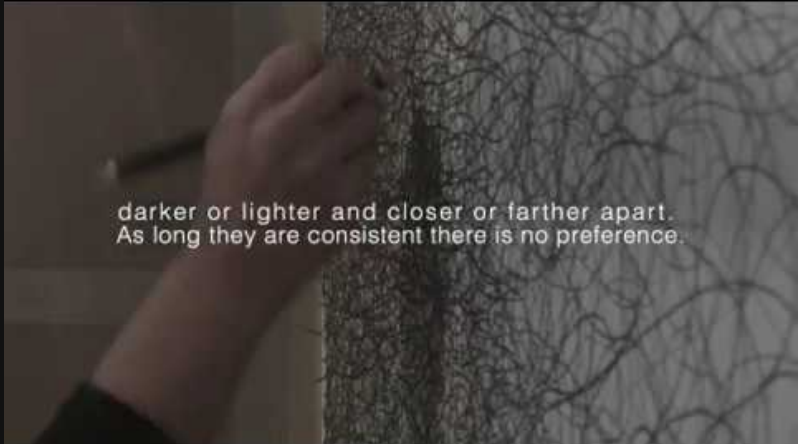


The Conceptual Art Game



Sol LeWitt

- one of the key pioneers of conceptual art
- “Each person draws a line differently and each person understands words differently.”
- When he was working for architect I.M. Pei, LeWitt noted that an architect doesn't build his own design, yet he is still considered an artist. A composer requires musicians to make his creation a reality.
- He deduced that art happens before it becomes something viewable, when it is conceived in the mind of the artist.
- “When an artist uses a conceptual form of art, it means that all of the planning and decisions are made beforehand and the execution is a perfunctory affair. The idea becomes a machine that makes the art.”
- Over the course of his career, LeWitt produced approximately 1,350 designs known as “Wall Drawings” to be completed at specific sites.



darker or lighter and closer or farther apart.
As long they are consistent there is no preference.

Game Directions:

- 1) Color one ring gold.
- 2) Color one half ring blue.
- 3) Color one half ring orange.
- 4) Make a black and white checkerboard on one section.
- 5) Make a striped ring.
- 6) Make a fat ring.
- 7) Make a skinny ring.
- 8) Make zebra stripes in one section.
- 9) Color a quarter ring with a dark color.
- 10) Color a quarter ring with a light color.
- 11) Color a pink piece that looks like a slice of pizza.
- 12) Make a section that is blue and green striped.

13) Make a section that is red and yellow striped.

14) Outline a section with black.

15) Outline a section with red.

16) Outline a section with green.

17) Make another checkerboard section.

18) Make another zebra striped section.

Complete Assignment & upload to ITSL

Think "outside the box." Try to think of a unique way to complete an direction that probably won't be the same way everyone else is doing it.

