Name
Period
Table

Comic Jam Instruction Sheet

Day 1 - Write a short story completing the following prompt:
“People don’t know this about me but…”
The sentence MUST be 3-5 sentences long.

Day 2 - Take your story and divide it into the nine panels. Do not leave any panels blank, but you can put only one work in each panel. If there are problems filling in all the boxes, you can add sound effects or add to your story.

Day 3 - Share your story with your group. Be prepared to share your story in front of the class.

Day 4 - Ink and Color your story and turn it in for grading. You can add to the drawings done by others but do not change them.

Requirements:

- ❏ The comic must be inked and colored.
- ❏ There must be no blank panels.
- ❏ Story is 3-5 sentences long.
- ❏ The comic must be interesting and grab the reader’s attention.

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Grading Scale:

- ❏ The comic must be inked and colored. ___/10
- ❏ All panels filled in. ___/10
- ❏ Interesting and varied panel composition ___/10
  Scale 1-every panel the same, 2-very little panel variation, 3-ok panel composition, 4-good panel composition, 5-excellent panel composition.
- ❏ The comic must be interesting and grab the reader's attention. ___/10
  Scale - 1-boring, 2-low interest, 3-medium interest, 4-high interest, 5-very high interest

California Standards - Visual Arts

CREATING—

Anchor Standard 1: Generate and conceptualize artistic ideas and work.

1.2 Enduring Understanding: Artists and designers shape artistic investigations, following or breaking with traditions in pursuit of creative artmaking goals.

Anchor Standard 2: Organize and develop artistic ideas and work.

2.1 Enduring Understanding: Artists and designers experiment with forms, structures, materials, concepts, media, and art-making approaches.

2.3 Enduring Understanding: People create and interact with objects, places, and design that define, shape, enhance, and empower their lives.

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