

## Fiction Skills Flashcards

**You can cut and paste the words and definitions on your flashcards or write them. Flashcards are due FRIDAY, April 22<sup>nd</sup>.**

<b>EXPOSITION</b>	Beginning of the story—learn characters, setting, and background info	<b>RIISING ACTION</b>	Complications character faces as they try to solve the main problem
<b>CLIMAX</b>	Point in story when character faces/solves the problem; most exciting part	<b>FALLING ACTION</b>	Events that explain how the character deals with the climax
<b>RESOLUTION</b>	End of the story—happily every after	<b>INITIATING EVENT</b>	Event that causes the conflict to start
<b>FORESHADOWING</b>	The author hints about what may happen later in the story ( <i>It's all good...for now.</i> )	<b>MAIN CONFLICT</b>	The main problem in the story (can be internal or external)
<b>STATIC CHARACTER</b>	A character that stays the same	<b>DYNAMIC CHARACTER</b>	A character that changes—learns a lesson
<b>THEME</b>	The author's message about life	<b>1<sup>st</sup> PERSON POV</b>	Character is telling the story (I, we, me, us)
<b>3<sup>rd</sup> LIMITED</b>	Only know what one character is thinking or feeling (he, she, they)	<b>3<sup>rd</sup> OMNISCIENT</b>	Know what ALL characters are thinking or feeling (he, she, they)