

## DESCRIPTION

Big History Project (BHP) is an interdisciplinary course aimed at middle- and early high-school students that takes on big questions that originate with the dawn of time, and gives students a framework to tell the story of humanity's place in the Universe. It asks students to consider where we came from, what causes change, and where we are heading. Students will still achieve many of the same outcomes of a middle- or high-school world history, world geography, and world civilizations course

However, Big History is more than a history course. It helps students see the overall historical picture and make sense of the pieces: it looks at the past from the Big Bang to modernity, and seeks out common themes and patterns that can help us better understand people, civilizations, and the world we live in. Big History arose from a desire to transcend traditional self-contained fields of study and grasp history as a whole, looking for linked ideas and connections across history's entire spectrum. By teaching students to explore these connections, and to effectively question, analyze, and postulate, BHP provides a foundation for thinking not only about the past, but also the future and the changes that are reshaping our world.

**STANDARDS** Quality Social Studies instruction focuses on the following standards...

- 1. Understand that History is a narrative or series of narratives
- 2. Apply evidence to evaluate (support, extend, or challenge) different narratives.
- 3. Use Primary and secondary sources from multiple perspectives to gain an understanding of human history.
- 4. Analyze world history using the three frames: communities, networks, and production and distribution
- 5. Use historical thinking skills and reasoning practices to understand and evaluate the historical narrative.

## **UNITS** Semester 1

Unit 1: What is Big History?

Unit 2: The Big Bang

Unit 3: Stars and Elements

Unit 4: Our Solar System and Earth

Unit 5: Life

Unit 6: Early Humans

### Semester 2

Unit 7: Agriculture and Civilization

Unit 8: Expansion and Interconnection

Unit 9: Acceleration Unit 10: The Future



**BEHAVIOR** I do not have many rules, except, show up on time, do what you're supposed to do, and be respectful. If students do these things everyday there will be no problems. If students have issues with any of these things it might lead to 0/9th Block Time.

# **GRADING SCALE** Grading Weights:

Process = 30%

Class Activities

Content = 70%

- Test
- Projects

# **Grading Scale:**

100 = A +

92 = A

90 = A-

88 = B+

82 **=** B

80 = B-

78 = C +

72 = C

 $70 = C_{-}$ 

68 = D+

62 = D

60 = D-

50 = F

LATE WORK In order to turn in late work students must serve 30 minutes of time for each assignment they are turning in. There will be a set deadline for turning in late work each quarter, students will not be allowed to turn in late assignments after that deadline.

MAKE UP WORK When students are absent, they are accountable for turning in assignments the next day they return to class. If the work is not made up within three days, based on the number of days absent, the work will be counted as a zero and students will need to serve time to turn it in to get some points.

### CHEATING AND PLAGIARISM

Cheating from another student, book, and notes are a major offense. If caught cheating the student will lose credit for the work. If a student is caught cheating with another student, BOTH students will lose credit.

Plagiarism is when a student does not give credit to an author or producer of a piece of work (i.e. music, books, magazines, websites, etc.) If a student is caught plagiarizing the student will lose credit for their work. This is an easy punishment (Colleges today, kick students out for plagiarism)

**TECHNOLOGY** We will be utilizing Google Classroom everyday in our classroom. Inappropriate use of technology will lead to 0/9th Block.