## How was it rewritten? Who The 7 Commandment broke it? How and Why? 1. Whatever goes upon two legs is an enemy. 2. Whatever goes upon four legs, or has wings, is a friend. 3. No animal shall wear clothes. 4. No animal shall sleep in a bed. 5. No animal shall drink alcohol. 6. No animal shall kill any other animal. 7. All animals are equal.

## ANIMAL FARM SEVEN COMANDMENTS

## How was it rewritten? Who The 7 Commandment broke it? How and Why? Wymper is always at the farm an 1. Whatever goes upon two legs is intermediary between AF and people. The pigs do trade with people. They sell the an enemy. timber to Fredrick. They will late try to walk on two legs. 2. Whatever goes upon four legs, 2. The have a purge where many animals or has wings, is a friend. admit to false crimes and are executed. In general the animals are maltreated by the pigs. They are underfed and overworked. 3. Squealer wears a monocle, Napoleon 3. No animal shall wear clothes. wears a bowler hat, and Mollie wears ribbons. Later in the book the pigs will start to wear clothes 4. No animal shall sleep in a bed. 4. The commandment is altered and the pigs with sheets start to live in a house and sleep in beds. The pigs argue that sheets are the problem and use blankets. Aren't blankets and beds made from animals? (Feathers, wool, etc) 5. No animal shall drink alcohol. to The commandment is altered and the pigs access. (Chapter 8) find a box of whiskey and get drunk. In fact they plant barley in the pasture where the animals are supposed to retire. This is to make beer. 6. No animal shall kill any other 6. There are public confessions to false crimes animal. without cause (Chapter 7) and executions of animals. The commandment is altered. Which the pigs a side degree of freedom to kill for whatever they think is cause. 7. All animals are equal. Some are 7. The pigs become the elitists and live in a more equal than others. (Chapter house with all of its luxuries while most of the 9) other animals are underfed and overworked

## ANIMAL FARM SEVEN COMANDMENTS