Beginning of Year Teacher Plays

- 1. Relationship Building Get to know you/Brain Breaks/Games
 - 1.1. Teacher/Student Relationship Building
 - 1.1.1. Name/Pronouns
 - 1.1.2. Getting to know you/your family
 - 1.1.3. Motivation and Mindfulness
 - 1.2. Teambuilding
 - 1.2.1. Class Motto/Emblem
 - 1.2.2. Name game (add your name and a motion)
 - 1.2.3. Balloon Race
 - 1.2.4. Boat/Tower Building
 - 1.2.5. Baggage
 - 1.3. Games
 - 1.3.1. Roshambo/ Roshambo Evolution
 - Egg
 - Chicken
 - Dinosaur
 - Rockstar
 - Superhero
 - 1.3.2. Ghost in a Graveyard
 - 1.3.3. Freeze Tag
- 2. Rules/Expectations
 - 2.1. Overarching Rules
 - 2.1.1. Follow directions the first time given.
 - 2.1.2. Use hand signals and wait for permission to continue
 - 2.1.3. Stay in your seat unless you have permission to do otherwise
 - 2.1.4. Change tasks quickly and quietly
 - 2.1.5. Keep hands, feet, and objects to yourself
 - 2.1.6. No cursing or teasing
 - 2.2. Classroom Specifics
 - 2.2.1. Food/Drink
 - 2.2.2. Uniform
 - 2.2.3. Grades/Missing Work
 - 2.2.4. Cell Phones
 - 2.2.5. Homework
 - 2.2.6. Seating

- 2.2.7. Attention Getters
 - 2.2.7.1. 5-1
 - 2.2.7.2. Match Me
 - 2.2.7.3. Clap Once
 - 2.2.7.4. Bell Ring
- 3. Procedures
 - 3.1. Within the room
 - 3.1.1. Locker
 - 3.1.2. Homeroom
 - 3.1.3. Group Work
 - 3.1.4. Line Up
 - 3.1.5. Attendance
 - 3.2. Outside of the room
 - 3.2.1. Recess
 - 3.2.2. Lunch
 - 3.2.3. Transitions
 - 3.2.4. Dismissal
 - 3.2.5. Bathroom
 - 3.3. Academic Work
 - 3.3.1. Hand in work
 - 3.3.2. Missing Work
 - 3.3.3. Early Finishers
 - 3.3.4. Do Now
- 4. Classroom Management Plan
 - 4.1. Classroom Economy
 - 4.2. Class DOJO
 - 4.3. Rewards

4.3.5.

- 4.3.1. Stinky feet
- 4.3.2. Snack from home
- 4.3.3. Select a gonoodle
- 4.3.4. select a flocab
- 4.3.6. bring in show and tell
- 4.3.7. positive note home
- 4.3.8. wear outerwear in class

wear a hat in class

- 4.3.9. wear sunglasses in class
- 4.3.10. select a piece of candy
- 4.3.11. listen to music during independent class time
- 4.3.12. sit next to a friend of choice for the day
- 4.3.13. lunch brunch
- 4.3.14. homework pass
- 4.3.15. independent time (10 minutes)
- 4.3.16. cold bottled water
- 4.3.17. conversation pass (10 minutes)
- 4.3.18. Granola bar
- 4.4. Consequences
 - 4.4.1. verbal warning

- 4.4.2. written warning
- 4.4.3. student conference
- 4.4.4. behavior reflection
- 4.4.5. parent contact
- 4.4.6. lunch detention
- 4.4.7. recess detention
- 4.4.8. seat change
- 4.4.9. time out
- 4.4.10. dean referral