboards Attribute Blocks Miras 3-D Nets Polygon Tiles Wooden 3-D shapes Attribute Bingo Tangram Packet Anglegs	Everyday Mathematics, Unit 5 NJ Mathematics Curriculum Frameworks K- 2, selected activities Teaching Student Centered Mathematics, K- 3, Lovin and Van de Walle
* Inside/outside, left/right, above/below, between		99-	Everyday Mathematics activities, ongoing throughout the year Teacher supplement
*Smaller/larger/same size, wider/ narrower, longer/shorter			Everyday Mathematics, Lesson 5.4 Teacher supplement
*Congruence (same size and shape)			Everyday Mathematics, Lesson 5.6 Teacher supplement Website resources

*Sort and classify objects according to attributes. Everyday Mathematics, Lesson 5.4 Teacher supplement *Define, name and draw point and line segments, Everyday Mathematics, Lesson 5.2 *Introduce concept of parallel Everyday Mathematics, Lesson 5.3 Create a symmetry booklet or bulletin board 2. Use concrete objects, drawings and computer graphics to identify, classify and describe standard three-dimensional and two-dimensional shapes. Grandfather Tang's Story, Ann Tompert * Vertex, edge, face, side Teaching Student-Centered Mathematics, K-3, Lovin and Van de Walle Everyday Mathematics, Lesson 5.6, 5.7 Create class chart Website resources Everyday Mathematics, Lesson 4.7, 5.1 * 2D Figures- square, rectangle, circle, triangle The Greedy Triangle, Marilyn Burns A Cloak for the Dreamer, Aileen Friedman Website resources * 3D Figures-cube, rectangular prism, sphere, Everyday Mathematics, Lesson 5.6, 5.7 cone, cylinder, and pyramid Laminate Pyramid Base cards, Website resources Shapes, Shapes, Tana Hoban

*Identify names and characteristics of Everyday Mathematics, Lesson 5.3 & 5.4 quadrangles, beyond square and rectangle Teacher supplement *Relationships between three-and two Groundworks Reasoning with Measurement, **Creative Publications** dimensional shapes Everyday Mathematics, Lesson 5.6 & 5.7 3. Describe, identify, and create instances of line Shapes, Halves, and Everyday Mathematics, Lesson 5.8 Symmetry pg. 196 & 197 Lao Lao of Dragon Mountain, Margaret symmetry Bateson-Hill Website resources EM Project 5: Making Snowflakes Investigations in Number, Data, and Space: Shapes, Halves & Symmetry, Joan Akers 4. Recognize, describe, extend, and create Shapes, Halves, & Symmetry Everyday Mathematics, Lesson 5.5 designs and patterns with geometric objects of Pg 172 - 175 (Predict & different shapes and sizes Cover) **B. Transforming Shapes** 1. Use simple shapes to make designs, patterns, Everyday Mathematics, Lesson 5.1, 5.5, and pictures Shapes, Shapes, Tana Hoban The Art of Shapes for Children and Adults, Margaret Steele and Cindy Estes Website resources 2. Combine and subdivide simple shapes to make Everyday Mathematics, Lesson 5.1, 5.5, 8.2 Teacher supplement other shapes

- C. Coordinate Geometry
- 1. Give and follow directions for getting from one point to another on a map or grid

Teacher Supplement See Social Studies Unit on Map Skills

- D. Units of Measurement
- 1. Directly compare and order objects according to measurable attributes
 *Attributes- length, weight, capacity, time, temperature.
- 2. Recognize the need for a uniform unit of measure
- 3. Select and use appropriate standard and nonstandard units of measure and standard measurement tools to solve real life problems.

Mapping Flat Stanley

Everyday Mathematics, Lesson 4.3, 4.7, 5.1

Everyday Mathematics, Lessons 4.4, 4.7, 7.5 – 7.7, Unit 9, Navigations in Measurement, grades K-2, NCTM, selected activities

Everyday Mathematics, activities, ongoing in Unit 9
Teacher supplement
Website resources
Groundworks -Reasoning with
Measurement, Creative Publications
Elementary School Mathematics with
Pizzazz, Creative Publications

* Length- inch, foot, yard, centimeter, meter		Everyday Mathematics, Lesson 4.7, 7.5, 7.6, 9.1, 9.2 How Big is a Foot? Rolf Myller Counting on Frank, Rod Clement Twelve Snails to One Lizard: A Tale of Mischief and Measurement, Susan Hightower EM resource, A Foot and A decimete Create a class table of equivalent measures in US customary and metric
*Investigate accuracy in measurement using tools, 1/2 inch, 1/2 centimeter		Everyday Mathematics, Lesson 9.3 Teacher supplement Website resources Inch by Inch, Leo Lionni
*Introduce the mile and kilometer		Everyday Mathematics, Lesson 9.5
*Weight- pound, gram, kilogram *ounce		Everyday Mathematics, Lesson 2.8, 7.5, 9.9
*Capacity- pint, quart, liter		Everyday Mathematics, Lesson 9.8 Create class table of equivalencies Elementary School Mathematics with Pizzazz, Creative Publications
*Time- second, minute, hour, day, week, month, year		Everyday Mathematics, Lesson 1.3, 5.1, 12.1 – 12.3
*Tell time to five minute intervals	Project 8: How Far Can I Run in 10 Seconds?	Everyday Mathematics Lesson 3.3, 3.4, 5.1, 12.2 Website resources

*Temperature- degrees Celsius, degrees **Fahrenheit** 5. Solve problems involving elapsed time. 4. Estimate measures E. Measuring Geometric Objects 1. Directly measure the perimeter of simple twodimensional shapes 2. Directly measure the area of simple twodimensional shapes by covering them with squares. * Develop the concept of area as square units *Investigate perimeter and area relationship *Explore concept of volume

Project 2: Weather Station A Thermometer Week of Weather Everyday Mat Observations 4.4

Thermometer

Everyday Mathematics, Lesson 1.12, 4.3,
4.4

Link to science units on temperature around

Everyday Mathematics, Lesson 4.9, 12.3 Teacher supplement Elementary School Mathematics with Pizzazz, Creative Publications

Teacher supplement Website resources

the country and world

Everyday Mathematics, Lesson 9.4 Navigation with Measurement, K-2, NCTM

Everyday Mathematics, Lesson 4.7, 9.7, 10.7 NJ Mathematics Curriculum Framework, grades K-2, selected activities

Everyday Mathematics, Lesson 9.7, 10.7 Teaching Student-Centered Mathematics, in Grades K-3, Lovin and Van de Walle

Everyday Mathematics, Lesson 9.7 Teacher supplement Website resources

Everyday Mathematics, Lesson 8.2 Teaching Student_Centered Mathematics, Grades K-3, Lovin and Van de Walle, pg 239-240.

Grade: 2 Standard 4.3 Patterns and Algebra			
Essential Questions: How can patterns help in prol			
How can symbols be used to he			
How does the study of algebra	neip us understand matne	matical patterns as the patterns fo	und in nature & the real world?
Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Geoboards Attribute Blocks Miras, reflection mirrors 3-D Nets Polygon Tiles Wooden 3-D shapes Attribute Bingo Tangram Packet Anglegs	Everyday Mathematics, Lesson 1.10, 1.8, 2.10, 7.1, 7.5 Teacher supplement
*Using concrete materials (manipulatives), pictures, rhythms, & whole numbers		Project 1: Boxes, Boxes, Beautiful Boxes	Teacher supplement
*Descriptions using words and symbols (e.g., "add two" or "+2")			Teacher supplement
*Repeating patterns.			
*Whole number patterns that grow or shrink as a result of repeatedly adding or subtracting a fixed number			Everyday Mathematics, Lesson 1.10 Teacher Supplement
*Complete number sequences; identify and use number patterns to solve problems.			Everyday Mathematics Lesson 1.1, 1.8, 1.10
*Solve Number Grid Puzzles			Everyday Mathematics, Lesson 1.8

B. Functions and Relationships	
Use concrete and pictorial models of function machines to explore the basic concept of a function.	Teacher supplement Teaching Student-Centered Mathematics, K-3, Lovin and Van de Walle
*Complete "What's My Rule," Input/Output Tables, and T- Charts.	Everyday Mathematics, Lesson 2.11 Ongoing throughout the year
*Complete simple Frames-and-Arrows diagrams. *Complete two rule "Frames-and-Arrows" diagrams	Everyday Mathematics, Lesson 2.10, 3.6 Activities ongoing throughout the year
C. Modeling	
1. Recognize and describe changes over time (e.g., temperature, height).	Teacher supplement
* Interpreting pictures, tally charts, pictographs, bar graphs, and Venn diagrams	Teacher Supplement Website resources
*Collecting daily weather data	Teacher Supplement Website resources
2. Construct and solve simple open sentences involving addition or subtraction.	Everyday Mathematics, activities, ongoing throughout the year Teacher supplement with website resources and other published worksheets
*Result unknown (e.g., 6 - 2 = or n = 3 + 5)	Ongoing activities throughout the year Elementary School Mathematics with Pizzazz, Creative Publications

*Part unknown (e.g., 3 + = 8)	Ongoing activities throughout the year EM Skills Link
D. Procedures	
*Commutative (e.g., 5 +3 = 3 + 5) *Turn-Around Facts.	Teacher Supplement Everyday Mathematics, Lesson 2.4
*Zero as the identity element (e.g., 7 + 0 = 7)	Everyday Mathematics, Lesson 2.2 Teacher supplement
*Associative (e.g., 7 + 3 + 2 can be found by first adding either 7 + 3 or 3 + 2)	Everyday Mathematics, Lesson 10.11 Teacher supplement
*Introduce the use of parentheses in number models	Everyday Mathematics, Lesson 10.11

Grade: 2 Standard 4.4 Data Analysis, Probability, and Discrete Mathematics Essential Questions: How can classifying help me in organizing data to solve problems?

How can statistics help us to understand real world situations?

How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
1. Collect, generate, record, and organize data in response to questions, claims or curiosity.	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Calendars Graphs/Charts Attribute Blocks Miras, reflection mirrors Dominoes	Navigations in Data Analysis and Probability in K-2, NCTM, selected activities NJ Mathematics Framework, grades K-2, selected activities
* Data collected from students' everyday experiences.			Everyday Mathematics, Lesson 3.5, 6.3, 7.6 Website resources
*Collecting daily weather data			Daily morning activities, ongoing throughout the year
* Data generated from chance devices, such as spinners and dice			Everyday Mathematics, Lesson 3.2. Frog Math, Math by All Means: Probability 1-2, Marilyn Burns Groundworks Reasoning with Probability, Creative Publications

2. Read, interpret, construct and analyze displays of data

Everyday Mathematics, Lesson 7.6 – 7.8, 12.6, 12.7 Teacher supplement

*Pictures, tally charts, pictograph, bar graph, Venn diagram

*Smallest to largest, most frequent, mode

* Finding the middle number (median) in a set of data

*Review range of data

B. Probability

1. Use chance devices like spinners and dice to explore concepts of probability

*Certain, impossible

*More likely, less likely, equally likely

2. Provide probability of specific outcomes.

Everyday Mathematics, Lesson 3.5, 7.9 Link data examples from Language Arts, Science, Social Studies Curriculum Teacher supplement

Everyday Mathematics, Lesson 10.10, 12.7
Teacher supplement

..

Everyday Mathematics, Lesson 3.5, 7.6, 12.7

Website resources

Teacher supplement

Math By All Means, Probability 1-2, Marilyn Burns Elementary School Mathematics with Pizzazz, Creative Publications

Teacher Supplement

Teacher Supplement

District teacher made packets Best of Math I and II, Exemplars, CD Navigations in Data Analysis and Probability, K-2, NCTM, selected problems Website resources

- * Probability of getting specific outcome when coin is tossed, when die is rolled, when spinner is spun (e.g., if spinner has five equal sectors, then probability of getting a particular sector is one out of five.)
- * When picking a marble from a bag with three red marbles, the probability of getting a red marble is three out of seven.
- C. Discrete Mathematics Systematic Listing and Counting
- 1. Sort and classify objects according to attributes.
- *Venn Diagrams
- 2. Generate all possibilities in simple counting situations

D. Discrete Mathematics-Vertex, edge graphs and Algorithms

Groundworks-Reasoning with Probability, Creative Publications NJ Mathematics Curriculum Framework, grades K-2, 3-4, selected activities

Teaching Student-Centered Mathematics in grades K -3, Lovin and Van de Walle

Everyday Mathematics, selected activities, Unit 5
Teacher supplement

Teacher supplement

Read It! Draw It! Solve It!
Teacher Supplement
Best of Math I & II, Exemplar CD

- 1. Follow simple sets of directions
- 2. Color simple maps with a small number of colors.
- 3. Play simple games and informally explore the idea of what the outcome should be.
- 4. Explore concrete models of vertex-edge graphs

*Paths from one vertex to another

Navigations Through Geometry Pre K-2, NCTM See Map skills, Social Studies Curriculum

District-teacher made worksheets Website resources for maps

Math by All Means: Probability 1-2, Marilyn Burns NJ Mathematics Curriculum Framework, K-2, selected activities

Navigations Through Geometry PreK- 2, NCTM Teacher supplement

Grade: 2 Standard 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery.	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Exemplars Anglegs Pattern Blocks Attribute Blocks 3-D Shapes MIRA reflection mirrors	Teaching Student-Centered Mathematics, Grades K-3, Lovin and Van de Walle Best of Math I and II, Exemplars CD Website resources for open-ended problems
2. Solve problems that arise in mathematics and in other contexts.			Best of Math I and II, Exemplars CD Use examples of math that occur daily in life Teacher supplement NJ Mathematics Curriculum Framework, page 46 – 47
* Open ended problems			Best of Math I and II, Exemplars CD Groundworks books, Creative Publications, selected activities Website resources NJ state rubric Roads to Reasoning, Developing Thinking Skills, Suzanne Levin

* Non-routine problems Best of Math I and II, Exemplars CD Website resources Everyday Mathematics activities, ongoing throughout the year * Problems with multiple solutions Best of Math I and II, Exemplars CD Navigation series, NCTM, selected activities Read It Solve It Draw It * Problems that can be solved in several ways Best of Math I and II, Exemplars CD Sample problems form published workbooks or internet sources Best of Math I and II, Exemplars CD 3. Select and apply a variety of appropriate problem-solving strategies to solve problems. Groundworks series, selected activities, Creative Publications Teacher supplement 4. Pose problems of various types and levels of Website resources difficulty. **Teacher Supplement** Read It! Draw It! Solve It! 5. Monitor their progress and reflect on the process of their problem solving activity. Best of Math I and II. Exemplars CD Roads to Reasoning, Suzanne Levin **B.** Communication 1. Use communication to organize and clarify Read It! Draw It! Solve It! their mathematical thinking. Best of Math I and II. Exemplars CD Roads to Reasoning, Suzanne Levin * Reading and writing Website resources NJ Mathematics Curriculum Framework, K-2 selected activities

*Discussion, listening and questioning

Teacher supplement

2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.

Read It! Draw It! Solve It!
Teaching Student-Centered Mathematics, in
Grades K-3, Lovin and Van de Walle, page 4 6

3. Analyze and evaluate the mathematical thinking and strategies of others.

Read It! Draw It! Solve It!
Best of Math I and II, Exemplars CD
Roads to Reasonin, Suzanne Levin g
Website resources

4. Use the language of mathematics to express mathematical ideas precisely.

NJ Mathematics Curriculum Framework, grades K-2, selected activities

C. Connections

Teacher supplement with website and other resources

1. Recognize recurring themes across mathematical domains (e.g., patterns in number, algebra, and geometry).

Read It! Draw It! Solve It!
Roads to Reasoning, Suzanne Levin
Teacher supplement

2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).

Everyday Mathematics, Lesson 1.1
Best of Math I & II Exemplars CD
Roads to Reasoning, Suzanne Levin
Incorporates appropriate math ideas with
Science, Language Arts and Social Studies
Curriculum

3. Recognize that mathematics is used in a variety of contexts outside of mathematics.

4. Apply mathematics in practical situations and in other disciplines.

Read It! Draw It! Solve It!
Teacher supplement
Website Resources

5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).

Project 6: Time Capsule

Everyday Mathematics, Lesson 1.1, 12.3 See Social Studies curriculum activities

6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

Teacher supplement

D. Reasoning

1. Recognize that mathematical facts, procedures, and claims must be justified.

Read It! Draw It! Solve It!

Best of Math I and II, Exemplars CD Roads to Reasoning, Suzanne Levin

2.Use reasoning to support their mathematical conclusions and problem solutions.

Teacher Supplement

NJ Mathematics Curriculum Framework K-2,

selected activities
NJ State Rubric

Best of Math I and II, Exemplars CD

3. Select and use various types of reasoning and methods of proof.

Read It! Draw It! Solve It!
Groundworks, selected activities Creative
Publications
Website resources

4. Rely on reasoning, rather than answer keys, Website resources teachers, or peers, the check the correctness of their problem solutions. 5. Make and investigate mathematical Read It! Draw It! Solve It! conjectures. Teacher supplement Website resources * Counterexamples as a means of displaying Teacher supplement conjectures. * Verifying conjectures using informal Teacher supplement reasoning or proofs. 6. Evaluate examples of mathematical reasoning **Teacher Supplement** and determine whether they are valid. E. Representations Read It! Draw It! Solve It! 1. Create and use representations to organize, record, and communicate mathematical ideas. Best of Math I and II, Exemplars CD Roads to Reasoning, Suzanne Levin Groundworks series, selected activities, Creative Publications Elementary School Mathematics with Pizzazz, Creative Publications Teacher supplement * Concrete representations (e.g., base-ten Everyday Mathematics, Lesson 1.2 blocks) * Pictorial representations (e.g., diagrams, Everyday Mathematics, Lesson 1.2, 1.3 charts, or tables)

* Symbolic representations (e.g., a formula)	Teacher supplement
* Graphical representations (e.g., a bar graph)	Teacher supplement
2. Select, apply, and translate among mathematical representations to solve problems.	Roads to Reasoning, Suzanne Levin Best of Math I and II, Exemplars CD
3. Use representations to model and interpret physical, social, and mathematical phenomena.	Teacher supplement Website resources
F. Technology	
Use technology to gather, analyze, and communicate mathematical information.	Teacher supplement
2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).	Teacher supplement Activities in conjunction with technology teacher
3. Use graphing calculators and computer software to investigate properties of functions and their graphs.	Teacher supplement Website resources Texas Instruments resources

4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).

TI-108

5. Use computer software to make and verify conjectures about geometric objects.

Activities in conjunction with technology

teacher

Website resources

National Virtual Manipulatives Library website

6. Use computer-bases laboratory technology for mathematical applications in the sciences (cf. science standards).

Activities in conjunction with technology teacher and or science lessons

Third Grade Math Pacing Guide

Unit	Number of Days (approximate)	Unit	Number of Days (approximate)
1 – Routines/Review & Assessment	16	7 – Multiplication & Division	15
2 – Adding & Subtracting Whole Numbers	15	8 – Fractions	11
3 – Linear Measures & Area	14	9 – Multiplication & Division	17
4 – Multiplication & Division	14	10 – Measurement & Data	13
5 – Place Value, Whole Numbers & Decimals	16	11 – Probability	8
6 – Geometry	15	End-of-the-Year Benchmark Assessment	1
Mid-Year Benchmark Assessment	1		

Grade: 3 Standard 4.1 Number and Numerical Operations
Essential Question: How can problems in the real world be solved with mathematics?
How can estimation be useful to us?
How do numbers help us reason out solutions to problems?

How do numbers help us reason out solutions to problems? How do basic operations help us understand numbers?

Knowledge/Skills/Understandings A. Number Sense	Assessments	Learning Experiences	Resources
Use real-life experiences, physical materials, and technology to construct meanings for numbers.	Unit Assessments Do Now/Ticket In/Exit Ticket Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games & Activities Digi-blocks Base Ten Blocks Calendar skills Pattern Blocks Place value mat or chart Fraction strips Fraction Circles Cuisenaire Rods Tangrams Geoboards Otter Creek- Fact Mastery Greg Tang Strategies	Groundworks- Reasoning with Numbers, Creative Publications NJ Mathematics Curriculum Framework in Grade 3-4, selected problems EM Home Link Book
*Read and write whole numbers through hundred thousands			Everyday Mathematics, Lesson 5.1, 5.2, 5.3, 5.5
			How Much is a Million?, David Schwartz
* Read, write and compare large numbers			Everyday Mathematics Lesson, 5.4,

*Read and write commonly used fractions (denominators of 2, 3, 4, 5, 6, 8, 10) as part of a whole, as a subset of a set, and as a location on a number line

*Identify fractional parts of a region *Identify fractional parts of a set.

*Solve fraction number stories

*Introduce the number line for fractions

2. Demonstrate an understanding of whole number place value concepts.

*Identify place value in whole numbers up to 6 digits

*Introduce concept of rounding to a specific place value

- 3. Identify whether any whole number is odd or even.
- 4. Explore the extension of the place value in decimals through hundredths

*Identify place value in decimals

A Collection of Math Lessons 3-5, Marilyn Burns About Teaching Mathematics, Marilyn Burns Everyday Mathematics, Unit 8

Everyday Mathematics Lesson 1.6, 3.2, Unit 8, 9.3, Ed Emberley's Picture Pie, A Book of Circle Art, Ed Emberley Eating Fractions, Bruce McMillan

Everyday Mathematics Lesson 8.7, 8.8, 9.7, 9.13

Math Curse, Jon and Lane Smith, Scieszka

Everyday Mathematics, Lesson 8.4

EM Project 6: How Far Can You go in a Million Steps?

Elementary School Mathematics with Pizzazz, Creative Publications

Everyday Mathematics, Lesson 5.1 - 5.5

Teacher supplement

Everyday Mathematics, activities ongoing throughout the year Teacher supplement

Teacher supplement Everyday Mathematics, Unit 5 activities

Everyday Mathematics, Lesson 5.7 - 5.10

*Read and write 1-, 2-, 3-digit decimals (D/S)

Everyday Mathematics Lesson 1.9, 1.10, 5.8 – 5.11, 6.10, 9.1, 9.5

5. Understand the various uses of numbers*counting, measuring, labeling*counting money

Everyday Mathematics, Lesson 1.1, 9.5, 10.1 – 10.5

*Find factors of a number

Everyday Mathematics, Lesson 9.6

*Find equivalent fractions

Everyday Mathematics, Lesson 8.4, 8.5, 9.3

*Investigate positive and negative numbers

Everyday Mathematics, Lesson 9.13

6. Compare and order numbers

Everyday Mathematics, Unit 5 Elementary School Mathematics with Pizzazz, Creative Publications

*Read, write, and compare up to 6- and 7-digit whole numbers

Everyday Mathematics, Lesson 5.1 - 5.5, 9.1

How Much is a Million?, David Schwartz

If You Made a Million, David

Schwartz

A Million Fish...More or Less,

Patricia McKissack

*Compare and order commonly used fractions

Teacher supplement Everyday Mathematics, Lesson

3.2, 8.4 - 8.6, 9.3

*Compare and order other fractions

*Compare and order decimals Everyday Mathematics, Lesson 5.7

- 5.9, 5.11

*Identify and use number patterns to Everyday Mathematics, Lesson 1.2, 1.11, 7.1, 9.10, ongoing solve problems

Everyday Mathematics, Lesson 1.6

*Find equivalent names for numbers (D/S)

Twelve Ways to Get to Eleven, Eve

Merriam

*Convert between mixed numbers and fractions

A Collection of Math Lessons, 3-5. Marilyn Burns

Everyday Mathematics Lesson 1.6,

8.7

B. Numerical Operations

By the end of third grade, 90% of Flemington-Raritan third grade students will have basic fact mastery for addition facts 0-20, and 80% of Flemington-Raritan third grade students will have basic fact mastery for subtraction facts 0-20 (10+10).

By the end of third grade, 85% of Flemington-Raritan third graders shall have basic fact mastery of multiplication and division facts for 1, 2, 5, and 10.

District Timed tests: 50 facts in 3 minutes

Marking Period Packets: MP 1, 2, 3, 4 Addition separate, subtraction separate;; Multiplication and division facts separate

1. Develop the meaning of the four basic arithmetic operations by modeling and discussing a large variety of problems.

*Addition and subtraction: joining, separating, comparing

*Multiplication: repeated addition, area/array

*Division: repeated subtraction, sharing

*Know basic addition and subtraction facts up to 20

*Complete fact and number families

*Solve addition and subtraction multi-digit number stories

2. Develop proficiency with basic multiplication and division number facts using a variety of fact strategies (such as "skip counting" and "repeated subtraction")

*Know multiplication facts having 2, 5, or 10 as a factor

*Use basic facts to solve fact extensions

Amanda Bean's Amazing Dream, Cindy Neuschwander Everyday Mathematics, Lessons 2.1, 2.2, 4.1 - 4.8, Groundworks-Reasoning with Numbers, Creative Publications Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van de Walle

Teacher Supplement Everyday Mathematics, Unit 2 Website resources

Everyday Mathematics, Lesson 2.1, 4.6, 4. 7, 4.8, 7.1, 7.3

Everyday Mathematics, Lesson 2.4 - 2.6, 2.9

Teacher Supplement
Everyday Mathematics, Unit 4;
Lessons 7.1, 9.1
Elementary School Mathematics
with Pizzazz, Creative Publications

Teacher supplements

Everyday Mathematics, Lesson 4.4

- 4.6

The Best of Times, Greg Tang

Everyday Mathematics, Unit 2, 7

*Complete multiplication/division fact families

*Know multiplication facts up to 12 x 12

Games: Rio; Salute,

*Know assorted multiplication facts from first and second set of Fact Triangles

*Know multiplication facts having 3 or 4 as one factor and 2 through 7 as the other factor

*Solve extended multiplication facts to tens x tens

*Solve extended multiplication facts to hundreds x hundreds

*Multiply by multiples of 10, 100, 1000 and divide such multiples by 1-digit numbers

Everyday Mathematics, Unit 4, and activities ongoing throughout the year Math by All Means- Multiplication, "Circles and Stars", Marilyn Burns

Everyday Mathematics, Lesson 4.5, 7.2, 7.3, ongoing activities through Unit 10 Teacher Supplement Website resources Illuminations, National Library of Virtual Manipulatives websites

Everyday Mathematics, Lesson 4.5 - 4.8, 7.1 - 7.3, 7.6, 7.8, 9.1 - 9.6

Cupid and Pschye, M. Charlotte
Craft

Pegasus, Marianna Mayer

Persephone and the Pomegranate:
A Myth from Greece, Kris Waldherr

Everyday Mathematics Lessons 7.6, 7.8, 9.1, 9.2

Everyday Mathematics, Unit 4

Everyday Mathematics, Lessons 7.6, 7.8, 9.1, 9.2

Everyday Mathematics, Lesson 7.6, 7.8, 9.1, 9.2 Website resources

*Interpret remainders in division problems Everyday Mathematics, Lesson 9.8 Teacher supplement Remainder of One, Elinor Pinczes *Recognize and know square products Everyday Mathematics, Lessons 4.6 -4.8, 7.1, 9.3 Sea Squares, Joy Hulme Teacher supplements 3. Construct, use and explain procedures for performing whole number calculations with: *Pencil and Paper *Mental Math *Calculator 4. Use efficient and accurate pencil-and-Teacher supplement as needed paper procedures for whole number computation. Everyday Mathematics, Unit 2 *Addition of 3-digit numbers EM Skills Book Website resources Everyday Mathematics, Unit 2 *Subtraction of 3-digit numbers **EM Skills Book** Website resources *Multiplication of 2-digit numbers by 1-Everyday Mathematics, Lessons 4.8, 7.1, 7.3, 7.6, 7.8, 9.2, 9.4, 9.5, digit numbers

9.9, 9.11, 9.12, 10.6 EM Skills Book Website Resources

5. Count and perform simple computations with money *use cents notation (¢)

*Count combinations of bills and coins and write the total using dollars and cents notation

6. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers

*Solve number stories involving equal groups by using multiplication

*Solve number stories involving equal sharing and equal grouping *Solve number stories involving positive and negative numbers

7. Check the reasonableness of results of computations

Everyday Mathematics, assorted Math Boxes in Units 1, 2, 4, 5, 7, 9 Teacher supplement Website resources

Everyday Mathematics Lesson 1.9, 1.10, 7.7, 9.5, 9.7
26 Letters and 99 Cents, Tana Hoban

Everyday Mathematics, Unit 2, 7, 9 Elementary School Mathematics with Pizzazz, Creative Publications Best of Math I and II, Exemplars CD

Everyday Mathematics, Lessons 4.1, 4.2, 7.1, 7.2, 7.3, 7.8, 9.1 - 9.6, 11.1

Each Orange Had Eight Slices: A
Counting Book, Paul Giganti
Sea Squares, Joy Hulme
One Hundred Hungry Ants, Elinor
J. Pinczes

Everyday Mathematics, Unit 4

Everyday Mathematics, Lesson 9.13
Teacher supplements

Everyday Mathematics, Units 2, 7, 9
Website resources
Exemplars, Best of Math I and II
CD
Elementary School Mathematics
with Pizzazz, Creative Publications

C. Estimation

- 1. Judge without counting whether a set of objects has less than, more than, or the same number of objects as a reference set.
- 2. Construct and use a variety of estimation strategies (e.g., rounding and mental math) for estimating both quantities and the result of computations.

*Estimating Costs

- 3. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.
- 4. Use estimation to determine whether the result of a computation (either by calculator or by hand) is reasonable.

*Estimate answers to multi-digit addition and subtraction problems

Everyday Mathematics, Unit 1 and ongoing activities throughout the year Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van DeWalle

Everyday Mathematics Units 2, 7, 9

Everyday Mathematics, Lesson 7.7

Everyday Mathematics, Unit 7 Exemplars, Best of Math I and II CD

Everyday Mathematics, Unit 2, 7, 9 Teacher supplement Exemplars, Best of Math I and II CD

Everyday Mathematics, Unit 2

Grade: 3 Standard 4.2 Geometry and Measurement

Essential Question: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings

Assessments

Learning Experiences

Resources

Building upon knowledge and skills gained in preceding grades, by the end of grade 3, students will:

A. Geometric Properties

1. Identify and describe spatial relationships of two or more objects in space.

Unit Assessments Do Now/Ticket In/Exit

Ticket

Teacher Observation

Discussion

Open Ended Writing

Tasks

Recognizing Student Achievement sections in Everyday Math 3 Direct Instruction
Collaborative and

Cooperative Learning Open Ended Writing Tasks

EM Games & Activities Calendar skills

Pattern Blocks
Cuisenaire Rods

Tangrams Geoboards Geosolids Polygon Tiles

Balance/Scale/Weights

Master Rulers Mira (mirrors) Teaching Student-Centered Mathematics, Grades K-3, Grades 3-5, Lovin and Van

DeWalle, page 42-43, 245

*Direction, orientation, and perspectives (e.g., which object is on your left when you are standing here?)

*Relative shapes and sizes

EM Project 2: Using a Magnetic Compass centimeter cubes

Teacher supplement

2. Use properties of standard threedimensional and two-dimensional shapes to identify, classify, and describe them.

* Vertex, edge, face, side, angle

* 3D figures - cube, rectangular prism, sphere, cone

*2D figures - square, rectangle, circle triangle, pentagon, hexagon, octagon

*Explore various types of triangles

*Explore various types of quadrangles

*Recognize the characteristics of polygons, with regular polygon emphasis

*Recognize 3-D shapes and identify bases of pyramids and prisms

* Explore the characteristics of prisms

3. Identify and describe relationships among two-dimensional shapes.

*Same size, same shape

*Identify congruent shapes.

*Lines of symmetry

*Identify symmetric figures and draw lines of symmetry

Everyday Mathematics Lesson 3.5, - 3.9, 5.6, 6.4 -6.6, 6.11, 6.12, 7.9, 9.10, 10.2 - 10.5 Groundworks for Geometry, Creative Publication
Shapes, Shapes, Shapes, Tana Hoban Anno's Magic Seeds, Mitsumasa Anno

Everyday Mathematics, Lesson 6.4, 9.10 Website resources

Everyday Mathematics, Lesson 6.5

Everyday Mathematics, Lesson 6.6

Everyday Mathematics, Lesson 6.11, 6.12, 10.2

Elementary School Mathematics with Pizzazz, Creative Publications The Greedy Triangle, Marilyn Burns

Everyday Mathematics, Lesson 7.9

Everyday Mathematics, Lesson 6.10 Teacher created materials

Teacher supplements

Everyday Mathematics, Lesson 6.9

Teacher supplement

Exemplars, Best of Math I and II CD

Teacher made-materials Everyday Mathematics Lesson 6.9

4. Understand and apply concepts involving lines, angles and circles.		Everyday Mathematics, Lesson 3.8
*Identify, draw, and name line segments, lines, and endpoints.		Everyday Mathematics Lesson 3.2 - 3.4, 5.6, 6.1, 6.2, 9.10, 10.1 Opt: An Illusionary Tale, Arline and Joseph Baum Teacher supplement
*Draw parallel and intersecting line segments, lines and rays		Everyday Mathematics Lesson 1.4, 3.2 - 3.4, 5.6, 6.2, 7.9, 9.10, 10.1
*Identify right angles		Everyday Mathematics Lesson 6.3, 6.7, 6.8, 7.9
*Draw angles as records of rotations		Everyday Mathematics Lesson 6.3, 6.7, 11.4
5. Recognize, describe, extend, and create space-filling patterns		Everyday Math Lesson 6.6 Teacher supplement
B. Transforming Shapes		
1. Describe and use geometric transformations (slide, flip, turn).		District-made teacher packet NJ Mathematics Curriculum Frameworks, selected geometry activities for grades 3 - 4 Navigations in Geometry, grades 3-5, NCTM,
2. Investigate the occurrence of geometry in nature and art.	EM Project 3: Illusions	Everyday Math Unit 6 Website resources

C. Coordinate Geometry

1. Locate and name points in the first quadrant on a coordinate grid.

Teacher supplement

Everyday Mathematics, Lesson 10.10

The Fly on the Ceiling, Julie Glass

D. Units of Measurement

1. Understand that everyday objects have a variety of attributes, each of which can be measured in many ways.

2. Select and use appropriate standard units of measure and measurement tools to solve real-life problems.

*Length- fractions of an inch (1/4, 1/2), mile, decimeter, kilometer, *Length- centimeter, meter (grade 3 secure)

*Recognize equivalents in US customary and metric systems for length, weight

*Area-square inch, square centimeter

*Weight-ounce

EM Project 5: Attributes

Counting On Frank, Rod Clement Groundworks for Geometry, Creative Publications About Teaching Mathematics, Marilyn Burns, page 71

Everyday Mathematics, Units 3 and 10, Lesson 1.4 NJ Mathematics Framework Curriculum, selected activities for grades 3 -4 Navigations in Measurement, grades 3-5, NCTM

Teacher supplement Everyday Mathematics, Lesson 3.1-3.4, 10.1

Everyday Mathematics, Lesson 10.1, 10.3, 10.4
Teacher supplement

Teacher supplement

Groundworks- Reasoning for Measurement,
Creative Publications

Everyday Mathematics, Lesson 10.3, 10.4 Elementary School Mathematics with Pizzazz, Creative Publications

*Consider relationships between weight and volume

* Capacity- fluid ounce, cup, gallon, milliliter

*Measure angles

- 3. Incorporate estimation in measurement activities (e.g., estimate before measuring).
- 5. Solve problems involving elapsed time
- E. Measuring Geometric Objects
- 1. Determine the area of simple twodimensional shapes on a square grid
- 2. Determine the perimeter of simple shapes by measuring all of the sides.
- 3. Measure and compare the volume of threedimensional objects using materials such as rice or cubes

*Explore the volume of rectangular prisms

Everyday Mathematics, Lesson, 10.4

Everyday Mathematics, Lesson 10.5

NJ Mathematics Curriculum Frameworks, grades 3-4, selected activities

Everyday Mathematics, Lesson, 6.7 & 6.8, 11.4

Everyday Math Unit 3
How Big is a Foot?, Rolf Myllar
Everyday Mathematics, Lesson, 4.9, 6.8

District teacher made supplements

Teacher supplements

Everyday Mathematics, Lesson 3.6, 3.7, 3.8

Teaching Student-Centered Mathematics,

Grades 3-5, Lovin and Van DeWalle

Teacher supplements

Everyday Math Lesson 3.4, 3.6

A Cloak for the Dreamer, Aileen Friedman

Everyday Mathematics, Lesson 10.2, 10.4 The Librarian Who Measured the Earth, Kathryn Lasky

Everyday Mathematics, Lesson 10.2, 10.4

Grade: 3 Standard 4.3 Patterns and Algebra Essential Question: How can patterns help in problem solving?

How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature and the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
Recognize, describe, extend, and create patterns.	Unit Assessments Do Now/Ticket In/Exit Ticket Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games & Activities Calendar skills Pattern Blocks Cuisenaire Rods Tangrams Geoboards Geosolids Polygon Tiles Balance/Scale/Weights Master Rulers Mira (mirrors)	Everyday Mathematics, Lesson 1.12, 2.3, 7.1, 9.4 Navigations in Algebra, grades 3-5, NCTM
*Descriptions using words and number sentences/expressions			Everyday Mathematics, Lesson 7.1
*Whole number patterns that grow or shrink as a result of repeatedly adding, subtracting, multiplying by, or dividing by a fixed number (e.g., 5, 8, 11, or 800, 400, 200)			Everyday Mathematics, Lesson 2.3 Groundworks, Creative Publications
*Identify and use number patterns to solve problems			Everyday Mathematics, 7.1, 7.6, 9.1
*Use of a calculator to explore patterns			Calculator TI 108

*Understand function and placement of parentheses in number sentences

Everyday Mathematics, Lesson 7.4, 7.5

B. Functions & Relationships

1. Use concrete and pictorial models to explore the basic concept of a function.

*Input/ output tables; T charts

*Complete "What's My Rule?" tables

* Complete "Frames and Arrows" problems

Groundworks- Algebraic Thinking, Creative Publications

Everyday Mathematics, Lesson 2.3

Everyday Mathematics, Lesson 2.5

C. Modeling

- 1. Recognize and describe change in quantities.
- *Graphs representing change over time (e.g., temperature, height)
- 2. Construct and solve simple open sentences involving addition or subtraction (e.g., 3 + 6 = __, n = 15 3, 3 + __ = 3, 16 c = 7).

D. Procedures

1. Understand and apply the properties of operations and numbers.

*Commutative (e.g., 3 x 7 = 7 x 3)

*Turn-around facts

Teacher supplement Everyday Mathematics, Lesson 5.12

Everyday Mathematics Units 1 & 2 Teacher created materials Elementary School Mathematics with Pizzazz, Creative Publications

Teacher-made supplements

NJ Mathematics Framework Curriculum,
grades 3-4, selected activities

*Identity element for multiplication is 1 (e.g., 1 x 8 = 8)

*Any number multiplied by zero is zero

*Associative (Grade 2 Secure)

2. Understand and use the concepts of equal, less than and greater than to describe the relationship between numbers.

*Symbols (=, <, >)

Teacher-made supplements

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van de Walle

Teacher supplement

Everyday Mathematics, Lesson 2.6, 5.2, 5.3, 5.4, 5. 10

Grade: 3 Standard 4.4 Data Analysis, Probability, and Discrete Mathematics Essential Question: How can classifying help me to organize data to solve problems?

How can statistics help us to understand real world situations?

How can the study of real world data help us to understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
Collect, generate, organize, and display data in response to questions, claims, or curiosity.	Unit Assessments Do Now/Ticket In/Exit Ticket Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games & Activities Calendar skills Pattern Blocks Cuisenaire Rods Tangrams Geoboards Geosolids Polygon Tiles Balance/Scale/Weights Master Rulers Mira (mirrors)	Everyday Mathematics, activities ongoing throughout the year Teacher supplement
* Data collected from the classroom environment			Everyday Mathematics, Lesson 5.12, 10.6
*Find the median of a data set			Everyday Mathematics, Lesson 1.5, 10.6 Website resources
*Make a frequency table			Everyday Mathematics, Lesson 1.5, 10.9
*Find the mean of a data set			Everyday Mathematics, Lesson 1.5, 1.10, 10.6, 10.8 Exemplars, Best of Math I and II CD Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van de Walle, page 326 Teacher supplement

*Find the mode of the set of data Everyday Mathemematics, Lesson 1.5 Teacher supplement *Find the range of data Everyday Mathematics Lessons, 1.5, 5.10, 2. Read, interpret, construct, analyze, generate questions about, and draw 10.9, 10.10, 11.1, 11.2, 11.5 inferences from displays of data. *Pictograph, bar graph, table Exemplars, Best of Math I and II CD Everyday Mathematics, Lesson 11.9 **B.** Probability 1. Use everyday events and chance devices, Math By All Means, Probability 3-4, such as dice, coins, and unevenly divided Marilyn Burns spinners, to explore concepts of probability. Everyday Mathematics Lesson 1.5, 11.1 The I Hate Mathematics Book, Marilyn Burns About Teaching Mathematics, Marilyn Burns, page 71 **District Teacher-Made Probability** *likely, unlikely, certain, impossible worksheets Everyday Mathematics, Lesson 11.3, 114, Navigation with Data and Probability in Grades 3-5, NCTM *more likely, less likely, equally likely Everyday Mathematics, Lesson 11.3, 11. 4, 11.5

District Teacher-Made Probability

worksheets

2. Predict probabilities in a variety of situations (e.g., given the number of items of each color in a bag, what is the probability that an item picked will have a particular color). *What students think will happen (intuitive) *Collect data and use that data to predict the probability (experimental).

*Uses fractions to record probability of events

- C. Discrete Mathematics-Systematic Listing and Counting
- 1. Represent and classify data according to attributes, such as shape or color, and relationships.
 - *Venn diagrams
 *Numerical and alphabetical order
- 2. Represent all possibilities for a simple counting situation in an organized way and draw conclusions from this representation. *Organized lists, charts
- D. Discrete Mathematics- Vertex-Edge Graphs and Algorithms
- 1. Follow, devise, and describe practical sets of directions (e.g., to add two 2-digit numbers).

Everyday Mathematics, Lesson 8.2, Unit 11
District Teacher-Made Probability worksheets
Groundworks- Reasoning with Data and Probability, Creative Publications

Everyday Mathematics, Lesson 10.9, 11.3, 11.4, 11.5

Exemplars, Best of Math II CD

Samples NJASK 3 Open-Ended problems

Teacher supplement Groundworks- Reasoning with Geometry, Creative Publications

Exemplars, Best of Math I and II CD Groundworks- Reasoning with Data and Probability, Creative Publications Everyday Mathematics, Lesson 8.2 Navigation with Data and Probability in Grades 3-5, NCTM, selected activities Website resources

Everyday Mathematics, all units

2. Explore vertex-edge graphs *vertex, edge *path

District Teacher-Made Worksheets Website resources

3. Find the smallest number of colors needed to color a map.

District Teacher-Made Map Coloring worksheets
Website resources

Grade: 3 Standard 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery	Unit Assessments Do Now/Ticket In/Exit Ticket Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games & Activities Calendar skills Pattern Blocks Cuisenaire Rods Tangrams Geoboards Geosolids Polygon Tiles Balance/Scale/Weights Master Rulers Mira (mirrors)	Everyday Mathematics, Open Response questions & activities ongoing throughout the year Best of Math I and II, Exemplars CD About Teaching Mathematics, Marilyn Burns Elementary School Mathematics with Pizzazz, Creative Publications Groundworks, Creative Publications

2. Solve problems that arise in mathematics and in other contexts

Best of Math I and II, Exemplars CD NJ Mathematics Curriculum Frameworks, page 51 -53

* Open ended problems Best of Math I and II, Exemplars CD Navigation Series, NCTM selected problems Sample NJASK Open-ended problems NJASK State Rubric Website resources Teacher supplement * Non-routine problems Best of Math I and II, Exemplars CD Sample NJASK Open-ended problems Website resources **Teacher Supplement** * Problems with multiple solutions Best of Math I and II, Exemplars CD Sample Open-ended problems from other states Website resources Teacher supplement Groundworks, Creative Publications * Problems that can be solved in Best of Math I and II, Exemplars CD Naviagation Series, NCTM selected problems several ways Sample NJASK Open-ended problems Website resources Teacher Supplement 3. Select and apply a variety of Best of Math I and II, Exemplars CD appropriate problem-solving strategies Groundworks, Creative Publications to solve problems. Everyday Mathematics, All units -Open Response question 4. Pose problems of various types and Everyday Mathematics, Problem solving: verbal, levels of difficulty pictorial, concrete and symbolic, teacher's guide ongoing Best of Math I and II, Exemplars CD Navigation Series, NCTM selected problems Website resources for Open-ended problems Elementary School Mathematics with Pizzazz, Creative Publications

5. Monitor their progress and reflect on the process of their problem solving activity

B. Communication

- 1. Use communication to organize and clarify their mathematical thinking
 - * Reading and writing
- *Discussion, listening and questioning
- 2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.
- 3. Analyze and evaluate the mathematical thinking and strategies of others.
- 4. Use the language of mathematics to express mathematical ideas precisely.

Teacher supplement

Teacher supplement
Best of Math I and II, Exemplars CD
Navigation Series, NCTM selected problems
Website resources Open-ended problems
Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van De Walle, page 5

Best of Math I and II, Exemplars CD NJ Mathematics Curriculum Framework, selected activities for grades 3-4 Sample NJASK Open-ended problems

Best of Math I and II, Exemplars CD Navigation Series, NCTM selected problems Website resources for Open-ended problems

Best of Math I and II, Exemplars CD
NJ Mathematics Core Curriculum Content Standards
for appropriate grade level vocabulary and
mathematical concepts and skills (2002)
NJASK State mathematics rubric
NJ Mathematics Curriculum Framework selected
activities for grades 3 - 4

C. Connections

- 1. Recognize recurring themes across mathematical domains (e.g., patterns in number, algebra, and geometry).
- 2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 3. Recognize that mathematics is used in a variety of contexts outside of mathematics
- 4. Apply mathematics in practical situations and in other disciplines

5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).

Best of Math I and II, Exemplars CD
Everyday Mathematics Activities, ongoing throughout
the year
Open-ended problems from website resources

Everyday Mathematics Activities, ongoing throughout the year Best of Math II, Exemplars CD Navigation Series, NCTM selected problems Sample NJASK Open-ended problems Groundworks, Creative Publications

Everyday Mathematics Activities, ongoing throughout the year
Best of Math I and II, Exemplars CD
Website resources for "real world" applications of mathematics

Everyday Mathematics- Activities, on-going throughout the year
Best of Math I and II, Exemplars CD
Navigation Series, NCTM selected problems
Teacher supplement with assorted problems from Website resources, newspapers, children's literature and professional magazines

Social Studies unit on timelines
Teacher supplement with Website and media center
resources
Science: Space timeline

6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole

D. Reasoning

1. Recognize that mathematical facts, procedures, and claims must be justified.

2.Use reasoning to support their mathematical conclusions and problem solutions.

- 3. Select and use various types of reasoning and methods of proof.
- 4. Rely on reasoning, rather than answer keys, teachers, or peers, the check the correctness of their problem solutions

Everyday Mathematics Activities, ongoing throughout the year NJ Mathematics Curriculum Framework, selected activities, grade 3-4

Best of Math I and II, Exemplars CD
Navigation Series, NCTM selected problems
Sample NJASK Open-ended problems
Website resources
NJ Mathematics Curriculum Framework, grades 3-4, selected activities

Elementary School Mathematics with Pizzazz, Creative Publications Navigation Series, NCTM selected problems Teacher supplement with Open-ended problems from website resources Everyday Mathematics, Lesson 11.3, 11.5

Best of Math I and II, Exemplars CD Sample open-ended problems from various Website resources NJASK State rubric

Elementary School Mathematics with Pizzazz, Creative Publications Best of Math I and II, Exemplars CD

- 5. Make and investigate mathematical conjectures
- * Counterexamples as a means of displaying conjectures
- * Verifying conjectures using informal reasoning or proofs.

- 6. Evaluate examples of mathematical reasoning and determine whether they are valid
- E. Representations
- 1. Create and use representations to organize, record, and communicate mathematical ideas.
- * Concrete representations (e.g., base-ten blocks or algebra tiles)
- * Pictorial representations (e.g., diagrams, charts, or tables)

Best of Math I and II, Exemplars CD Navigation Series, NCTM selected problems Sample NJASK Open-ended problems

Teacher supplement with website resources Best of Math I and II, Exemplars CD

Teacher supplement Sample open-ended problems from website resources NJ Mathematics Curriculum Frameworks, selected activities for grades 3 - 4

Best of Math I and II, Exemplars CD Teacher supplement with website resources

Everyday Mathematics activities ongoing throughout the year Best of Math I and II, Exemplars CD Teacher supplement with problems from various resources

Everyday Mathematics activities ongoing throughout the year Best of Math I and II, Exemplars CD Navigation Series, NCTM selected problems

Everyday Mathematics activities ongoing throughout the year
Best of Math I and II, Exemplars CD
NJ Mathematics Curriculum Framework, selected activities grades 3-4
Everyday Mathematics, Lesson 7.9

- * Symbolic representations (e.g., a formula)
- * Graphical representations (e.g., a line graph)

2. Select, apply, and translate among mathematical representations to solve problems

3. Use representations to model and interpret physical, social, and mathematical phenomena

F. Technology

1. Use technology to gather, analyze, and communicate mathematical information.

Everyday Mathematics activities ongoing throughout the year

Sample open-ended problems from NJASK and other states

Everyday Mathematics activities ongoing throughout the year

Teacher supplement with website resources *Everyday Mathematics*, Lesson 5.12, 11.5

Teacher supplement
Best of Math I and II, Exemplars CD
NavigationSeries, NCTM selected problems
Website resources for Open-ended problems
NJ Mathematics Curriculum Frameworks, selected
activities for grades 3-4

Everyday Mathematics activities, ongoing throughout the year Website resources: e.g., National Library of Virtual Manipulatives
Elementary School Mathematics with Pizzazz,

Creative Publications

Navigation Series, NCTM selected problems

Everyday Mathematics, calculator activities ongoing throughout the year Teacher made materials in conjunction with Technology teacher Website resources

- 2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).
- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).

*Introduce memory keys on a calculator

- 5. Use computer software to make and verify conjectures about geometric objects.
- 6. Use computer-based laboratory technology for mathematical applications in the sciences (cf.science standards).

Microsoft Office tools such as Word, Excel, PowerPoint United Streaming, videos Website resources Consult with technology teacher to supplement

Teacher supplement Website resources Texas Instruments resources

Best of Math I and II, Exemplars CD
Everyday Mathematics, activities ongoing throughout
the year
Sample open-ended problems using website
resources

Everyday Mathematics, Lesson 10.8

NCTM's Illuminations website National Library of Virtual Manipulatives website

Teacher supplement with websites in conjunction with Technology teacher Texas Instrument website lessons

Fourth Grade Math Pacing Guide

Unit	Number of Days (approximate)	Unit	Number of Days (approximate)
1- Geometric Figures	12	7 - Fractions & Probability	16
2 - Numbers and Data	13	8 - Perimeter & Area	12
3 - Multiplication & Division	15	9 - Fractions, Decimals, & Percents	13
4 - Decimals	14	10 - Reflections & Symmetry	10
5 - Big Numbers	15	11 - Weight, Volume, & Capacity	11
6 - Division and Angles	14	12 - Rates	12
Mid-Year Benchmark Assessment	1	End-of-the-Year Benchmark Assessment	1

Grade: 4 Standard 4.1 Number and Numerical Operations

Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems?

How do basic operations help us understand numbers?

	Kno	owle	dae/	Skill	s/Ur	nders	tandings
--	-----	------	------	-------	------	-------	----------

Assessments

Learning Experiences

Resources

A. Number Sense

1. Use real-life experiences, physical materials, and technology to construct meanings for numbers (unless otherwise noted, all indicators for grade 4 pertain to these sets of numbers as well)

Unit Assessments
Do Now
Teacher Observation
Discussion
Open Ended Writing Tasks
Recognizing Student
Achievement sections in
Everyday Math 3

Direct Instruction
Collaborative and Cooperative
Learning
Open Ended Writing Tasks
Games
Base Ten Blocks
Digi-blocks
Pattern Blocks
Place value mat or chart
Fraction pieces
Fraction Circles
Cuisenaire Rods

Tangrams Geoboards Groundworks- Reasoning with Numbers, Creative Publications Frame FunFraction Factory

*Read and write whole numbers through millions

Twelve Ways to Get Eleven, Eve Merriam Everyday Mathematics, Lesson 1.6, 2.2, 7.6, 7.9, 9.1, 9.3 Everyday Mathematics, Lesson 5.8

Everyday Mathematics, Lesson 2.3, 2.4

How Much is a Million?,(book & video)

David Schwartz

If You Made a Million, David Schwartz

^{*} Give equivalent names for numbers.

^{*} Read and write numbers through billions

*Commonly used fractions (denominators of 2, 3, 4, 5, 6, 8, 10, 12, and 16) as part of a whole, as a subset of a set, and as a location on a number line

*Decimals through hundredths

*Identify fractional parts of a collection of objects and regions

*Rename fractions with denominators of 10 and 100 as decimals.

* Find equivalent fractions for given fractions

* Use percents to describe real-life situations

*Find a percent or a fraction of a number

*Give equivalencies between "easy" fractions (fourths, fifths, and tenths), decimals, and percents.

*Give equivalencies between hundredths fractions, decimals, and percents

*Use a calculator to rename any fractions as decimal or percent.

Everyday Mathematics, Lesson 7.1 - 7.3, 7.6, 7.7, 7.9, 7.10 Fraction Factory

Everyday Mathematics, Lesson 4.1, 4.3
Decimal Factory
Digi-decimals

Eating Fractions, Bruce McMillian Only One, Jean Harshman Everyday Mathematics, Lesson 7.1, 7.2, Yellow/red counters Exemplar: "Deluxe Birthday Cake"

Everyday Mathematics, Lesson 9.1 – 9.5 Fraction kit games

Everyday Mathematics, Unit 7, 9.1 – 9.5

Everyday Mathematics, Lessons 7.7, 9.1- 9.5

Everyday Mathematics, Lesson 9.1-9.5 Illuminations website

Everyday Mathematics, Lesson 9.1-9.5

Everyday Mathematics, Lesson 9.1

Everyday Mathematics, Lesson 9.3, 9.4, 9.5
Writing in Math Class, M. Burns

2. Demonstrate an understanding of place value concepts.		Everyday Mathematics Lessons 2.2-2.4, 4.1-4.6 (decimal), 4.10, 5.8-5.11 (big numbers)
* Practice place-value skills through a calculator		Everyday Mathematics, Lesson 2.3
routine *Develop the concept of rounding		Teacher supplement
3. Demonstrate a sense of the relative magnitudes of numbers.		Everyday Mathematics, Lesson 4.3, 5.4,
4. Understand the various uses of numbers.		Everyday Mathematics, Lesson 2.1, 3.5, and ongoing throughout the year
*Counting, measuring, labeling (e.g., numbers on baseball uniforms), locating (e.g., Room 235 is on the second floor)		Best of Math I and II, Exemplars CD (Skating Party & Farmer Brown)
5. Use concrete and pictorial models to relate whole numbers, commonly used fractions, and decimals to each other, and to represent equivalent forms of the same number.		Everyday Mathematics, Lesson 9.1 - 9.5
*Identify the whole for fractions	Games: Fraction Fish (TERC Different Shapes, Equal Pieces)	Everyday Mathematics, Lesson 7.1 - 7.3, 7.6, 7.7, 7.9, 7.10
6. Compare and order numbers.		Twelve Ways to Get to 11, Eve Merriam Everyday Mathematics, Lesson 4.2, 7.9
* Compare large numbers		Everyday Mathematics Unit 2, Unit 3, Lessons 5.8, 5.10, 5.11

*Compare and order fractions Everyday Mathematics, Lesson 7.9 -7.11 * Compare and order decimals Everyday Mathematics, Lesson 4.2 7. Explore settings that give rise to negative Everyday Mathematics, Lessons 2.3, numbers. 11.6 Teacher supplement Number line (negative to positive) Teacher-made supplement *Temperatures below zero degrees, debts Thermometer Weather/Science Unit Everyday Mathematics, Lesson *Extension of the number line 7.1Teacher supplement * Add positive and negative numbers; integers Everyday Mathematics, Lesson 10.6, 11.6 Visit the Statue of Liberty, Nathan Zimelman (Social Studies link) * Use exponential notation to represent powers of almanacs, atlas, reference books Everyday Mathematics, Lesson 5.9, sound, speed, distance 5.10 ten Teacher supplement Website resources for real life uses of

exponential notation

B. Numerical Operations

By the end of fourth grade,90% of Flemington Raritan fourth graders will have basic fact mastery of addition facts 0-20.

By the end of fourth grade, 85 % of Flemington-Raritan fourth graders will have basic fact mastery of subrtraction facts 0-20.

By the end of fourth grade, 80% of Flemington Raritan fourth graders will have basic fact mastery of multiplication and division facts up to 12. (12 x 12)

District Timed Tests: 50 facts in 3 minutes

Addition and subtraction fact tests should be given every six weeks. MP 1 addition and subtraction separate; multiplication separate MP 2,3 addition and subtraction separate: multiplication and division separate MP 4 addition and subtraction separate; multiplication and division separate

1. Develop the meanings of the four basic Everyday Mathematics, Lessons 2.7, arithmetic operations by modeling and 2.9, 3.1, 3.2, 3.3, 3.4, 5.1, 6.1 discussing a large variety of problems. Teaching Student-Centered

Mathematics, Grades 3-5, Lovin and

Van de Walle

Fact Mastery District Assessment

*Addition and subtraction: joining, separating, Games: Rio, Four in a Row, The Everyday Mathematics, Lesson 1.7, Winning Touch 2.7, 2.9 comparing

Website Links:

Exemplar: Lost Count (Farmer Brown)

*Use and explain strategies for solving addition Rio Anno's Hat Tricks, Akihiro and subtraction number stories

Nozaki Everyday Mathematics Lesson

3.7, 3.11

*Multiplication: repeated addition, area/array Everyday Mathematics, Lesson, 3.1, 3.2, 3.3, 3.4, 5.1 Elementary and Middle School Mathematics Teaching Developmentally, Fifth edition, John A. Van De Walle page 149 Grapes of Math, The Best of Times, Greg Tang *Division: repeated subtraction, sharing What Comes in 2's, 3's, 4's?, Suzanne Aker Exemplar: Farming Math by All Means Multiplication, Grade 3, Marilyn Burns Everyday Mathematics, Lesson 6.1, 6.2. 6.3. 6.4 *Solve equal-grouping division stories using a Everyday Mathematics, Lesson 6.1 multiples of 10 strategy *Solve multiplication and division number stories Everyday Mathematics, Lesson 6.3, 6.11 A Remainder of One, E.J. Pinczes Sea Squares, Joy N. Hulme 2. Develop proficiency with basic I Have... Who Has Cards Everyday Mathematics, Lesson 3.1, multiplication and division number facts using Multiplication Tic Tac Toe 3.2. 3.3. 3.4. 6.1 a variety of fact strategies (such as "skip Each Orange Had 8 Slices, Paul How Long How Many (About counting" and "repeated subtraction") and Teaching Mathematics, Marilyn Giganti then commit them to memory. Burns) Amanda Bean's Amazing Dream Circles and Stars (Marilyn Burns * Solve basic multiplication/ division facts to 10 Each Orange Had Eight Slices: A Counting Book, Paul Giganti Everyday Mathematics Lesson 3.1 -3.6, 3.9 *Solve basic multiplication/division facts to 12 Everyday Mathematics, Lesson 3.1

* Review square numbers

Everyday Mathematics, Lesson 3.1

*Express the remainder of a whole number division problem as a fraction and the answer as a mixed number.

- Interpret the remainder in division problems
- How to express remainder, round up, fraction, or ignore
- 3. Construct, use, and explain procedures for performing whole number calculations and with:

*Pencil-and-paper

*Mental math

*Calculator

- 4. Use efficient and accurate pencil-and-paper procedures for computation with whole numbers.
- * Solve addition and subtraction facts up to 20

Everyday Mathematics, Lesson 6.1, 6.4

A Remainder of One, Elinor J. Pinczes Everyday Mathematics Lesson 6.2, 6.3, 6.4

Teaching Student Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, Chapter 4

Everyday Mathematics, Lesson 2.7, 2.9

<u>Grapes of Math</u> and <u>Math For All</u>
<u>Seasons</u> Greg Tang

Student Reference Book

Elementary Mathematics with Pizzazz, Creative Publications

Chart progress of students. Most fourth graders should have mastered these facts already. Ongoing throughout the year

Everyday Mathematics. Lesson 2.7 Teacher supplements

^{*}Addition of 3-digit numbers

*Subtraction of 3-digit numbers

*Multiplication of 2-digit numbers

*Division of 3-digit numbers by 1-digit numbers

5. Construct and use procedures for performing decimal addition and subtraction.

*Construct and use procedures for performing decimal multiplication and division

6. Count and perform simple computations with money.

*Standard dollars and cents notation

- 7. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers.
- 8. Check the reasonableness of results of computations.

*Calculate unit prices to determine which product is the "better buy."

Everyday Mathematics, Lesson 2.9 Funny Numbers – Greg Tang

Everyday Mathematics, Lesson 5.5, 5.6, 5.7

Everyday Mathematics, Lesson 6.1, 6.2, 6.3, 6.4

Everyday Mathematics, Lesson 4.6 Money

Everyday Mathematics, Lesson 9.8, 9.9

Everyday Mathematics, Lesson 4.6 Exemplar: Skating Party Everyday Mathematics, Lesson 4.6 The Lunch Line (Hello Math Reader level 3)

Everyday Mathematics, Lesson 3.7, Exemplars, Best of Math I and II CD "Shopping for Shoes"

Everyday Mathematics, Activities ongoing throughout the year Lesson 3.8 Everyday Mathematics, Lesson 12.4, 12.5

9. Use concrete models to explore addition and subtraction with fractions.

Everyday Mathematics, Lesson 7.1 -

7.6

* Add and subtract fractions

Everyday Mathematics, Lesson 7.5

10. Understand and use the inverse relationships between addition and subtraction and between multiplication and division.

C. Estimation

- 1. Judge without counting whether a set of objects has less than, more than, or the same number of objects as a reference set.
- 2. Construct and use a variety of estimation strategies (e.g., rounding and mental math) for estimating both quantities and the results of computations.
- 3. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.
- 4. Use estimation to determine whether the result of a computation (either by calculator or by hand) is reasonable.

* Estimate sums

Everyday Mathematics, Lesson 3.5

Teacher Supplement

Ten Frames Everyday Mathematics: Units 2, 3, 4,

5, 6

Teacher supplement

Beans and Scoops Investigation Activity: Estimation Scavenger Hunt- find an object who length is 3.5 m etc. (Marilyn Burns)

Everyday Mathematics, Lesson 4.4, 5.3, 5.4, and throughout the year About Teaching Mathematics, Marilyn

Bums

Teaching Student-Centered Mathematics Grades 3-5, Lovin and

VanDeWalle, page 280

How Big is a Foot?, Rolf Myller

ED Unit 5

Everyday Mathematics, Lesson 5.3

* Estimate products Everyday Mathematics, Lesson 5.4

* Round whole numbers to a given place

Everyday Mathematics, Lesson 5.4, 5.10

Grade: 4 Standard 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations? How can coordinate grid systems help in understanding locations? How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
Identify and describe spatial relationships of two or more objects in space.	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Polygon Tiles Centimeter cubes Geometric solids Geometry Riddles, "I have, who has" Match up game Polygon tiles, tangrams, pattern blocks Mira/ Transparent Mirror Angelegs Protractor Master Rulers MIRA –transparent mirrors	Everyday Mathematics, activities ongoing throughout the year Groundworks: Reasoning with Geometry
*Direction, orientation, and perspectives (e.g., which object is on your left when you are standing here?)		Project 6: Building & Viewing Structures	Teacher-made supplements Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 246 Directions using a map
* Relative shapes and sizes *Shadows (projections) of everyday objects			Teacher-made supplements NJ Mathematics Curriculum Framework for grades 3-4, selected activities Teacher-made supplements

2. Use properties of standard three-dimensional and two-dimensional shapes to identify, classify, and describe them.

*2D figures -- square, rectangle, circle, triangle, quadrilateral, pentagon, hexagon, octagon

*Name, draw, and label line segments, lines, rays, angles, triangles, and quadrangles (include square, rectangle, rhombus, parallelogram, trapezoid).

* Use a compass and a straightedge to construct geometric figures

*Classify quadrangles based on their properties

*Identify properties of polygons and distinguish between convex and concave (nonconvex) polygons

*3D figures -- cube, rectangular prism, sphere, cone, cylinder, and pyramid *Vertex, edge, face, side, angle Everyday Mathematics, Unit 1, Unit 11, and ongoing throughout the year

Everyday Mathematics, Unit 1

Everyday Mathematics, Lesson 1.2 - 1.5
Teacher supplement

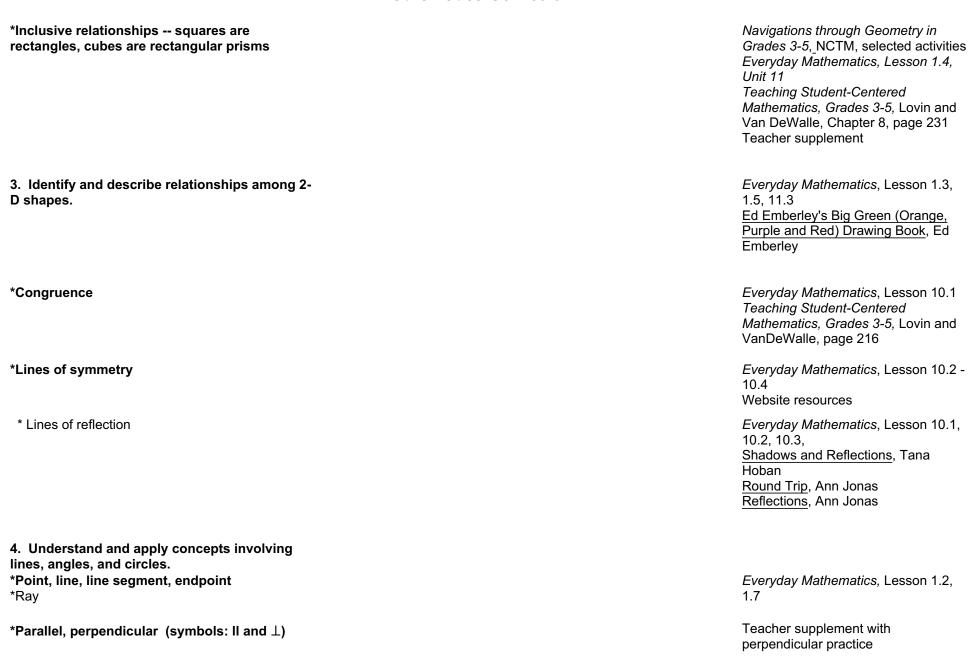
Everyday Mathematics Lesson 1.6, 1.7, 1.8

Everyday Mathematics, Lesson 1.4, 1.5 Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, Chapter 8 selected activities Everyday Mathematics, Lesson 1.5

The Greedy Triangle, Marilyn Burns

Everyday Mathematics, Unit 11

Everyday Mathematics Lesson 11.2, 11.3
National Library of Virtual Manipulatives Library Website Shapes, Shapes, Shapes, Tana Hoban
NJ Mathematics Curriculum
Framework, Grades 3-4, selected activities



Everyday Mathematics, Lesson 1.4 *Angles -- acute, right, obtuse Everyday Mathematics Lesson 1.3, Grandfather Tang's Story, Ann Tompert *Angle - Reflex Everyday Mathematics, Lesson, 6.7 *Use circle protractor and half circle protractor to Everyday Mathematics, Lesson 6.6, measure and draw angles. 6.7 * Identify and describe right angles and parallel Everyday Mathematics, Lesson 1.3, lines and line segments 6.5. 6.7 *Circles -- diameter, radius, center Navigations through Geometry in grades 3-5, NCTM *Drawing circles with a compass Pi Day Everyday Mathematics Lesson 1.6. *Define a circle, explore designs with circles 1.7 (concentric circles, nonconcentric circles) Ed Emberley's Picture Pie: A Circle Drawing Book, Ed Emberley 5. Recognize, describe, extend, and create Everyday Mathematics, Lesson 10.5 space-filling patterns. *Use a map scale to estimate distances Everyday Mathematics Lesson 2.1, 3.6, Unit 6, Unit 8 **B.** Transforming Shapes 1. Use simple shapes to cover an area Everyday Mathematics, Lesson 10.5 (tessellations). Grandfather's Tang Story, Ann Tompert

Introduce symbols for parallel and

perpendicular

 2. Describe and use geometric transformations (slide, flip, turn). Slide (translation) Flip (reflection) Turn (rotation) * Use a transparent mirror to draw reflection of a figure.) 		Everyday Mathematics Lessons Unit 10 Elementary School Mathematics with Pizzazz, Creative Publications Grandfather's Tang Story, Ann Tompert Everyday Mathematics Lessons Unit 10
*Relate turns and angles		Everyday Mathematics, Lesson 6.5
3. Investigate the occurrence of geometry in nature and art.	Project 4: Making a Quilt	NJ Mathematics Curriculum Framework, selected activities for grades 3-4 Shapes, Shapes, Shapes, Jon Scieszka EM Teacher's Guide, page 895 Everyday Mathematics, Unit:1,10,11 Greedy Triangle, Marilyn Burns
C. Coordinate Geometry		
 Locate and name points in the first quadrant on a coordinate grid. Use coordinates to give or follow directions from one point to another on a map or grid. 	Hurkle	Everyday Mathematics, Lesson 6.8, 6.9 Teacher supplement Fly on the Ceiling, Julie Glass Everyday Mathematics, Lesson 6.9 Teacher supplement

- D. Units of Measurement
- 1. Understand that everyday objects have a variety of attributes, each of which can be measured in many ways.
- 2. Select and use appropriate standard units of measure and measurement tools to solve real-life problems.

Length -- fractions of an inch (1/8, 1/4, 1/2), mile, centimeter (grade 2 Secure), decimeter, kilometer

- *Draw and measure line segments to the nearest centimeter
- * Draw and measure line segments to the nearest millimeter

*Volume -- cubic inch, cubic centimeter

*Weight -- ounces / grams

balance, scale

Everyday Mathematics, Unit 4 activities
Groundworks for Measurement,
Creative Publications
Illuminations Website

Teacher supplement Everyday Mathematics, Lesson 4.8, 4.9, 4.10 Groundworks-Reasoning with Measurement, Creative Publications

About Teaching Mathematics, M. BurnsEveryday Mathematics, Unit 4, 8.1, Teacher supplement Elementary School Mathematics with Pizzazz, Creative Publications

Everyday Mathematics, Lesson 8.3, 8.4, 8.5, 8.6, 8.7, 8.8 Exemplar: Stain Glass Window

Inchworm and a Half, E. Pinczes EDM Unit 8

Everyday Mathematics, Lesson 4.10 Teacher supplement

Everyday Mathematics, Lesson 11.4, 11.5

Science: Matter Unit D

Everyday Mathematics, Lesson 11.7

Everyday Mathematics, Lesson 11.7

^{*} Length -- millimeter

^{*} Area -- square inch, square centimeter

^{*} Estimate the weight of objects in ounces or grams and weigh objects in ounces or grams

*Capacity -- fluid ounce, cup, gallon, milliliter

Gallon Man Gallon Game Everyday Mathematics, Lesson 11.7 Best of Math Exemplars II CD Rom The King's Chessboard, David Birch One Grain of Rice: A Mathematical Folktale, Demi

Teaching Student Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 265-266

Everyday Mathematics, Lesson 4.9

Teaching Student Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 278-280

Everyday Mathematics, Lesson 2.1, 3.6, 6.8, 6.9 See Social Studies / NJ Unit on map scales

Everyday Mathematics, Unit 4

Using a ruler, meter stick, tape measure

Project 1: making a Cutaway Globe Project 2: Using a Magnetic compass Everyday Mathematics, Lesson 4.9

Everyday Mathematics, Lesson 6.9

See Social Studies NJ Unit/longitude/latitude

Everyday Mathematics, Lesson 3.8, 6.6
Teaching Student Centered

Mathematics, Grades 3-5, Lovin and

VanDeWalle, page 270

District Teacher-Made Elasped Time

Worksheets

Groundworks: Reasoning about

Measurement

- 3. Develop and use personal references to approximate standard units of measure (e.g., a common paper clip is about an inch long).
- 4. Incorporate estimation in measurement activities (e.g., estimate before measuring).

*Use a map scale to estimate distances.

*Convert between metric measures

* Express metric measures with decimals.

*Identify locations on Earth for which latitude and longitude are given: find latitude and longitude for given locations.

5. Solve problems involving elapsed time

- E. Measuring Geometric Objects
- 1. Determine the area of simple twodimensional shapes on a square grid.
- 2. Distinguish between perimeter and area and use each appropriately in problem-solving situations.

3. Measure and compare the volume of threedimensional objects using materials such as rice or cubes. Everyday Mathematics, Lessons 8.1-8.8
Teacher supplement

Teaching Student-Centered
Mathematics, Grades 3-5, Lovin and
Van De Walle, page 265
Everyday Mathematics, Unit 8
Teacher Supplement
Spaghetti and Meatballs for All
Math by All Means: Perimeter and
Area Grades 5-6, Marilyn Burns
www.mathsolutions.com

Everyday Mathematics, Lessons 11.4, 11.5 Science: Matter Unit – Compare volumes of containers

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van De Walle, page 267 Everyday Mathematics, Lesson 11.4, 11.5

^{*}Solve cube stacking volume problems.

Grade: 4 Standard 4.3 Patterns and Algebra

Essential Questions: How can patterns help in problem solving?

How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
Recognize, describe, extend, and create patterns.	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Hundreds Grid Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks Tinkerplots Software Geometer's Sketchpad Software Games	Everyday Mathematics, Lesson 10.5
*Descriptions using words, number sentences/expressions, graphs, tables, variables (e.g., shape, blank, or letter)			Navigations through Algebra 3-5, NCTM Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van DeWalle
*Sequences that stop or that continue infinitely			Navigations through Algebra 3-5, NCTM Teacher Supplement
*Whole number patterns that grow or shrink as a result of repeatedly adding, subtracting, multiplying by, or dividing by a fixed number (e.g., 5, 8, 11,or 800, 400, 200,)			Illuminations website Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van DeWalle, page 293 Teacher Supplement
*Sequences can often be extended in more than one way (e.g., the next term after 1, 2, 4, could be 8, or 7, or)			Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 294

В.	Functions and Relationships
1.	Use concrete and pictorial models to

explore the basic concept of a function.

*Input/output table, T-charts

* Complete a "What's My Rule"? Chart

*Combining two function machines

*Reversing a function machine

C. Modeling

Recognize and describe change in quantities.
 *Graphs representing change over time (e.g., temperature, height)

*Solve problems involving elapsed time

Everyday Mathematics, Lesson 12.1, 12.2, 12.3
Teacher Supplement
Model Drawing books
Everyday Mathematics, Activities ongoing throughout the year
Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 295-298

Everyday Mathematics, activities ongoing throughout the year

Teacher Supplement

Navigations through Algebra in grades 3-5, NCTM

<u>Teaching Student-Centered Mathematics,</u> <u>Grades 3-5</u>, Lovin and VanDeWalle, page 333

Teacher supplements

District Teacher-Made Elapsed Time worksheets

*How change in one physical quantity can produce a corresponding change in another (e.g., pitch of a sound depends on the rate of vibration)

* /	−ind	unit	rates
-----	------	------	-------

* Solve rate problems using rates tables as necessary

2. Construct and solve simple open sentences involving any one operation (e.g., $3 \times 6 =$, $n = 15 \div 3$, $3 \times 0 = 0$, 16 - c = 7).

*Determine whether number sentences are true or false

D. Procedures

1. Understand, name, and apply the properties of operations and numbers.

*Commutative (e.g., $3 \times 7 = 7 \times 3$)

"Turn around property" order does not change an answer

*Identity element for multiplication is 1 (e.g., 1 x 8 = 8)

*Associative (e.g., 2 x 4 x 25 can be found by first multiplying either 2 x 4 or 4 x 25)

Teacher Supplement Teaching Student Centered Mathematics, Grades 5-8, Lovin and VanDeWalle, Chapter 10

Everyday Mathematics, Unit 12

Everyday Mathematics, Unit 12

Everyday Mathematics, Lesson 3.11 Teaching Student Centered Mathematics, Grades 3-5, Lovin and Van De Walle, page 307

Everyday Mathematics, Lesson 3.9

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 66

Teacher-made supplements

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 66

Teacher-made supplements

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle Teacher-made supplements

*Division by zero is undefined

*Any number multiplied by zero is zero

* Determine whether number sentences are true or false

* Insert parentheses to make true number sentences. Solve problems with parentheses

2. Understand and use the concepts of equals, less than, and greater than in simple number sentences.

*Symbols (=, <, >)

Teaching Student-Centered Mathematics, Grades 3-5, <u>Lovin and VanDeWalle, page</u> 66

Teacher-made supplements

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 66

Teacher-made supplements

Everyday Mathematics, Lesson 3.9

Everyday Mathematics, Lesson 3.10

Everyday Mathematics, Lesson 3.8 Elementary School Mathematics with Pizzazz, Creative Publications

Grade: 4 Standard 4.4 Data Analysis, Probability, and Discrete Mathematics
Essential Questions: How can classifying help me in organizing data to solve problems?
How can statistics help us to understand real world situations?
How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
Collect, generate, organize, and display data in response to questions, claims, or curiosity.	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games Attribute blocks Polygon Tiles Venn Diagrams Graphs/Charts	Everyday Mathematics, Lessons 2.5, 2.6, & 2.8, 12.1 - 12.5
*Data generated from the school environment		Project 5: Which Soft Drink is the Best Buy?	Navigations through Data Analysis and Probability, 3-5, NCTM Teaching Student Centered Mathematics 3-5, Lovin and VanDeWalle, page 321
* Display data in a line plot			Everyday Mathematics, Lesson 2.6
2. Read, interpret, select, construct, analyze, generate questions about and draw inferences from displays of data.			Everyday Mathematics Unit 2, 5.11 Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van De Walle, page 329
*Pictograph, bar graph, line plot, line graph, table			Everyday Mathematics, Lesson 2.8, 9.6 Illuminations website
*Average (mean), most frequent (mode), middle term (median)			Teaching Student Centered Math 3-5, page 326-328, LouAnn Lovin and John VanDeWalle

* Use the statistical landmarks of maximum and minimum number and range in a set of data

Everyday Mathematics, Lesson 2.5

B. Probability

1. Use everyday events and chance devices, such as dice, coins, and unevenly divided spinners, to explore concepts of probability

*Likely, unlikely, certain, impossible, improbable, fair, unfair

*More likely, less likely, equally likely

*Probability of tossing "heads" does not depend on outcomes of previous tosses

- 2. Determine probabilities of simple events based on equally likely outcomes and express them as fractions.
- 3. Predict probabilities in a variety of situations (e.g., given the number of items of each color in a bag, what is the probability that an item picked will have a particular color).

*What students think will happen (intuitive)

PIG. The Two-Dice Sum Game

Everyday Mathematics, Lesson 7.11 District Teacher-Made Packet of Probability worksheets About Teaching Mathematics, Marilyn Burns, page 70, 71, 73, 74 Groundworks-Reasoning with Data and Probability, Creative Publications

Everyday Mathematics, Lesson 7.11, 7.12 District Teacher-Made Probability worksheets

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van De Walle, Chapter 12

Teacher-made supplements teacher supplement

District Teacher-Made Probability worksheets Everyday Mathematics, Lesson 7.11, 7.12

Everyday Mathematics, Lesson 7.11, 7.12 District Teacher-Made Probability worksheets Math by All Means, Probability 3-4, Marilyn Burns

Everyday Mathematics, Lesson 7.11, 7.12

*Collect data and use that data to predict the probability (experimental)

Everyday Mathematics, Lesson 7.12 Navigating through Data Analysis and Probability 3-5, NCTM

*Analyze all possible outcomes to find the probability (theoretical)

Navigating through Data Analysis and Probability 3-5, NCTM Exemplar: "A Lucky Draw"

- C. Discrete Mathematics-Systematic Listing and Counting
- 1. Represent and classify data according to attributes, such as shape or color, and relationships.

*Venn diagrams

*Numerical and alphabetical order

2. Represent all possibilities for a simple counting situation in an organized way and draw conclusions from this representation.

Everyday Mathematics, activities ongoing throughout the year Matter and Solid Earth Units in Science- rock characteristics
Website resources

EM Adjusting the Activity, page 28 Teacher supplement NJ Mathematics Curriculum Framework, selected activities for grades 3-4

Everyday Mathematics, Units 2, 4, 5, 7, 8, 11

Groundworks: Reasoning with Data and Probability
Illuminations website
Count Your Way Through...(Series), Jim
Haskins and Kathleen Benson
Exemplars: Super Bowl Sunday"

*Organized lists, charts, tree diagrams		Teacher-made supplements Best of Math I and II, Exemplars CD
*Dividing into categories (e.g., to find the total number of rectangles in a grid, find the number of rectangles of each size and add the results)		Teacher-made supplements
D. Discrete Mathematics - Vertex - Edge - Graphs and Algorithms		
1. Follow, devise, and describe practical sets of directions (e.g., to add two 2-digit numbers).		Everyday Mathematics, Units 2, 5, 7, 9 Teacher supplement
2. Play two-person games and devise strategies for winning the games (e.g., "make 5" where players alternately add 1 or 2 and the person who reaches 5, or another designated number, is the winner.)	Game of Nim Game of Pig Odd Number Wins	Math By All Means Probability 3-4, Marilyn Burns
3. Explore vertex-edge graphs and tree diagrams.		Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, page 348
*Vertex, edge, neighboring/adjacent, number of neighbors		District teacher-made worksheets NJ Mathematics Curriculum Framework, selected activities for grades 3-4
*Path, circuit (i.e., path that ends at its starting point)		District teacher-made worksheets
4. Find the least number of colors needed to color a map or a graph.	Use US state maps, NJ county maps and abstract drawings	Everyday Mathematics, Lesson 9.7 Map Coloring District Teacher Made worksheets

Grade: 4 Standard 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children

need to have an instinctive sense of mathematical resources that they can rely on to help them progress

through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery	Unit Assessments Do Now Teacher Observation Discussion Open Ended Writing Tasks Recognizing Student Achievement sections in Everyday Math 3	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks EM Games	Illuminations website Inside the Amazon, Don Lessem and Michael Rothman Elementary School Mathematics with Pizzazz, Creative Publications Everyday Mathematics, activities ongoing throughout the year
2. Solve problems that arise in mathematics and in other contexts			Incredible Comparisons, Russell Ash Everyday Mathematics, Unit 9 Everyday Math, World Tour Lessons
*Open ended problems			Best of Math I and II, Exemplars CD Website resources Sample open-ended assessment problems from various states Groundworks, Creative Publications Read It, Draw It Solve It, Dale Seymour Explain It, Creative Publications

*Non-routine problems NJ Mathematics Curriculum Framework Grades 3-4, Standard 1: Problem Solving Exemplars, Best of Math I and II, CD Website resources *Problems with multiple solutions Exemplars, Best of Math I and II CD Website Resources Groundworks. Creative Publications Problems that can be solved in several ways Rain Forest, BarbaraTaylor Best of Math I and II, Exemplars CD :Shopping for Shoes", "Skating Trip" 3. Select and apply a variety of appropriate Everyday Mathematics, Lesson 3.7, 3.11, 6.1, problem-solving strategies to solve problems. 6.3 National Geographic Atlas for Young Explorers, National Geographic Society Exemplars, Best of Math I and II CD NJ Mathematics Curriculum Frameworks, selected activities Website resources Guiness Book of World Records Everyday Mathematics Problem solving: 4. Pose problems of various types and levels of verbal, pictorial, concrete and symbolic, difficulty Everyday Math - all unit "Readiness" and "Enrichment" activities Scholastic Kid's Almanac for 21st Century, E. Pascoe and D. Kops Website resources

Teacher supplement – tiered worksheets

5. Monitor their progress and reflect on the process of their problem solving activity	Use NJ state rubric for mathematics Website resources Everyday Math Open Response rubrics
B. Communication	
1. Use communication to organize and clarify their mathematical thinking	Illuminations website Teacher supplement <u>Math Curse</u> , Jon Scieszka
*Reading and writing	Best of Math I and II, Exemplars CD Sample NJASK Open-Ended Problems Getting the Facts: Counting on Frank, Rod Clement Read It, Draw It, Solve It, Dale Seymour Online Powerpoints
*Discussion, listening and questioning	Teaching Student Centered Mathematics, Grades 3-5, Lovin and Van DeWalle Math Talk, Suzanne Chapin, Math Solutions Classroom Discussions, Chapin O'Connor, and Anderson, Math Solutions
2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.	Everyday Mathematics, Lesson 3.7 Teacher supplement with various math writing prompts: what was easy, most difficult, how do "I know that", "Is there more than one way?" Everyday Math Open-Ended Responses
3. Analyze and evaluate the mathematical thinking and strategies of others.	Best of Math I and II Exemplars, CD NJ state rubric Website resources

4. Use the language of mathematics to express mathematical ideas precisely.

Best of Math I and II Exemplars, CD NJ Mathematics Core Curriculum Content Standards for appropriate grade level vocabulary and mathematics concepts and skills (2002)

- C. Connections
- 1. Recognize recurring themes across mathematical domains (e.g., patterns in number, algebra, and geometry).
- 2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 3. Recognize that mathematics is used in a variety of contexts outside of mathematics.
- 4. Apply mathematics in practical situations and in other disciplines.

Everyday Math –Unit 4, 5, and 12 Website resources Teacher supplement Elementary School Mathematics with Pizzazz, Creative Publications

Everyday Mathematics-, Unit Assessments

EM Project 6: Building and Viewing Structures

Everyday Mathematic -s Throughout all Units Teacher supplement

Best of Math I and II, Exemplars CD Teacher supplement with Open Ended Problems from website resources, newspapers, children's literature and professional magazines

5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).

EM Project 7: Numbers, Mayan Style

EM Project 4: Making a Quilt

Website / Media Center resources

6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

D. Reasoning

1. Recognize that mathematical facts, procedures, and claims must be justified.

2. Use reasoning to support their mathematical conclusions and problem solutions.

* Develop reasoning skills

3. Select and use various types of reasoning and methods of proof.

Math Curse, Jon Scieska Teacher supplement

NJ Mathematics Curriculum Framework

activities

Teaching Student-Centered Mathematics, Grades 3-5, Lovin and VanDeWalle, Chapter 1

Website resources

Illuminations website Website Resources NJ Sate Rubric

Best of Math I and II, Exemplars CD

Project 3: A Carnival Game

Illuminations website Website Resources

NJ Mathematics Curriculum Frameworks,

pages 48-50

Everyday Mathematics, Lesson 3.11 Anno's Hat Tricks, Akihiro Nozaki

Best of Math I and II, Exemplars CD Sample

Open-Ended Problems from website resourcesTeacher supplement

4. Rely on reasoning, rather than answer keys, Everyday Mathematics Lesson 12.3 teachers, or peers, to check the correctness of Teacher supplement their problem solutions. Website resources Elementary School Mathematics with Pizzazz, Creative Publications 5. Make and investigate mathematical conjectures. *Counterexamples as a means of displaying Teacher supplement Best of Math I and II, Exemplars CD conjectures Sample Open-Ended Problems from Website resources NJ Mathematics Curriculum Frameworks *Verifying conjectures using informal reasoning Teacher supplement or proofs. Best of Math I and II, Exemplars CD Sample Open-Ended Problems from Website resources NJ Mathematics Curriculum Frameworks 6. Evaluate examples of mathematical reasoning Teacher supplement with website resources and determine whether they are valid. E. Representations 1. Create and use representations to organize, Everyday Mathematics activities ongoing throughout the year record, and communicate mathematical ideas. Teacher supplement Groundworks, Creative Publications

*Concrete representations (e.g., base-ten blocks

or algebra tiles)

Everyday Mathematics activities ongoing

throughout the year

*Pictorial representations (e.g., diagrams, charts, or tables)	Everyday Mathematics activities ongoing throughout the year
*Symbolic representations (e.g., a formula)	Everyday Mathematics activities ongoing throughout the year
*Graphical representations (e.g., a line graph)	Everyday Mathematics activities ongoing throughout the year
2. Select, apply, and translate among mathematical representations to solve problems	Everyday Mathematics, Lesson 3.7 Best of Math I and II, Exemplars CD
3. Use representations to model and interpret physical, social, and mathematical phenomena.	Everyday Mathematics activities ongoing throughout the year
F. Technology	
Use technology to gather, analyze, and communicate mathematical information.	Illumination website Website resources: math forum
2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).	Illuminations websiteWebsite resourcesMS office programs: Word, Excel and PowerPointUnited Streaming, Consult with technology teacher to supplement

- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).
- 5. Use computer software to make and verify conjectures about geometric objects.

6. Use computer-based laboratory technology for mathematical applications in the sciences (cf. science standards).

Teacher supplement
Texas Instruments Resources
Website resources

Everyday Mathematics, activities ongoing throughout the year Best of Math I and II, Exemplars CD

National Library of Virtual Manipulatives Website Illuminations website Website resources MS Office programs: Word

Teacher supplement See also science standards

Fifth Grade Math Pacing Guide

Unit	Number of Days (approximate)	Unit	Number of Days (approximate)
1- Number Theory	12	7 – Exponents and Negative Numbers	14
2 – Estimation and Computation	13	8 – Fractions and Ratios	15
3 – Geometry Explorations & The American Tour	13	9 – Coordinates, Area, Volume & Capacity	13
4 - Division	10	10 – Using Data; Algebra Concepts and Skills	12
5 – Fractions, Decimals, and Percents	15	11 - Volume	10
6 – Using Data; Addition & Subtraction of Fractions	13	12 – Probability, Ratios, and Rates	10
Mid-Year Benchmark Assessment	1	End-of-the-Year Benchmark Assessment	1

Grade: 5 Standard 4.1 Number and Numerical Operations

Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems?

How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
1. Use real-life experiences, physical materials, and technology to construct meanings for numbers (unless otherwise noted, all indicators for grade 5 pertain to these sets of numbers as well).	Teacher Observation/RSA (Recognizing student achievement); Test/Quiz; Exit tickets		
Whole numbers through millions (Grade 4 secure)		Place Value Puzzle Literature Link Journal pages and math boxes	
* Demonstrate an understanding of place value concepts.	EM Unit 2 checking progress,	EM Activity: Place Value Puzzles	Place Value Poster Everyday Mathematics, Lesson 2.10, 3.2.
*Know place value to billions		Use real numbers: house prices, stock market daily volume, bank account, profit / loss statements for companies, tax obligations	Everyday Mathematics, Lesson 2.10
*Know place value to hundredths		Math Game: Number Top It	
*Understand the relative size of 1 million, 1 billion, 1 trillion			Everyday Mathematics, Lesson 2.10

*Round numbers to designated places		Engage in discussion when and why rounding is beneficial Discuss rounding in context: finding mean to nearest tenth, finding number of people for a party, finding exact interest for a bank account	Everyday Mathematics, Lesson 2.7 and ongoing activities throughout the year; Sketch pad Lesson: Place Value Counter Target
* All fractions as part of a whole, as subset of a set, as a location on a number line, and as divisions of whole numbers		Important to allow students to manipulate with models to master the part-whole relationships Provide opportunities given an identified whole, find part values Review basic fraction ideas with class.	Everyday Mathematics, Lesson 5.1, 5.2, Fraction Tiles, fraction circles, rulers Sketchpad Lesson: Fraction Tiles, Comparing fractions. Balloon Dart game on website.
*Convert between mixed numbers and improper fractions		Pattern blocks, tan grams Fraction Tiles, fraction circles	Everyday Mathematics, Lesson 5.2
*All decimals	EM, Unit 5 checking progress	EM Game: 2-4-5-10 Frac- Tac-Toe (Decimal Version)	Everyday Mathematics, Unit 5
*Rounding decimals		Discuss purposes for rounding decimals. Offer always down, always up, to nearest selected place. Ask when is each appropriate?	Everyday Mathematics, Lesson 5.5 Sketchpad lesson: Zooming decimals, Balloon Flight, How Close Can You Get.
2. Recognize the decimal nature of United States currency and compute with money.	EM Unit 4 checking progress		Everyday Mathematics, Lesson 2.4, 5.8

3. Demonstrate a sense of the relative magnitudes of numbers

EM Game: First to 100, Estimation Squeeze, Multiplication Bullseye. Discuss data used for circle graphs Everyday Mathematics, - 5 Lesson 2.10, 4.3 How Much is a Million?, by David Schwartz

*Make magnitude estimates.

*Make magnitude estimates for quotients of whole and decimal numbers divided by whole numbers EM Activity: Magnitude Estimates

ten blocks

Everyday Mathematics, Unit 4

Everyday Mathematics, Unit 2

4. Use whole numbers, fractions, and decimals to represent equivalent forms of the same number.

EM Unit 5 checking progress

Everyday Mathematics, Unit 5.4

Explore division with base

Everyday Mathematics, Unit 5 Middle School Mathematics with Pizzazz, selected activities Sketchpad: Fraction tiles, Comparing

Fractions, Feed the Mouse.

*Rename fractions as decimals

Use 10 x 10 grids, fraction stick chart, decimal number line

* writing equivalent

- * writing equivalent fractions using 10 or 100 as denominators before writing decimals * find decimal equivalents
- before being allowed to use the calculator for converting fractions to decimals.
- * Discuss terminating versus repeating decimal numbers
- * Encourage students to find numerical patterns for decimal equivalents

EM Game: 2-4-5-10 Frac-Tac-Toe (Decimal Version) Everyday Mathematics, Lesson 8.1, 8.7, 8.9 EM Probability Meter Poster

*Find decimals between pairs of numbers	Evaluation of written response with reasoning Do Now, Exit Ticket	EM Game: Estimation Squeeze Provide opportunities for multiple step problems in open-ended format	Everyday Mathematics, Lesson 8.4, 8.5 Balloon target website. Sketchpad: Zooming Decimals
*Convert among fractions, decimals and percents.	EM Unit 5 checking progress	EM Game: Fraction / Percent Concentration, 2- 4-5-10 Frac-Tac-Toe (Percent Version, Bingo Version)	Everyday Mathematics, Unit 5, 8.7, 8.9, 8.10 Sketchpad: Stretchy Percent Ruler.
*Convert between fractions and mixed or whole numbers.		Use games, allow students to explore with manipulatives or models	Everyday Mathematics, Lesson 5.2, 8.12
*Convert between decimals, fractions and mixed numbers		Use games, allow students to explore with manipulatives or models EM Game: Spoon Scramble	Everyday Mathematics, Lesson 5.6, 5.8, 5.10, 5.11, 8.8 Middle School Mathematics with Pizzazz, Creative Publications, selected activities
*Find common denominators		Provide opportunities for students to find strategies for finding common denominators	Everyday Mathematics, Lesson 6.9, 6.10 Website resources Sketchpad: Open the Safe
*Find equivalent fractions		Provide opportunities for students to explore equivalencies using paper folding and diagram modeling as well as use of other manipulatives or models EM activity: Using Fraction Sticks	Everyday Mathematics, Lesson 5.4, 6.9, 6.10 Teacher supplement
*Finding a fraction of a number		Provide opportunities for students to model sets, paper fold and use other manipulatives including number line	Everyday Mathematics, Lesson 5.1, 5.2, 8.4, 8.5 EM Bulletin Board of Fraction of a Fraction examples

*Explore meaning of and purpose of percent		Explore meaning of percent that makes sense to students, comparison of different units e.g., grades, percent as a number representation of a whole e.g., 25% of \$10 not the same as 25% of \$1000	Everyday Mathematics, Unit 5 Teaching Student-Centered Mathematics, Grades 3-5, Lovin and Van de Walle.
*Find percent of a number		Discuss various ways to find percent of a number Provide multiple opportunities to find most efficient method. EM Activity: American Tour Populations: rural and urban	Everyday Mathematics, Unit 5, Lesson 8.9, 8.11
*Practice finding the whole, given a fraction or percent of the whole		Provide opportunities to model using manipulatives	Everyday Mathematics, Lesson 5.1, 5.2, 6.5, 8.10
*Review concept of rates; represent rates with formulas, tables, and graphs		Graphically explore rates: discuss continuous and discrete quantities, Demonstrate Distance, speed and time using CBR and graphing calculator	Everyday Mathematics, Lesson 10.4, 10.6 Website resources CBR / graphing calculator
5. Develop and apply number theory concepts in problem solving situations.		EM Game: Advanced Factor Captor EM Project 2: "Deficient, Abundant, & Perfect Numbers"	Everyday Mathematics, Unit 1 and activities ongoing throughout the year NJ Mathematics Curriculum Framework for grades 5-6, selected activities NJ State rubric Teacher supplement with Logic Number Problems Sketchpad: Mystery Number
*Identify even and odd numbers	EM Unit 1 checking progress	Have students tell why number is even or odd	Teacher-made supplement (review skill from earlier grade)

Primes, factors, multiples		Project 1: The Sieve of Eratosthenes	Everyday Mathematics, Unit 1 Middle School Mathematics with Pizzazz, selected activities, Creative Publications Teacher supplement Sketchpad: Combination Locks, Factor Puzzles.
*Find and identify the factors of a number.	EM Unit 1 checking progress	EM Activity: Factor pairs EM Game: Factor Captor, Factor Bingo EM Activity: Factor Rainbows, Square and Square Roots.	Everyday Mathematics, Unit 1, 12.1
*Find the prime factorizations of numbers		Practice factor tree, write product of primes using exponents (EM uses factor strings)	Everyday Mathematics, Lesson 1.9, 12.1 Middle School Mathematics with Pizzazz, selected activities Teacher supplement
*Identify prime and composite numbers	EM Unit 1 checking progress	Explore array strategy for finding primes EM Project 1: The Sieve of Eratosthenes	Everyday Mathematics, Lesson 1.6
*Find the greatest common factor of two numbers		Provide examples using prime factorization	Everyday Mathematics, Lessons 12.1 Teacher supplement using other resources Sketchpad: Combination Locks.
*Find the least common multiple of two numbers		Provide examples using prime factorization	Everyday Mathematics, Lessons 12.1 Teacher supplement Sketchpad: Combination Locks.
*Represent square numbers as arrays and as numbers written as exponents		EM Activity: Exploring Square numbers	Everyday Mathematics, Lesson 1.7
*Find the square root of a square number		Refer to square root as unsquaring a number: use squeeze method	Everyday Mathematics, Lesson 1.8,

* Explore rates		Provide opportunities to solve number stories using rates	Everyday Mathematics, Lesson 12.1 Teacher supplement Website resources Teaching Student-Centered Mathematics in
* Explore uses of ratios and way of expressing ratios		Provide opportunities to explore ratios in everyday life; model and solve problems involving ratios of part to whole relationship and number stories EM American Tour data EM Activity: Musical Ratios.	grades 3-5, 5-8, Lovin and Van de Walle Everyday Mathematics, Lesson 12.3, 12.4, 12.5 Teacher supplement Middle School Mathematics with Pizzazz, Creative Publications NJ Mathematics Curriculum Framework in grades 5-6, selected activities
*Solve rate story problems	EM, Unit 12 checking progress	EM Activity: Find your Heart Rate. Provide multiple opportunities to model using manipulatives, discuss rate tables, and explore relationships between numbers using rate stories	Everyday Mathematics, Lesson 12.6, 12.7, 12.8 Teacher supplement Best of Math I and II, Exemplars CD Website resources
*Introduce cross multiplication for solving ratio problems (proportions)		Practice setting up equivalent ratios that yield the same solutions.	Everyday Mathematics, Lesson 12.5 Teacher supplement Middle School Mathematics with Pizzazz, Creative Publications Website resources
6. Compare and order numbers.		EM Activity: Ranking States by Their Native- American Populations	Everyday Mathematics, Lesson 3.2, 4.6
*Order and compare positive and negative numbers		Explore practical uses for negative numbers: golf scores, football gains and losses, having and owing money, above and below sea level, stock market * Use number line	Everyday Mathematics, Lesson 2.10, 5.3, 7.7 Sketchpad: Jump Along.

*Order and compare fractions

*Understand and apply exponential notation

*Introduce number and word notation for large numbers

*Introduce exponential notation for powers of 10

*Understand and apply scientific notation

* Explore -x as the
"opposite of x" since x may
be a positive or negative
number

Use 0, 1/2 and 1 as benchmarks, Provide students with Fraction pieces, stick chart or number line to support their ordering EM Game: Build It

Explore as repeated multiplication

Introduce calculator keys ^

and y to the x

EM Game: Exponent Ball Create place value chartsDiscuss and show examples of standard form and number and word

notationGive students practice writing numbers such as 4.2 million, 35 billion, 29.3 thousand,

What is 8K?

Explore relative size of numbers when

distinguishing between positive and negative exponents for powers of

ten

Explore uses of scientific notation, find examples on

the Internet
Literature Link
While calculators may
differ- introduce using
scientific notation on a
calculator for discussion
purposes EM Game:
Scientific Notation Toss

Everyday Mathematics, Lesson 5.3, 8.1 Super Source with Cuisenaire series, Marilyn

Burns

Everyday Mathematics, Lesson 7.1, 7.2, 7.3

Everyday Mathematics, Lesson 7.1, 7.2, 7.3

Everyday Mathematics, Lesson 7.1, 7.2, 7.3

Everyday Mathematics, Lesson 7.3
Teacher supplement; Website resources
The King's Chessboard, David Birch

B. Numerical Operations

By the end of fifth grade, 90% of Flemington-Raritan students will have mastery of basic facts for addition and subtraction up to 20, and multiplication and division up to 12 x 12.

District Timed tests: 50 facts in two minutes

MP 1, 2, 3, 4 addition and subtraction separate; multiplication and division separate

* Demonstrates proficiency in basic facts for addition and subtraction and multiplication and division	EM Unit 1 Checking Progress	EM Game: Advanced version of Factor Captor Game	Everyday Mathematics, Unit 1 and ongoing throughout the year Website resources
* Draw arrays to model multiplication	EM Unit 1 Checking Progress	EM activity: Finding Rectangular Arrays in Perpetual Calendar Use array dot paper Geoboard Activity	Everyday Mathematics, Lesson 1.2
*Find the quotient and remainder of a whole number divided by a 1-digit whole number	EM Unit 4 Checking Progress	Discuss what form the remainder should be written in: decimal, fraction Provide opportunities to divide in context so remainder is valid	Middle School Mathematics with Pizzazz, selected activities
*Find the quotient and remainder of a whole number divided by a 2 -digit whole number	EM Unit 4 Checking Progress, Part B.	EM Game: Division Dash Explore remainder uses and formats at length Student should use appropriate estimation	Everyday Mathematics, Lesson 4.1, 4.2 Middle School Mathematics with Pizzazz, selected activities Give extra practice: teacher made or published worksheets

*Add and subtract positive and negative numbers	EM Unit 7 checking progress	Use two color counters activities Student should be able to demonstrate add / subtraction with counters or using the number line. EM Game: Top It, Credit/Debits Game Calculators should not be used for computation	Everyday Mathematics, Lesson 7.8, 7.9, 7.10 (NO calculator)
1. Recognize the appropriate use of each arithmetic operation in problem situations.	EM Unit 2, checking progress	EM Project 3: Ancient Multiplication Algorithm	Everyday Mathematics, Units 2.2, 2.3, 2.4, 2.8, 2.9, 4.2, 4.6
2. Construct, use, and explain procedures for performing addition and subtraction with fractions and decimals	EM Unit 2, 5, 8 checking progress	Students should have a successful strategy for computation. Students should be able to show understanding of computation method they are using. Encourage students to use appropriate and efficient procedures as time and problem warrants.	Everyday Mathematics, Lesson 2.2, 2.3, 2.4, 5.3, 6.8, 6.9, 6.10, 8.1, 8.2, 8.3, 8.4
Pencil-and-paper		Provide practice appropriate to student need	
Mental math		Provide class competitions	Teacher supplement
Calculator		Use appropriate numbers and monitor student use Discuss answer interpretations EM Game: Beat the Calculator	Website resources

* Find the sum and difference of multi- digit whole numbers and decimals		Assess place value using EM whole class discussion. Review various algorithms for adding and subtracting numbers, include traditional EM Games: Addition Top IT, Subtraction Target Practice	Everyday Mathematics, Lessons 2.2, 2.3, 2.4
* Find the product of multi-digit whole numbers, fractions, and decimals	EM Unit 2, Checking progress	Review various algorithms for multiplying numbers, include traditional. EM Games: Multiplication Wrestling	Everyday Mathematics, Lesson 2.8, 2. 9, 8.5, 8.6, 8.7
* Use an algorithm to add and subtract mixed numbers	EM Unit 8 checking progress	EM Game: Fraction Capture, Mixed Number Spin, Fraction Action, Fraction Friction	Everyday Mathematics, Lesson 8.2, 8.3.
* Add and subtract fractions with common denominators	EM Unit 5, 6 checking progress	Provide opportunities for students to use manipulatives and other models to support their thinking Fraction pieces Explore the use of equivalent fractions to find common denominators EM Game: Fraction Capture,	Everyday Mathematics, Lesson 6.8, 6.9, 6.10, 5.3 Middle School Mathematics with Pizzazz, Creative Publications, selected activities
*Add and subtract fractions with unlike denominators	EM Unit 5, 6 checking progress	Provide opportunities for visual and concrete experiences to help students to understand concept EM Activity: Clock Fraction	Everyday Mathematics, Lesson 5.3, 6.8, 6.9, 6.10

* Use area model for fraction multiplication		Paper folding	Everyday Mathematics, Lesson 8.5
*Use an algorithm to multiply fraction, whole number and mixed numbers by a fraction of same	EM Unit 8 checking progress, Part B.	Student should understand reasons behind multiplication algorithm: provide ample opportunities for modeling using manipulatives EM Game: Fraction/Whole Number Multiplication Top It	Everyday Mathematics, Lesson 8.5, 8.6, 8.7, 8.8, 8.10
*Find the quotient for dividing a whole number by a whole number	EM Unit 4 checking progress	Review partial-quotients algorithm and traditional method. Encourage good estimating	Everyday Mathematics, Lesson 4.1, 4.2, 4.4
*Introduce strategy for dividing fractions		Provide opportunities for discussion and understanding, use manipulatives and models	Everyday Mathematics, Lesson 8.12
3. Use an efficient and accurate pencil- and-paper procedure for division of a 3- digit number by a 2-digit number.	EM Unit 4 checking progress, Part B.	Provide opportunities for students to show mastery of efficient methods: emphasis is on efficiency, students who use one method should be encouraged to have alternate methods based on problem set	Everyday Mathematics, Lessons 4.2, 4.4, 4.5. 4.6 Middle School Mathematics with Pizzazz, selected activities
*Use a divisibility test to determine if a number is divisible by another number.		Enrichment: Exploring a Divisibility test EM Activity: Divisibility Tests	Everyday Mathematics, Lesson 1.5 Middle School Mathematics with Pizzazz, Creative Publications, selected activities
*Interpret the remainder in division number stories	EM Unit 4 checking progress	Provide visual representation of division using diagrams or models EM Activity: Solving division stories with remainders	Everyday Mathematics, Lesson 4.6 Website resources

*Divide decimal numbers by whole numbers with no remainders (B/D)	EM Unit 4 checking progress	Provide opportunities for students to estimate answer before calculating solution	Everyday Mathematics, Lesson 4.5 Middle School Mathematics with Pizzazz, Creative Publications
4. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers.		Supplemental enrichment activities	Everyday Mathematics, Units 1, 2, 3, 8, 10 Best of Math I and II, Exemplars CD
* Solve number stories (addition and subtraction) (S)		Provide models of number stories including open sentences	Everyday Mathematics, Lesson 2.4, 2.8
5. Check the reasonableness of results of computations.		Always remind student to ask "Does this answer make sense?"	Everyday Mathematics, Units 2.1, 2.5, 2.7, 2.8, 9.7
6. Understand and use the various relationships among operations and properties of operations.	EM Unit 4, 7, 9 checking progress	EM Activity: The Four 4's	Everyday Mathematics, Lesson 1.4, 1.5, 1.9, 4.1, 9.7
Understand how square numbers and their square roots are related		Create and explore patterns for squares and square roots Use visual representations: geoboard Introduce square root as the undo of squaring	Everyday Mathematics, Lesson 1.7, 1.8

Solve ratio and rate number stories		Provide multiple opportunities for students to explore relationships and use as problem solving strategy Encourage: Does this make sense? How can I use this information to help solve other problems?	Everyday Mathematics, Lesson 12.4, 12.5
C. Estimation			
Use a variety of estimation strategies for both number and computation.	EM Unit 2 checking progress	Provide ongoing opportunities for student guesses in estimation jars filled with a variety of objects.	Everyday Mathematics, Lesson 2.1, 2.5, 2.7
*Make magnitude estimates for product of multi-digit numbers, including decimals	EM Unit 2 checking progress	Encourage students always to make estimates whenever doing computation whether on a calculator or by hand EM Game: Multiplication Bull's Eye	Everyday Mathematics, Lesson 2.7
2. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.		EM Activity: Estimation EM Activity: Estimate Reaction Time EM Activity: American Tour: Population estimates Literature Link	Everyday Mathematics, Lesson 2.1, 2.5. Counting on Frank, Rusty Bresser

* Use sampling to make an estimate		Explore the enormity of such large numbers through class discussions EM Activity: Making Time Estimates for 1 Billion and 1 Trillion Literature Link EM Activity: Earth's Water Surface and School's Land area.	Everyday Mathematics, Lesson 2.10, 9.7 Website resources for real data numbers How Much is a Million?, David Schwartz
3. Determine the reasonableness of an answer by estimating the result of operations.	EM Unit 2 checking progress	Provide opportunities to practice estimation prior to computation Encourage good estimates and define key numbers to use	Everyday Mathematics, Lesson 2.1, 2.5, 2.7
4. Determine whether a given estimate is an overestimate or an underestimate.		Multiplication Bulls Eye.	Everyday Mathematics, Lesson 2.1, 2.7

Grade: 5 Standard 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
1. Understand, apply, and identify concepts involving lines and angles.	Teacher Observation/RSA (Recognizing Student Achievement) Test/Quiz Exit Ticket	Provide hands-on models	Everyday Mathematics Unit 3 Website resources
Notation for line, ray, angle, line segment		Provide practice for students to name, write, draw, notations.	Everyday Mathematics, Lesson 3.4, 3.5
Properties of parallel, perpendicular, and intersecting lines		Discuss and model appropriate examples including those found within 2-D and 3-D figures	Everyday Mathematics, Lesson 3.5, 9.6
• Sum of the measures of the interior angles of a triangle is 180°		Demonstrate using paper to show angle measures total 180 degrees Explore different kinds of triangles and sizes	Everyday Mathematics, Lesson 3.9 Website resources
*Find the sum of the measures of the angles in any polygon		Provide opportunities for students to explore the sums of angles; Use appropriate software such as Geometer's Sketchpad or other internet resource	Everyday Mathematics, Lesson 3.9 Middle School Mathematics with Pizzazz, selected activities Website resources

*Determine angle measures based on	
relationships between angles	

- * Identify types of angles
- * Explore relationships for adjacent and vertical angles with intersecting lines
- * Use a compass to draw a circle and copy a line segment
- 2. Identify, describe, compare, & classify polygons. Triangles by angles & sides• Quadrilaterals, including squares, rectangles, parallelograms, trapezoids, rhombi
- Polygons by number of sides
- Equilateral, equiangular, regular
- All points equidistant from a given point form a circle

EM Activity: Finding patternblock angle measures. EM Activity: Solving a Baseball Challenge. Provide examples using a half protractor with angles drawn;

Provide right triangle and one angle measure, find the third, give one base angle of isosceles and find other two measures

EM Games: Angle Tangle Provide ample opportunities to explore relationships using models or software

compass Geometer's Sketchpad

"Geodeo's Sorting Scheme"

Geometry solids, Polygon

tiles

EM Game: Polygon Capture

Everyday Mathematics, Lesson 3.7, 3.9 Illuminations website

Everyday Mathematics, Lesson 3.6

Everyday Mathematics, Lesson 9.5, 9.6

Website resources

Use graph paper and geoboard activities to model

heights and bases

Everyday Mathematics, Lesson 3.3, 3.4, 3.5,

3.9

Everyday Mathematics, Lesson 3.4, 3.5

Teacher supplement

Everyday Mathematics, Lesson 3.5

Teacher supplement

Everyday Mathematics, Lesson 3.6

170

^{*}Identify types of triangles

^{*}Identify the base and height of triangles and parallelograms

3. Identify similar figures.

* Know the properties of geometric solids

*Identify faces, vertices and edges (Grade 4 secure)

- 4. Understand and apply the concepts of congruence and symmetry (line and rotational).
- **B. Transforming Shapes**
- 1. Use a translation, a reflection, or a rotation to map one figure onto another congruent figure.

Use Problems for the Geometry Template: Explore angle measures and side lengths, discuss

relationships;

Show examples and non examples for definition "same shape different size"

Use or create geosolid models

EM Game: 3-D Shape Sort, EM Activity: polyhedral Dice, EM Activity: Cube pattern, EM Activity: rectangular

Prism Pattern,

Use geosolids models Literature Link

EM Study Link 9.3 (reflection) Look for congruent and

similar shapes in wallpaper,

fabric, art

Everyday Mathematics, Lesson 3.10

Teacher supplement

Sketchpad: Sliding Shapes

Everyday Mathematics, Lesson 11.1, 11.2

Website resources

Everyday Mathematics, Lesson 11.2 The Boy Who Reversed Himself,

Flatland

Everyday Mathematics, Lesson 3.6, 9.3

Teacher supplement

EM Game: Robot Activity: "Shape Cutter" This is new vocabulary for students: slide, flip and turn are previous vocabulary used Provide projects in which student must use one shape and show all three

transformations

Everyday Mathematics, Lesson 3.6, 3.8, 9.3

Illuminations website

Teaching Student-Centered Mathematics. Grades 3-5, Lovin and Van de Walle

Teacher supplement

Middle School Mathematics with Pizzazz,

selected activities

*Define and create tessellations

2. Recognize, identify, and describe geometric relationships and properties, as they exist in nature, art, and other realworld settings.

*Know properties of polygons

*Know names of geometric solids and compare properties of prisms, pyramids, cylinders and cones.

C. Coordinate Geometry

1. Create geometric shapes with specified properties in the first quadrant on a coordinate grid.

*Plot ordered pairs on a four-quadrant coordinate grid

*Explore transformations of figures in a plane

EM Activity: Tessellation Museum.

Everyday Mathematics, Lesson 3.8
Teaching Student-Centered Mathematics,
Grades 3-5. Lovin and Van de Walle.

The Art of MC Escher,

"Tessellmania"

Sketchpad: Making Kaleidoscopes, Sliding

Shapes, Mosaic Tile Designs.

Use real applications

Everyday Mathematics, Unit 3

Teacher supplement Illuminations website

Geometry in the World of Art - Grades 3-5

Provide models for student to

explore

Everyday Mathematics, Lesson 3.7

Teacher supplement

Provide students with models to explore and compare

Literature Link

Everyday Mathematics, Lesson11.1, 11.2 The Boy Who Reversed Himself, William

Sleator

Activity:" Lost in the Crowd"

Literature Link

The Fly on the Ceiling, Julie Glass

Battleship game

EM Activity: Hidden Treasure EM Activity: coordinates in a

classroom

Use graph paper, geoboard, pattern blocks, block letters Have students write

directions on how to move an object to a new location on the graph or describe changes from its original

position;

Provide practice in reflections, translations, and

rotations.

Everyday Mathematics, Lesson 9.2, 9.3

Everyday Mathematics, Lesson 9.1, 9.2, 9.3

Teacher supplement Website resources

EM Activity: Sailboat graph

D. Units of Measurement

1. Select and use appropriate units to measure angles and area.

*Understand the concept of area of a figure

*Use the formula for area of a rectangle

Have whole class discussions about measures and the appropriate measuring units: both metric and US customary Everyday Mathematics Lesson 3.3, 3.4, 3.9, 9.4, 9.5, and 9.6 Teacher supplement

Provide multiple opportunities for student to explore area using manipulatives, models and graph paper in different unit sizes.

Emphasize square units as the measuring unit

Explore ideas of variables used in formulas;
Explore patterns to help develop the formula;
Explore areas of irregular shapes that could be partitioned into smaller rectangles.

Everyday Mathematics, Lesson 9.4, 9.5, 9.6

Everyday Mathematics, Lesson 9.4 Middle School Mathematics with Pizzazz, Creative Publications, selected activities

*Explore strategies, including the rectangle method, for finding areas of polygons *Use formulas for area of triangle and parallelogram	EM Unit 9 Checking Progress	Explore using geoboard, centimeter graph paper; Elicit strategies to find the areas, e.g., add parts, build up and subtract Literature Link Explore using manipulatives and models heights (altitude) and bases of triangles and parallelograms, use geoboard activities and graph paper	Everyday Mathematics, Lesson 9.5 and 9.6 Spaghetti and Meatballs for All, Cheryl Rectanus Everyday Mathematics, Lesson 9.6 Middle School Mathematics with Pizzazz, Creative Publications, selected activities
*Estimate distances using a map scale		Have class discussions about measuring on a map; Work in cooperative groups	Everyday Mathematics, Lesson 4.3 Teacher supplement Sketchpad: U.S. Cities
* Reading a ruler (previous grade secure)		Provide multiple opportunities for students to measure and draw lengths using both centimeter and inch ruler.	Teacher supplement Website resources Transparency Rulers - Master Rulers
*Select reasonable measurement units , US and metric		EM Activity: Finding Personal Measures for One's Body Allow students to create own multiple choice problems using both US customary and metric units for length, weight and capacity	Everyday Mathematics, Lesson 6.2 Math Masters Sample multiple choice assessment like items from NJ state and other state assessments
2. Convert measurement units within a system (e.g., 3 feet = inches).		Activity: "Measuring Up" EM Activity: Finding Measurement Equivalencies	Illuminations website Teacher supplement Middle School Mathematics with Pizzazz, selected activities Everyday Mathematics, Lesson 9.10
3. Know approximate equivalents between the standard and metric systems (e.g., one kilometer is approximately 6/10 of a mile).		Reference Page of Journal 2 (back cover)	Everyday Mathematics, Lesson 6.2, 11.6

*Examine the relationship among liter, Use models to demonstrate Everyday Mathematics, Lesson 9.10 milliliter, and cubic centimeter equivalencies 4. Use measurements and estimates to Project 8- Pendulums Everyday Mathematics, Lesson 2.5, 10.5 Provide some informal describe and compare phenomena. indirect measurement examples * Understand the concept of capacity and Solve problems involving Everyday Mathematics Lesson 11.6 units of weight, see Teacher's Teacher supplement with Open-ended how to calculate it guide for examples problems from various sources 5. Solve problems with elapsed time Provide students with EM teacher's guide (Grade 4 secure) opportunities to write and Teacher supplement solve number stories Website resources involving elapsed time: include fractions. decimals and whole numbers, e.g., daily schedule, cooking, appointments, getting ready for school E. Measuring Geometric Objects Geometry template, Everyday Mathematics, Lesson 3.3 3.4 1. Use a protractor to measure angles. Have students explore using Middle School Mathematics with Pizzazz, both half and circle selected activities protractors EM Activity: Pattern Block Angles *Estimate the measure of an angle Cooperative group Everyday Mathematics, Lesson 3.6, 3.8 exploration activities Sketchpad: Angle Estimation. Everyday Mathematics, Lesson 3.4, 3.9 * Measure an angle within 2 degrees Review ways to name angles Math Masters Sketchpad: Introducing Protractors.

2. Develop and apply strategies and
formulas for finding perimeter and area.

*Square

Rectangle

*Polygons

*Triangles

* Parallelograms

*Identify the base and height of triangles and parallelograms

*Circles

*Distinguish between circumference and area of circle problems

EM Project 6: Sports Areas EM Math Masters EM Project 7: Polygon Areas

and Pick's Theorem
Use geoboard activities

Everyday Mathematics, Lessons 9.3, 9.4, 9.5, 10.8, and 10.9

Sketchpad: Rectangles with Same Area, Rectangles with Same Perimeter.

Use models to explore

formulas

Graph paper, geoboard Explore to find formula

Use models, polygon tiles or other to explore area Student not expected to generate formulas for all polygons, such as hexagon, pentagon etc. Teacher supplement

Everyday Mathematics, Lesson 9.4

Everyday Mathematics Unit 9

Everyday Mathematics, Lesson 9.6

Math Masters

Sketchpad: Rectangles and Triangles. Everyday Mathematics, Lesson 9.6

Explore using manipulatives

and models

Geoboards, graph paper

Everyday Mathematics, Lesson 9.4, 9.5, 9.6

Everyday Mathematics, Lesson 10.8 and

10.9

Teacher supplement

Provide activities to explore the diameter and radius relationship between circumference and area using manipulatives and models

Explore "pi"

EM Activity: Circumference

Investigation Literature Link Everyday Mathematics, Lesson 10.8, 10.9 The Librarian Who Measured the Earth,

Kathryn Lasky

Website resources for "pi"

*Use formulas to find the circumference and area of circles

*Understand the concept of volume of a figure

*Understand the relationship between the volume of pyramids and prisms, and the volume of cones and cylinders

* Use formulas to find the volume of prisms and cylinders

*Explore the volume of an irregular object by submerging it in water and measuring the volume of water it displaces Everyday Mathematics Lesson 10.8, 10.9

Explore using manipulatives and models
Creates 3-D models from net patterns
EM Activity: explore volume using open boxes

Everyday Mathematics Lesson 9.8, 9.9, 9.10 Sketchpad: Cube Nets, Stack it Up

Demonstrate using geosolids and water or other dry material to derive the relationship Use net patterns Everyday Mathematics, Lesson 11.7 NJ Mathematics Curriculum Framework in grades 5-6, selected activities Teacher supplement

Use centimeter cubes to build prisms and develop the formulas
Use geosolids as reference

Middle School Mathematics with Pizzazz, Creative Publications, selected activities Best of Math I and II, Exemplars, CD

Use geosolids as reference models Provide opportunities to view the results of the volume of two cylinders with height of 5. 10 and radius of 10. 5 to see if same, or which is larger. Practice finding volumes with missing measures, e.g., Given V =36 cubic units. I = 4units, w = 3units, what is h? Demonstration by teacher or students working in cooperative groups. Students may not be adept in experimentation accuracy for this to show accurate results. Have students make prediction and then find the difference between their

prediction and the actual

result.

Everyday Mathematics, Lesson, 11.5 See science curriculum topics of displacement or calibration Website resources

*Understand the concept of surface area of a figure

* Find the surface area of prisms

* Understand how to find the surface area of cylinders

- 3. Recognize that rectangles with the same perimeter do not necessarily have the same area and vice versa.
- 4. Develop informal ways of approximating the measures of familiar objects (e.g., use a grid to approximate the area of the bottom of one's foot).

Geosolid with folding nets Gather 3-D objects and discuss the faces and their coverings

Geosolid with folding nets Explore surface area using nets and writing recipes for finding surface areas

Use everyday examples of cylinders

Explore rectangles using geoboard activities and other models

Everyday Mathematics, Lesson 11.7 Sketchpad: Perfect Package

Everyday Mathematics, Lesson 11.7 Teacher supplement

Everyday Mathematics Lesson 11.7

Everyday Mathematics Lesson 9.4

Everyday Mathematics Journal Teacher supplement Estimation Challenge

Grade: 5 Standard 4.3 Patterns and Algebra

Essential Questions: How can patterns help in problem solving?

How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
Recognize, describe, extend, and create patterns involving whole numbers.	Teacher Observation/RSA (Recognizing Student Achievement) Test/Quiz Exit Ticket EM Unit 10 checking progress	EM Activity: Number Patterns using dots, Math Masters. "Patterns that Grow" Provide multiple opportunities for exploring patterns involving manipulatives, numbers, models and other objects	Everyday Mathematics Units 1, 2, 7, 10 Teacher supplement Illuminations websites Sketchpad: The Envelope
Descriptions using tables, verbal rules, simple equations, and graphs			Everyday Mathematics, Lesson 10.4, 10.5, 10.7 Website resources Navigations in Algebra, grades 3-5, NCTM, selected activities
*Explore Fibonacci Sequence		Provide opportunities for students to explore pattern and find patterns in the Fibonacci sequence, especially those found in nature: sunflower seeds, nautilus shell, pine cones	Teacher supplement Website and Library resources
B. Functions & Relationships 1. Describe arithmetic operations as functions, including combining operations and reversing them.		Allow student to explore ways to evaluate expressions	Everyday Mathematics Lesson 7.4, 7.5 Groundworks for Algebra, Creative Publications Sketchpad: Function Machines.
*Translate word descriptions into algebraic expression		Discuss common symbols for words, e.g., twice, half	Everyday Mathematics, Lesson 10.3

*Complete "What's My Rule?"	EM Unit 10 checking progress		Everyday Mathematics, Lesson 10.3, 10.4
2. Graph points satisfying a function from T-charts, from verbal rules, and from simple equations.	EM Unit 10 checking progress assessment	Explore linear relationships	Everyday Mathematics Lesson 10.4,10.5, 10.6
 C. Modeling 1. Use number sentences to model situations. Using variables to represent unknown quantities Using concrete materials, tables, graphs, verbal rules, algebraic expressions/equations 		Use concrete models to represent variables At first, discuss what makes sense rather than procedural Geoboard EM Game: First to 100 EM Game: Algebra Election Game	Everyday Mathematics Lesson 2.4, 4.6, 10.3, 10.4, 10.6 Teacher supplement NJ Mathematics Curriculum Frameworks in grades 5-6, selected activities
 Identify if equation is true or false 		Provide opportunities for types of open sentences that are true, false and neither	Everyday Mathematics, Lesson 7.4 Teacher supplement
Understand and apply the use of parentheses in number sentences		Explore why parentheses have importance in expression simplifying (Words use commas to give meaning) EM Game: Name That Number EM Activity: Number Stories (Discuss nested parenthesis: most often used as brackets or braces) e.g., [(3+8) - (11 - 2)]	Everyday Mathematics, Lesson 7.4 NJ Mathematics Curriculum Frameworks, Grades 5-6, selected activities EM Activity: The Four 4's Problem.
• Determine the value of a variable: use this value to complete a number sentence		EM Activity: Converting Celsius to Fahrenheit	Everyday Mathematics, Lesson 4.6, 10.6
Understand and apply order of operations to evaluate expressions and solve number sentences		Students should work in a vertical format and show each calculation. ONLY after students have mastery of steps for order of operations, provide exploration of simplifying using a calculator.	Everyday Mathematics, Lesson 7.5

Write algebraic expressions to describe situations		Use story problems to generate variable expressions	Everyday Mathematics, Lesson 10.3 teacher supplement
Represent rate problems as formulas, graphs and tables		Provide multiple opportunities to explore rate relationships in various problem situations	Everyday Mathematics Lesson 10.4 Teacher supplement
•Write and solve open sentences for number stories		Use manipulatives and models to explore solutions	Everyday Mathematics, Lesson 2.4, 10.2 Teacher supplement
•Write and solve number sentences with variables for division number stories		Allow students to use manipulatives and other models to assist in solving stories	Everyday Mathematics, Lesson 4.5, 4.6
2. Draw freehand sketches of graphs that model real phenomena and use such graphs to predict and interpret events.		EM Activity: Predicting Old Faithful's Next Eruption EM Project 8: Pendulum	Everyday Mathematics, Lesson 10.5, 10.7
*Changes over time		Explore line graph data	Website resources
*Rates of change (e.g., when is plant growing slowly/rapidly, when is temperature dropping most rapidly/slowly)		Explore: temperature over a month time, growth of plants, height of growth from child to adult	Teacher supplement Website resources
D. Procedures 1. Solve simple linear equations with manipulatives and informally *Whole-number coefficients only, answers also whole numbers * Variables on one side of equation	EM Unit 9, 10 checking progress and assessment.	Use pan-balance, geoboard, manipulatives and other models to solve	Everyday Mathematics, Lesson 9.6, 10.3, 10.4, 10.5, 10.7. Middle School Mathematics with Pizzazz, selected activities Teaching Student Centered Mathematics, Grade 3-5 & 5-8, Lovin & Van de Walle, selected activities

*Solve one-step pan-balance problems		Demonstrate using manipulatives and models, then use symbols before using variables Students should explore equation solving in cooperative groups	Everyday Mathematics, Lesson 10.1.
*Solve two-step pan-balance problems		Begin with manipulatives and models	Everyday Mathematics, Lesson 10.2.
2. Understand and use the concepts of equals, less than, and greater than in simple number sentences. (Grade 4 secure) *Symbols (<, >, =)	EM Unit 7 checking progress	Incorporate use of these symbols when comparing all numbers including fractions and decimals	SRB, American Tour Section Website or library book resources
1. Understand, name and apply the properties of operations and numbers. (Grade 4 secure) *Commutative *Identity element for multiplication *Associative *Division by zero *Any number multiplied by zero is zero		Apply these properties when simplifying numerical expression including whole numbers, decimals, fractions and integers.	Teacher supplement Middle School Mathematics with Pizzazz, Creative Publications

Grade: 5 Standard 4.4 Data Analysis, Probability, and Discrete Mathematics
Essential Questions: How can classifying help me in organizing data to solve problems?
How can statistics help us to understand real world situations?
How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
1. Collect, use, generate, organize, and display data.	Teacher Observation/RSA (Recognizing Student Achievement) Unit 6 Checking Progress/Quiz Exit Ticket Evaluation of student completed projects using a rubric	EM Activity: Class Data for number of States students / adults have visited EM Activity: Collecting Exercise Data	Everyday Mathematics, Lesson 6.1, 12.7 Best of Math I & II, Exemplars CD
Data generated from surveys	aoing a rabho	Have student generate surveys to collect data about themselves Introduce the American Tour Census Data EM Journal EM Activity: Interpret data in the news	Everyday Mathematics, Lesson 3.1, 3.2, 6.1, 6.6
2. Read, interpret, select, construct, analyze, generate questions about, and draw inferences from displays of data.		Activity: "Information Represented Graphically" EM Activity: Education and Earnings EM Activity: Estimating Colonial Populations EM: American Tour, School Days, EM Journal EM Activity: reading Graphs, Mystery Graphs.	Illuminations website Everyday Mathematics, Lesson 3.1, 3.2, 5.12, 10.7 Teacher supplement with various graphs from newspapers, periodicals, encyclopedias, and other related documents Sketchpad: Target Mean Game.

• Bar graph, line graph, circle graph, table	EM Unit 5 checking progress	Discuss differences of each type of graph and why one over another is appropriate for different types of data EM activity: Interpreting Data EM Activity: Create circle graphs with Class Snack Survey EM Activity: Acting out the Construction of a Circle graph	Teacher supplement Website resources Everyday Mathematics, Lesson 5.9, 5.10, 5.11, 6.1, 6.4, 6.6 Best of Math I and II, Exemplars
*Use a Percent Circle to find percents of circle graphs		9.361	Everyday Mathematics, Lesson 5.10, 5.11 EM Math Masters
*Measures pieces of a circle graph; interpret a circle graph		Find and use circle graphs Use protractor to measure sectors	Everyday Mathematics, Lesson 6.5 Teacher supplement
*Construct circle graph			Everyday Mathematics, Lesson 5.11Math Masters
*Construct, read and interpret stem-and- leaf plots (B/D)		Use various sample data sets to create stem and leaf plots EM Journal activity; Measuring the Great Span EM Math Masters EM Activity: Reaching and Jumping	Website sources for data Everyday Mathematics, Lesson 6.3, 6.4
• range, median, and mean		Provide multiple opportunities to explore these measures and their value in different contexts Discuss meaning for average and different uses of	Teacher supplement Best of Math I & II, Exemplars CD Sketchpad: Target Mean Game
*Identify the statistical landmarks for maximum, minimum, median, and mode	EM Unit 2 checking progress	EM Activity: The Great Span EM Activity: Estimate Reaction Time EM Activity: States visited by Adults and Students	Illuminations website and others Middle School Mathematics with Pizzazz, Creative Publications Everyday Mathematics, Lessons 2. 5, 6.1, 6.4, 6.5, 6.6

* Collect, organize, use and display data landmarks

*Interpret mystery line plots and graphs

*Understand how sample size affects results

3. Respond to questions about data and generate their own questions and hypotheses.

Give students central tendency data and have them create data sets: e.g., Sample data set, mean is 10, median is 15, mode is 8, find the set of 5 numbers that satisfy these conditions Use open-ended problems EM Math Masters EM Activity: Constructing a Graph from Landmarks.

Explore examples of story telling graphically and then model

EM Activity: Sample Candy Color Provide multiple experiences changing sample size using

models and manipulatives

e.g., number of test questions

Everyday Mathematics, Lesson 2.5, 6.5 Website resources Best of Math I and II, Exemplars CD

Everyday Mathematics, Lesson 6.4, 10.7, 12.7 Teacher supplement

Everyday Mathematics, Lesson 6.5 Website resources

Everyday Mathematics - Unit 6 Teacher supplement

B. Probability

1. Determine probabilities of events.	Teacher Observation/RSA (Recognizing Student Achievement) EM Unit 12 Checking Progress/Quiz Exit Ticket	EM Journal: Describing Chance Probability Meter Poster EM Activity: Thumbtack Experiment	Everyday Mathematics, Lesson 2.6, 12.2 Jumanji, Chris Van Allsburg Teacher supplement Navigations in Data Analysis and Probability, grades 3-5, 5-8, NCTM, selected activities Best of Math I and II, Exemplars CD
• Event, probability of an event		EM Activity: US Census results on the Probability Meter	Everyday Mathematics, Lesson 2.6 and 12.2 Middle School Mathematics with Pizzazz, Creative Publications
• Probability of certain event is 1 and of impossible event is 0		Whole class discussion about real events and their certainty or uncertainty e.g., day/ night, drive to Europe from NY	Everyday Mathematics, Lesson 2.6 Teacher supplement Probability Meter Poster
*Compute the probability of outcomes when choices are equally likely		EM Activity: Probability Investigations	Everyday Mathematics. Lesson 12.2 Teacher supplement
2. Determine probability using intuitive, experimental, and theoretical methods (e.g., using model of picking items of different colors from a bag).		Provide multiple opportunities for students to find probability through simulations using coins, dice, cubes in a bag, etc. Have students explore experimental versus theoretical probabilities and discuss why they may be different	Everyday Mathematics Unit 2, 6, and 12, selected activities Teacher supplement Website resources Sketchpad: Red Light, Green Light

 Given numbers of various types of items in a bag, what is the probability that an item of one type will be picked

• Given data obtained experimentally, what is the likely distribution of items in the bag

3. Model situations involving probability using simulations (with spinners, dice) and theoretical models.

C. Discrete Mathematics-Systematic **Listing and Counting**

1. Solve counting problems and justify that all possibilities have been enumerated without duplication.

 Organized lists, charts, tree diagrams, tables

*Use tree diagrams to find all possible wavs a sequence of choices can be made (D/S)

Provide multiple opportunities for students to find probability through simulations using coins, dice, cubes in a bag, etc. EM Activity: Taking a Small Sample of Candy Colors

Perform probability simulations and give results of experiment

Provide students with opportunities to model probability situations using manipulatives.

EM Activity: Making Spinners

EM Activity: Counting License Plates

"The Handshake Problem"

EM Activity: Venn Diagrams

Use Multiplication Counting Principle and provide multiple opportunities to write out all possible outcomes

Everyday Mathematics, Lesson 2.6, 6.5, and 12.5 Navigation in Data and Analysis in Grades 3-5. NCTM, selected activities

Everyday Mathematics, Lesson 12.2 Teacher supplement

Everyday Mathematics, Lesson 2.6, 12.2 Jumanji, Chris Van Allsburg Teacher supplement

Website resources

Best of Math I and II, Exemplars CD

Sketchpad: Hide the Spinner

Everyday Mathematics, Lesson 11.2, 12.2 Sample Open-ended problems form various

sources

Everyday Mathematics, Lesson 12.2 Teacher supplement

2. Explore the multiplication principle of counting in simple situations by representing all possibilities in an organized way (e.g., you can make 3 x 4 = 12 outfits using 3 shirts and 4 skirts).

*Use the Multiplication Counting Principle to find the total number of possible outcomes of a sequence of choices

- D. Discrete Mathematics-Vertex-Edge **Graphs and Algorithms**
- 1. Devise strategies for winning simple games

(e.g., start with two piles of objects, each of two players in turn removes any number of objects from a single pile, and the person to take the last group of objects wins) and express those strategies as sets of directions.

- * Explore vertex-edge graphs and tree diagrams (Grade 4)
- * Vertex, edge, neighboring/adjacent number of neighbors (Grade 4)
- *Path, circuit (Paths that end at its starting point) (Grade 4)

Fourth Grade Extension Activity: "Four-by-Four Block"

Everyday Mathematics, Lesson 12.2 Explain It! Selected problems

Website resources

Sketchpad: How Many Ways

EM Activity: Probability Investigations

Everyday Mathematics, Lesson 12.2 Middle School Mathematics with Pizzazz.

Creative Publications

EM Game: Finish First Design games to play and find strategies for winning: dice

Everyday Mathematics, Lesson 6.2

Teacher supplement

Use models and design communication chains: office manager can talk with every employee, each employee can talk to office manager and one other employee

Everyday Mathematics, Lesson 12.2

Teacher supplement Website resources

Use manipulatives and other

models

Teacher supplement

Teacher supplement

Use museum, zoo, or school floor plans

NCTM website

Question Quest Level A

*Find the smallest number of colors needed to color a map or graph. (Graph 4) Use sample maps or drawings

Teacher supplement Website resources for maps

Grade: 5 Standard 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference? How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving	-		spiraling program, NJ standard 4.5 occurs throughout daily used in conjunction with the program are listed below.
1. Learn mathematics through problem solving, inquiry, and discovery.	Teacher Observation/RSA (Recognizing Student Achievement) Test/Quiz Exit Ticket	Provide multiple opportunities with partner/small group/independent investigations of problem solving using manipulatives and other models. Problem Solving Diagram	Best of Math I and II, Exemplars CD Everyday Mathematics Projects Everyday Mathematics
2. Solve problems that arise in mathematics and in other contexts (cf. workplace readiness standard 8.3).		Provide examples of math in "real life": shopping, discounts, counting and making change, scheduling for after school events, birthday and party planning	Everyday Mathematics Lessons 5.8, 5.9, and 5.10 Best of Math I and II, Exemplars CD
Open-ended problems	Evaluation of student solution using a rubric	Provide students with opportunities to score other students solutions using a rubric	Sample open-ended questions from NJ and other states Best of Math I and II Exemplars CD

• Non-routine problems

ways

Exemplars EM teacher's Guide

Best of Math I and II, Exemplars CD

Open-ended responses

• Problems with multiple solutions

Provide opportunities

for student to answer

questions using the

Geometer's Template.

Explore open-ended

questions

Discuss solution strategies for various

open-ended problems

EM Activity: Fraction

Problems

Explain It

Everyday Mathematics, Lesson 3.10

Sample Open-ended questions from NJ and other states

Website resources for open-ended problems

3. Select and apply a variety of appropriate problem-solving strategies (e.g., "try a simpler problem" or "make a diagram") to solve problems.

Problems that can be solved in several

Teacher supplement

Best of Math I and II, Exemplars CD

Open-ended responses

4. Pose problems of various types and levels of difficulty.

EM Math Journal: Number Stories EM activity: Finding the Area of Words Best of Math I and II, Exemplars CD

Provide multiple opportunities for students to solve problems using models and manipulatives EM Activity: clock

fractions

EM Activity: Pattern Block Fractions

Best of Math I and II, Exemplars CD Sketchpad: Jeff's Garden

okelonpad. Jen 3 Garden

5. Monitor their progress and reflect on the process of their problem solving activity.

Provide student with opportunities to tell what they know and how they know and what they might not completely understand or are unclear on.

Teacher supplement

B. Communication

1. Use communication to organize and clarify their mathematical thinking.

EM Project 5: How Would you Spend \$1,000, 000? (rubric provided) Best of Math I and II, Exemplars CD Teacher supplement

Reading and writing

· Discussion, listening, and questioning

Provide opportunities for students to discuss, listen and critique each other's work Teacher supplement

2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.

Use cooperative groups and partners to share mathematically thinking

Best of Math I and II, Exemplars CD

3. Analyze and evaluate the mathematical thinking and strategies of others.

Teacher Observation Group presentations of winning strategies for games

EM Game: First to 21

4. Use the language of mathematics to express mathematical ideas precisely.

Ask student to create a poem about order of operations, area, perimeter and volume Best of Math I and II, Exemplars CD Teacher supplement

C. Connections

1. Recognize recurring themes across mathematical domains (e.g., patterns in number, algebra, and geometry).

Everyday Mathematics Lesson 3.8

2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).

Math Masters

Best of Math I and II, Exemplars CD

3. Recognize that mathematics is used in a variety of contexts outside of mathematics.

Everyday Mathematics American Tour Lessons Everyday Mathematics: American Tour in Student Reference

book

4. Apply mathematics in practical situations and in other disciplines.

5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).

Mathematics American Tour Example: Lesson 6.7 EM Activity: Locating Points on Land or

Everyday

Water EM Activity: Investigate Consumption of Rice

for a Thai family of

four

EM American Tour EM Activity: An

Ancient Multiplication

Method

EM Activity: Find out about American

History

EM Activity: Learn about Nonstandard Units of Measure EM Activity: History

of the Earth EM Activity: Researching Rice Everyday Mathematics: American Tour in SRB

Math Masters

Everyday Mathematics, Lesson 5.12, 6.2, 7.3, 11.6

Everyday Mathematics: American Tour in Student Reference

Teacher supplement

book Math Masters

6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

Frac-Tac-Toe Game American Tour EM Activity: Blast from the Past

Everyday Mathematics, Lesson 8.1

Teacher supplement with website and other resources

D. Reasoning

1. Recognize that mathematical facts, procedures, and claims must be justified.

2. Use reasoning to support their mathematical conclusions and problem solutions.

3. Select and use various types of reasoning and methods of proof.

4. Rely on reasoning, rather than answer keys, teachers, or peers, to check the correctness of their problem solutions.

Class/group oral/ written discussions Whole class discussion questions on "average" agreement or disagreement in given situations,

EM Activity: Sorting attribute Blocks by Two Properties

NJ State rubric

Best of Math I and II, Exemplars CD

Best of Math I and II, Exemplars CD

Explore different ways to support reasoning and proof for problems

EM Activity: Attribute

Puzzles

EM Activity: Mystery

Plots

EM Game: Polygon

Capture

FM Journal

Website resources that include self check

5. Make and investigate mathematical conjectures.		EM Activity: Graphing race results -make prediction who will complete the course first	Best of Math I and II, Exemplars CD Everyday Mathematics, Lesson 10.6
Counterexamples as a means of disproving conjectures		Provide opportunities for examples and non-examples, e.g., polygon / not polygon	Teacher supplement
 Verifying conjectures using informal reasoning or proofs. 		Exemplars I and II	NJ State rubric
6. Evaluate examples of mathematical reasoning and determine whether they are valid.	Evaluation of student solution using a rubric	Provide opportunities to score solutions of their students and provide appropriate feedback Exemplars I and II	Best of Math I and II, Exemplars CD NJ State mathematics rubric
E. Representations			
Create and use representations to organize, record, and communicate mathematical ideas.		Explore strategies for solving open-ended problems	Best of Math I and II, Exemplars CD
Concrete representations (e.g., base- ten blocks or algebra tiles)		Fraction Factory	Teacher supplement
Pictorial representations (e.g., diagrams, charts, or tables)		graphs, charts	Everyday Mathematics, Unit 10

• Symbolic representations (e.g., a formula)		variables, equations	Everyday Mathematics, Unit 10
• Graphical representations (e.g., a line graph)		EM Journal	Everyday Mathematics, Unit 10 Teacher supplement
2. Select, apply, and translate among mathematical representations to solve problems.		EM Lesson 2.4, Mental Math and Reflexes	Best of Math I and II, Exemplars CD
3. Use representations to model and interpret physical, social, and mathematical phenomena.		Everyday Mathematics American Tour Lessons Example Lesson 12.3	Everyday Mathematics: American Tour in Student Reference book
F. Technology 1. Use technology to gather, analyze, and communicate mathematical information.	Students display of findings; ex. posters, charts, PowerPoint	Place Value Puzzles Math Boxes	Website resources
2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).		Use Microsoft Excel	Everyday Mathematics: Lesson Units 5 and 6 Teacher supplement

3. Use graphing calculators and computer software to investigate properties of functions and their graphs.		Explore Microsoft Excel activities using formulas and charts	Graphing calculators Texas Instruments resources Teacher supplement
4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).	Student created tessellation	Explore tessellations	Everyday Mathematics Lesson 3.8
5. Use computer software to make and verify conjectures about geometric objects.	Observation of students while interacting with software/	Provide appropriate opportunities for students to interact with software	Geometer's Sketchpad Best of Math I and II Exemplars CD Use additional website resources as needed
6. Use computer-based laboratory technology for mathematical applications in the sciences (cf. science standards).	Journal writing	Geometer's Sketchpad	Geometer's Sketchpad

Sixth Grade Math Pacing Guide

Unit	Number of Days (approximate)	Unit	Number of Days (approximate)
Unit 1 – Data and Landmarks	15	Unit 8 – Rates and Ratios	13
Unit 2 – Operations with Whole Numbers and Decimals	20	Unit 5 – 2 Dimensional Geometry	15
Metric and Customary Measurement	8	3 Dimensional Geometry	7
Unit 3 – Variables, Formulas and Graphs	20	Unit 6 - Number Systems and Algebra Concepts	14
Prime Time- Factors, Multiples, and Prime Numbers	10	Unit 7 - Probability	5
Unit 4 – Rational Number Uses and Operations	20	Unit 9 - Variables, Formulas and Graphs	10
Mid-Year Assessment	1	End-of-the-Year Assessment	1

Grade: 6th Topic 4.1 Number and Numerical Operations

Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems? How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
1. Use real-life experiences, physical materials, and technology to construct meanings for numbers: All Integers; All fractions as part of a whole, as subset of a set, as a location on a number line, and as divisions of whole numbers; All Decimals; percents; whole numbers with exponents	Unit Assessments Do Now Teacher Observation Class Discussion Slate Assessments Open Ended Writing Tasks RSA Sections of EM3	Direct Instruction Cooperative — Collaborative Learning Experiences Written Explanations Open Ended Writing Tasks Games Geometer's Sketch Pad -Lesson Links	Everyday Mathematics, Book 6- Units 2, 4, 6 Selected Brain Pop applications www.brainpop.com Geometer's Sketch Pad New Jersey Math Frameworks 13 http://dimacs.rutgers.edu/nj_math_coalition/framework.html Van De Walle Chapters 9-14
2. Recognize the decimal nature of United States currency and compute with money.			Everyday Mathematics, Book 6- Unit 2
3. Demonstrate a sense of the relative magnitudes of numbers.		Power of Ten-video	Everyday Mathematics, Book 6- Unit 2
4. Explore the use of ratios and proportions in a variety of situations.			Everyday Mathematics, Book 6- Unit 8 Van De Walle Chapter 18
5. Understand and use whole-number percents between 1 and 100 in a variety of situations.			Everyday Mathematics, Book 6- Unit 4 Van De Walle Chapter 7

6. Use whole numbers, fractions, and decimals to represent equivalent forms of the same number.

7. Develop and apply number theory concepts in problem solving situations: Primes, Factors, Multiples; common multiples, common factors

- 8. Compare and order numbers of all types.
- 9. Understand that all fractions can be represented as repeating or terminating decimals.
- 10. Understand and use ratios, proportions, and percents in a variety of situations.

B. Numerical Operations

- 1.Recognize the appropriate use of each arithmetic operation in problem situations.
- 2. Construct, use, and explain procedures for performing calculations with fractions and decimals with: paper and pencil, mental math, calculator

Everyday Mathematics, Book 6- Unit 4

Van De Walle Chapters 15, 16

New Jersey Math Frameworks

http://dimacs.rutgers.edu/nj math coalition/framework.html

Connected Math- Prime Time

Everyday Mathematics, Book 6 Units 2, 4

Everyday Mathematics, Book 6 Units 2, 4

Everyday Mathematics, Book 6- Unit 8 Van De Walle Chapter 18

Everyday Mathematics, Book 6

Everyday Mathematics, Book 6 Everyday Mathematics, 5 Minute Math Van De Walle Chapters 15, 16

3. Use an efficient and accurate penciland-paper procedure for division of a 3digit number by a 2-digit number.

4. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers.

5. Find squares and cubes of numbers.

- 6. Check the reasonableness of results of computations.
- 7. Understand and use the various relationships among operations and properties of operations.
- 8. Understand and apply the standard algebraic order of operations for the four basic operations, including appropriate use of parenthesis.
- 9. Use and explain procedures for performing calculations involving addition, subtraction, multiplication, division, and exponentiation with integers and all number types named above with: pencil and paper, mental math; calculator

Everyday Mathematics, Book 6- Unit 2

Everyday Mathematics, Book 6

Everyday Mathematics, Book 6 Units- 2, 3
Van De Walle Chapters 24
New Jersey Math Frameworks
http://dimacs.rutgers.edu/nj_math_coalition/framework.html

New Jersey Math Frameworks 3 http://dimacs.rutgers.edu/nj_math_coalition/framework.html

Everyday Mathematics, Book 6 Units- 3, 6

Everyday Mathematics, Book 6 Units- 3, 6

Everyday Mathematics, Book 6

C. Estimation

- 1. Use a variety of strategies for estimating both quantities and the results of computations.
- 2. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.
- 3. Determine the reasonableness of an answer by estimating the result of operations.
- 4. Determine whether a given estimate is an overestimate or an underestimate.
- 5. Use equivalent representations of numbers such as fractions, decimals, and percents to facilitate estimation.

Everyday Mathematics, Book 6

Grade: 6 Topic 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
1. Understand and apply concepts involving lines, angles: notation for line, ray, angle, line segment; Properties of parallel, perpendicular, and intersecting lines; Sum of the measures of the interior angles of a triangle is 180 °.	Unit Assessments Do Now Teacher Observation Class Discussion Slate Assessments Open Ended Writing Tasks RSA Sections of EM3	Direct Instruction Cooperative – Collaborative Learning Experiences Written Explanations Open Ended Writing Tasks Games Geometer's Sketch Pad -Lesson Links	Everyday Mathematics, Book 6- Units 5, 10 Van De Walle Chapter 20 Groundworks Series – Geometry Groundworks Series – Measurement New Jersey Math Frameworks, 7 http://dimacs.rutgers.edu/nj math coalition/framework.html NCTM Navigation Through Geometry 6-8 Geometer's Sketch Pad
2. Identify, describe, compare, and classify polygons and circles: Triangles, by angles and sides; Quadrilaterals, including squares, rectangles, parallelograms, trapezoids, rhombi; Polygons by number of sides; Equilateral, equiangular, regular; All points equidistant from a given point from a circle.			Everyday Mathematics, Book 6- Unit 5, Van De Walle Chapter 20 Groundworks Series – Geometry Groundworks Series – Measurement New Jersey Math Frameworks, 7 http://dimacs.rutgers.edu/nj_math_coalition/framework.html NCTM Navigation Through Geometry 6-8 Geometer's Sketch Pad
3. Identify similar figures.			Everyday Mathematics, Book 6- Unit 5, Van De Walle Chapter 20 Groundworks Series – Geometry Geometer's Sketch Pad Sir Cumference and the Nights of the Round Table, Cindy Neuschwander

4. Understand and apply the concepts of congruence and symmetry (line and rotational)

5. Compare properties of cylinders, prisms, cones, pyramids, and spheres.

6. Identify, describe, and draw the faces or shadow (projections) of three-dimensional geometric objects from different perspectives.

7. Identify a three dimensional shape with given projections(top, front and side views)

8. Identify a three dimensional shape with a given net (ie., a flat pattern that folds into a 3-d shape)

B. Transforming Shapes

1. Understand a translation, a reflection, or a rotation to map one figure onto another congruent figure

Everyday Mathematics, Book 6- Unit 5,

Van De Walle Chapter 20

Groundworks Series – Geometry

Groundworks Series – Measurement

New Jersey Math Frameworks, 7

http://dimacs.rutgers.edu/nj math coalition/framework.html

NCTM Navigation Through Geometry 6-8

Geometer's Sketch Pad

Everyday Mathematics, Book 6- Unit 9, Van De Walle Chapter 20 NCTM Navigation Through Geometry 6-8 Geometer's Sketch Pad

Everyday Mathematics, Book 6- Unit 9, Van De Walle Chapter 20 NCTM Navigation Through Geometry 6-8 Geometer's Sketch Pad

Van De Walle Chapter 20 Geometer's Sketch Pad New Jersey Math Frameworks, 7 http://dimacs.rutgers.edu/nj math coalition/framework.html

Van De Walle Chapter 20 Geometer's Sketch Pad

Groundworks Series – Geometry Van De Walle Chapter 20 Geometer's Sketch Pad

2. Recognize, identify, and describe geometric relationships and properties as they exist in nature, art, and other real world settings

C. Coordinate Geometry

Create geometric shapes with specified properties in the first quadrant on a coordinate grid.(

D. Units of Measurement

- 1. Select and use appropriate units to measure angles, area, surface area, and volume.
- 2. Use a scale to find a distance on a map or a length on a scale drawing
- 3. Convert measurement units within a system, e.g. 3 feet = ____ inches.
- 4. Know approximate equivalents between standard and metric
- 5. Use measurements and estimates to describe and compare phenomena

E. Measuring Geometric Objects

- 1. Use a protractor to measure angles.
- 2 Develop and apply strategies and formulas for finding perimeter and area: Triangle, square, rectangle, parallelogram, and trapezoid; Circumference and area of a circle:

Groundworks Series – Geometry Van De Walle Chapter 20 Geometer's Sketch Pad

Everyday Mathematics, Book 6- - Unit 5

Groundworks Series – Measurement Van De Walle Chapters 19, 20 Everyday Mathematics, Book 6- – Unit 5

Everyday Mathematics, Book 6- - Unit 8

NJ ASK Coach
Teacher created resources

NJ ASK Coach
Teacher created resources

NJ ASK Coach
Teacher created resources

Everyday Mathematics, Book 6- - Unit 5

Groundworks Series – Measurement Van De Walle Chapters 19, 20

- 3. Develop and apply strategies and formulas for finding the surface area and volume of rectangular prisms and cylinders.
- 4. Recognize that shapes with the same perimeter do not necessarily have the same area and vice versa.
- 5.Develop informal ways of approximating the measures of familiar objects (e.g., use a grid to approximate the area of the bottom of one's foot)

Everyday Mathematics, Book 6- - Unit 9

Teacher created resources

Van De Walle Chapters 19

Grade: 6 Topic 4.3 Patterns and Algebra

Essential Questions: How can patterns help in problem solving?

How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
1. Recognize, describe, extend, and create patterns involving whole numbers, and rational numbers: descriptions using tables, verbal simple equations and graphs; formal iterative formulas; recursive patterns, including Pascal's Triangle and the Fibonacci Sequence; Generating sequences by using calculators to repeatedly apply a formula.	Unit Assessments Do Now Teacher Observation Class Discussion Slate Assessments Open Ended Writing Tasks RSA Sections of EM3	Direct Instruction Cooperative – Collaborative Learning Experiences Written Explanations Open Ended Writing Tasks Games Geometer's Sketch Pad - Lesson Links	Groundworks Series – Algebraic Reasoning Van De Walle Chapters 22-25 Everyday Mathematics, Book 6- – Units, 3, 6, 9 Geometer's Sketch Pad Lesson Links
B. Functions and Relationships			
Describe the general behavior of functions given by formulas or verbal rules			Van De Walle Chapter 23
C. Modeling			
1. Use patterns, relations, and linear functions to model situations: Using variables to represent unknown quantities; Using concrete materials (manipulatives), tables, graphs, verbal rules, algebraic expressions/equations/inequalities.			<i>Van De Walle</i> Chapter 23

D. Procedures

- 1. Solve simple equations with manipulatives and informally: whole number coefficients only, answers also whole numbers; variables on one or both sides of equation.
- 2. Understand and apply the properties of operations and numbers: distributive property; the product of a number and its reciprocal is 1
- 3. Evaluate numerical expressions
- 4. Extend understanding and the use of inequality. Symbols (³, ¹, £)

Everyday Mathematics, Book 6- - Units, 3, 6

Everyday Mathematics, Book 6- – Units, 3, 9 NJ ASK Coach Brain Pop www.brainpop.com – Properties

Geometer's Sketch Pad Lesson Links

Everyday Mathematics, Book 6- - Units, 3, 6

Everyday Mathematics, Book 6- - Unit 6

Grade: 6 Topic 4.4 Data Analysis, Probability, and Discrete Mathematics
Essential Questions: How can classifying help me in organizing data to solve problems?
How can statistics help us to understand real world situations?
How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
Collect, generate, organize, and display data; data generated from surveys.	Unit Assessments Do Now Teacher Observation Class Discussion Slate Assessments Open Ended Writing Tasks RSA Sections of EM3	Direct Instruction Cooperative — Collaborative Learning Experiences Written Explanations Open Ended Writing Tasks Games Geometer's Sketch Pad - Lesson Links	Everyday Mathematics, Book 6- – Unit 1 Navigations through Data Analysis TinkerPlots New Jersey Math Frameworks, 5, 12 http://dimacs.rutgers.edu/nj_math_coalition/framework.html
2.Read, interpret, select, construct, analyze, generate questions about, and draw inferences from displays of data: bar graph, line graph, circle graph, table, histogram; range, median, and mean; calculators and computers used to record and process information.			Everyday Mathematics, Book 6- – Unit 1 Navigations through Data Analysis TinkerPlots NJ ASK Coach New Jersey Math Frameworks, 5, 12, 14 http://dimacs.rutgers.edu/njmath_coalition/framework.html
3. Respond to questions about data, generate their own questions and hypotheses, and formulate strategies for answering their questions and testing their hypotheses.			Everyday Mathematics, Book 6- — Unit 1 Navigations through Data Analysis TinkerPlots NJ ASK Coach New Jersey Math Frameworks, 5, 12, 14 http://dimacs.rutgers.edu/nj_math_coalition/framework.

html

B. Probability

- 1. Determine probabilities of events: event, complementary event, probability of an event; Multiplication rule for probabilities; probability of certain event is 1 and of impossible event is 0; probabilities of event and complementary event add up to 1.
- 2. Determine probability using intuitive, experimental, and theoretical methods (e.g., using model of picking items of different colors from a bag.
- Given numbers of various types of items in a bag, what is the probability that an item of one type will be picked
- Given data obtained experimentally, what is the likely distribution of items in the bag.
- 3. Explore compound events.
- 4. Model situations involving probability using simulations (with spinners, dice) and theoretical models.
- 5. Recognize and understand the connections among the concepts of independent outcomes, picking at random, and fairness.

Everyday Mathematics, Book 6- - Unit 7 Groundworks Series Data and Probability

Everyday Mathematics, Book 6- - Unit 7 Groundworks Series Data and Probability

Everyday Mathematics, Book 6- - Unit 7 Groundworks Series Data and Probability

Everyday Mathematics, Book 6- - Unit 7 Groundworks Series Data and Probability

Everyday Mathematics, Book 6- - Unit 7 Groundworks Series Data and Probability

C. Discrete Mathematics-Systematic Listing and Counting

- 1. Solve counting problems and justify that all possibilities have been enumerated without duplication.
 - Organized lists, charts, tree diagrams, tables
 - Venn Diagrams
- 2. Apply the multiplication principle of counting: Simple situations (e.g., you can make 3x4 = 12 outfits using 3 shirts and 4 skirts); Number of ways a specified number of items can be arranged in order (concept of permutation); Number of ways of selecting a slate of officers from a class
- 3. List the possible combinations of two elements chosen from a given set (e.g., forming a committee of two from a group of 12 students, finding how many handshakes there will be among ten people if everyone shakes each other person's hand once).

D. Discrete Mathematics - Vertex - Edge - Graphs and Algorithms

- 1. Devise strategies for winning simple games and express those strategies as sets of diagrams.
- 2. Analyze vertex-edge graphs and tree diagrams: Can a picture or a vertex-edge graph be drawn with a single line? Can you get from any vertex to any other vertex?

Everyday Mathematics, Book 6- – Unit 7 Groundworks Series: Data and Probability NJ Ask Coach

Everyday Mathematics, Book 6- - Unit 7 Groundworks Series Data and Probability NJ Ask Coach Explain It

Everyday Mathematics, Book 6- – Unit 7 Groundworks Series: Data and Probability NJ Ask Coach Explain It, Creative Publications

Everyday Mathematics, Book 6-New Jersey Math Frameworks, 14 http://dimacs.rutgers.edu/nj_math_coalition/framework. html

New Jersey Math Frameworks, 14 http://dimacs.rutgers.edu/nj_math_coalition/framework.

3. Use vertex-edge graphs to find solutions to practical problems: delivery route that stops at specified sites but involves less travel; shortest route from one site on a map to another.

New Jersey Math Frameworks, 14 http://dimacs.rutgers.edu/nj_math_coalition/framework.

Grade: 6 Topic 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference? How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery.	Unit Assessments Do Now Teacher Observation Class Discussion Slate Assessments Open Ended Writing Tasks RSA Sections of EM3	Direct Instruction Cooperative – Collaborative Learning Experiences Written Explanations Open Ended Writing Tasks Games Geometer's Sketch Pad - Lesson Links	Everyday Mathematics, Book 6- New Jersey Math Frameworks 1-4 http://dimacs.rutgers.edu/nj math coalition/framework.html Explain It Question Quest – Level B 8 Step Model Drawing

- 2. Solve problems that arise in mathematics and in other contexts: open ended problems; non-routine problems; problems with multiple solutions; problems that can be solved in several ways
- 3. Select and apply a variety of appropriate problem-solving strategies to solve problems.
- 4. Pose problems of various types and levels of difficulty

5. Monitor their progress and reflect on the process of their problem solving activity

B. Communication

- 1. Use communication to organize and clarify their mathematical thinking: Reading and writing; Discussion, listening and questioning.
- 2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.
- 3. Analyze and evaluate the mathematical thinking and strategies of others.
- 4. Use the language of mathematics to express mathematical ideas precisely.

C. Connections

1. Recognize recurring themes across mathematical domains (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).

Everyday Mathematics, Book 6
New Jersey Math Frameworks 1-4
http://dimacs.rutgers.edu/nj math coalition/framework.html
Explain It, Creative Publications, Creative Publications
Question It, Creative Publications, Creative Publications
Question Quest — Level B
8 Step Model Drawing, Char Forsten

Everyday Mathematics, Book 6- New Jersey Math Frameworks 1-4 http://dimacs.rutgers.edu/nj_math_coalition/framework.html Explain It, Creative Publications Question Quest – Level B 8 Step Model Drawing, Char Forsten

- 2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 3. Recognize that mathematics is used in a variety of contexts outside of mathematics.
- 4. Apply mathematics in practical situations and in other disciplines.
- 5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).
- 6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

D. Reasoning

1. Recognize that mathematical facts, procedures, and claims must be justified.

2.Use reasoning to support their mathematical conclusions and problem solutions.

Everyday Mathematics, Book 6- New Jersey Math Frameworks 1-4 http://dimacs.rutgers.edu/nj_math_coalition/framework.html Explain It, Creative Publications Question Quest – Level B 8 Step Model Drawing, Char Forsten

- 3. Select and use various types of reasoning and methods of proof.
- 4. Rely on reasoning, rather than answer keys, teachers, or peers, the check the correctness of their problem solutions.
- 5. Make and investigate mathematical conjectures: counterexamples as a means of displaying conjectures; verifying conjectures using informal reasoning or proofs.
- 6. Evaluate examples of mathematical reasoning and determine whether they are valid.

E. Representations

- 1. Create and use representations to organize, record, and communicate mathematical ideas: concrete; pictorial; symbolic; and graphical representations
- 2. Select, apply, and translate among mathematical representations to solve problems
- 3. Use representations to model and interpret physical, social, and mathematical phenomena.

Everyday Mathematics, Book 6- New Jersey Math Frameworks 1-4 http://dimacs.rutgers.edu/nj_math_coalition/framework.html Explain It, Creative Publications Question Quest – Level B 8 Step Model Drawing, Char Forsten

F. Technology

- 1. Use technology to gather, analyze, and communicate mathematical information.
- 2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information
- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).
- 5. Use computer software to make and verify conjectures about geometric objects.
- 6. Use computer-based laboratory technology for mathematical applications in the sciences

Geometer's Sketch Pad TinkerPlots Geometer's Sketch Pad Lesson Links Brain Pop

Everyday Mathematics, Book 6- – Unit 3 Lessons 3.7, 3.8

TI 73 and TI 82 Calculators Everyday Mathematics, Book 6- – Unit 3 Lessons 3.5, 3.10, 3.11

Geometer's Sketch Pad Geometer's Sketch Pad Lesson Links

6th Grade Advanced Math

A student in the 6th grade Advanced math will have a more rigorous experience through discussion, activities, assessments and homework than a student placed in the grade level math class. The following is a list of skills for each state standard that a student placed in the 6th Grade Advanced Class will be expected to master beyond the 6th grade curriculum.

4.1 Number Sense

- possess automatic recall of all basic and extended math facts
- be able to use the most efficient representation of a number to solve a problem FDP
- convert proficiently between fraction, decimal, percent mentally
- master all integer operations
- recognize a situation that requires a proportion to arrive at a solution
- given a word problem, set up and solve a proportion for any missing part
- be secure with inverse operation concepts

4.2 Geometry

- use ratios to solve for similar figures
- use proportions to test for similarity
- apply the square root strategy to solve area problems
- · apply formulas for geometric figures

4.3 Algebra

- solve two-step equations with variables and rational numbers on both sides
- gain experience with graphing calculator
- discover more complex number sequences and derive the rule using variables

4.4 Data & Probability

- interpret and create a histogram
- create an appropriate scale for a graph
- given the mean and a partial data set, find the missing data value
- apply data landmarks to problem solving situations

4.5 Processes

- Be able to use the most efficient strategy to solve a problem
- Be able to solve and write open ended and/or multi-step problems with fluency
- Be able to apply the most appropriate problem solving strategy.

6th Grade Algebra 1A Pacing Guide

Unit	Approximate Number of Class Days
Data Exploration	30
Proportional Reasoning	34
Probability	22
Variations and Graphs	36
Linear Equations	28
Slope and Fitting a Line to Data	10

Grade: 6 Algebra 1A Topic 4.1 Number and Numerical Operations

Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems?

How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
1. Extend understanding of the number system by constructing meanings for the following (unless otherwise noted, all indicators for grade 8 pertain to these sets of numbers as well): Rational numbers; Percents; Exponents; Roots; Absolute Values; Numbers represented in scientific notation	Unit Assessments Do Now Teacher Observation Discussion Investigation Results Open Ended Writing Tasks	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks Tinkerplots Software Geometer's Sketchpad Software Lesson Investigations Investigate decimal patterns using calculator	Discovering Algebra Chapters 2, 4 UCSMP Transitions
2. Demonstrate a sense of the relative magnitudes of numbers.		Number line graphing Lesson Investigations throughout the textbook	Discovering Algebra Chapters 1,2
3. Understand and use ratios, proportions, and percents (including percents greater than 100 and less than 1) in a variety of situations.		Lesson Investigations 2.2, 2.3, 3.1, 3.2, 3.3	Discovering Algebra Chapters 2,3
4. Compare and order numbers of all named types.		Lesson Investigation 2.2	Discovering Algebra Chapters 1,2
5. Use whole numbers, fractions, decimals, and percents to represent equivalent forms of the same number.		Lesson Investigation 2.1	Discovering Algebra Chapter 2

6. Recognize that repeating decimals correspond to fractions and determine their fractional equivalents.	Lesson Investigation 2.1	Discovering Algebra Chapter 2
B. Numerical Operations		
Use and explain procedures for performing calculations involving addition, subtraction, multiplication, division, and exponentiation with integers and all number types named above with: Pencil-and-paper Mental math Calculator		Math with Pizzazz Pre Algebra with Pizzazz Algebra with Pizzazz Discovering Algebra Chapter 3
2. Use exponentiation to find whole number powers of numbers.		Discovering Algebra Chapter 4
3. Find square and cube roots of numbers and understand the inverse nature of powers and roots.	Lesson Investigation 4.2	Discovering Algebra Chapter 4
4. Solve problems involving proportions and percents.	Lesson Investigations 2.2, 2.3	Discovering Algebra_ Chapters 2,3
 Use unit-rate and means-extremes methods to solve proportion and percent problems including the following: tax, tip, discount, interest, and similar figures. 		
5. Understand and apply the standard algebraic order of operations, including appropriate use of parentheses.	Lesson Investigations 4.1. 4.2	Math with Pizzazz Pre Algebra with Pizzazz Algebra with Pizzazz Discovering Algebra Chapter 4
C. Estimation		
1. Use equivalent representations of numbers such as fractions, decimals, and percents to facilitate estimation.	Lesson Investigation 4.1	Ongoing throughout chapter investigations
2. Recognize the limitations of estimation and assess the amount of error resulting from estimation		Ongoing throughout chapter investigations NJ ASK Coach

Grade: 6th Algebra 1A Topic 4.2 Geometry and Measurement

Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
1. Understand and apply properties of polygons: Quadrilateral, including squares, rectangles, parallelograms, trapezoids, rhombi; regular polygons	Unit Assessments Do Now Teacher Observation Discussion Investigation Results Open Ended Writing Tasks	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks Tinkerplots Software Geometer's Sketchpad Software Lesson Investigations	Geometer's Sketchpad Geometer's Sketchpad Lesson Links
2. Understand and apply the concept of similarity: Using proportions to find missing measures; <i>scale drawings;</i> models of 3D objects		Lesson Investigation 3.3 Measure shadow of flagpole to determine height.	Discovering Algebra Chapter 3
3. Use logic and reasoning to make and support conjectures about geometric objects.		Lesson Investigation 3.3	Discovering Algebra Chapter 3 Geometer's Sketchpad Geometer's Sketchpad Lesson Links
B. Transforming Shapes			
1. Understand and apply transformations: Finding the image, given the pre-image, and vice-versa; Sequence of transformations needed to map one figure onto another; Reflections, rotations and translations result in images congruent to the pre-image; Dilations (stretching /shrinking) result in images similar		Manipulatives	Geometer's Sketchpad Geometer's Sketchpad Lesson Links NJ ASK Coach

Applications

to pre-image.

^	Caardinata	Caamatm
U.	Coordinate	Geometry

- 1. Use coordinate in four quadrants to represent geometric concepts
 - Slope of a line segment
- 2. Use a coordinate grid to model and quantify transformations (e.g. translate right 4 units).

D. Units of Measurement

- 1. Solve problems requiring calculations that involve different units of measurement within a measurement system (e.g. 4'3" plus 7'10" equals 12'1")
- 2. Use approximate equivalents between stand and metric systems to estimate measurements.
- 3. Select and use appropriate units and tools to measure quantities to the degree of precision needed in a particular problemsolving situation.
- 4. Recognize that all measurements of continuous quantities are approximations.

Lesson Investigations 1.6, 4.4, Algebra with Pizzazz
4,6, 4.7, 5.1, 5.2 Pre-Algebra with Pizzazz

Graphing Calculator NJ ASK Coach

Geometer's Sketchpad Lesson Links

NJ ASK Coach

Graphing Calculator Geometer's Sketchpad Lesson Links

Lesson Investigations 2.3 , 3,2 Discovering Algebra Chapters 2, 3

Lesson Investigations 2.3, 3,2 Discovering Algebra Chapters 2

Appropriate use throughout Lesson. Investigations

Ongoing

Appropriate use throughout Lesson. Investigations

Ongoing

5. Solve problems that involve compound measurement units, such as speed (miles per hour), air pressure (pounds per square inch), and population density (persons per square mile).

E. Measuring Geometric Objects

- 1. Develop and apply strategies for finding perimeter and area: Geometric figures made by combining triangles, rectangles and circles or parts of circles; Estimation of area using grids of various size
- 2. Recognize that the volume of a pyramid or cone is 1/3 of the volume of the prism or cylinder with the same base and height. For example use rice to compare volumes of figures with same base and height.

Lesson Investigation 2.3 **Dimensional Analysis**

Discovering Algebra Chapter 2 lesson 3

Various Lesson Investigations

Van De Walle Chapter 19 Geometer's Sketchpad Math with Pizzazz! Book D Pre-Algebra with Pizzazz

Direct Instruction

Van De Walle Chapter 19 Geometer's Sketchpad Math with Pizzazz! Book D Pre-Algebra with Pizzazz

Grade: 6th Algebra 1A Topic 4.3 Patterns and Algebra Essential Questions: How can patterns help in problem solving? How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
1. Recognize, describe, extend, and create patterns involving whole numbers, rational numbers, and integers: Descriptions using tables, verbal and symbolic rules, graphs, simple equation or expressions; Finite and infinite sequences; Arithmetic sequences; Geometric sequences; Generating sequences by using calculators to repeatedly apply to a formula.	Unit Assessments Do Now Teacher Observation Discussion Investigation Results Open Ended Writing Tasks	Direct Instruction Lesson Investigation 4.3, 4.4, 4.6 Modeling Graphing Calculators	Discovering Algebra Chapter 4
B. Functions and Relationships			
1. Graph functions, and understand and describe their general behavior: Equations involving two variables; Rates of change (informal notion of slope).		Lesson Investigations 4.4, 4.6, 4.7, 5.1, 5.1, 5.2, 5.3	Discovering Algebra Chapters 4 and 5
C. Modeling			
o. modeling			
 Analyze functional relationships to explain how a change in one quantity can result in a change in another, using pictures, graphs, charts, and equations. 		Lesson Investigations 3.2, 4.3, 4.4, 4.6, 4.7, 5.1, 5.2, 5.3	Discovering Algebra Chapters 3, 4, 5

2. Use patterns, relations, symbolic algebra, and linear functions to model situations: Using concrete materials (manipulatives), tables, graphs, verbal rules, algebraic expressions/equations/inequalities; Growth situations, such as population growth and compound interest, using recursive (e.g. NOW-NEXT) formulas (cf. science and social studies standards)

D. Procedures

- 1. Use graphing techniques on a number line. Arithmetic operations represented by vectors (arrows) (e.g., "-3 + 6" is "left 3, right 6"
- 2. Solve simple linear equations informally, graphically and using formal algebraic methods: multi-step, integer coefficients only (although answers may not be integers) simple literal equations (e.g.A=lw) Using paper-and-pencil, calculators, graphing calculators, spreadsheets, and other technology.
- 3. Create, evaluate, and simplify algebraic expressions involving variables Order of operations, including appropriate use of parentheses; Distributive property; Substitution of a number for a variable; Translation of a verbal phrase or sentence into an algebraic expression, equation, or inequality, and vice versa

Lesson Investigations 3.2, 4.3, 4.4, *Discovering Algebra* 4.6, 4.7, 5.1, 5.2, 5.3 Chapters 3, 4, 5

Geometer's Sketchpad Lesson Links

Pre-Algebra with Pizzazz Geometer's Sketchpad

Discovering Algebra Chapters 2, 3, 4

Lesson Investigation 4.1

Discovering Algebra Chapters 2, 3, 4 Pre-Algebra with Pizzazz

5. Understand and apply the properties of operations, numbers, equations, and inequalities: Additive inverse; Multiplicative inverse; addition and multiplication properties of equality

Discovering Algebra Chapters 2, 3, 4 Pre-Algebra with Pizzazz

Grade: 6 Algebra 1A Topic 4.4 Data Analysis, Probability, and Discrete Mathematics Essential Questions: How can classifying help me in organizing data to solve problems? How can statistics help us to understand real world situations? How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis 1. Select and use appropriate representations for sets of data, and measures of central tendency (mean, median, and mode): Type of display most appropriate for given data; Box-and-whisker plot, upper quartile, lower quartile; Scatter plot; Calculators and computer used to record and process information; Finding the median and mean (weighted average) using frequency data; Effect of additional data measures of central tendency	Unit Assessments Do Now Teacher Observation Discussion Investigation Results Open Ended Writing Tasks	Direct Instruction Collaborative and Cooperative Learning Open Ended Writing Tasks Tinkerplots Software Geometer's Sketchpad Software Lesson Investigations 1.1 to 1.7 Investigate decimal patterns using calculator	Discovering Algebra Chapter 1 TinkerPlots
2. Make inferences and formulate and evaluate arguments based on displays and analysis of data.		Lesson Investigations 1.1-1.7	Discovering Algebra Chapter 1 TinkerPlots
3. Estimate lines of best fit and use them to interpolate within the range of data		Lesson Investigation 5.3	Discovering Algebra Chapter 5
B. Probability			
Interpret probabilities as ratios, percents, and decimals.		Lesson Investigations 2.6, 2.7 Selected Experiments from Connected Mathematics "What Do You Expect"	Discovering Algebra Chapter 2 Connected Mathematics "What Do You Expect" Math With Pizzazz Book E Pre Algebra with Pizzazz

- 2. Model situations involving probability with simulations (using spinners, dice, calculators and computers) and theoretical models: Frequency, relative frequency.
- 3. Estimate probabilities and make predictions based on experimental and theoretical probabilities.
- 4. Play and analyze probability-based games, and discuss the concepts of fairness and expected value.

C. Discrete Mathematics - Systematic Listing and Counting

- 1. Apply the multiplication principle of counting: permutations; ordered situations with replacement vs. ordered situations without replacement.
- 2. Explore counting problems involving Venn diagrams with three attributes
- Apply techniques of systematic listing, counting, and reasoning in a variety of different contexts.

Lesson Investigations 2.6, 2.7 Selected Experiments from Connected Mathematics "What Do You Expect"

Discovering Algebra Chapter 2 Connected Mathematics "What Do You Expect" Math With Pizzazz Book E Pre Algebra with Pizzazz

Discovering Algebra Chapter 2 Connected Mathematics "What Do You Expect" Math With Pizzazz Book E Pre Algebra with Pizzazz

Discovering Algebra Chapter 2 Connected Mathematics "What Do You Expect" Math With Pizzazz Book E Pre Algebra with Pizzazz

Selected Experiments from Connected Mathematics "What Do You Expect"

Connected Mathematics "What Do You Expect" Math With Pizzazz Book E Pre Algebra with Pizzazz

Experiments from What Do You Expect?

What Do You Expect?
New Jersey Math Frameworks 12
http://dimacs.rutgers.edu/nj_math_coalition/framework.html
Groundworks Series Data and Probability
NJ Ask Coach
Pre Algebra with Pizzazz

Experiments from What Do You Expect?

New Jersey Math Frameworks 12
http://dimacs.rutgers.edu/nj_math_coalition/framework.html
Groundworks Series Data and Probability
NJ Ask Coach

Experiments from What Do You Expect?

What Do You Expect?
New Jersey Math Frameworks 12
http://dimacs.rutgers.edu/nj math coalition/framework.html

Groundworks Series Data and Probability

NJ Ask Coach

D. Discrete Mathematics - Vertex- Edge Graphs and Algorithms

1. Use vertex-edge graphs to represent and find solutions to practical problems: finding the shortest network connecting specified sites; Finding the shortest route on a map form one site to another: Finding the shortest circuit on a map that makes a tour of specified sites.

What Do You Expect?
New Jersey Math Frameworks 12
http://dimacs.rutgers.edu/nj_math_coalition/framework.html
Groundworks Series Data and Probability
NJ Ask Coach

Grade: 6 Algebra 1A Topic 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference? How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery.	Unit Assessments Do Now Teacher Observation Class Discussion Slate Assessments Open Ended Writing Tasks	Direct Instruction Cooperative – Collaborative Learning Experiences Written Explanations Open Ended Writing Tasks Games Geometer's Sketch Pad - Lesson Links	Discovering Algebra New Jersey Math Frameworks 1-4 http://dimacs.rutgers.edu/nj_math_coalition/framework.html Explain It Question Quest – Level B 8 Step Model Drawing

- 2. Solve problems that arise in mathematics and in other contexts: open ended problems; non-routine problems; problems with multiple solutions; problems that can be solved in several ways.
- 3. Select and apply a variety of appropriate problem-solving strategies to solve problems.
- 4. Pose problems of various types and levels of difficulty

5. Monitor their progress and reflect on the process of their problem solving activity

B. Communication

- 1. Use communication to organize and clarify their mathematical thinking: Reading and writing; Discussion, listening and questioning.
- 2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.
- 3. Analyze and evaluate the mathematical thinking and strategies of others.
- 4. Use the language of mathematics to express mathematical ideas precisely.

C. Connections

1. Recognize recurring themes across mathematical domains (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).

Discovering Algebra
New Jersey Math Frameworks 1-4
http://dimacs.rutgers.edu/nj math coalition/framework.html

Explain It

Question Quest – Level B

8 Step Model Drawing

Discovering Algebra
New Jersey Math Frameworks 1-4
http://dimacs.rutgers.edu/nj_math_coalition/framework.html
Explain It
Question Quest — Level B
85tep Model Drawing

- 2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 3. Recognize that mathematics is used in a variety of contexts outside of mathematics.
- 4. Apply mathematics in practical situations and in other disciplines.
- 5. Trace the development of mathematical concepts over time and across cultures.
- 6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

D. Reasoning

1. Recognize that mathematical facts, procedures, and claims must be justified.

2.Use reasoning to support their mathematical conclusions and problem solutions.

Discovering Algebra
New Jersey Math Frameworks 1-4
http://dimacs.rutgers.edu/nj math coalition/framework.html

Explain It

Question Quest – Level B

8 Step Model Drawing

- 3. Select and use various types of reasoning and methods of proof.
- 4. Rely on reasoning, rather than answer keys, teachers, or peers, the check the correctness of their problem solutions.
- 5. Make and investigate mathematical conjectures: counterexamples as a means of displaying conjectures; verifying conjectures using informal reasoning or proofs.
- 6. Evaluate examples of mathematical reasoning and determine whether they are valid.

E. Representations

- 1. Create and use representations to organize, record, and communicate mathematical ideas: concrete; pictorial; symbolic; and graphical representations
- 2. Select, apply, and translate among mathematical representations to solve problems
- 3. Use representations to model and interpret physical, social, and mathematical phenomena.

F. Technology

Discovering Algebra Chapters 1-5
New Jersey Math Frameworks 1-4
http://dimacs.rutgers.edu/nj_math_coalition/framework.html
Explain It

Question Quest – Level B
8 Step Model Drawing

- 1. Use technology to gather, analyze, and communicate mathematical information.
- 2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information
- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).
- 5. Use computer software to make and verify conjectures about geometric objects.
- 6. Use computer-based laboratory technology for mathematical applications in the sciences

Geometer's Sketch Pad TinkerPlots Geometer's Sketch Pad Lesson Links Brain Pop

Discovering Algebra Chapter 1 Geometer's Sketchpad Lesson Links Geometer's Sketchpad Tinker Plots

TI 73 and TI 84 Calculators Discovering Algebra – Chapters 1-5

Discovering Algebra - Chapters 1-5

Geometer's Sketch Pad Geometer's Sketch Pad Lesson Links Tinker Plots

Discovering Algebra – Chapters 1-5 Geometer's Sketch Pad Geometer's Sketch Pad Lesson Links Tinker Plots

3rd Grade Gifted and Talented Math Pacing Guide

Unit	Number of Days (Approximate)	Unit	Number of Days (Approximate)
1 – Naming & Constructing Geometric Figures	12	7 – Fractions & Their Uses, Probability	17
2 – Using Numbers & Organizing Data	13	8 – Perimeter & Area	11
3 – Multiplication & DivisionNumber Sentences &Algebra	19	9 – Fractions, Decimals, & Percents	12
4 – Decimals & Their Uses	14	10 – Reflections & Symmetry	10
5 – Big Numbers; Estimation & Computation	14	11 – 3-D Shapes, Weight, Volume, & Capacity	10
6 – Division, Map Reference, Measure of Angles	13	12 - Rates	9
		Hands on Algebra	5

Grade: 3rd - Gifted and Talented Topic 4.1 Number and Numerical Operations
Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems?

How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
Use real-life experiences, physical materials, and technology to construct meanings for numbers (unless otherwise noted, all indicators for grade 6)	Teacher observation Teacher play with student	Games: Chip Trading, High Number Toss, Top It (<i>Everyday</i> <i>Mathematics</i>)	Sheet # 37
pertain to these sets of numbers as well).		Digit Place or Pico, Fermi, Bagels	Family Math, Lawrence Hall of Science, Berkeley, CA, 1986
 Whole numbers through millions 	Do Now: SL.2.3	Metric Model Class Project 1- Million (picture) SP 134 & 135	
 Commonly used fractions (denominators of 2, 	Unit 7 W-Up Quiz and Everyday	Everyday Mathematics Unit 7	
3, 4, 5, 6, 8, 10, 12, and 10) as part of a whole, as a subset of a set, and as a location on a number line	Mathematics assessment 7.13	MB Fraction Kit, Circle Fractions Fraction Factory	
		Do Now Sheet #28	
Decimals through hundredths	Decimal Quiz Sheet # 2	Decimal Factory, Decimal Model (picture) SL. 4.1	
2.Demonstrate an understanding of place value		Everyday Mathematics 2.3 & 2.4	
concepts.		Decimal Do Now Sheet #27	
3. Demonstrate a sense of the relative magnitudes of numbers.	Slates: Everyday Mathematics Manual p. 225	Everyday Mathematics 4.3, SRB p. 24 Game: Smaller to Larger	TERC: Name that Portion, Dale Seymour Publishing, 1996
	Adjusting the Activity	SL 4.9	Sheet #38
		Ordering and Comparing Decimals	

4. Understand the various uses of numbers.	Math congress	SRB p. 2 More About Dates	www.mathsolutions.com Past Issues: Fall/Winter 2000- 2001
 Counting, measuring, labeling (e.g., numbers on baseball uniforms), locating (e.g., Room 235 is on the second floor) 	Students share strategies	Game: Number Paths, Sheet # 8 Calling All Students	www.exemplars.com/materials/s amples
			ampies
5. Use concrete and pictorial models to relate whole numbers, commonly used fractions, and decimals to each other, and to represent equivalent forms of the same number.	Quiz: JP 29		
	Anecdotal notes with observation rubric	Pattern blocks Geoboards Tangram Cuisenaire Rods Games: Fraction Fish Capture Fractions Clock Fractions	TERC: Name that Portion, Dale Seymour Publishing, 1996
6. Compare and order numbers.	Performance task: students create page for ways to get to 15	Literature Link (manual p. 86)	Twelve Ways to Get to 11, Eve Merriam, Aladdin Paperback, 1995
7. Explore settings that give rise to negative numbers.	3rd grade addition/subtraction problems sheet #10 Create a number sentence sheet	Everyday Mathematics 2.3 Above/below Sea level 4 Quadrant Coordinate Grid	
Temperatures below zero degrees, debtsExtension of the number line	#13		

B. Numerical Operations

1.Develop the meanings of the four basic arithmetic operations by modeling and discussing a large variety of problems.	Teacher observes and checks off on class recording sheet reasoning, justifying, listen to partner	Frame Fun Cooperative cards 24 Game Tiguous Sheet # 6	Math Homework that Counts, A. Raphel Math Solutions 2000
 Addition and subtraction: joining, separating, comparing Multiplication: repeated addition, area/array 	SL. 3.7 Teacher observation	Everyday Mathematics 2.7 & 2.9 Games: Rio, Four in a Row, The Winning Touch	Multiplication Games, Kamii & Anderson Teaching Children Math,November 2003
Division: repeated subtraction, sharing	Journal prompt: What I know about square numbers	Literature. Link: Things That Come in Groups Class Project	What Comes in 2's, 3's, 4's?, Suzanne Aker, Simon & Schuster, 1990
			Math by All Means Mult. 3, M. Burns, Cuisenaire, 1991
2. Develop proficiency with basic multiplication and division number facts using a variety of fact strategies (such as "skip counting" and "repeated	Teacher observation	I Have Who Has Cards Multiplication Tic Tac Toe How Long How Many	Math Literature (4-b), Rusty Bresser, Math Solutions, 1995
subtraction") and then commit them to memory.		Circles and Stars Literature. Link: Each Orange Had 8 Slices Amanda Bean's Amazing Dream	www.mathsolutions.com Past Issues: Fall/Winter 98-99
	Group solutions Recorded by teacher Individual paper & pencil	Teaching Multiplication lesson with 5th grade	www.mathsolutions.com Past Issues: Spring/Summer 99
 Multiplication of 2-digit numbers 	Multiplication Quiz Sheet # 3 Jack Had 14 Scoops # 5 Beans & Scoops # 15	Pathways JP 125 & 8 & 9, 131 SL 5.7 Lesson 3.1-3.4	Lessons for Extending Multiplication Grades 4-5, Wickett & Burns, Math Solutions, 2001
Division of 3-digit numbers by 1-digit numbers	Everyday Mathematics 3.12 Assessment Unit 3 Warm-up Quiz	MB lesson from VIDEO using Base 10 Blocks JP 147 SL 6.1 JP 153 & 4 & 6 & 7	Mathematics: Teaching for Understanding Video in Robert Hunter Library

Performance task: Write riddle. Exchange with partner and solve	Leftovers sheet # 17 Roll 15 Literature. Link: Remainder Riddles	A Remainder of One, E.J. Pinczes (From Math & Literature. 4-6), Bresser M.S., 1995
Everyday Mathematics 6.11 Unit 6 Warm-up Quiz Journal paragraph	What I Know About Division	Writing in Math Class, M. Burns, Math Solutions, 1995
SL 2.9 Quiz	Everyday Math 2.7 & 2.9	
Teacher observation	Game: Name That Number	SRB p. 188
Teacher observation of students Math Message Do Now Manual p. 121	Game: Subtraction Target	
Quiz: Sam does not believe # 16 Do Now: A Third Grader was Trying # 24 Quiz on Metrics # 13 Everyday Mathematics Assessment 4.11 Unit 4 Warm-up Quiz	Decimal Factory Lessons The Point in Question # 14 Everyday Mathematics unit 4 (all) Everyday Mathematics lessons 9.8 & 99 JP 333	The Decimal Factory, Holden- Charles & Randolph, Brummett Creative Publications, 1990
Which Would You Rather Have Sheet # 12	Everyday Mathematics 4.5 Literature Link: The Lunch Line	www.mathsolutions.com Past Issues Fall/Winter 2000/01 Making Change for 20¢
	Exchange with partner and solve Everyday Mathematics 6.11 Unit 6 Warm-up Quiz Journal paragraph SL 2.9 Quiz Teacher observation Teacher observation Teacher observation Teacher observation Teacher observation Quiz: Sam does not believe # 16 Do Now: A Third Grader was Trying # 24 Quiz on Metrics # 13 Everyday Mathematics Assessment 4.11 Unit 4 Warm-up Quiz Which Would You Rather Have	Exchange with partner and solve Everyday Mathematics 6.11 Unit 6 Warm-up Quiz Journal paragraph SL 2.9 Quiz Teacher observation Teacher observation Teacher observation Game: Name That Number Game: Subtraction Target Math Message Do Now Manual p. 121 Quiz: Sam does not believe # 16 Do Now: A Third Grader was Trying # 24 Quiz on Metrics # 13 Everyday Mathematics Assessment 4.11 Unit 4 Warm-up Quiz Roll 15 Literature. Link: Remainder Riddles What I Know About Division What I Know About Division Foame: Name That Number Decimal Factory Lessons The Point in Question # 14 Everyday Mathematics unit 4 (all) Everyday Mathematics lessons 9.8 & 99 JP 333 Which Would You Rather Have Everyday Mathematics 4.5

7. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers.	Portfolio Prompts Individual interview	Write number stories, exchange and solve Write and solve place value puzzles	
	Everyday Mathematics 9.10	Describe a problem solving strategy Everyday Mathematics Unit 9	Fractions, Decimals, Ratios, and
	Unit 9 Warm-up Quiz Slates	Percents Percents, Proportions, and Grids	Percents, Barnett, Goldenstein, & Jackson, Heinemann, 1994.
		Big Idea: Another name for Hundredth Models that connect fractions, decimals, percents	Van De Walle p. 288-289
	Individual writing assignment	What I Know About Percents (so far)	Writing in Math Class, M. Burns, 1995
8. Check the reasonableness of results of computations.		JP 123 SL 5.4 Fraction Kit	The Marilyn Bums Fraction Kit Gr 4-6, Math Solutions Publications, 2003
9. Use concrete models to explore addition and subtraction with fractions.	Fraction Problems Att # 25	Fraction Factory Pattern Blocks Cuisenaire Rods Sheet # 21 Fractions with Cookies # 22 Sharing Brownies # 22 Which Would You Rather Have # 12	Fraction Factory Puzzles, Creative Publications, 1987, OUT OF PRINT, copies attached, sheet # 35
10. Understand and use the inverse relationships between addition and subtraction and between multiplication and division.		Everyday Mathematics 6.3	
	Observe and play with students	Chip Trading Sheet # 37	

C. Estimation

1. Judge without counting whether a set of objects has less than, more than, or the same number of objects as a reference set.	Slates	Quick flashes on overhead	
2. Construct and use a variety of estimation strategies (e.g., rounding and mental math) for estimating both quantities and the results of computations.	Journal Entry	Beans and Scoops Investigation Foot Figuring: Introducing the Metric System sheet # 26	Lessons for Extending Multiplication, Wickett & Burns, Math Solutions, 2001 About Teaching Mathematics, Marilyn Bums, Math Solutions, 2000
3. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.	Journal Prompt: If I were 1 cm tall	Literature Link: How Big is a Foot?	Author: Rolf Myller, Dell Yerling, 1990
4. Use estimation to determine whether the result of a computation (either by calculator or by hand) is reasonable.	Everyday Mathematics 5.12 Unit 5 Warm-up Quiz	Everyday Mathematics Unit 5	

Grade: 3rd - Gifted and Talented Topic 4.2 Geometry and Measurement
Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
Identify and describe spatial relationships of two or more objects in space.	Hand out packet	Everyday Mathematics Project 6: Building & Viewing Structures Cuisenaire Rods: Front, top, side views	Spatial Problem Solving with Cuisenaire Rods, Davidson & Willett, ETA/Cuisenaire, 2002
 Direction, orientation, and perspectives (e.g., which object is on your left when you are standing here?) 	Observation of vocabulary	Polygon Tiles Geoboard shape sorting: Polygons are	Super Source CD Rom video clip # 20
Relative shapes and sizesShadows (projections) of everyday objects			
2. Use properties of standard three-dimensional and two-dimensional shapes to identify, classify, and describe them.	Students create poster comparing faces of 2 different solids	Geometric solids and their parts	TERC: Containers and Cubes, Dale Seymour Publishing, 1998
Vertex, edge, face, side, angle	Everyday Mathematics Assessment 11.8 Unit 22 Warm-up Quiz Time to Reflect	12 Wooden shapes Nets Pentominoes Literature Link: <i>The Greedy</i> <i>Triangle</i>	The Greedy Triangle, Marilyn Burns, Math Solutions 1994
 3D figures cube, rectangular prism, sphere, cone, cylinder, and pyramid 		Polydron Tiles students construct 3D solids	
 2D figures square, rectangle, circle, triangle, quadrilateral, pentagon, hexagon, octagon 		Polygon Tiles students identify 2D shapes	
 Inclusive relationships squares are rectangles, cubes are rectangular prisms 		Roping in Quadrilaterals with Applet: Mystery Rings	NCTM Navigations Geometry 3-5
		Everyday Mathematics Polygon Riddles Geometry riddles sheet # 11	

Everyday Mathematics 6.6 -

6.10

Applets: Mirror Tool:

reflections, slides, flips, turns Applets: Cutting Corners

Tool

Applets: Two Geoboards Everyday Mathematics

Unit 11

3. Identify and describe relationships among 2D shapes.

Everyday Mathematics Assessment 10.7 Everyday Mathematics unit

10

Unit 10 Warm-up Quiz

Geoboard Shapes Sheet #

20

Lines of symmetry

• Parallel, perpendicular

Angles -- acute, right, obtuse

Congruence

Time to Reflect

4. Understand and apply concepts involving lines, angles, and circles.

• Point, line, line segment, endpoint

Everyday Mathematics Assessment 1.9

Unit 1 Warm-up Quiz Time to Reflect

Tangrams sheet #9

Everyday Mathematics Unit 1
Notes from class:

Vocabulary presented by teacher using overhead and

picture poster

Students copy, discuss, ask

Literature Link: Grandfather

questions.

Construct angles with

Geostrips

Tang's Story

Pattern Blocks

NCTM Addenda Series Grades 5-8, 1992

Grandfather Tang's Story, Ann Tompert,

Crown Publishing 1990

Circles -- diameter, radius, center

5. Recognize, describe, extend, and create space-Observation with filling patterns. Checklist

Students build patterns with

Tangram Challenges

Navigations: Geometry 3-5, Applet

Share and Compare, Larry Bushman, NCTM,

2003, p. 52

B. Transforming Shapes

1. Use simple shapes to cover an area (tessellations).

Students informally create tessellations with Pattern

Blocks

2. Describe and use geometric transformations (slide, flip, turn).

SL 10.5

Everyday Mathematics 10.1 -

10.6

Time to Reflect: My Week in Review

Math Arena: Flipster

Everyday Mathematics manual, p. 754

Teacher observation

Dot Patterns

Thinking Goes to School, Furth & Wachs, Oxford University Press, 1974, p. 162-4

SRB p. 92-93

Pattern Blocks on overhead: students create reflections, rotations, translations

3. Investigate the occurrence of geometry in nature and art.

Posters - Notes from Class

SRB

C. Coordinate Geometry

1. Locate and name points in the first quadrant on a coordinate grid.

Battle Ship

Hit or Miss

Everyday Mathematics 6.5

Animal Grid masters: Give a Hoot, R-R-Ribbet Own made sheets # 32-33

Super Source Tangrams 5-6, Cuisenaire,

1996

Coordinate Graphing www.maths

www.mathsolutions.com Past issues Winter 2002-03

2. Use coordinates to give or follow directions from one point to another on a map or grid.

D. Units of Measurement

- 1. Understand that everyday objects have a variety of attributes, each of which can be measured in many ways.
- 2. Select and use appropriate standard units of measure and measurement tools to solve real-life problems.

My Metric Benchmarks Sheet #1 NFC Units of Measure: Standard & Metric

• Length fractions of an inch (1/8, 1/4, 1/2), mile, decimeter, kilometer	Project: Poster: Measure Me	Perimeter with Cuisenaire Rods	About Teaching Mathematics, M. Burns
		The Master Rulers	Handout from Workshop sheets # 34 packet
		Students make and use:	NCTM Addenda 5-8 Measurement p. 19
		20 cm Rulers Folding Meter Stick Milliliter Measure Liter Measure	About Teaching Mathematics, M. Burns
		The Perimeter Stays the Same	
Area square inch, square centimeter		Literature Link: Inchworm and a Half	Inchworm and a Half, E. Pinczes, Houghton Mifflin, 2001
Volume cubic inch, cubic centimeter		Everyday Mathematics Unit 11	
Capacity fluid ounce, cup, gallon, milliliterSolve problems involving elapsed time		Party Planning	Best of Math Exemplars II CD Rom
3. Develop and use personal referents to approximate standard units of measure (e.g., a common paper clip is about an inch long).			
 Incorporate estimation in measurement activities (e.g., estimate before measuring). 	Journal: what I learned at the Measurement Fair	How good is your estimate?	NCTM Addenda p. 15
	Prompt: I used the	Measurement day: Estimation Fair	NCTM Addenda p. 18
	benchmark to measure	Estimating Lengths with Benchmarks	TERC Measurement Benchmarks 5-6, Dale - Seymour, 1996
E. Measuring Geometric Objects1. Determine the area of simple two-dimensional	Everyday Mathematics	Everyday Mathematics 8.1-	
shapes on a square grid.	8.9 Assessment	8.8	
	Unit 8 Warm-up Quiz		
2. Distinguish between perimeter and area and use each appropriately in problem-solving situations.		Fixed Areas Fixed Perimeters	Van De Walle: Elementary and Middle School Math, 2004

Authentic Performance Students use color tiles and record solutions on graph paper Literature Link: Spaghetti and Meatballs for All

Math by All Means: Perimeter and Area Grades 5-6, mathsolutions.com

3. Measure and compare the volume of threedimensional objects using materials such as rice or cubes. Ticket out the Door

Everyday Mathematics 11.4,

11.5, 11.7

Folding Geometric set (3D --

2D)

View Thru geometric solids

set

Completion of worksheet How Many Cubes?

NCTM 2003 Yearbook, p. 136

Learning Experiences

Grade: 3 - Gifted and Talented Topic 4.3 Patterns and Algebra Essential Questions: How can patterns help in problem solving? How can symbols be used to help us in problem solving?

Knowledge/Skills/Understandings

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Assessments

Milowicage/Okilis/Oliacistalialings	Assessments	Learning Experiences	Resources
A. Patterns			
Recognize, describe, extend, and create	Math Master p. 163	Frieze Patterns <i>Everyday</i>	
patterns.	Matti Master p. 103	Mathematics 10.5 SRB p.94	
 Descriptions using words, number sentences/expressions, graphs, tables, variables 	Students complete worksheets and present	Hands On Algebra book I	www.borenson.com
(e.g., shape, blank, or letter)	a solution at overhead.	I Spy Patterns	Navigations through Algebra 3-5
 Sequences that stop or that continue infinitely 	Math Congress: pairs of students present poster	Algebra Scales	Navigations through Algebra 3-5
,	to classmates	The Variable Machine	
 Whole number patterns that grow or shrink as a result of repeatedly adding, subtracting, 		Hundred Board Wonders	NCTM.org.Illuminations - lesson
multiplying by, or dividing by a fixed number (e.g., 5, 8, 11,or 800, 400, 200,)		Function Machine & Pan Balance Applets	
		Patterns that grow: Patterns on charts with online calculator	
• ,Sequences can often be extended in more than one way (e.g., the next term after 1, 2, 4,	Students share ideas at overhead	Number Patterns	Van de Walle p. 425
could be 8, or 7, or)		It All Adds Up!	www.mathsolutions.com Past issues Fall/winter 2000/01

B. Functions and Relationships

1. Use concrete and pictorial models to explore the basic concept of a function.

Resources

• Input/output table, T-charts		Everyday Mathematics What's my rule? JP 59 & 64 (Mbox)	
		Rate Tables 12.2	
Combining two function machinesReversing a function machine	Completion of Blackline	Tiling a Patio	Navigations through Algebra 3-5
	Masters	Growing Patterns	
		Equilateral Triangles	
		Triangle-Rule Machine	
C. Modeling			
1. Recognize and describe change in quantities.	NFC	Everyday Mathematics 2.8 9.6	
 Graphs representing change over time (e.g., temperature, height) How change in one physical quantity can 	Class graph	Grow and measure Amaryllis Bulb. Help students focus on the shape of the data: range, maximum, minimum, outlier	
produce a corresponding change in another (e.g., pitch of a sound depends on the rate of vibration)			
2. Construct and solve simple open sentences	Whole class discussion	Number Balance	Van De Walle, p. 428
involving any one operation (e.g., 3 x 6 =, n = 15 ÷ 3, 3 x = 0, 16 - c = 7).	manual p. 191	Everyday Mathematics 3.10	
		Different uses of variables	
	Class discussion: Solve b + b + b - 20 = 16	Variables as unknowns Number sentences involving relational thinking, p.31	Thinking Mathematically: Integrating Arithmetic & Algebra in Elementary Schools, Carpenter, Franke, Levi Heinemann, 2003

D. Procedures

• Any number multiplied by zero is zero

1. Understand and use the concepts of equals, less than, and greater than in simple number sentences.	Students share posters in Math Congress SL 3.8	Equality, relational thinking Everyday Mathematics 3.8	Thinking Mathematically: Integrating Arithmetic & Algebra in Elementary Schools, Carpenter, Franke, Levi Heinemann, 2003
• Symbols (=, <, >)	Journal paragraph: What I know now about =, <, and >	True, false, and open number sentences	www.mathsolutions.com Past Issues Fall 2002
2. Understand, name, and apply the properties of operations and numbers.	NFC: Big Ideas	Meanings for Operations	Van De Walle p. 135
• Commutative (e.g., 3 x 7 = 7 x 3)		Multiplication and Division Properties	Van De Walle p. 149 & 150
 Identity element for multiplication is 1 (e.g., 1 x 8 = 8) 	Class Discussion: a + b - b = a	The Broken Multiplication Key	Thinking Mathematically: Integrating Arithmetic & Algebra in Elementary
	k + k + 13 = k + 20 56 + 75 + 25 =	The Broken Division Key	Schools, Carpenter, Franke, Levi Heinemann, 2003
		Representing Conjectures	
		Symbolically	Van De Walle p. 106
		Ordering multiple operations	
 Division by zero is undefined 			

Grade: 3 Gifted and Talented Topic 4.4 Data Analysis, Probability, and Discrete Mathematics Essential Questions: How can classifying help me in organizing data to solve problems? How can statistics help us to understand real world situations? How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
1.Collect,generate,organize,and display data in response to questions, claims, or curiosity.	SL 2.6 Journal prompt: calculate maximum, minimum, range, mode, and median for Adults and kids. Explain: what do you find interesting when comparing the two sets of data?	Everyday Mathematics 2.5, 2.6, & 2.8 Enrichment: Bulletin Board Display Above number line - Adults head circumference Below number line - 3rd grade head circumference	
Data generated from the school environment		Questions Please? Long Jump How many stars can you draw in 1 minute? Do you get enough sleep? Chores - How many hours a week are typical? SRB p. 63 Roll 15 game sheet # 15	NCTM Navigations through Data Analysis and Probability, 3-5, 2002
2.Read,interpret,select,construct,analyze, generate questions about, and draw inferences from displays of data.	Notes from Class	BIG Ideas	Van De Walle p. 386
 Pictograph, bar graph, line plot, line graph, table 		What's in a name? Lesson: First Names First	NCTM.org.Illuminations - lesson
 Average (mean), most frequent (mode), middle term (median) 	Everyday Mathematics 2.10 Unit 2 Warm-up	Finding the Balance Point	Van De Walle p. 401

B. Probability

1. Use everyday events and chance devices, such as dice, coins, and unevenly divided spinners, to	Observe students/play with students	How many rolls to get a 1?	About Teaching Mathematics, p. 70, 73, 74
explore concepts of probability	Students	The Two-Dice Sum Game	74
 Likely, unlikely, certain, impossible, 		Fair Game 2	
 improbable, fair, unfair More likely, less likely, equally likely Probability of tossing "heads" does not depend on outcomes of previous tosses 	NFC BIG Ideas # 4 & 5	Exploring concepts of probability	Van De Walle p. 386
2. Determine probabilities of simple events based on equally likely outcomes and express them as fractions.	SL 7.11	Everyday Mathematics 7.11 & 7.12	
3. Predict probabilities in a variety of situations	Journal prompts	Color Tile Sampling	Probability 3-4, M. Burns, 1995
(e.g., given the number of items of each color in a bag, what is the probability that an item picked will be a particular color.)	Ticket out the door	Roll 2 dice	
have a particular color).		Tiles in Three Bags	
		Pigs, testing pig strategies	
 What students think will happen (intuitive) Collect data and use that data to predict the probability (experimental) 	Matching line plots with spinners	Is there such a thing as a lucky coin?	NCTM Navigating through Data Analysis and Probability 3-5
		Spin City	
 Analyze all possible outcomes to find the probability (theoretical) 	Observation of students	Is it fair? Applets: Preset Spinner Dice Sums Coin Toss	NCTM Navigating through Data Analysis and Probability 3-5

C. Discrete Mathematics-Systematic Listing and Counting

1. Represent and classify data according to attributes, such as shape or color, and relationships.	Observe students playing the games	Attribute blocks	Attribute Acrobatics, Sternberg Activity Resources, 1974
attributes, such as shape of solor, and relationships.	the games	Venn Diagrams	100001000, 1014
		Difference Chains	
		Difference Grids	
		Difference Problems	
Venn diagrams	Exit slip: I played today. I liked	Venn Diagram on Math Arena	Math Arena
 Numerical and alphabetical order 	toddy. Timod		
2. Represent all possibilities for a simple counting situation in an organized way and draw conclusions from this representation.	Class discussion to create class chart	Combinations: Shorts and Skirts Ice Cream cones	NCTM.org.Illuminations -Lessons
 Organized lists, charts, tree diagrams 	Ticket out the door	Cooperative Logic	Group Solutions, Too!, GEMS, University of California, Berkeley
 Dividing into categories (e.g., to find the total number of rectangles in a grid, find the number of rectangles of each size and add the results) 	Completion of worksheet	Squares in a square with color tiles	Super Source CD Rom, Grades 3-4, p. 74

D. Discrete Mathematics - Vertex - Edge - Graphs

1. Follow, devise, and describe practical sets of directions (e.g., to add two 2-digit numbers).

and Algorithms

2. Play two-person games and devise strategies for winning the games (e.g., "make 5" where players alternately add 1 or 2 and the person who reaches 5, or another designated number, is the winner.)

Teacher observation/play with individual students

Try to write down a strategy for winning

Game of Nim

Game of Pig

Odd Number Wins

Begin with 15 cubes. Take 1, 2, or 3 cubes. Whoever has an odd number of counters when all blocks have been picked is the winner.

www.csm.astate.edu/Nim.html-2k

Probability 3-4, M. Burns, 1995

3. Explore vertex-edge graphs and tree diagrams.

- Vertex, edge, neighboring/adjacent, number of neighbors
- Path, circuit(i.e., path that ends at its starting point)
- 4. Find the smallest number colors needed to color a map or a graph.

Grade: 3 Gifted and Talented Topic 4.5 Mathematical Processes

3. Select and apply a variety of appropriate problem-

solving strategies to solve problems.

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children

need to have an instinctive sense of mathematical resources that they can rely on to help them progress

through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery	Observe pairs playing/play with a student	Picture This The Product Game Lesson: The Factor Game	NCTM.org.Illuminations - lessons
	Extension: Newspaper article	Triangles Lesson: What's Important about Triangles?	NCTM.org.Illuminations - lessons
2. Solve problems that arise in mathematics and in other contexts	Journal: work with partner, report your answer, and how you figured it out	A Long Division Activity Match or No Match	Problem Solving Lessons, Marilyn Burns, Math Solutions, 1996
Open ended problems	Teacher observation	24 Game	Young Children Reinvent Arithmetic, Kamii& Housman, Teachers College Press, 2000
Non-routine problems	Students share and teacher records on a class chart	Julia's Dartboard sheet # 29 Poyla activity: Cows & Chickens sheet # 30	NJ Curriculum Framework grade 3-4 Standard 1: Problem Solving
	Teacher collects papers and responds with post-it "nudge notes"	Chickene Gridet in Go	
 Problems with multiple solutions 	Check your understanding	SRB p. 149	
 Problems that can be solved in several ways 	Č		

²⁵⁶

- 4. Pose problems of various types and levels of difficulty
- 5. Monitor their progress and reflect on the process of their problem solving activity

B. Communication

Use communication to organize and clarify their mathematical thinking	Completion of tally sheet	Count on Mathematics for Number Sense	NCTM.org.Illuminations lesson
5		Lesson: Every Breath You Take	
Reading and writing	Completion of worksheet	Literature Link: A Tale of Two Stories: Pigging Out	
		Mathematics and Children's Literature: Getting the Facts: Counting on Frank	
Discussion, listening and questioning	Collect and respond with post-it "nudge note"	Explain to a student in 2nd grade what you learned about decimals today	Van De Walle p. 70
	Class discussion	Even/Odd Class Discussion	Classroom Discussions: Using Math Talk to Help Students Learn, Chapin O'Connor, Canavan/Anderson Math Solutions, 2003
2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.	Class discussion	Everyday Mathematics lesson 3.7-3.10	
	Writing Prompt: What about the work we did today was easy? What was hard? What do you still have questions about?		
3. Analyze and evaluate the mathematical thinking and strategies of others.	Math Congress: Teacher uses scoring rubric for feedback to students	Parent Volunteers	Best of Math Exemplars II CD Rom

4. Use the language of mathematics to express mathematical ideas precisely.

C. Connections

1. Recognize recurring themes across mathematical Exit slip Exploration of a Balance NCTM.org.Illuminations lesson domains (e.g., two linear equations have a unique solution because the lines they represent intersect at Lesson: Maintaining the Balance a single point). Shifting the Balance Completion of worksheet Games, Measurement, and NCTM.org.Illuminations lesson Statistics Lesson: **Pitching Cards** 2. Use connections among mathematical ideas to Students create a class Literature Link: Only One Only One, Harshman, Coblehill Books, explain concepts (e.g., two linear equations have a Literature Link: The 1993The Important Book, Wise Brown, Harper book of their own unique solution because the lines they represent Collins, 1949 Important Book intersect at a single point). Everyday Mathematics Everyday Mathematics Rates 12.1 - 12.5 Assessment 12.7 3. Recognize that mathematics is used in a variety of Unit 12 Warm-up Quiz Everyday Mathematics Project 7: Numbers Maya contexts outside of mathematics. Style 4. Apply mathematics in practical situations and in other disciplines. 5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards). 6. Understand how mathematical ideas interconnect and build on one another to produce a coherent

D. Reasoning

whole.

1. Recognize that mathematical facts, procedures, and claims must be justified.

Class posters to be used for math congress

Mathematics and Environmental Concerns Lesson: How to Bag It NCTM.org.Illuminations -lesson

	Completion of worksheet followed by class	Numbers and Language	
	discussion	Lesson: Post Office Numbers	
2.Use reasoning to support their mathematical conclusions and problem solutions.	Class Brainstorm: can we find all possible	Possible Solution Sets	NCTM.org.Illuminations -lesson
, ,	combinations?	Lesson: Create an Address Number	
	Math Congress	Roads to Reasoning Packets Grade 4	Roads to Reasoning, Krulik & Rudwick, Creative Publications, 2001
3. Select and use various types of reasoning and methods of proof.	Partners create organized list of all	Build the Yellow Hexagon	Super Source CD Rom Video Clip # 2, Cuisenaire Co., 1996
	possible combinations	The Last Block with Pattern	
	,	Blocks	Super Source CD Rom lesson, Cuisenaire Co., 1996, p. 62
		Be a Logician with Color	, , , ,
		Tiles	Super Source CD Rom lesson, Cuisenaire Co., 1996, p. 18
	Journal prompt: I used the strategy of to	Writing Prompt sheet # 31	NCTM 2001 Yearbook: Promoting the Use of Diagrams as Tools for Thinking, pp. 77-89
	guess the sequence of	Writing Prompt sheet # 36	0.11
	colors.		NCTM 1999 Yearbook: Reasoning About Operations, pp. 62-81
4. Rely on reasoning, rather than answer keys.			

- 4. Rely on reasoning, rather than answer keys, teachers, or peers, the check the correctness of their problem solutions.
- 5. Make and investigate mathematical conjectures.
- Counterexamples as a means of displaying conjectures
- Verifying conjectures using informal reasoning or proofs.
- 6. Evaluate examples of mathematical reasoning and determine whether they are valid.

E. Representations

Create and use representations to organize, record, and communicate mathematical ideas.	Students share at overhead	Problem: What happens to the area of a rectangle if the lengths of its sides are doubled?	Principles and Standards for School Mathematics, NCTM, 2000, p. 205
 Concrete representations (e.g., base-ten blocks or algebra tiles) 	Students create graphs using spreadsheet	Collecting, Representing, and Interpreting Data	Principles and Standards for School Mathematics, NCTM, 2000, E - example 5.5 (members only)
 Pictorial representations (e.g., diagrams, charts, or tables) 	whole class discussion	Are there more even or odd products in the multiplication table?	Principles and Standards for School Mathematics, NCTM, 2000, pp. 208-9
 Symbolic representations (e.g., a formula) 	math congress	Problem Prompts adaptations	NCTM 2001 Yearbook, pp. 77-89
Graphical representations (e.g., a line graph)	Writing Prompt: Reflection on playing the game	Chip Trading	
2. Select, apply, and translate among mathematical representations to solve problems			
3. Use representations to model and interpret physical, social, and mathematical phenomena.			
F. Technology			
Use technology to gather, analyze, and communicate mathematical information.	Teacher reflection after observing students (see last page of article)	Virtual Tile Turning Applets: Patterns Shape Tool (Illuminations)	NCTM On-Math Journal, Spring 2003, (members only), Printed copy of article attached.
	Math Congress/class discussion	Problem of the week Math Arena	http://mathforum.org

2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).

Class Discussions

Electronic Abacus Applet

NCTM.org.Illuminations

Equivalent Fractions Applet

Fraction Pie Overview Applet

Patch Tool: Fitting Shapes Together to Form Designs

Product Game

- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).
- 5. Use computer software to make and verify conjectures about geometric objects.
- 6. Use computer-bases laboratory technology for mathematical applications in the sciences (cf.science standards).A39

4th Grade Gifted and Talented Pacing Guide

Unit	Number of Days (Approximate)	Unit	Number of Days (Approximate)
1 – Number Theory	13	7 – Exponents and Negative Numbers	14
2 – Estimation and Computation	13	8 – Fractions and Ratio	16
3 – Geometry Explorations and the American Tour	13	9 – Coordinates, Area, Volume and Capacity	13
4 – Division	10	Hands On Equations	10
5 – Fractions, Decimals, and Percent	15	10 – Using Data; Algebra Concepts and Skills	12
6 – Using Data; Addition and Subtraction of Fractions	13	11 - Volume, & Capacity	10
		12 – Probability, Ratio, and Rates	11
Mid-Year Benchmark Assessment	1	End-of-the-Year Benchmark Assessment	1

Grade: 4 - Gifted and Talented Topic 4.1 Number and Numerical Operations Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems? How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
Use real-life experiences, physical materials, and technology to construct meanings for numbers	Teacher observation	Practice Master pm 5-41, 5-82	Open Court, 1991
(unless otherwise noted, all indicators for grade 5 pertain to these sets of numbers as well).	Teacher made exit slips (attachment 3)	Pizzazz, E-61	Everyday Mathematics Units 5, 6, and 8
o p ortami to anoco coto or manno o ao mon).	(andomicine o)	"Pattern Blocks"	o, o, a
		Variety of Games	Name That Portion, TERC, 1996
			Middle School with Pizzazz, Booke
Whole numbers through millions	Student journals	Whole Class Discussion	Teaching Children Mathematics, Janet Caldwell, November 1995 TERC, Name That Portion
		"Fraction Track"	Geoboard Puzzles
		"Geoboard Puzzles"	(attachment 4 & 5)
 All fractions as part of a whole, as subset of a set, as a location on a number line, and as divisions of whole numbers All decimals 			

2. Demonstrate an understanding of place value concepts.	State assessment	"Capture Decimals"	TERC, Name That Portion
concepts.		Mental Math & Reflexes, Everyday Mathematics 2.5	Everyday Mathematics - 5 Units 2,4,5
3. Recognize the decimal nature of United States currency and compute with money.			
4. Demonstrate a sense of the relative magnitudes of numbers.	Observation of students playing game	Do Now: Mental Math & Reflexes (Everyday Mathematics 2.10)	Everyday Mathematics - 5 Units 2,4,7
		First to 100	Problem Parade
		"Number Names"	
5. Use whole numbers, fractions, and decimals to represent equivalent forms of the same number.	Everyday Mathematics Unit 5 Assessment	PM 5-59	Everyday Mathematics - 5 Unit 5
		Pizzazz C-25, C-74	Open Court (1991)
	Everyday Mathematics Unit 1 Assessment		Middle School with Pizzazz
Develop and apply number theory concepts in problem solving situations.	Authentic Performance Task	Factor Capture Game	Everyday Mathematics - 5 Unit 1
problem solving situations.	Project	Candy Box Research	Multiplication - Grade 3, M.
		Ryan's Primes	Burns, 1991
		PM 6-52	Teaching Children Mathematics, May 1997
		Variety of Problems	Practice Masters, Open Court,
		"The Sieve of Eratosthenes"	1991
		"Deficient, Abundant, & Perfect Numbers"	Logic Number Problems
Primes, factors, multiples			Everyday Mathematics - 5, Project 1,2
,,			

²⁶⁴

6. Compare and order numbers.		Whole Class Division Review	Everyday Mathematics - 5, Unit 4
B. Numerical Operations			
1. Recognize the appropriate use of each arithmetic operation in problem situations.	Everyday Mathematics Unit 2 Assessment	Everyday Mathematics Journal pages	Everyday Mathematics - 5 Units 2, 4, 5, 6, 8
	Everyday Mathematics Unit 4 Assessment	"Ancient Multiplication Algorithm"	Everyday Mathematics - 5 Project 3
	Everyday Mathematics Unit 5 Assessment		
Construct, use, and explain procedures for performing addition and subtraction with fractions and decimals with:		Pizzazz D-28, D-21	Everyday Mathematics - 5 Units 5, 6
Pencil-and-paper Mental math Calculator			Middle School with Pizzazz
3. Use an efficient and accurate pencil-and-paper procedure for division of a 3-digit number by a 2-digit number.	Everyday Mathematics - 5 Unit 4 Assessment Math Congress	Notes from class Small group work Student presentations	About Teaching Mathematics, Marilyn Burns (2000) Everyday Mathematics - 5 Unit 4
4. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers.	Completion of enrichment activities	Supplemental enrichment activities	Everyday Mathematics - 5 Units 1, 2, 3, 8, 10 Roads to Reasoning, Stephen Krulik & Jesse A. Rudnick, 2001 Crossmatics, Dudley, 1990
			Logic Number Problems, Wade H. Sherard III, 1987

5. Check the reasonableness of results of computations.		Everyday Mathematics Journal pages and Study Links	Everyday Mathematics - 5, Units 1, 2, 4, 7, 8, 9, 10, 11, 12
6. Understand and use the various relationships among operations and properties of operations.	Everyday Mathematics Unit 7 Assessment	"First Four"	Everyday Mathematics - 5 Unit 7
		The Four 4's Problem Project	Problem Parade
			Everyday Mathematics - 5 Journal 2
C. Estimation			
Use a variety of estimation strategies for both number and computation.	Authentic performance piece	"Lima Bean Estimation Strategy"	KSK Attachment 1
number and computation.	State assessment	Mental Math & Reflexes Everyday Mathematics - 5 (2.4)	Everyday Mathematics - 5 Units 2, 4
2. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.		Everyday Mathematics Journal page 29	Everyday Mathematics - 5 Unit 2
ii om an oxaot anovor.		Everyday Mathematics Study 2.1	
		Counting on Frank Group Project	
			Math & Literature, Rusty Bresser, 1995
3. Determine the reasonableness of an answer by estimating the result of operations.			
4. Determine whether a given estimate is an overestimate or an underestimate.	Everyday Mathematics - 5 Unit 2 Assessment		Everyday Mathematics - 5 Unit 2

Grade: 4 - Gifted and Talented Topic 4.2 Geometry and Measurement
Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
 Understand and apply concepts involving lines and angles. Notation for line, ray, angle, line segment Properties of parallel, perpendicular, and intersecting lines Sum of the measures of the interior angles of a triangle is 180° 	Everyday Mathematics Unit 3 Assessment		Everyday Mathematics - 5 Unit 3 Assessment
 2. Identify, describe, compare, & classify polygons. Triangles by angles & sides Quadrilaterals, including squares, rectangles, parallelograms, trapezoids, rhombi Polygons by number of sides 	Everyday Mathematics Unit 3 Assessment	"Polygon Capture" "Geodeo's Sorting Scheme"	Everyday Mathematics - 5 Unit 3 Navigation through Geometry in Grades 6-8, 2001 The Greedy Triangle,
 Equilateral, equiangular, regular All points equidistant from a given point form a			Marilyn burns, 1994
circle		"Geoshapes"	Geometry in the Middle Grades (6-8), Illuminations
		Оеозпарез	Geoshapes (games), Talicor, 1996
3. Identify similar figures.	Everyday Mathematics Unit 3 Assessment		Everyday Mathematics - 5 Unit 3 Assessment
4. Understand and apply the concepts of congruence and symmetry (line and rotational).	Student Journals	Exploring Geometry (2-day activities)	"Exploring Geometry" <i>Arithmetic Teacher</i> , September 1992

B. Transforming Shapes

1. Use a translation, a reflection, or a rotation to map one figure onto another congruent figure.	Authentic Performance Task		Everyday Mathematics - 5 Unit 9 Lesson 3
		"Shape Cutter" by Illuminations	Everyday Mathematics - 5 Unit 3 Lesson 6
		"Tessellemania"	Tools, Illuminations
			Tessellemania CD Rom
2. Recognize, identify, and describe geometric relationships and properties as they exist in nature,		"Geometry in the World of Art" - Grades 3-5	Everyday Mathematics - 5 Unit 3
art, and other real-world settings.			Lesson, Illuminations
C. Coordinate Geometry			
Create geometric shapes with specified properties in the first quadrant on a coordinate grid.	Everyday Mathematics Unit 9 Assessment Teacher observation	"Battleship" game "Hurkle" game "Lost in the Crowd" Math Arena Activity	Everyday Mathematics - 5 Unit 9 "Hurkle" <i>Family Math</i> , 1986 <i>Math Arena</i> , 1994
D. Units of Measurement		,	, , , , ,
	From idea, Mathematica Unit 2		Cuamuday Mathamatica
 Select and use appropriate units to measure angles and area. 	Everyday Mathematics Unit 3 Assessment		Everyday Mathematics - Unit 3
		"Geoboard Triangle Search"	Everyday Mathematics - Unit 9 Lessons 4-7
		Cobbaid Hangle Geardi	Math by All Means: Geometry Grades 3-4, Marilyn Burns, 1994

 Convert measurement units within a system (e.g., 3 feet = inches). 		"Measuring Up" (9 lessons)	Lessons, Illuminations
3 leet – Iliches).		Pizzaz D-69	Middle School with Pizzazz
3. Know approximate equivalents between the standard and metric systems (e.g., one kilometer is approximately 6/10 of a mile).			Everyday Mathematics Unit 6 Lesson 2
Use measurements and estimates to describe and compare phenomena.	Observation of students' performance	Project 8	Everyday Mathematics - 5 Units 9 & 11
ана сотпрате рнепотнена.	periormance	Everyday Mathematics Lesson 2.5	Everyday Mathematics - 5
		Everyday Mathematics Lesson 10.5	Unit 2 Lesson 5
		10.5	Everyday Mathematics - 5 Unit 10 Lesson 5
E. Measuring Geometric Objects			
1. Use a protractor to measure angles.	Everyday Mathematics Unit 3 Assessment		Everyday Mathematics Unit 3
		PM 5-67	Open Court, 1991
		"Mrs. Claus" D-26	•
			Middle School with Pizzazz
2. Develop and apply strategies and formulas for finding perimeter and area.SquareRectangle		Project 7 - Everyday Mathematics	Middle School with Pizzazz Everyday Mathematics - 5 Units 9 & 11
finding perimeter and area. • Square • Rectangle 3. Recognize that rectangles with the same		Project 7 - Everyday Mathematics	Everyday Mathematics - 5 Units 9 & 11 Everyday Mathematics Unit
finding perimeter and area. • Square • Rectangle		Project 7 - Everyday Mathematics "The Perimeter Stays the Same"	Everyday Mathematics - 5 Units 9 & 11

4. Develop informal ways of approximating the measures of familiar objects (e.g., use a grid to approximate the area of the bottom of one's foot).

Authentic Performance Task

"Foot Area Perimeter"

About Teaching Mathematics, Marilyn Burns

Everyday Mathematics Units 6 & 9

Grade: 4 - Gifted and Talented Topic 4.3 Patterns and Algebra
Essential Questions: How can patterns help in problem solving?
How can symbols be used to help us in problem solving?
How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Patterns			
1. Recognize, describe, extend, and create patterns involving whole numbers.			Everyday Mathematics - 5 Units 1, 2, 7, 10
Descriptions using tables, verbal rules, simple equations, and graphs	Unit 10 Assessment	"Patterns that Grow" (5 lessons)	Illuminations - "Lessons"
B. Functions & Relationships			
Describe arithmetic operations as functions, including combining operations and reversing them.	Unit 7 Assessment	Everyday Mathematics - The Four 4's Project	Everyday Mathematics - 5 Unit 7
			Everyday Mathematics - 5 Unit 9
2. Graph points satisfying a function from T-charts, from verbal rules, and from simple equations.	Unit 10 Assessment		Everyday Mathematics - 5 Unit 10 (Lessons 4 & 6)
C. Modeling			
Use number sentences to model situations. Using variables to represent unknown quantities	Student completion of booklet.	First to 100 - Everyday Mathematics	Everyday Mathematics - Units 3, 4, 10
 Using concrete materials, tables, graphs, verbal rules, algebraic expressions/equations 	Student demonstration	Hands on Algebra	Hands on Algebra, Borenson & Assoc., 1994
2. Draw freehand sketches of graphs that model real phenomena and use such graphs to predict and interpret events.Changes over time	Circulate, complete, and share Journal p. 360	Everyday Mathematics 10.5 - Predicting Old Faithful's Next Eruption	Everyday Mathematics - Unit 10 Lesson 5

• Rates of change (e.g., when is plant growing slowly/rapidly, when is temperature dropping most rapidly/slowly)

D. Procedures

- 1. Solve simple linear equations with manipulatives and informally
- Whole-number coefficients only, answers also whole numbers
- Variables on one side of equation

Unit 9 Assessment

Unit 10 Assessment

Hands on Algebra

Everyday Mathematics - Units 9 & 10

Hands on Algebra, Groundworks - Creative Publications, 1994

Grade: 4 Gifted and Talented Topic 4.4 Data Analysis, Probability, and Discrete Mathematics Essential Questions: How can classifying help me in organizing data to solve problems? How can statistics help us to understand real world situations? How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
1. Collect, generate, organize, and display data.	Unit 6 Assessment	"The Search for \$1.00 Words"	www.mathsolutions.com
			Attachment 2a & b
		"Food Court" grade 3-5 (6	Everyday Mathematics Unit 6
Data generated from surveys		lessons)	Lessons - Illuminations
2. Read, interpret, select, construct, analyze,	Unit 6 Assessment	"Information Represented	Lessons - Illuminations
generate questions about, and draw inferences from displays of data.		Graphically"	Everyday Mathematics - 5 Unit 5 Lesson 10, 11
			Everyday Mathematics - 5 Unit 6
			Everyday Mathematics - 5 Unit 10 Lesson 7
Bar graph, line graph, circle graph, tableRange, median, and mean		"Problem Solving: Dealing with Data in the Elementary School"	Lessons - Illuminations
3. Respond to questions about data and generate their own questions and hypotheses.	Unit 6 Assessment		Everyday Mathematics - Unit 6

B. Probability

1. Determine probabilities of events.	Unit 12 Assessment	First to 21 - Journal p. 176	Everyday Mathematics - 5 Unit 12
	Math Congress	"Is It Fair?"	Everyday Mathematics - 5 Unit 6 Lesson 2
 Event, probability of an event Probability of certain event is 1 and of impossible event is 0 			
2. Determine probability using intuitive, experimental, and theoretical methods (e.g., using	Unit 12 Assessment		Everyday Mathematics - Unit 12
model of picking items of different colors from a bag). • Given numbers of various types of items in a bag, what is the probability that an item of one type will be picked • Given data obtained experimentally, what is the likely distribution of items in the bag	Authentic performance task	"Tiles in a Bag" (version 2)	Teaching Children Mathematics
3. Model situations involving probability using simulations (with spinners, dice) and theoretical models.		"Spinner Sums" "Game of Pig"	Everyday Mathematics - Units 2 & 12 Math by All Means - Probability, Marilyn Burns, 1995
C. Discrete Mathematics-Systematic Listing and Counting			
Solve counting problems and justify that all possibilities have been enumerated without duplication.	Circulate, complete, and share		Discrete Mathematics Workshop, Lisa Ryden, September 2000
Organized lists, charts, tree diagrams, tables		"map coloring" "The Handshake Problem"	About Teaching Mathematics, Marilyn Burns, 2000
2. Explore the multiplication principle of counting in simple situations by representing all possibilities in an organized way (e.g., you can make $3 \times 4 = 12$ outfits using 3 shirts and 4 skirts).	Think, pair, share	Fourth Grade Extension Activity: "Four-by-Four Block"	Discrete Mathematics Across the Curriculum K-12, Yearbook NCTM, 1991

D. Discrete Mathematics-Vertex-Edge Graphs and Algorithms

1. Devise strategies for winning simple games (e.g., start with two piles of objects, each of two players in turn removes any number of objects from a single pile, and the person to take the last group of objects wins) and express those strategies as sets of directions.

Circulate, complete, and share

"Vertex coding"

Discrete Mathematics Workshop - Lisa Ryden, September 2000

Grade: 4 Gifted and Talented Topic 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference? How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings

Assessments

Learning Experiences

Resources

A. Problem Solving

- 1. Learn mathematics through problem solving, inquiry, and discovery.
- 2. Solve problems that arise in mathematics and in other contexts (cf. workplace readiness standard 8.3).
 - Open-ended problems
 - Non-routine problems
 - Problems with multiple solutions
 - Problems that can be solved in several ways
- 3. Select and apply a variety of appropriate problemsolving strategies (e.g., "try a simpler problem" or "make a diagram") to solve problems.
- 4. Pose problems of various types and levels of difficulty.
- 5. Monitor their progress and reflect on the process of their problem solving activity.

B. Communication

- 1. Use communication to organize and clarify their mathematical thinking.
 - Reading and writing
 - · Discussion, listening, and questioning

Note - Since Everyday Mathematics is a spiraling program, NJ standard 4.5 occurs throughout daily lessons. Additional resources that are used in conjunction with the program are listed below.

Continental Mathematics League: Euclidean Grade 4

Thinker Math Grades 5-6, 1989
Mindbenders - Deductive Thinking Skills, Anita
Harnadek
Problem Parade, Dale Seymour
Favorite Problem, Dale Seymour
Problem of the Month, Math Olympiads,
www.moens.org
Elementary and Middle School Mathematics,
John A. Van de Walle, Fifth Edition, 2004

Get It Together, Tim Erickson, 1989 Tiguous, Constance Kamii

SET - www.setgame.com Frameworks - First 4 Standards - Grades 5-6

Continental Mathematics League: Euclidean Grade 4 Thinker Math Grades 5-6, 1989 Problem of the Month, Math Olympiads,

- 2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.
- 3. Analyze and evaluate the mathematical thinking and strategies of others.
- 4. Use the language of mathematics to express mathematical ideas precisely.

C. Connections

- 1. Recognize recurring themes across mathematical domains (e.g., patterns in number, algebra, and geometry).
- 2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 3. Recognize that mathematics is used in a variety of contexts outside of mathematics.
- 4. Apply mathematics in practical situations and in other disciplines.
- 5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).
- 6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

www.moens.org

Get It Together, Tim Erickson, 1989

Writing in Math Class Grades 2-8, Marilyn Burns

Classroom Discussions Grades 1-6, Suzanne H. Chapin, et al., 2003
Frameworks - First 4 Standards - Grades 5-6

Math Connections Linking Manipulatives and Critical Thinking, Joyce Glatzer, 1997

Everyday Mathematics Project 3 - An Ancient Multiplication Algorithm
Everyday Mathematics Master p. 43

Frameworks - First 4 Standards - Grades 5-6 Mindbenders - Deductive Thinking Skills, Anita Harnadek Problem Parade, Dale Seymour Favorite Problem, Dale Seymour

D. Reasoning

- 1. Recognize that mathematical facts, procedures, and claims must be justified.
- 2. Use reasoning to support their mathematical conclusions and problem solutions.
- 3. Select and use various types of reasoning and methods of proof.
- 4. Rely on reasoning, rather than answer keys, teachers, or peers, to check the correctness of their problem solutions.
- 5. Make and investigate mathematical conjectures.
- Counterexamples as a means of disproving conjectures
- Verifying conjectures using informal reasoning or proofs.
- 6. Evaluate examples of mathematical reasoning and determine whether they are valid.

E. Representations

- 1. Create and use representations to organize, record, and communicate mathematical ideas.
- Concrete representations (e.g., base-ten blocks or algebra tiles)
- Pictorial representations (e.g., diagrams, charts, or tables)
 - Symbolic representations (e.g., a formula)
 - Graphical representations (e.g., a line graph)
- 2. Select, apply, and translate among mathematical representations to solve problems.

SET - www.setgame.com

Continental Mathematics League: Euclidean Grade 4 Thinker Math Grades 5-6, 1989

Problem of the Month, Math Olympiads, www.moens.org Frameworks - First 4 Standards - Grades 5-6

Mindbenders - Deductive Thinking Skills, Anita Haradek Problem Parade, Dale Seymour Frameworks - First Four Standards Grade 5-6

Fraction Factory (out of print)

3. Use representations to model and interpret physical, social, and mathematical phenomena.

F. Technology

- 1. Use technology to gather, analyze, and communicate mathematical information.
- 2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).
- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).
- 5. Use computer software to make and verify conjectures about geometric objects.
- 6. Use computer-based laboratory technology for mathematical applications in the sciences (cf. science standards).

Illuminations

Math Arena SET - www.setgame.com

Navigation Series Tessellemania

mathsolutions.com

Elementary and Middle School Mathematics,
John A. Van de Walle

5th Grade Gifted and Talented Pacing Guide

Unit	Number of Days (approximate)	Unit	Number of Days (approximate)
1 - Data & Landmarks (include histograms)	15	6 - Number Systems & Algebra Concepts	14
2 - Operations with Whole Numbers & Decimals (division included)	20	5 - Geometry	15
Metric/Customary Measurement	8	3-D Geometry	7
3 - Variables, Formulas, & Graphs (Algebra, Number Properties, Order of Operations, adding integers)	20	8 - Rates & Ratios	13
4 - Rational Number Uses & Operations (Fractions	20	7 - Probability	5
Mid-Term	1	9 - Variables, Formulas, & Graphs (more)	10
Hands on Equations	15	Final	1

Grade: 5th Gifted and Talented Topic 4.1 Number and Numerical Operations Essential Question: How can problems in the real world be solved with mathematics?

How can estimation be useful to us?

How do numbers help us reason out solutions to problems? How do basic operations help us understand numbers?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Number Sense			
1. Use real-life experiences, physical materials, and technology to construct meanings for numbers (unless otherwise noted, all indicators for grade 6 pertain to these sets of numbers as well).	Everyday Mathematics Assessments 2 4 6 and 9 Teacher made tests/quizzes White Boards Student sharing Exit Slips	Direct Instruction * collaborative learning * Written explanations Land Fractions Open Ended Tinkerplots SketchPad Everyday Math Game CMLs Menu of Problems Cuisenaire Rods	A Collection of Math Lessons, Marilyn Burns Problem Parade Doug Monteath & Don Volle Continental Math League monthly problems Mathematics Teaching in Middle School Middle School with Pizzazz; "Mathematics Teaching in Middle School" (May 1997)
● All integers			Van de Walle books Everyday Math Books 1 and 2 Hand on Equations About Teaching Mathematics, Marilyn Burns Developing Number Sense Series,

set, as a location on a number line, and as divisions of whole numbers

• All fractions as part of a whole, as subset of a

- All decimals
- Percents
- Whole numbers with exponents

- 2. Recognize the decimal nature of United States currency and compute with money.
- 3. Demonstrate a sense of the relative magnitudes of numbers.
- 4. Explore the use of ratios and proportions in a variety of situations.
- 5. Understand and use whole-number percents between 1 and 100 in a variety of situations.
- 6. Use whole numbers, fractions, and decimals to represent equivalent forms of the same number.
- 7. Develop and apply number theory concepts in problem solving situations.
- 8. Demonstrate a sense of relative magnitudes of numbers
- 9. Compare and order numbers of all types.
- 10. Understand that all fractions can be represented as repeating or terminating decimals.
- 11. Understand and use ratios, proportions, and percents in a variety of situations.
 - Primes, factors, multiples
 - Common multiples, common factors
- 12. Compare and order numbers.

B. Numerical Operations

- 1.Recognize the appropriate use of each arithmetic operation in problem situations.
- 2. Construct, use, and explain procedures for performing calculations with fractions and decimals with:
 - Pencil-and-paper
 - Mental math
 - Calculator
- 3. Use an efficient and accurate pencil-and-paper procedure for division of a 3-digit number by a 2-digit number.
- 4. Select pencil-and-paper, mental math, or a calculator as the appropriate computational method in a given situation depending on the context and numbers.
- 5. Find squares and cubes of numbers.
- 6. Check the reasonableness of results of computations.
- 7. Understand and use the various relationships among operations and properties of operations.
- 8. Understand and apply the standard algebraic order of operations for the four basic operations, including appropriate use of

parentheses.

- 9. Use and explain procedures for performing calculations involving addition, subtraction, multiplication, division, and exponentiation with integers and all number types named above with:
 - Pencil-and-paper
 - Mental math
 - Calculator
- 10. Understand and apply the standard algebraic order of operations, including appropriate use of parentheses.

C. Estimation

- 1. Use a variety of strategies for estimating both quantities and the results of computations.
- 2. Recognize when an estimate is appropriate, and understand the usefulness of an estimate as distinct from an exact answer.
- 3. Determine the reasonableness of an answer by estimating the result of operations.
- 4. Determine whether a given estimate is an overestimate or an underestimate.
- 5. Use equivalent representations of numbers such as fractions, decimals, and percents to facilitate estimation.

Grade: 5th Gifted and Talented Topic 4.2 Geometry and Measurement
Essential Questions: How can knowledge of geometric properties help in problem solving situations?

How can coordinate grid systems help in understanding locations?

How does the mathematics of geometry enable us to wonder and understand our natural and physical world?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Geometric Properties			
Understand and apply concepts involving lines, angles.	Everyday Mathematics Assessments 5 & 10 Teacher made tests/quizzes White Boards Student sharing Exit Slips EM Star questions	Direct Instruction * collaborative learning * Written explanations GeoBoards Open Ended Tinkerplots SketchPad Everyday Math Game CMLs Menu of Problems Tangrams Graphing Investigations	Everyday Mathematics Book 6, Unit 5 & 10 Navigation through Geometry Van de Walle, pages 345-385; Illuminations NCTM Addendum Grades 5-8 Geometry; Geometer's Sketchpad, Seeing Solids and Silhouettes, Terc pages 83-95
		Pi Day Land Fractions Pi Packet Slides, Flips & Turns Isometry Transformations Pattern Blocks Journaling	Principles and Standards for School Mathematics pgs. 240-247 Van De Walle pgs. 331-336; Adapted from About Teaching Mathematics, Marilyn Burns

- Notation for line, ray, angle, line segment.
- Properties of parallel, perpendicular, and intersecting lines.
- \bullet Sum of the measures of the interior angles of a triangle is 180°

- 2. Identify, describe, compare, and classify polygons and circles
 - Triangles, by angles and sides.
- Quadrilaterals, including squares, rectangles, parallelograms, trapezoids, rhombi
 - Polygons by number of sides
 - Equilateral, equiangular, regular
- All points equidistant from a given point from a circle.
- 3. Identify similar figures
- 4. Understand and apply the concepts of congruence and symmetry (line and rotational)
- 5. Compare properties of cylinders, prisms, cones, pyramids, and spheres.
- 6. Identify, describe, and draw the faces or shadow (projections) of three-dimensional geometric objects from different perspectives.
- 7. Identify a three dimensional shape with given projections (top, front and side views).
- 8. Identify a three dimensional shape with a given net (i.e., a flat pattern that folds into a 3-d shape)
- 9. Understand and apply properties of polygons.
- 10. Understand and apply the concept of similarity.
 - Using proportions to find missing measures
 - Scale drawings
 - Models of 3D objects
- 11. Use logic and reasoning to make and support conjectures about geometric objects.

B. Transforming Shapes

- 1. Understand a translation, a reflection, or a rotation to map one figure onto another congruent figure.
- 2. Recognize, identify, and describe geometric relationships and properties as they exist in nature, art, and other real world settings

C. Coordinate Geometry

- 1. Create geometric shapes with specified properties in the first quadrant on a coordinate grid.
- 2. Use coordinates in four quadrants to represent geometric concepts.
- 3. Use a coordinate grid to model and quantify transformations.

D. Units of Measurement

- 1. Select and use appropriate units to measure angles, area, surface area, and volume.
- 2. Use a scale to find a distance on a map or a length on a scale drawing.
- 3. Convert measurement units within a system, e.g. 3 feet = ____ inches.
- 4. Know approximate equivalents between standard and metric
- 5. Use measurements and estimates to describe and compare phenomena.

6. Solve problems requiring calculations that involve different units of measurement within a measurement system.

E. Measuring Geometric Objects

- 1. Use a protractor to measure angles.
- 2 Develop and apply strategies and formulas for finding perimeter and area.
- Triangle, square, rectangle, parallelogram, and trapezoid.
 - Circumference and area of a circle
- 3. Develop and apply strategies and formulas for finding the surface area and volume of rectangular prisms and cylinders
- 4. Recognize that shapes with the same perimeter do not necessarily have the same area and vice versa.
- 5.Develop informal ways of approximating the measures of familiar objects (e.g., use a grid to approximate the area of the bottom of one's foot).

Grade: 5th Gifted and Talented Topic 4.3 Patterns and Algebra Essential Questions: How can patterns help in problem solving? How can symbols be used to help us in problem solving?

How does the study of algebra help us understand mathematical patterns as the patterns found in nature & the real world?

	Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. F	Patterns			
patt	Recognize, describe, extend, and create terns involving whole numbers, and rational nbers and integers	Everyday Mathematics Assessments 4,6 8 &9 Teacher made tests/quizzes White Boards Student sharing Exit Slips Mental Math	Modeling/Collaborative Activity Direct Instruction * collaborative learning * Written explanations Various puzzles Open Ended Tinkerplots SketchPad Everyday Math Game CMLs Menu of Problems Cuisenaire Rods Group Investigation	Everyday Mathematics unit 3, 6, 8, 9; NCTM Addendum Grades 5-8, Patterns & Functions Van de Walle pg 417-435 Chap. 18- 21 22-25;
-	Descriptions using tables, verbal and nbolic rules, expressions, simple equations or phs.		Journaling Groundworks Hands on Algebra Do Nows	In the Balance, Creative Publications (Grades 4-6) Problem Parade About Teaching Mathematics, M. Burns, pages 112-124; Hands On Algebra Book III

- Finite and infinite sequences
- Formal iterative formulas
- Recursive patterns, including Pascal's

Triangle and the Fibonacci Sequence: 1, 1, 2, 3, 5, 8

• Generating sequences by using calculators to repeatedly apply a formula

B. Functions and Relationships

- 1. Describe the general behavior of functions given by formulas or verbal rules
 - Graph Functions

C. Modeling

- 1. Use patterns, relations, and linear functions to model situations.
- Using variables to represent unknown quantities
- Using concrete materials (manipulatives), tables, graphs, verbal rules, algebraic expressions/equations/inequalities
- 2. Draw freehand sketches of graphs that model real phenomena and use such graphs to predict and interpret graphs
- Using concrete materials (manipulatives), tables, graphs, verbal rules, algebraic expressions/equations/inequalities
 - Changes over time
 - Relations between quantities
 - Rates of change

D. Procedures

- 1. Solve simple equations with manipulatives and informally.
- Whole number coefficients only, answers also whole numbers.
 - Variables on one or both sides of equation

- 2. Understand and apply the properties of operations and numbers
 - Distributive property
 - The product of a number and its reciprocal is 1
- 3. Evaluate numerical expressions
- 4. Extend understanding and the use of inequality.
 - Symbols (³, ¹, £)
- 5. Create evaluate and simplify algebraic expressions involving variables
 - Order of operations
 - Substitution of a number for a variable.
- 6. Understand and apply the properties of operations, number equations and inequalities
 - Additive inverse
 - Multiplicative inverse

Grade: 5th Gifted and Talented Topic 4.4 Data Analysis, Probability, and Discrete Mathematic6 Essential Questions: How can classifying help me in organizing data to solve problems? How can statistics help us to understand real world situations? How can the study of real world data help us understand and make accurate predictions?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Data Analysis			
 1.Collect, generate, organize, and display data. Data generated from surveys 	Graph display Everyday Mathematics Assessments 1 & 7 Teacher made tests/quizzes White Boards Student sharing Exit Slips Mental Math Class Sharing Teacher Observation	Modeling/Collaborative Activity Direct Instruction * collaborative learning * Written explanations Various puzzles Open Ended Tinkerplots SketchPad Everyday Math Game CMLs Menu of Problems Snap Cubes Group Investigation	Everyday Mathematics units 1 & 7 Van de Walle Used Numbers, Dale Seymour Publications (1992);Navigations through Probability Math by All Means, Marilyn Burns NCTM Illuminations; Problem Parade
2.Read, interpret, select, construct, analyze, generate questions about, and draw inferences from displays of data.		Journaling Groundworks Partner work/ Disease Z Do Nows Partner work/ "Tiles in the Bag" Spinner Puzzles; Shake-n-Spill Pascals Triangle	Discrete Math packet
 Bar graph, line graph, circle graph, table, histogram 		Shop-Rite Problem Game of Pig	
●Range, median, and mean			

- Calculators and computers used to record and process information
- **3.** Respond to questions about data, generate their own questions and hypotheses, and formulate strategies for answering their questions and testing their hypotheses.

B. Probability

- 1. Determine probabilities of events.
- Event, complementary event, probability of an event
 - Multiplication rule for probabilities
- Probability of certain event is 1 and of impossible event is 0
- Probabilities of event and complementary event add up to 1.
- 2. Determine probability using intuitive, experimental, and theoretical methods (e.g., using model of picking items of different colors from a bag.
- Given numbers of various types of items in a bag, what is the probability that an item of one type will be picked
- Given data obtained experimentally, what is the likely distribution of items in the bag.
- 3. Explore compound events.

- 4. Model situations involving probability using simulations (with spinners, dice) and theoretical models.
- 5. Recognize and understand the connections among the concepts of independent outcomes, picking at random, and fairness.
- 6. Interpret probabilities as ratios, percents, and decimals
- 7. Play and analyze probability-based games, and discuss the concepts of fairness and expected value.

C. Discrete Mathematics-Systematic Listing and Counting

- 1. Solve counting problems and justify that all possibilities have been enumerated without duplication.
 - •Organized lists, charts, tree diagrams, tables
 - Venn Diagrams
- 2. Apply the multiplication principle of counting.
- Simple situations (e.g., you can make 3x4 = 12 outfits using 3 shirts and 4 skirts).
- Number of ways a specified number of items can be arranged in order (concept of permutation)
- Number of ways of selecting a slate of officers from a class

- 3.List the possible combinations of two elements chosen from a given set (e.g., forming a committee of two from a group of 12 students, finding how many handshakes there will be among ten people if everyone shakes each other person's hand once).
- 4. Explore counting problems involving Venn diagrams with two attributes
- 5. Apply techniques of systematic listing, counting, and reasoning in a variety of different contexts.

D. Discrete Mathematics - Vertex - Edge - Graphs and Algorithms

- 1. Devise strategies for winning simple games and express those strategies as sets of diagrams.
- 2. Analyze vertex-edge graphs and tree diagrams.
- Can a picture or a vertex-edge graph be drawn with a single line? (degree of vertex)
- Can you get from any vertex to any other vertex? (connectedness)
- 3. Use vertex-edge graphs to find solutions to practical problems.
- Delivery route that stops at specified sites but involves less travel
- Shortest route from one site on a map to another.

Grade: 5 Gifted and Talented Topic 4.5 Mathematical Processes

Big Idea: Mathematical understandings are an essential part of our lives in and out of school and as such all children need to have an instinctive sense of mathematical resources that they can rely on to help them progress through life.

Essential Questions: How will learning to "think" mathematically enable us to make a life, make a living, and make a difference?

How does the use of technology enable us to have a deeper understanding of mathematics?

Knowledge/Skills/Understandings	Assessments	Learning Experiences	Resources
A. Problem Solving			
Learn mathematics through problem solving inquiry and discovery	Exit slips Teacher observation with feedback Mental Math Reflexes Estimation Making Conjectures Showing use of efficient math strategies Effective use of technology	Various open-ended questions Monthly CML's Monthly menu problems Portfolio evaluation Various activities Sharing problem-solving strategies	CMLs Exemplars Teaching Children Mathematics, NCTM -Menu of Problems KSK attachments # 17a & 17b Van de Walle Math Curse Sir Circumference
Solve problems that arise in mathematics and in other contexts		Journaling; reflexive writing; class discussions Division with Fractions attachment #18 "Fat Content in Foods" "Golden Ratio"	Everyday Mathematics, Unit 8 Lesson 5 Everyday Mathematics, Unit 8 Lesson12 Everyday Mathematics, embedded throughout Hands-On Algebra, Book III Everyday Mathematics, Unit 4 Lesson 10 About Teaching Mathematics, M. Burns, pages 102 and 105

• Open ended problems

• Non-routine problems

- Problems with multiple solutions
- Problems that can be solved in several ways
- 3. Select and apply a variety of appropriate problemsolving strategies to solve problems.
- 4. Pose problems of various types and levels of difficulty
- 5. Monitor their progress and reflect on the process of their problem solving activity

B. Communication

- 1. Use communication to organize and clarify their mathematical thinking
 - Reading and writing
 - Discussion, listening and questioning
- 2. Communicate their mathematical thinking coherently and clearly to peers, teachers, and others, both orally and in writing.

Group discussion; Examining & use student

Reference Book Strategy Share Student Discourse NCTM illuminations grades 6-8

NCTM illuminations;

Navigations through Geometry Geometer's Sketch Pad

Tinkerplots
Game of Set

Partner work; Journal pages;

"Graphing Garbage" King Arthur Problem;

Prison Problem

Get-it-Together
Family Math Book

Kagan Cooperative Learning Activities

Super Source

- 3. Analyze and evaluate the mathematical thinking and strategies of others.
- 4. Use the language of mathematics to express mathematical ideas precisely.

C. Connections

- 1. Recognize recurring themes across mathematical domains (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 2. Use connections among mathematical ideas to explain concepts (e.g., two linear equations have a unique solution because the lines they represent intersect at a single point).
- 3. Recognize that mathematics is used in a variety of contexts outside of mathematics.
- 4. Apply mathematics in practical situations and in other disciplines.
- 5. Trace the development of mathematical concepts over time and across cultures (cf. world languages and social studies standards).
- 6. Understand how mathematical ideas interconnect and build on one another to produce a coherent whole.

D. Reasoning

- 1. Recognize that mathematical facts, procedures, and claims must be justified.
- 2.Use reasoning to support their mathematical conclusions and problem solutions.
- 3. Select and use various types of reasoning and methods of proof.
- 4. Rely on reasoning, rather than answer keys, teachers, or peers, the check the correctness of their problem solutions.
- 5. Make and investigate mathematical conjectures.
- Counterexamples as a means of displaying conjectures
- Verifying conjectures using informal reasoning or proofs.
- 6. Evaluate examples of mathematical reasoning and determine whether they are valid.

E. Representations

- 1. Create and use representations to organize, record, and communicate mathematical ideas.
- Concrete representations (e.g., base-ten blocks or algebra tiles)

- Pictorial representations (e.g., diagrams, charts, or tables)
 - Symbolic representations (e.g., a formula)
 - Graphical representations (e.g., a line graph)
- 2. Select, apply, and translate among mathematical representations to solve problems
- 3. Use representations to model and interpret physical, social, and mathematical phenomena.

F. Technology

- 1. Use technology to gather, analyze, and communicate mathematical information.
- 2. Use computer spreadsheets, software, and graphing utilities to organize and display quantitative information (cf. workplace readiness standard 8.4-D).
- 3. Use graphing calculators and computer software to investigate properties of functions and their graphs.
- 4. Use calculators as problem-solving tools (e.g., to explore patterns, to validate solutions).
- 5. Use computer software to make and verify conjectures about geometric objects.

6. Use computer-bases laboratory technology for mathematical applications in the sciences (cf. science standards).

CORE MATERIALS Kindergarten

- *Everyday Kindergarten Math 3rd edition
- * <u>Developing Number Concepts: Counting, Comparing and Patterns</u> by Kathy Richardson

MANIPULATIVES

- Pattern Blocks and templates
- Geoboards and rubberbands
- Unfix cubes
- Attribute Blocks
- Blank Dice; Dot Dice; Number Dice
- Large Foam Dice: Numerals and Dots
- Dominoes (double-six)
- Centimeter Cubes
- Interlocking Cubes
- Number Lines Growing Number Line Walk on Number Line (0-20)
- 100 Number Grid
- Number Card Decks
- Pan Balance
- · Collection of Real or Play Coins
- Coin Cubes
- Standard measuring devices ruler, yardstick, tape measure, etc.
- Thermometer for classroom
- Counters
- Craft Sticks
- Items for sorting....buttons, beads, toy animals, etc.
- Judy Clock
- Student Calculators
- Water, sand or dry bean "table"

SUPPLEMENTAL MATERIALS- Kindergarten

1. NUMBER AND NUMERICAL OPERATIONS

First Big Book of Numbers

Second Big Book of Numbers

Publisher: Rigby Education ISBN 0731200187

BOOM – game to review number names

Write numbers from 1-20 on index cards. Write 3 cards with the word BOOM. Shuffle cards. Have students line up in a line. Go down the line and show the cards. If the student identifies the number correctly they stay up. If the student identifies the number incorrectly or gets a BOOM cad they sit out. The last student standing wins the game.

TEN FRAME – activity to review number sense (1-10)

Students are given a card with ten boxes on it. Five on one side, and five on the other side. Students are given a stack of 10 Unifix cubes. On the overhead the teacher shows a number set. The students look at it for 2-4 seconds. The teacher turns off the light and students reproduce the set they saw. Discuss how they knew how many were in the set. Start out with small sets of numbers and build up to 10.

NUMBER BINGO – game to review number names – School Specialty

Emily's First 100 Days of School – Rosemary Wells Read a page (number) a day until you reach he 100th day of school

"The Counting Song"; "The Counting Cadence" Feldman, Jean, Kiss Your Brain. New York: Scholastic

"Money Song"

Feldman, Jean. Best of Dr. Jean: Science and Math. New York: Scholastic

2. GEOMETRY AND MEASUREMENT

Go Away Big Green Monster – Ed Emberley Review shapes. Have students create their own green monster using Construction paper shapes and glue.

DIFFERENTIATION/SPECIAL EDUCATION

- *NUMBER WORLD (Project Achieve)
- *SINGAPORE MATH
- *PINPOINT (Intervention)

6th Grade Supplemental Resources

Title of Resource	Author(s)	Publisher	Copyright
Everyday Mathematics Book 6 – Third Edition	Bell, Bretzlauf, Dillard, Hartfield, Isaacs, McBride, McCarty, Pitvorec,Saecker, Balfanz, Carroll	Wright Group	2007
Algebra With Pizzazz	Steve Marcy, Janis Marcy	McGraw Hill	2002
Teaching Student Centered Math Grades 5-8 , Vol 3	John Van DeWalle, LoAnn Lovin	Pearson Education	2006
Connected Mathematics - Prime Time	Lappan, Fey, Fitzgeral, Friel, Phillips	Prentice Hall	2002
Pre-Algebra With Pizzazz	Steve Marcy, Janis Marcy	McGraw Hill	2002
Middle School Math with Pizzazz- Books A-E	Steve Marcy, Janis Marcy	McGraw Hill	2002
New Jersey ASK Coach	Jerome Kaplan Ed.D	Triumph Learning	2005
Question Quest Level B	Paul Lawrence	LL Teach, Inc.	2002
Groundworks Series: Data and Probability, Geometry, Numbers, Algebraic Thinking	Findell, Greenes, Irvin, Tsankova	Wright Group	2006
TinkerPlots	Clifforf Konold , Craig D. MIller	Key Curriculum Press	2005
8 Step Model Drawing	Bob Hogan, Char Forsten	Crystal Spring Books	2007
Primary Mathematics- Challenging Word Problems Grade5 and Grade 6	Joseph D. Lee	EPB Pan Pacific	2006
Elementary and Middle School Mathematics 5 th Edition	John A. Van DeWalle	Pearson Education	2004
Geometer's Sketchpad 4.07	Nicholas Jackiw	Key Curriculum Press	2006
Explain It!	Lepore, Fleetwood, Hall	Creative Publications	2001
Get It Together- Math Problems for Groups Grades 4- 12	Tim Erickson	Lawrence Hall of Science	1989

6th Grade Supplemental Resources (continued)

United We Solve- Math Problems for Groups Grades 5-10	Tim Erickson	Eeps	1996
Brain Pop Subscription	www.brainpop.com		

6th Grade Algebra 1A Supplemental Resources

Title of Resource	Author(s)	Publisher	Copyright
Discovering Algebra An Investigative Approach	Jerald Murdock, Ellen Kamischkle, Eric Kamischke	Key Curriculum Press	2002
Algebra With Pizzazz	Steve Marcy, Janis Marcy	McGraw Hill	2002
What Do You Expect?	Lappan, Fey, Fitzgeral, Friel, Phillips	Dale Seymour Publications	1998
Pre-Algebra With Pizzazz	Steve Marcy, Janis Marcy	McGraw Hill	2002
Middle School Math with Pizzazz- Books A-E	Steve Marcy, Janis Marcy	McGraw Hill	2002
New Jersey ASK Coach	Jerome Kaplan Ed.D	Triumph Learning	2005
Question Quest Level B Groundworks Series: Data and Probability, Geometry, Numbers, Algebraic Thinking	Paul Lawrence Findell, Greenes, Irvin, Tsankova	LL Teach, Inc. Wright Group	2002 2006
TinkerPlots	Clifforf Konold , Craig D. MIller	Key Curriculum Press	2005
8 Step Model Drawing	Bob Hogan, Char Forsten	Crystal Spring Books	2007
Primary Mathematics- Challenging Word Problems Grade 6	Joseph D. Lee	EPB Pan Pacific	2006
Elementary and Middle School Mathematics 5 th Edition	John A. Van DeWalle	Pearson Education	2004
Geometer's Sketchpad 4.07	Nicholas Jackiw	Key Curriculum Press	2006
Explain It!	Lepore, Fleetwood, Hall	Creative Publications	2001
Get It Together- Math Problems for Groups Grades 4-12	Tim Erickson	Lawrence Hall of Science	1989
United We Solve- Math Problems for Groups Grades 5-10	Tim Erickson	Eeps	1996