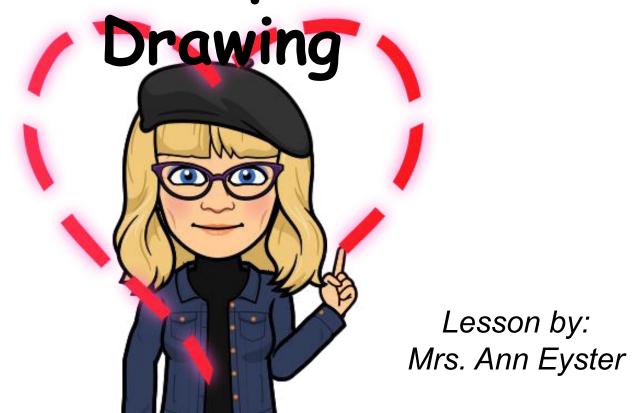
# One Point Perspective Room



#### Student Objectives and Ohio Fine Arts Standards

Students will learn one-point linear perspective
Students will learn about the industrial designers from the 20th century
Students will practice linear perspective in their sketchbooks
Students will solve design problems in their sketchbooks



Students will design all furniture and decorative elements in their sketchbook before beginning their final drawings

Students will design and create the room of their dreams using one-point linear perspective Students will participate in a self guided critique

1PE Describe how art and design elements and principles are used in artworks to produce certain visual effects and create meaning. 4PE Connect selected ideas, concepts and processes used in visual art with those used in other academic disciplines. 5PE Use observations, life experiences and imagination as sources for visual symbols, images and creative expression.1PR Demonstrate technical skill and craftsmanship in the use of materials, tools and technology to solve an artistic problem. 3PR Generate ideas and engage in thoughtful planning when solving a visual art problem. 6PR Integrate elements of art and design to solve interdisciplinary problem.



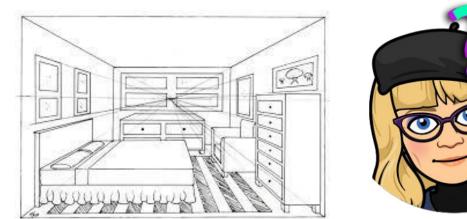
Have you ever wanted to design the bedroom of your dream?

Now is your chance. It can be relaxing, fun, colorful, filled with everything YOU love!

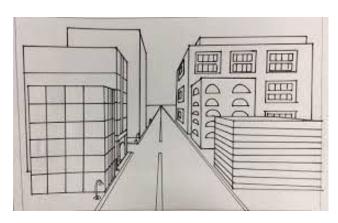
Start by making a list of what YOU want in your room:

Chair
Bed
Pets
Desk
TV
Light
Windows
Computer
Pop Machine

## What is Linear Perspective?

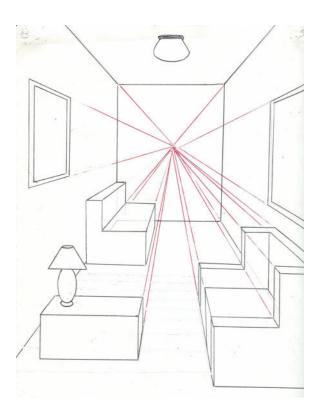






Linear perspective, a system of creating an illusion of depth on a flat surface. All parallel lines (orthogonals) in a painting or drawing using this system converge in a single vanishing point on the composition's horizon line.

## **One Point Linear Perspective**



One point perspective is a drawing method that shows how things appear to get smaller as they get further away, converging towards a single 'vanishing **point**' on the horizon line. It is a way of drawing objects upon a flat piece of paper (or other drawing surface) so that they look three-dimensional and realistic.

In your sketchbooks practice drawing a room STEP by STEP. Stop the video as needed!



#### Practice drawing a cylinder in your sketchbook!

### How to draw a Cylinder



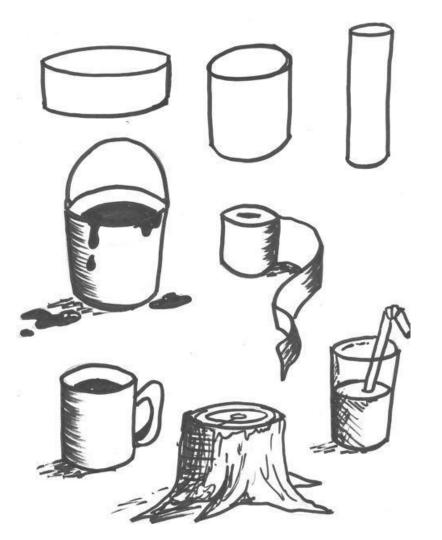




Step 1: draw a pancake

Step 2: add table legs

Step 3: connect the bottom corners with a smile



#### PRACTICE

On a seperate page practice drawing some of the pieces of furniture you want in YOUR dream room.

How can you use one point linear perspective to make what you want?

Use FORESHORTENED circles to draw cylinder and then make something you want for your room!

Draw several items on one page so you don't waste paper.



#### **Assignment**

On a new clean piece of white paper map out your bedroom. Remember to "keep it light until you get it right!" If you press to hard you'll have a difficult time erasing lines when things overlap!

Carefully add your furniture. REQUIRED items: Bed, table, chair, window, lamp or ceiling light. REQUIRED: 2 items you created using cylinders. REQUIRED: 2 YOUR choice items, (YES you can have more)!

When you are done with your LIGHT pencil drawing, carefully outline using a black ball point pen. \*Ink can smear so STOP and let it dry for a minute while working.

Watercolor paint each item. \*Let one area dry before painting next to it or the wet colors will fuse together.

