



Ringmaster

Challenges

Get A Clear
Shot

Work As A
Team

Quick And
Accurate
Passes



Rules of Play

- Form a large circle 20 feet in diameter and place one student in the middle wearing a pinny, that student is the “ringmaster”
- The “ringmaster” chooses another student to come inside the circle and be his or her guard. All the other players stand outside the circle and will attempt to hit the “ringmaster” with the ball by throwing underhand only.
- Encourage students to pass the ball around the circle to try and catch the ringmaster unaware. Remind the students to throw the ball at or below waist level.
- Encourage the guard to try to protect the “ringmaster” by standing between the thrower and the “ringmaster”.
- Whenever the ringmaster is hit, the player who hits the ringmaster takes his or her place, and chooses a new guard to protect him or her.

Variations and Progressions

- To make the game easier allow the ringmaster to be tagged 2 or 3 times before leaving the middle of the circle according to the student’s ability level.
- Allow the ringmaster to choose 2 guards to protect him or her in the circle.



Game Info

Equipment

1 Gator ball, Small Cones, 1 Pinny

Safety

Advise students that they are only allowed to throw the ball in an underhand fashion, and the ball must remain below waist level.

Discussion

How can you get a clear shot on the target?

How can you work as a team to shoot at the target?

Why are quick and accurate passes important in this game?