AMONG US

PE ZOOM EDITION

SETUP:

- Make all students a co-host so they have the ability to turn off cameras and move through the breakout rooms.
- Choose the number of missions / breakout room you want. With 20-30 students 5-6 rooms seems to work well.
- Choose the missions students have to complete based on the size of class. Example: 100 collective pushups, 175 collective mountain climbers, etc.
- Create a google sheet for the students to edit and keep track of their mission progress and make it shareable and able to be edited. Share this in the chat so students can open and have available for the game. See next page for example.

GAMEPLAY:

- Students (crewmates) try to complete the missions before the imposters turn off all their cameras.
- crewmates can call an emergency meeting with a mandatory 1 minute wait between the meetings to vote on who the imposter is.
 - To call a meeting a student must return to main meeting room and request it from host.
 - \circ $\;$ During a meeting, only students who are still alive can communicate.
- NO COMMUNICATING except in the main room for people who still have their camera turned on.

ROLES:

- > Crewmate:
 - Complete the missions and update the missions page.
 - Identify and vote out the imposters.
 - When camera is turned off, can continue to complete missions.
- Imposter:
 - Turn off the crewmates cameras and avoid being caught.
 - Can only turn off one camera per room per visit.

CONCLUSION:

➤ I make the losing team do an exercise of my choice.

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	BREAKOUT ROOM 1	BREAKOUT ROOM 2	BREAKOUT ROOM 3	BREAKOUT ROOM 4	BREAKOUT ROOM 5
6	75 PUSHUPS	100 SITUPS	100 SQUATS	175 MOUNTAIN CLIMBERS	60 BURPEES
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