

# Reynolds High School

## Graphic Arts 2: Passion Power Product Syllabus

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### Required Materials

Chromebook, headphones/earbuds, paper & pencil

**Prerequisite:** Graphic Arts 1

**Length:** One year/one credit

**Course Description:** Graphic Arts 2 is an advanced course in the graphic arts.

Graphic Arts 2 is designed for students to continue strengthening both their graphics skills and their “visual” voice. Emphasis will be placed on each student developing a personalized body of design work that can then be applied to 2-D and 3-D products.

### You will:

- Develop a design portfolio showcasing **your skills, STYLE, and unique visual voice**
- Demonstrate effective production practices
- Learn to collaborate in a professional manner with peers around design projects
- Demonstrate fluency with a computer operating system and digital file management

**Course Requirements:** Students will engage in lessons, develop their own visual “voice” (personal interests and style) in their work, and strive to create the best design work that they can. Developing a “growth mindset” is important in this course. Collaborate with and help fellow classmates. Maintain regular daily attendance. Assemble an online portfolio that showcases their strengths as an artist/designer/influencer.

### Student Expectations

1. **Be Safe, Be Kind, Be Respectful**
2. **Exhibit curiosity, self-direction and perseverance** (both with assignments and self-paced learning)
3. **MEET DEADLINES**
4. **Cell or smartphone Use** – Generally it should be OFF AND AWAY during class time. With that said, use it to ADD to the class dynamic, your designs, and our community.

### Course Schedule

Note: There will be changes to the units, projects, and timeline based on class needs.

Units/Topics	Projects/Activities	Month
Design Fundamentals	Community and Collaboration Sketching <b>Poster Designs – SUMMER 2024</b> Shop Introduction Graphic Arts Vs Graphic Design Photography <b>Self-portrait Infographic</b> (Adobe Express) Graphics Industry & Careers	September - June
Creativity	<b>Transformed Self-Portrait</b>	September
Foundations of Design	Principles of Design, Hierarchy, Alignment and more! <b>Plant Design</b>	September
Design, Production & Finishing	<b>Sticker Collection Project</b>	On-going



Color Theory & Typography	<b>Word Poster</b>	September
Design	<b>Patterns! Patterns! Patterns!</b>	October
Vinyl Wrapping	Intro to Wrapping Lesson	October
Design: Illustration	<b>Scholastic Art Contest Project</b> Story Introduction & Dessert Landscape	November
Production & Finishing	<b>Kitchen "Merch" – One-Color Screen Printing</b>	Nov.-Dec.
Design & Production	<b>Card Design Project</b>	December
Design, Branding, Production & Marketing	Graphic Arts Marketing Activities: Pop-Ups Unit <b>Graphic Arts Forecasting Posters</b>	January-Feb.
Design, Branding & Marketing	<b>Business Logo Design Project</b>	February
Creativity	<b>Surreal Fruit Face Portrait Project</b>	March
Design & Production	<b>Take a Walk Comic</b>	April
Production & Finishing	Coaster Project: Laser Engraving	TBD
Technology Foundations/ Production	Embroidery Project	TBD
VISION & VOICE - Design, Branding, Business & Marketing	<b>Design Portfolio, Business Card &amp; Resume</b>	May - June
Design & Branding	<b>Icon Poster</b>	May - June

### Grading Categories:

- |                                |                       |            |
|--------------------------------|-----------------------|------------|
| <b>1. POWER</b>                | (Formative)           | <b>20%</b> |
| <b>2. ASSIGNMENTS</b>          | (Formative/Summative) | <b>20%</b> |
| <b>3 QUIZZES &amp; TESTS</b>   | (Formative/Summative) | <b>20%</b> |
| <b>3. PROJECTS &amp; FINAL</b> | (Summative)           | <b>40%</b> |

### Letter Grade Description

Letter	Percentage	Narrative	10-Point Scale
A	90 - 100	Exceeds	10-9
B	80 - 89	Meets/Proficient	8
C	70 - 79	Developing/Nearly Proficient	7
D	60 - 69	Emerging/Developing	6
I	51-59 or below	Unfinished/In-complete	5
Mi	50	<b>**Grading Floor (Missing Work)</b>	5
N	0	<b>***No Work</b> Submitted/Missing more than two assignments	0

### Late Work/Retake Policy

- student will be late turning in assignment, then he/she/they will:**
  - Contact Mr. Abbett in person or via email **ASAP** (as soon as possible)
  - Turn in late work no later than two weeks after due date.
  - LIFE HAPPENS** - When in doubt about whether an assignment will be accepted, talk with or email Mr. Abbett.
- END OF QUARTERS & SEMESTER DEADLINES** – There will be a hard deadline before the end of quarters and semesters. **No late work will be accepted after this point unless student and Mr. Abbett have discussed an alternative plan.**
- Retakes** – Any class assignment and/or quiz can **if** be revised and resubmitted but you must talk with Mr. Abbett about this beforehand. Most projects can be revised and resubmitted as well. **There will be no retakes on the final project or assessment.**

### SIGNATURES PLEASE

Instructions: Submit a photo of this page in Schoology for syllabus assignment

By signing below, I am confirming that I have read the course syllabus and that I will abide by its policies & expectations.

STUDENT'S PRINTED First and Last NAME



STUDENT SIGNATURE HERE:

Date:

### Grading Policy Description

- POWER** – This category represents on-going **participation** in assignments and class activities.
- ASSIGNMENTS** – Represents assignments that will be graded for student understanding of the content of the lessons.
- HOMEWORK/QUIZZES\*\*** - Homework will be work that is to be started outside of the classroom. Quizzes will be preparation for mastery assessments.
- Projects and Assessments** – These are summative assessments to measure student understanding. **They are the most important of all the categories. This category measures whether you have been engaged in the other three categories.**
- \*\*The grading "floor"** is a 5 out of 10. This means the first two missing assignments will be marked as Mi, which counts as 50% not 0%. To some extent this allows for a more accurate average mathematically when scores are averaged.