

Unit Plan Template: CD Monoprints

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Written for grade level: 2

Unit Big Idea: Monoprinting.

Unit Summary: Students will create their own monoprints using old CDs.

Essential questions: What is a monoprint? What is a CD?

National Core Arts Standards that jive with this big idea: VA:Cr1.1.2a, VA:Cr1.2.2a, VA:Cr2.3.2a, VA:Cr3.1.2a, VA:Pr4.1.2a, VA:Re8.1.2a, VA:Re9.1.2a.

Objective(s):	Content (what students must know/understand):	Process (how students will learn this information):	Assessment (how will I know if students get it?)
VA:Cr1.1.2a Brainstorm collaboratively multiple approaches to an art or design problem.	Students will be expected to brainstorm collaboratively multiple approaches to an art or design problem.	Students will be introduced to this idea through in class discussion and demonstrations as well as peer interactions.	Students will demonstrate their knowledge by brainstorming collaboratively multiple approaches to an art or design problem during class discussions, demonstrations, experimentation of materials and peer interactions.
VA:Cr1.2.2a Make art or design with various materials and tools to explore personal interests, questions, and curiosity.	Students will be expected to make art or design with various materials and tools to explore personal interests, questions, and curiosity.	Students will be introduced to this information through examples, demonstrations and in class discussion and work time.	Students will demonstrate their knowledge by making art or design with various materials and tools to explore personal interests, questions, and curiosity.
VA:Cr2.3.2a Repurpose objects to	Students will be expected to repurpose	Students will be introduced to this	Students will demonstrate their

make something new.	objects to make something new.	through the use of old CDs while making their artwork.	knowledge by actively participating in using old CDs to make monoprints.
VA:Cr3.1.2a Discuss and reflect with peers about choices made in creating artwork.	Students will be expected to Discuss and reflect with peers about choices made in creating artwork.	Students will be introduced to this idea through in class discussions and peer critique games.	Students will demonstrate their knowledge by actively participating in a class critique game.
VA:Pr4.1.2a Categorize artwork based on a theme or concept for an exhibit.	Students will be expected to categorize artwork based on a theme or concept of an exhibit.	Students will be introduced to this idea through a critique game and class discussion.	Students will demonstrate their knowledge by actively participating in a class critique game and class discussion.
VA:Re8.1.2a Interpret art by identifying the mood suggested by a work of art and describing relevant subject matter and characteristics of form.	Students will be expected to interpret art by identifying the mood suggested by a work of art and describing relevant subject matter and characteristics of form.	Students will be introduced to this concept through in class discussion and a critique game.	Students will demonstrate their knowledge by interpreting art by the mood suggested and describing relevant subject matter and characteristics of form during a class critique game or discussion.
VA:Re9.1.2a Use learned art vocabulary to express preferences about artwork.	Students will be expected to use learned art vocabulary to express preferences about artwork.	Students will be introduced to this information through examples, demonstrations, class discussions, and peer interactions.	Students will demonstrate their knowledge by using learned art vocabulary to express preferences about artwork during a class critique game.

Describe a potential summative (end of unit) performance task: Beach Ball critique Game.

Lesson Plan: Introduction

Estimated amount of time required for this lesson: One cycle day

Learning Objective(s): Students will learn how to make a monoprint using a CD.

Materials and Resources: CDs, ink, paint, paper, pencils, paintbrushes, water, paper towels.

Vocabulary: Monoprint, printmaking, CD, ghost print, pulling a print.

Procedures/Content: Students will be shown examples of monoprinting, and then be given a demonstration using the CD as a printing plate. Students will do test prints on scrap paper before deciding on a design for their final prints.

Lesson Plan: Printing

Estimated amount of time required for this lesson: One Cycle day

Learning Objective(s): Students will decide on what sort of design they would like for their final prints, and print them.

Materials and Resources: CDs, ink, paint, paper, pencils, paintbrushes, water, paper towels.

Vocabulary: Monoprint, printmaking, CD, ghost print, pulling a print.

Procedures/Content: Students will settle on a design for their final prints, and print on their papers during class using CDs.

Lesson Plan: Details

Estimated amount of time required for this lesson: One cycle day

Learning Objective(s): Students will go back into their prints with oil crayons, or construction paper crayons to add detail, a background if necessary, and outlines if they so desire.

Materials and Resources: Oil crayons, construction paper crayons.

Procedures/Content: Students will go back into their prints with oil crayons, or construction paper crayons to add detail, a background if necessary, and outlines if they so desire. They will be given a demonstration of the material before beginning.

Lesson Plan: Assessment

Estimated amount of time required for this lesson: One cycle day

Learning Objective(s): Students will give and receive feedback from peers on their artwork through a learning activity.

Materials and Resources: Beach Ball, student artwork.

Procedures/Content: Students will participate in a beach ball critique game to discuss their artwork, give and receive feedback amongst peers.