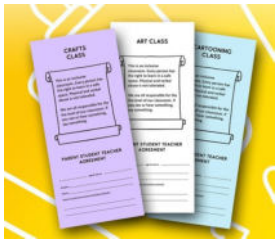
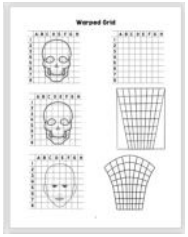
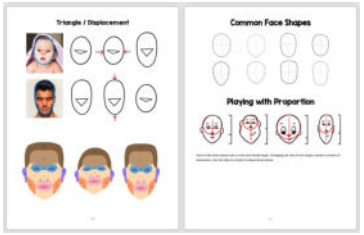
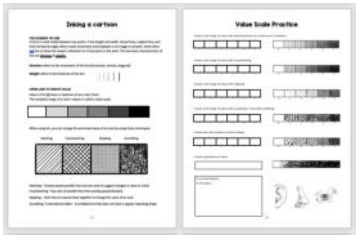
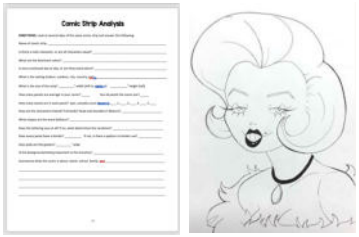
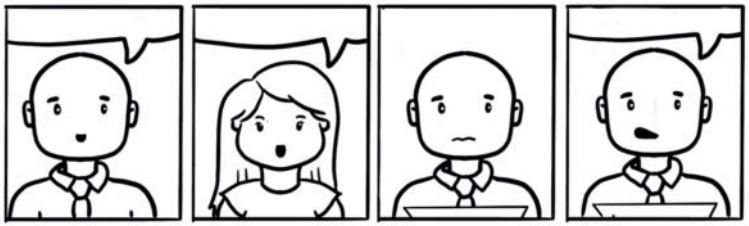
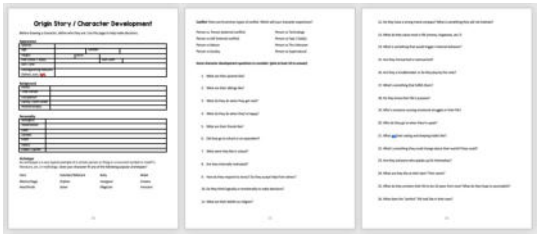
Cartooning Syllabus

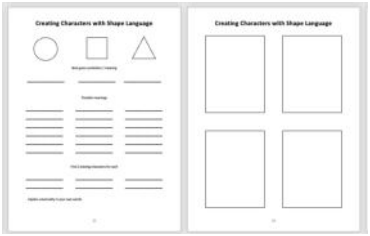
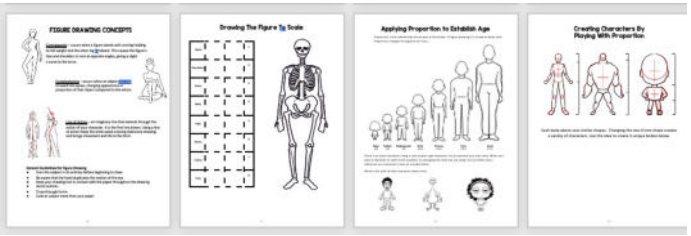
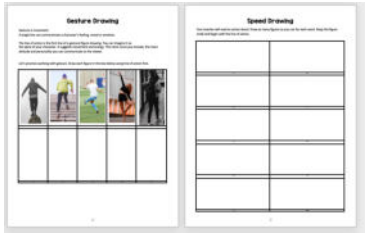
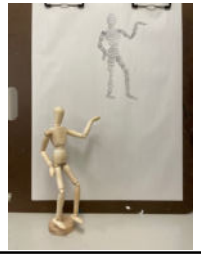
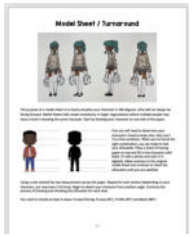
DAY	AGENDA	PAGE	
1	Intro / Welcome Ice Breakers Attendance / Seats Cartooning Course Sample Projects		
2	Syllabus Survey Photo Tips Distribute art notebooks LMS (Schoology) Course Navigation		
3	Collect Signed Syllabus Agreements Complete Survey Facial Feature Practice 3 page total 1 page eyes 1 page mouth 1 page ears & noses	 03 04 05	
4	History of cartooning 5 primary emotion sketches (1 minute each) Find 3 reference photos for caricature Intro warped grid practice in workbook	02 06 07	
5	Caricature zone demo video Face Shapes / Proportions Warped grid practice activity due	08 09	

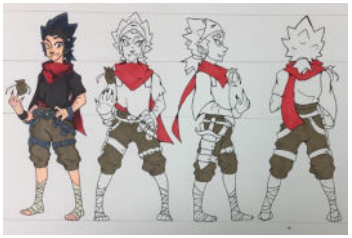
	AGENDA	PAGE	
6	Caricature thumbnail sketching using the zone method	08 09	
7	Caricature project rubric Project requirements reviewed Begin full size caricature drawing using the warped grid or zone method	10	
8	Value with ink demo and practice Line weight intro Peer partner feedback	12 11	
9	Comic Strip analysis activity assigned In progress caricature project		
10	In progress caricature project Caricature due end of class		

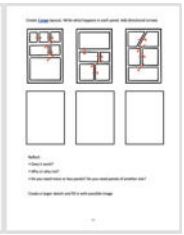
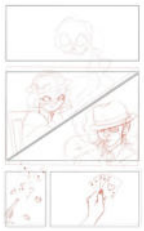
WEEK 2

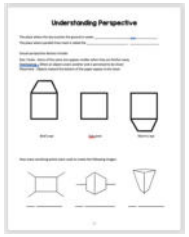
	AGENDA	PAGE	
11	Intro comic strip project Storytelling devices vocabulary Project Rubric Comic strip analysis due	14 15 17	
12	Comic strip editing tips Intro to typography Full size sketch / layout	16	
13	Caricature critique Ink comic		
14	Finish inking comic Start adding color to comic		
15	Intro origin story Comic strip due end of class		

WEEK 3

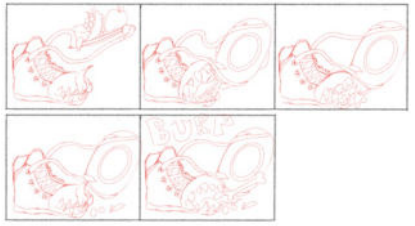
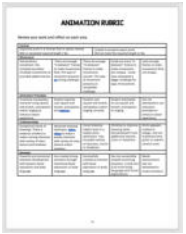
	AGENDA	PAGE	
16	Intro model sheet Shape language Origin story due end of class	29 28	
17	Figure / Proportion Intro Gesture drawing intro and practice Line of action	21 22 23 24	
18	Gestural drawing from photo Speed drawing w/ line of action Gestural drawing from manikin / life Construction figure drawing	25 26	
19	Wrapped form drawing practice Mass drawing technique practice Develop original character from origin story Demo setting up model sheet	27 29	 
20	Start 1st pose (forward view) model sheet		

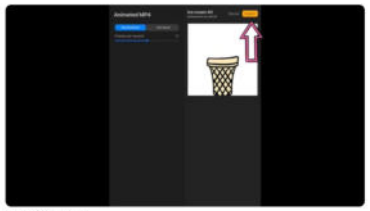
	AGENDA	PAGE	
21	Maintaining proportion in model sheet Demonstrate silhouettes Finish 1st view Begin 2nd view	30	
22	Finish 2nd view Start 3rd view		
23	Finish 3rd view Start 4th view		
24	Finish 4th view Start inking all views		
25	Finish inking Start coloring character views		

	AGENDA	PAGE	
26	Intro comic page Complete “Somebody Wanted To, But So” Preliminary sketches Show student examples	32	
27	Comic book page rough panel count Map page Comic page rubric	33 34	
28	Comic page tighten up		
29	Comic book on final page (trace / digitize)		
30	Demo adding text (captions vs dialogue) Review typography concepts as needed	16	

	AGENDA	PAGE	
31	Peer feedback Comic page in progress Assign watching perspective demo (as needed or independently watch)	31	
32	Comic page ink		
33	Comic page color		
34	Intro anthropomorphism Assign brainstorm page Comic page due end of class	36	
35	Anthropomorphic character development		

WEEK 7

	AGENDA	PAGE	
36	Anthropomorphic character due end class Early finisher: try roll up animation		
37	Intro animation vocabulary Keys, Extremes, Breakdowns, In-betweens Frames per second	37	
38	Principles of animation (assign to watch independently or show whole class) Practice squash and stretch basic shape		
39	Intro storyboard Animated sequence planning	39	
40	Animation Rubric Animation in progress Intro to animation assist (procreate app)	40	

	AGENDA		PAGE
41	Animation – Peer feedback Advanced animation: loops, background slide		
42	Animation export demo		 Export Procreate 5
43	Animation End of semester survey		
44	Make up work Clean out personal storage area Return borrowed materials Final Exam / final project due		
45	Clean up studio Clean out personal storage area Return borrowed materials		