

# Crash Final Projects

**Crash Final Assessment Project--Chose one of the following activities.**

1. Write an extra chapter for CRASH. It can fit in anywhere in the book, it does not have to be at the end. Make sure the chapter follows sequential order. It must relate to the chapter before it and lead into the chapter that follows it. Your "extra" chapter should be 2-3 pages in length.

2. Design a book jacket for CRASH. The cover must include a creative, original picture and the author. The inside flaps should be an overview of story. Remember: don't give away the ending. You want to make others be very tempted to read the novel. On the back cover, supply a few "reviews" of the book. You can be creative and make up the reviews.

Example: "Riveting, wonderful, a story all young people should read" Michael Entertainment Journal

3. Create a board game for the story. Create question cards for the game that can be answered from reading the book. You might model it after board games you play at home. You can also do some research and find templates online to make a game. Example: Interactive Jeopardy game or matching game. If you make an online game, don't forget to save it to your laptop so you can share it.

4. Make 2 poster collages; one for Crash and one for Penn. Use a 12" by 18" piece of construction paper. Use pictures, words, and phrases cut out from magazines, clipart, or computer print outs. Use your imagination to fill in every inch of the paper.