

Norwood Public Schools

AP 2D Design (Photography): Curriculum Overview

Description (including primary objectives and outcomes):

The AP Studio Art portfolios are designed for students who are seriously interested in the practical experience of art. AP Studio Art is not based on a written exam; instead, students submit portfolios for evaluation at the end of the school year. There are three sections to the AP Portfolio: Quality, Breadth, and Concentration. The portfolio requires the student to show a fundamental competence and range of understanding of visual concerns (and methods). The Concentration section requires the student to demonstrate a depth of investigation and process of discovery (12 pieces are required). In the Breadth section (12 pieces are required), the student is asked to demonstrate a serious grounding in visual principles and material techniques. The Quality section (5 pieces are required) permits the student to select the works that best exhibit a synthesis of form, technique and content. The class is designed to replicate a semester of an intensive college level studio course. The course requires students to be highly motivated, self-disciplined, a dedication to craftsmanship, (Adapted from <http://apcentral.collegeboard.com/apc/public/repository/ap-studio-art-course-description.pdf>)

Learning Experiences:

- Students will purposefully address 2D design issues.
- Students will demonstrate intentional decision making through the use of the elements and principals of design in an integratived way.
- Students will effectively communicate content and meaning visually.
- Students will demonstrate a creative and systematic investigation of formal and conceptual issues.
- Students will emphasize making art as an ongoing process that involves the student in informed and critical decision making.
- Students will master technical skills and the manipulation of the visual elements.
- Students will become independent thinkers who contribute inventively and critically to their culture through the making of art.

(Adapted from <http://apcentral.collegeboard.com/apc/public/repository/ap-studio-art-course-description.pdf>)

Content Outline:

Concepts

Illustration, abstraction, working conceptually, color theory, developing and sustaining a theme over multiple pieces, develop an artistic voice and style, critical decision making, integrating form and content, communicating meaning, proportions, integrating personal experience into artwork, using color theory to create meaning, and working thematically.

Skills

Camera controls (aperture, shutter speed, depth-of-field, ISO). Integrating the elements and principles of art and design to communicate ideas, creating a portfolio, integrating text and meaning, learning to plan, execute, and edit a cohesive body of work, sustaining focus over time, working independently, ability to work with a wide range of materials at a high level of craftsmanship, and work in multiple types of representation.

Expert and confident physical manipulation of media and content, understanding the unique qualities of different tools in Adobe PhotoShop, working in a series, large-scale, and continue observational techniques, aesthetics.

Skills:

Ability to work at a high level of craftsmanship. Learning how to plan, execute and edit a cohesive body of work. Learning how to maintain focus over a sustained period of time. Working independently. Integrating the elements and principles of art and design to create ideas.

Resources Used:

Texts:

Collins, Judith, *Sculpture Today*, Phaidon, 2010.

Nelson, Glenn C. and Richard Burkett, *Ceramics: A Potter's Handbook*, Wadsworth, 2002, Sixth Edition.

Ocvirk, Otto G., *Art Fundamentals: Theory and Practice*, McGraw Hill, 2006, Tenth Edition.

Strickland, Carol, *The Annotated Mona Lisa: A Crash Course in Art History from Prehistoric to Post-Modern*, Andrews McMeel Publishing, LLC, 2007, Second Edition.

Zelanski, Paul and Mary Pat Fisher, *Shaping Space, the Dynamics of Three-Dimensional Design*, Thompson, 2007, Third Edition.

Zelanski, Paul and Mary Pat Fisher, *Design Principles and Problems*, Thompson, 1996, Second Edition.

Websites:

http://apcentral.collegeboard.com/apc/public/courses/teachers_corner/7880.html

www.artlex.com

www.moma.org

www.metmuseum.org

www.mfa.org

www.icaboston.org

www.artcyclopedia.com

Materials:

Adobe Creative Suite 5.5

A wide variety of art materials, including but not limited to: clay, plaster gauze, paint, glaze, charcoal, graphite, colored pencils, ink, and papier mache.

As of 5/15/ 2012 |

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