# CHAPTER 1 – POINTS, LINES, PLANES, AND ANGLES

## **Objectives/Goals**

### 1-2 – Points, Lines, Planes

Use undefined terms point, line, and plane. Draw representations of points, lines, and planes. Use the terms collinear, coplanar, and intersection.

#### 1-3 – Segments, Rays, and Distance

Use symbols for lines, segments, rays, and distances. Find distances. State and use the Ruler Postulate and the Segment Addition Postulate.

#### 1-4 – Angles

Name angles and find their measures, State and use the Angle Addition Postulate. Recognize what can be concluded from a diagram.

#### 1-5 - Postulates and theorems Relating Points, Lines, and Planes

Use postulates and theorems relating points, lines, and planes

## **Essential Questions**

1.) What are the basic geometric building blocks and how are they characterized?

- 2.) What is the segment addition postulate?
- 3.) What are angles and how are they measured?
- 4.) What is the angle addition postulate?
- 5.) What is the key difference between a postulate and a theorem?
- 6.) What are the ways to classify angles according to their measures?

## Chapter 1 terms to know

Point Line Plane Space Collinear points Coplanar points Non-collinear points Non-coplanar points Intersection Segments Rays Postulates Endpoint Line segment Ray Opposite rays Coordinate Length Congruent Midpoint of segment Bisector of a segment Angle Sides of an angle Vertex of an angle Acute Right Obtuse Straight angle Adjacent Bisector of an angle Theorems Existence Uniqueness

#### CHAPTER 1

Postulate 1 – Ruler Postulate

1. The points on a line can be paired with the real numbers in such a way that

any two points can have coordinates 0 and 1.

2. Once a coordinate system has been chosen in this way, the distance between any two points equals the absolute value of the difference of their

coordinates.

Postulate 2 – Segment Addition Postulate – If B is between A and C, then AB + BC = AC.

Postulate 3 – Protractor Postulate – On AB in a given plane, choose any point O between A

and B. Consider OA and OB and all the rays that can be drawn from O on one side of AB. These rays can be paired with the real numbers from 0 to 180 in such a way that:

- a) OA is paired with 0 and OB with 180.
- b) If OP is paired with x, and OQ with y, then m < POQ = |x y|.
- Postulate 4 Angle Addition Postulate If point B lies in the interior of <AOC, then m<AOB + m<BOC = m<AOC. If <AOC is a straight angle and B is any point not on AC, then m<AOB + m<BOC = 180.
- Postulate 5 A line contains at least two points; a plane contains at least three points not all in one line; space contains at least four points not all in one plane.
- Postulate 6 Through any two points there is exactly one line.
- Postulate 7 Through any three points there is at least one plane, and through any three noncollinear points there is exactly one plane.
- Postulate 8 If two points are in a plane, then the line that contains the points is in that plane.
- Postulate 9 If two planes intersect, then their intersection is a line
- Theorem 1-1 If two lines intersect, then they intersect in exactly one point.
- Theorem 1-2 Through a line and a point not in the line there is exactly one plane.
- Theorem 1-3 If two lines intersect, then exactly one plane contains the lines.