

Monarch



Background Information: You are the newly crowned Monarch of this kingdom. God has chosen you to rule. You are in command but you will have four Lords who do most of the work for you. Follow your directions for each step carefully and lead your people to greatness!

Step 1: Slowly rise and walk to the your throne in the front of the room. Take a seat, put on your crown, and begin to enjoy the provided items. Loudly read the following statement:

“Thank you my people. It is now time to make this kingdom great. Serfs, go to your manors and Knights prepare yourselves for battle.”

Journal Entry 1: How did you become Monarch? Do you think you deserve it?

Step 2: The four lord ords will come to you to ask for land. You will complete the following ritual and then give them one of the fief tokens you have. Do not give them a token until you complete the following!

-Have the Lord kneel in front of you. Have them repeat the following (you say it first, then they repeat it back to you.) Say it clearly, they don't have in on their paper.

***“In taking this oath of loyalty I swear to be loyal to you all of my days
and never to make war against you.”***

Journal entry 2: Why do you think loyalty oaths were necessary in the Dark Ages?

Step 3: Sit back and enjoy your gifts. Carefully watch and listen to what is going on in your kingdom.

Journal entry 3: How do you feel being Monarch? Which two groups were doing loyalty oaths this round?

Step 4: Being Monarch is hard work! Go ahead and relax for this step.

Journal entry 4: Do you think you are doing a good job leading your kingdom? Why?

Step 5: You need protection from the coming attack. Go out into your kingdom and choose any two knights to protect you. Order them to leave their manors and return to your throne as your personal guards.

Journal entry 5: The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?





Lord

Background Information: You are a Lord, a member of the noble class. You were born into great privilege as a cousin to the ruling family. You will get the honor of owning your own piece of land and a beautiful manor to live in. Throughout this activity you will be managing the workers.

Step 1: Applaud as the monarch takes the throne. After the Monarch gives instructions to the others come to the throne and sit down in front of the Monarch.

Journal Entry #1: Based on what you saw the other groups doing are you happy to be a Lord?

Step 2: Kneel in front of the Monarch. Touch their shoe and say:

“Your majesty. I have come to humbly ask you for land in the kingdom.”

To get your land you must then obey the Monarch’s commands exactly. Listen carefully as he/she will tell you what to do.

Journal Entry #2: How did it feel to kneel and give your oath?

Step 3: Go to the manor named on your fief token. Sit on top of the desks. Command your serfs (the farmers) to stop working and listen to you. You will then say the following words. Make sure you speak loudly so they can hear you. If any do not pay you tell me and they will be executed!

“ I have allowed you to live and work on this land. In exchange you must give me a large portion of what you produce. In return I promise to keep you safe. Give me two of your food tokens now.”

Journal Entry #3: Do you think you are offering a good trade to the serfs? Why?

Step 4: The knights will be coming to visit you. You want to hire as many of them as possible. You will have to decide how much to offer them. They can go to any lord they choose so think carefully about how much to offer. Once you agree on a price have them repeat the following oath BEFORE YOU PAY. Speak loudly so they can hear you. They must say the oath after you and they do not have it on their paper.

“In exchange for the goods and land given to me, I promise to be loyal to you and to fight to defend this manor and kingdom.”

Journal Entry #4: How did it feel to have someone kneel before you and give an oath?

Step 5: An attack is coming! You must protect your people. Instruct your knights and serfs to rearrange the desks of your manor to form a castle that you call can fit in. Once it is built duck down in the back of it so you will be safe. If someone has to die, make sure it isn’t you!

Journal Entry #5: The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?

Knight



Background Information: You are a respected warrior known as a knight. You were born into a noble family and have trained your entire life to be a soldier. You have a small bit of freedom that the peasants envy. Throughout the activity you will be training for battle and deciding which manor will become your new home.

Step 1: Applaud respectfully when the monarch rises to take the throne. Quietly wait for their command then go to the stables and get a horse (a chair) and take it to the back of the room. Stand there and pet your horse gently.

Journal Entry #1: Why do you think horses were so important to the knights?

Step 2: Get a shield (a textbook) and polish it by rubbing it. While you are doing so listen carefully to the oaths being given to the king. You will soon give your own oath and it is important to know what is said.

Journal Entry #2: Why do you think loyalty oaths were important in the Middle Ages?

Step 3: Go around the kingdom and observe the four manors. Try to determine which serfs are working the hardest and which lords have the most control over their manor. You will be choosing your own manor soon so it is important to have this information.

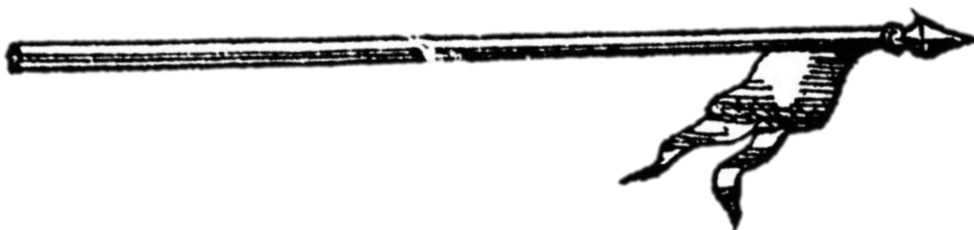
Journal Entry #3: How will you decide which manor to live on and protect?

Step 4: Now it is time to decide which manor to join. Go visit each manor and find out how much the lords will pay you. Go to the one who will pay the most. Follow the directions of the lord at that manor as you must give a loyalty oath before you are paid.

Journal Entry #4: How did it feel to have to kneel down and promise your loyalty?

Step 5: An attack is coming! Follow the commands of your lord and help to build your castle. Once the castle is built get inside and ready your shield. Soon you will be attacked and only you have the power to protect the people of your manor.

Journal Entry #5: The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?



Serf (Ashwood)



Background Information: You are a serf – a peasant who could not leave their land. You work on the land provided to you by the local lord. You don't really own anything and you certainly have no rights. Still, this life doesn't seem so bad. At least you have the lord and his knights to protect you.

Step 1: Bow down and do not make a sound when the monarch comes to the throne. When he/she orders you to, go to Ashwood manor. Sit down outside your manor and hold on to one leg of a desk. You may not let go of the desk at any time. As a serf you may not leave the land so you're stuck.

Journal #1: Do you think it was a good idea for peasants to give up their freedom for protection? Why?

Step 2: Begin farming (coloring in the food tokens at your manor). Remember you cannot let go of the desk. The food must be colored neatly or your lord will reject it and expel you from the manor. You must have at least two tokens completed before the next step begins. Even if you finish two you must continue making more until told to stop.

Journal #2: Describe what it has been like being a serf so far.

Step 3: Your lord is going to give you directions that you must follow. After he/she is finished continue farming. It is very important that you produce as much food as possible. Soon your lord will need to hire knights to protect the manor and the more food you have the more knights that can be hired. If you aren't able to produce enough your manor will be in danger.

Journal #3: Why were serfs so important to the manors?

Step 4: Keep working and don't forget to keep holding on to the desk! This is your last chance to produce and help your manor get knights. Listen as your lord and knights perform their oath of loyalty.

Journal #4: Rate your knights on a scale of 1-10 based on how well you think they will protect. Why did you give them this rating?

Step 5: An attack is coming! Follow your lord's directions to build a castle. You may let go of the legs of the desk while working on the castle. When it is finished sit down inside of it and grab onto a leg again.

Journal #5: The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?



Serf (Bayhall)



Background Information: You are a serf – a peasant who could not leave their land. You work on the land provided to you by the local lord. You don't really own anything and you certainly have no rights. Still, this life doesn't seem so bad. At least you have the lord and his knights to protect you.

Step 1: Bow down and do not make a sound when the monarch comes to the throne. When he/she orders you to, go to Bayhall manor. Sit down outside your manor and hold on to one leg of a desk. You may not let go of the desk at any time. As a serf you may not leave the land so you're stuck.

Journal #1: Do you think it was a good idea for peasants to give up their freedom for protection? Why?

Step 2: Begin farming (coloring in the food tokens at your manor). Remember you cannot let go of the desk. The food must be colored neatly or your lord will reject it and expel you from the manor. You must have at least two tokens completed before the next step begins. Even if you finish two you must continue making more until told to stop.

Journal #2: Describe what it has been like being a serf so far.

Step 3: Your lord is going to give you directions that you must follow. After he/she is finished continue farming. It is very important that you produce as much food as possible. Soon your lord will need to hire knights to protect the manor and the more food you have the more knights that can be hired. If you aren't able to produce enough your manor will be in danger.

Journal #3: Why were serfs so important to the manors?

Step 4: Keep working and don't forget to keep holding on to the desk! This is your last chance to produce and help your manor get knights. Listen as your lord and knights perform their oath of loyalty.

Journal #4: After hearing the oaths do you think your knights will be around to protect you if you're attacked?

Step 5: An attack is coming! Follow your lord's directions to build a castle. You may let go of the legs of the desk while working on the castle. When it is finished sit down inside of it and grab onto a leg again.

Journal #5: The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?



Serf (Copshorn)



Background Information: You are a serf – a peasant who could not leave their land. You work on the land provided to you by the local lord. You don't really own anything and you certainly have no rights. Still, this life doesn't seem so bad. At least you have the lord and his knights to protect you.

Step 1: Bow down and do not make a sound when the monarch comes to the throne. When he/she orders you to, go to Copshorn manor. Sit down outside your manor and hold on to one leg of a desk. You may not let go of the desk at any time. As a serf you may not leave the land so you're stuck.

Journal #1: Do you think it was a good idea for peasants to give up their freedom for protection? Why?

Step 2: Begin farming (coloring in the food tokens at your manor). Remember you cannot let go of the desk. The food must be colored neatly or your lord will reject it and expel you from the manor. You must have at least two tokens completed before the next step begins. Even if you finish two you must continue making more until told to stop.

Journal #2: Describe what it has been like being a serf so far.

Step 3: Your lord is going to give you directions that you must follow. After he/she is finished continue farming. It is very important that you produce as much food as possible. Soon your lord will need to hire knights to protect the manor and the more food you have the more knights that can be hired. If you aren't able to produce enough your manor will be in danger.

Journal #3: Why were serfs so important to the manors?

Step 4: Keep working and don't forget to keep holding on to the desk! This is your last chance to produce and help your manor get knights. Listen as your lord and knights perform their oath of loyalty.

Journal #4: After hearing the oaths do you think your knights will be around to protect you if you're attacked?

Step 5: An attack is coming! Follow your lord's directions to build a castle. You may let go of the legs of the desk while working on the castle. When it is finished sit down inside of it and grab onto a leg again.

Journal #5: The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?



Serf (Ditton)



Background Information: You are a serf – a peasant who could not leave their land. You work on the land provided to you by the local lord. You don't really own anything and you certainly have no rights. Still, this life doesn't seem so bad. At least you have the lord and his knights to protect you.

Step 1: Bow down and do not make a sound when the monarch comes to the throne. When he/she orders you to, go to Ditton manor. Sit down outside your manor and hold on to one leg of a desk. You may not let go of the desk at any time. As a serf you may not leave the land so you're stuck.

Journal #1: Do you think it was a good idea for peasants to give up their freedom for protection? Why?

Step 2: Begin farming (coloring in the food tokens at your manor). Remember you cannot let go of the desk. The food must be colored neatly or your lord will reject it and expel you from the manor. You must have at least two tokens completed before the next step begins. Even if you finish two you must continue making more until told to stop.

Journal #2: Describe what it has been like being a serf so far.

Step 3: Your lord is going to give you directions that you must follow. After he/she is finished continue farming. It is very important that you produce as much food as possible. Soon your lord will need to hire knights to protect the manor and the more food you have the more knights that can be hired. If you aren't able to produce enough your manor will be in danger.

Journal #3: Why were serfs so important to the manors?

Step 4: Keep working and don't forget to keep holding on to the desk! This is your last chance to produce and help your manor get knights. Listen as your lord and knights perform their oath of loyalty.

Journal #4: ~~After hearing the oaths do you think your knights will be around to protect you if you're attacked?~~

Step 5: An attack is coming! Follow your lord's directions to build a castle. You may let go of the legs of the desk while working on the castle. When it is finished sit down inside of it and grab onto a leg again.

Journal #5: ~~The point of feudalism was to provide protection. Based on the attack that just happened do you think the system worked well?~~



