

# Field Day 2022

**Before Field Day, divide your class into 2 teams.  
Call them Team 1 and 2.**

- All the stations for Field Day are at the Gazebo and Field by the Cafeteria.
- Stations 1-5 are Kinder and Pre-k.
- Stations 6-10 are 1st and 2nd grade.
- Each Station starts every 15 minutes.
  - PE Coaches will signal 2 minutes prior to the end of the station using the blowhorn. That means it is time to clean up and get ready to rotate.
  - They will signal again when it is time to switch.
- **Classes should bring their water bottles.**

**Have fun! Let Meredith know if you have any questions.**

# Freezie Pops

PTA will have freezie pops available for all students. After your field day has commenced, you can get your freezie pops and head to the bus loop to consume them. (If your schedule does not permit this, you can pick your freezie pops up at a later time and enjoy.)

*Classes will walk down the 100 wing towards the bus loop, stopping at the teacher's lounge in the 100 wing to gather freezie pops for the class. PTA volunteers will be here to hand you the freezie pops for your class.*

## Field Day Schedule

Please find your tab on the above spreadsheet link. Follow this schedule for field day.

**\*\* We included 2 schedules on this sheet.**

**1- Time Block and Day for each teacher**

**2- The station rotation for each teacher.**

**Pictures are on my facebook post of each schedule.**

# PBIS CHAMPO Blackout Inflatables

There will be 2 obstacle courses set up in the new gym.

Two classes will be in the gym together according to this schedule →

Please have students take off their shoes and go over expectations before allowing them to play. The obstacle courses will be set up facing opposite directions. Students enter as the teacher allows, exit the opposite side and get in line to do the other one. Students rotate in a circle until time is up.

Please stop 5 minutes early to put shoes back on so the next class can get in on time.

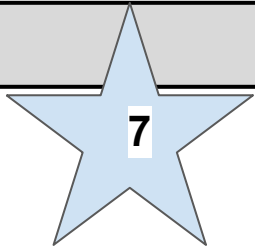
(Please let \_\_\_\_\_ know if there is a conflict with your lunch/recess, pullout, or field day)

25 min	Monday	/	Tuesday
9:15-9:40			
9:40-10:05			
10:05-10:30			
10:30-10:55			
10:55-11:20			
11:20-11:45			
11:45-12:10			
12:10-12:35			
12:35-1:00			
1:00-1:25			
1:25-1:50			
1:50-2:15			
2:15-2:40			
2:40-3:05			
3:05-3:30			

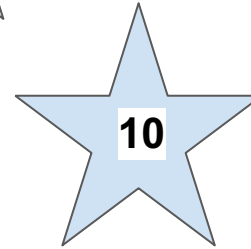
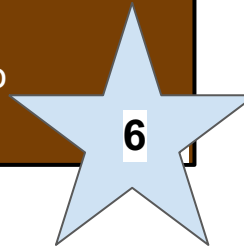
# Field Day Map

## 1st & 2nd

*Station 6 Scavenger  
Station 7 Krazy Karts  
Station 8 Tug of War  
Station 9 Egg Relay  
Station 10 Hula Hut*

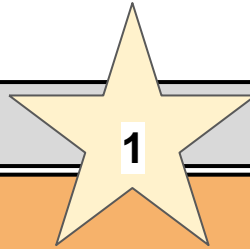
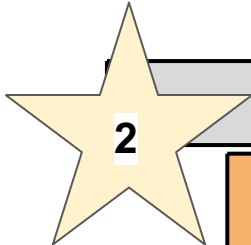


Gazebo

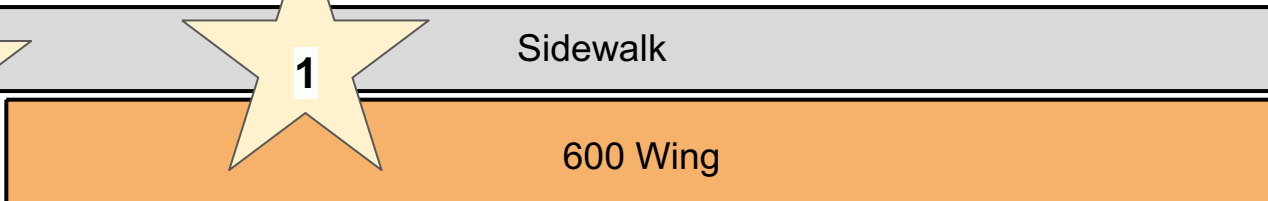


*Station 1 Krazy Karts  
Station 2 Scavenger  
Station 3 Pyramid  
Station 4 Egg Relay  
Station 5 Operation*

## Kinder & Pre-K



Sidewalk



600 Wing

## Station 1

# ***Krazy Karts***

**2 teams line up behind a cone with a shopping cart. \*If teams are uneven, have the uneven team take an extra turn.**

- **When the game starts, the first person in line pushes the shopping cart and puts each grocery item in the cart- 5 items total.**
- **They push the cart around their team's cone. As they come back to their team, they put back each grocery item back on a poly spot.**
- **Play then continues to the next person.**
- **The team that goes down and back first is the winner.**

***Stations 1-5 Kinder and Pre-K ONLY***

## Station 2

# Scavenger Hunt

**2 teams each line up behind their team's cone**

**3 min for each round (Time can be adjusted as needed)**

- **When the game starts, the first person goes to a cone, and lifts it up. If there is something under it, they take it. If there is nothing, they just return to their team.**
- **Play then continues to the next person.**
- **The team with the most items is the winner.**

***Stations 1-5 Kinder and Pre-K ONLY***

### Station 3

# Pyramid

**2 teams each line up behind their team's cone.**

- **When the game starts, the first person picks up 1 cup from the hula hoop and carries it to the table. They then place their cup on an x to make the bottom row of their pyramid.**
- **Once the first player returns, play then continues to the next person until the pyramid is built.**
- **Once the pyramid is built, each person takes turns bringing back 1 cup.**
- **The first team to build the pyramid AND bring back the cups wins.**

***Stations 1-5 Kinder and Pre-K ONLY***



## **Station 4**

# **Egg Relay**

**2 teams each line up behind their team's cone. \*If teams are uneven, have the uneven team takes an extra turn.**

- When the game starts, the first person carries the egg on the spoon around their team's cone on the opposite end and returns back to their team.**
- They then pass the spoon with the egg to the next person in line without touching the egg. Play then continues.**
- The team that goes down and back first is the winner.**
  - \*Players should not hold the egg on the spoon.**
  - \*The only time someone should touch an egg is to pick it up after it falls to the ground to put it back on the spoon and continue playing.**

***Stations 1-5 Kinder and Pre-K ONLY***

## **Station 5**

# **Operation**

**2 teams each line up behind their team's cone.**

- **Round 1-** When the game starts, the first person uses the foam paddles to pick up one item and carry it out to the wooden board. They can use their hands to place the item in its correct position on the figure.
- **Play then continues to the next person.**
- **The first team to correctly place all of their items correctly wins.**
- **\*\*After you have a winner, let the other team finish their board before starting round 2.**
- **Round 2-** Each person brings an item back using the paddles.
- **The first to return all items wins Round 2.**

***Stations 1-5 Kinder and Pre-K ONLY***

## Station 6

# Scavenger Hunt

2 teams each line up behind their team's cone

3 min for each round (Time can be adjusted as needed)

- When the game starts, the first person goes to a cone, and lifts it up. If there is something under it, they take it. If there is nothing, they just return to their team.
- Play then continues to the next person.
- The team with the most items is the winner.

***Stations 6-10 First and Second Grades ONLY***

## Station 7

# Krazy Karts

2 teams line up behind a cone with a shopping cart. \*If teams are uneven, have the uneven team take an extra turn.

- When the game starts, the first person in line pushes the shopping cart and puts each grocery item in the cart- 5 items total.
- They push the cart around their team's cone. As they come back to their team, they put back each grocery item back on a polyspot.
- Play then continues to the next person.
- The team that goes down and back first is the winner.

***Stations 6-10 First and Second Grades ONLY***

## Station 8

# Tug of War

1. Teams line up ZIG ZAG behind the orange flag on their team's side of the rope.
2. One whistle- players pick up rope with first hand under and second hand over the rope.
3. Say- Ready, Set, Go to start
4. One whistle- ends the game and teams STOP PULLING THE ROPE Blow whistle when the red flag passes one team's cone.
5. 2 whistles- Drop the rope.
6. The first team to get the red flag past the cone on their side wins.

*\* Mix teams for each round. Have students step back on sidewalk. Reset Rope. Make new teams for next round. Examples: Team 1/Team 2; Girls/Girls; Boys/Boys; Even/Odd Class #s; 1-10/11-20*

- *Teams stand behind the orange flag on their side and zig zag behind the line. Teams are not all on one side or right next to each other on the same side.*
- *Hold the rope- first hand under (hand closer to orange flag) and second hand over the rope. Not wrapped around hand nor body. Don't turn around and pull rope. Stay facing the middle of the rope.*
- *Stay on your feet. If you fall down, get back up quickly. Your team needs you.*
- *No students stand on the rope. No students move the rope to set it up. Only adults set rope up for next game.*

**Stations 6-10 First and Second Grades ONLY**

## Station 9

# Egg Relay

**2 teams each line up behind their team's cone. \*If teams are uneven, have the uneven team takes an extra turn.**

- **When the game starts, the first person carries the egg on the spoon around their team's cone on the opposite end and returns back to their team.**
  - **They then pass the spoon with the egg to the next person in line without touching the egg. Play then continues.**
  - **The team that goes down and back first is the winner.**
- \*Players should not hold the egg on the spoon.**
- \*The only time someone should touch an egg is to pick it up after it falls to the ground to put it back on the spoon and continue playing.**

***Stations 6-10 First and Second Grades ONLY***

## Station 10

# Hula Hut

2 teams each line up behind their team's cone.

- When the game starts, the first person picks up 1 hula hoop from cone and takes to far cone.
- The first player returns and play then continues to the next person.
- The 7th person builds the hula and returns to team. Once the hula hut is built, each person takes turns bringing back 1 hoop and places it back on the starting cone.
- The first team to build the hula hut AND bring back the hoops wins.

How to build a Hula Hut (Adults may help students as needed.)

1. Place one hula hoop flat on the ground – this will be the hut's foundation.
2. Next, stand two hula hoops up on the inside of the foundation left and right. Lean the tops of the hoops at 45 degree angles until they touch.
3. Next, do the same with two more hula hoops front and back. Lean the tops of these two hoops together at a 45 degree angle over the tops of the first two.
4. Next you will place the last hula hoop (the roof) over the others (the walls) to hold them in place.

***Stations 6-10 First and Second Grades ONLY***