# Displacement and Velocity Chapter 2-1

- As any object moves from one position to another, the length of the straight line drawn from its initial position to the object's final position is called **displacement**.
- Point A directly to Point B
- **Distance** is the total amount traveled. Very difficult to measure

• If displacement is positive, the object moves to the right. • If the displacement is negative, the object moves to the left.

- velocity = displacement / time
- Units are meters/second (m/s)
- Average velocity does not tell you speed or velocity at each moment.
- Can be positive or negative depending on direction moved.
- Time can never be negative!

• Velocity is not the same as speed.

 Velocity gives both direction and magnitude or size while speed only gives size - no direction

• <u>Average speed = distance/time</u>

• If you graph distance on the y-axis and time on the x-axis, the slope of the line is equal to the average speed. • <u>Slope=rise=distance= speed</u>

run time

#### Position vs. Time Graph





### • The slope and shape of a graph describes the object's motion.

To determine velocity at any instant it is called instantaneous speed.

• Radar Gun can measure this



- #1. Heather and Matthew walk eastward with a speed of 8 m/s. If it takes them 534 seconds to walk to the store, how far have they walked?
- Knowns? What do you know? Write it down.

• Unknown? What do you want to know?

• Equation? Write the equation you'll use.

• Work the problem.

Chapter 2-2

# Acceleration

• Acceleration is the measure of how fast something speeds up or slows down.  $\bullet$  a = acceleration • vf = final velocity • vi = initial velocity

•  $a = (v_f - v_i)/t$  Si Units for Acceleration is m/s<sup>2</sup> • Velocity units are m/s • Time = seconds • Time can NEVER be negative

- #1. As the shuttle comes to a sudden stop, it accelerates at -4.1m/s<sup>2</sup> as it slows from 9 m/s to 0 m/s in what time?
- Knowns?

• Unknown?

• Equation?

• Answer?

### Vector versus Scalar

- A vector has a size and a direction
- Example 20 m/s due North
- A scalar has only a size no direction
- Example 20 m/s

#### Accelerating Versus Decelerating

• A negative acceleration doesn't always mean the object is slowing down. It could be moving in the negative direction.



Chapter 2-3

# Falling Objects

• Freely falling objects have constant acceleration.

• This is only true with the absence of air resistance.

• The free-fall acceleration is denoted with the symbol g and is equal to <u>9.8m/s<sup>2</sup></u>.





 Free Fall acceleration is directed downwards, toward the center of the Earth.

Since the downwards direction

is <u>negative</u>, the acceleration

due to gravity is also considered negative. • All objects, when thrown up will continue to move upward for some time, stop momentarily at the peak, and then change direction and begin to fall.



## At the top of a path

- If you throw an object up, at the top of the path it has to come to a stop to turn around can come back down.
- Therefore, you can assume a final velocity of zero.

#### **Free Fall with Upward Motion**

After 2 seconds 
0 m/sec

+9.8 m/sec After 1 second After 3 seconds - 9.8 m/sec

### The speed changes by -9.8 m/sec every second



After 4 seconds - 19.6 m/sec

Time (sec)	Speed (m/sec)	Height (m)
0.0	19.60	0.00
1.0	9.80	14.70
2.0	0.00	19.60
3.0	-9.80	14.70
4.0	-19.60	0.00

- A tennis ball is thrown vertically upward with an initial velocity of 8m/s. What is the ball's speed when it returns to the starting point? How long will it take?
- Knowns?
- Unknowns?

- Stephanie hits a volleyball from a height of .8m and gives it an initial velocity of 7.5m/s straight up. How high will the ball go? How long will it take to get to that height?
- Knowns?
- Unknowns?

#### 4 Kinematic Equations

- All the kinematic equations are related.
- There is always more than one way to solve each problem.
- In general though, one equation is generally easier to use then others.

- Vf = Final Velocity
- Vi = Initial Velocity
- X = distance
- t = time
- a = acceleration
- Acceleration = -9.8 if going up and down

Equations - Kinematic

#### • $V_f = v_i + at$

# • $x = V_i(t) + \frac{1}{2} a(t)^2$ • $x = \frac{1}{2} (V_i + V_f)t$ • $V_f^2 = V_i^2 + 2ax$

- #1. A car accelerates from rest to a speed of 23.7 m/s in 6.5 s. Find the distance the car travels.
- Knowns?
- Unknowns?

• Equation?

• Answer = ?