# Physical Education Brunswick School Department Grade 8

### **Competitive Games**

#### (Targetball; Dodgeball variations: Jail, Medic, Chinese; Wall Ball; Kickball; Philadelphia Kickball; Relay Races)

	<ul> <li>There are benefits of physical activity in competitive games that</li> </ul>
Essential	can involve small to large groups.
Understandings	<ul> <li>It is necessary to work cooperatively and productively in groups to</li> </ul>
	attain a goal in both competitive and cooperative games/activities.
	<ul> <li>How does one eliminate opposing teams' players?</li> </ul>
Essential	How does one help a team be successful in attaining the goal?
Questions	How does a team score points?
	How is a winner determined?
Feeentiel	Basic Rules for All Activities Above:
Essential	<ul> <li>Follow the rules of each game as described at the beginning of</li> </ul>
Knowledge	class.
	<ul> <li>Do not throw or kick at anyone's head.</li> </ul>
	<ul> <li>When one is eliminated from the game, be honest and follow the</li> </ul>
	set procedures for the game/activity of the day.
	<ul> <li>Stay within the boundaries of the "game of the day."</li> </ul>
	<ul> <li>Cooperate with teammates.</li> </ul>
	<ul> <li>Terms:</li> </ul>
Vocabulary	<ul> <li>Competitive, strategies, head shot, boundaries, elimination,</li> </ul>
	Innings, offense, defense
	<ul> <li>Demonstrate basic motor skills of throwing, catching, running,</li> </ul>
Essential	dodging, kicking, skipping, jumping, sliding, and hopping.
Skills	<ul> <li>Demonstrate the knowledge of the rules of the game.</li> </ul>
	<ul> <li>Demonstrate team strategies.</li> </ul>
Related	Health and Physical Education
Maine Learning	G. Movement/Motor Skills and Knowledge
Results	G1. Stability and Force
	Students change their motion and the motion of objects by
	applying the principles of stability and force during skill
	practice.
	a. Demonstrate the principle of opposition.
	b. Demonstrate how the point of contact changes the
	path of an object. c. Demonstrate how the point of release changes the
	path of an object.
	d. Demonstrate lifts and actions that decrease risk for
	injury.
	G2. Movement Skills
	Students demonstrate motor skills and manipulative skills
	during drills or modified games/physical activities.
	a. Demonstrate correct technique for motor skills and
	manipulative skills during drills or modified games/
	physical activities.

# Physical Education Brunswick School Department

# Grade 8

## **Competitive Games**

### (Targetball; Dodgeball variations: Jail, Medic, Chinese; Wall Ball; Kickball; Philadelphia Kickball; Relay Races)

	<ul> <li>b. Combine manipulative skills with motor skills during drills or modified games/physical activities.</li> <li>G4. Skill Improvement Students explain how specific, positive, and correct feedback affect skill improvement.</li> <li>I. Personal and Social Skills and Knowledge</li> <li>I1. Cooperative Skills Students demonstrate cooperative and inclusive skills while participating in physical activities.</li> <li>a. Work together as a team.</li> <li>b. Respond appropriately to peer pressure.</li> <li>c. Manage conflict.</li> <li>d. Engage peers respectfully in activities.</li> <li>I2. Responsible Behavior Students demonstrate responsible personal behaviors while participating in physical activities.</li> <li>I3. Safety Rules and Rules of Play</li> <li>a. Explain the purpose for modifying playing rules in specified situations.</li> <li>b. Explain the safety rules and possible risks associated</li> </ul>
Sample	<ul> <li>Divide class, based on the activity of the day, into 2 – 6 groups.</li> </ul>
Lessons And	<ul> <li>Explain game/activity for the day and answer questions regarding the rules.</li> </ul>
Activities	<ul> <li>Proceed to begin game/activity stopping for clarification and/or demonstrations as needed.</li> </ul>
Sample Classroom Assessment Methods	<ul> <li>During the game/activity, teacher will observe the level of motor skill performance; following of the rules; participation and effort level; and sportsmanship.</li> </ul>
Sample Resources	<ul> <li><u>Publications:</u> <ul> <li><u>PE Games &amp; Activities Kit</u> – Ken Lumsden</li> <li><u>Student-Centered Physical Education –</u> Smith/Cestaro</li> <li><u>PE for Children</u> – Amelia M. Lee, Katherine T. Thomas, Jerry R. Thomas</li> </ul> </li> </ul>
	<ul> <li><u>Websites:</u></li> <li><u>www.pecentral.org</u></li> </ul>