Engage: DNA Treasure Hunt

INSTRUCTOR:

no_reply@example.com



Understanding DNA Components and Traits Expression

Big Idea:

The Blueprint of Life: Nucleic acids, particularly DNA, serve as the blueprint for the traits expressed in living organisms.

Essential Questions:

- How do the components of DNA contribute to its role as the genetic material?
- What is the relationship between the nucleotide sequence of DNA and the expression of specific traits in organisms?
- What scientific explanations exist for the origin of DNA, and how have these shaped our understanding of genetic inheritance?



Engage Assignment 1: "DNA Treasure Hunt"

Objective:

Students will identify and understand the components of DNA and their roles in genetic material.

Instructions:

- 1. Look around the room for hidden "DNA Treasures." These are parts of DNA like nucleotides and base pairs.
- 2. Each treasure has a short description explaining its role in DNA.
- 3. Write down the name and role of each treasure you find on your recording sheet.
- Answer the questions below after you've found all the treasures.

Recording Sheet:

Treasure Name	Role in DNA
Adenine (A)	
Thymine (T)	
Cytosine (C)	
Guanine (G)	
Hydrogen Bonds	
Sugar Phosphate Backbone	
5' End	
3' End	

Questions:

1.	What are the four types of build	ding blocks	(nucleotides) found in DNA?
----	----------------------------------	-------------	--------------	-----------------

)	The four types of building blocks found in DNA are	,
	, and	

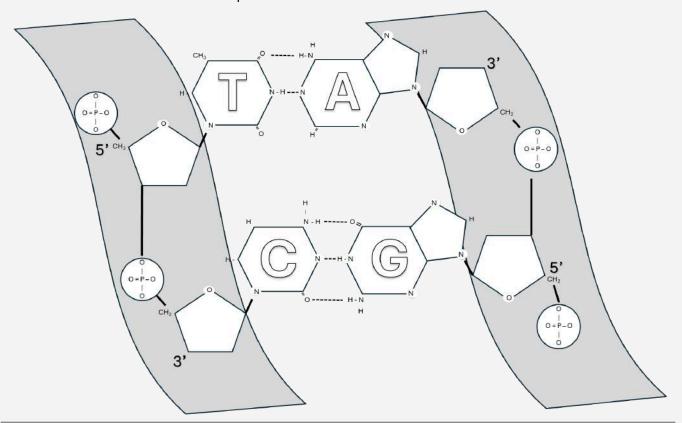
2. How do building blocks pair up in DNA?

- In DNA, building blocks pair up by _____ matching with _____ and ____ matching with _____.
- 3. How does the order of building blocks in DNA determine an organism's traits?
 - The order of building blocks in DNA determines an organism's traits by ______.

Reflection:

- Which part of this activity helped you understand how DNA works the best? Explain why.
 - o I understood how DNA works best when _____ because _____.

Label: Label all treasures on the map below!



Treasures to cut and place around the room -

