Skill Sheet – **Design an Amusement Park**

Skill Description: There are many different types of careers you can have related to art – did you know designing amusement parks is one of them? Amusement park designers create rides and exciting attractions that are based on a central theme (this is why they are often called theme parks). A park based on a Disney theme will look totally different than a park based on a Lego theme. Take on the role of an amusement park designer, and create an original park based on your choice of theme.

Materials needed: Pencil, other drawing and coloring materials as needed

Directions: Choose from the park themes listed below (or invent your own!), then on the back of this page, draw a detailed map of an amusement park based on that theme. Draw neatly, and be as detailed as possible. Include everything you might see in an amusement park: rides, pathways, places to eat, gift shops, bathrooms, ticket windows, etc.

Label everything on your map, and give your park a name!

Here are some ideas for amusement park themes (or come up with your own unique idea!):

- Ninjas
- Food
- Art
- Outer Space
- Fairy Tales
- Math
- Music
- Nature
- Atlantis
- Sports
- Aliens
- Cats
- Technology
- Maine
- Ancient History
- America