Elements of Art

Line

Form

Shape

Color

Value

Space

Texture

LINE:

ELEMENT OF ART THAT IS A CONTINUOUS MARK. THERE ARE FIVE KINDS.

- •Horizontal
- •Vertical
- •Diagonal
- •ZigZag
- •Curved







- **LINE:** ELEMENT OF ART THAT IS A CONTINUOUS MARK. THERE ARE FIVEKINDS.
- Vertical: Lines that are straight up and down
- Horizontal: Lines parallel to the horizon
- **Diagonal:** Lines that slant
- **Curved:** Lines that are always bending and turning
- **Zigzag:** Lines that are formed by short, sharp turns

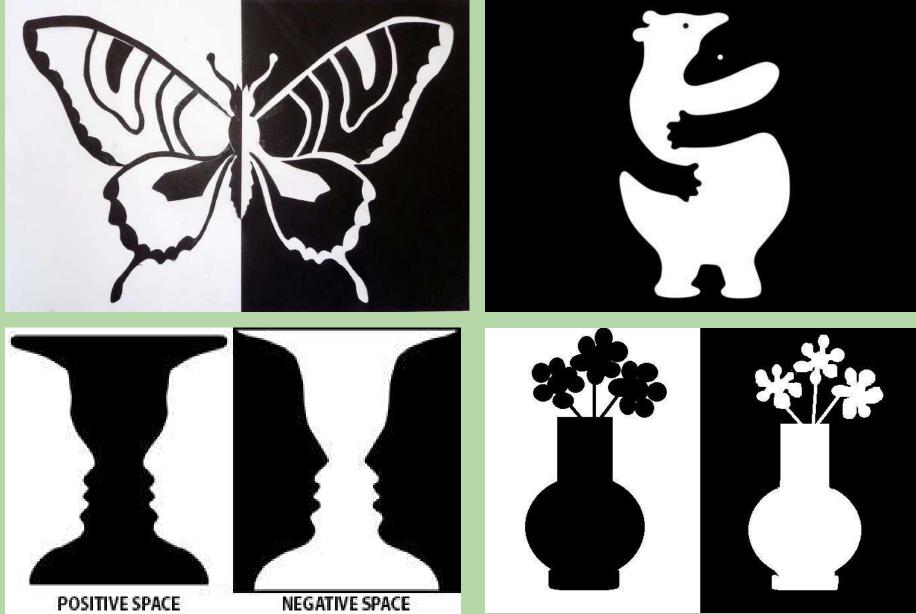
SPACE:

ELEMENT OF ART REFERRING TO THE AREA'S; ON, AROUND, ABOVE, OR BELOW. THERE ARE TWO KINDS

- Positive: The space the object takes up
- Negative: The space around the object







TEXTURE: ELEMENT OF ART THAT REFERS TO HOW THINGS FEEL OR APPEAR TO FEEL. THERE ARE TWO KINDS



Actual: You can actually feel



Visual: You can see

Texture

Actual:

You can touch and feel the texture **Real Texture**



Simulated/Implied: Looks like it would have texture if you touched it Visual Texture

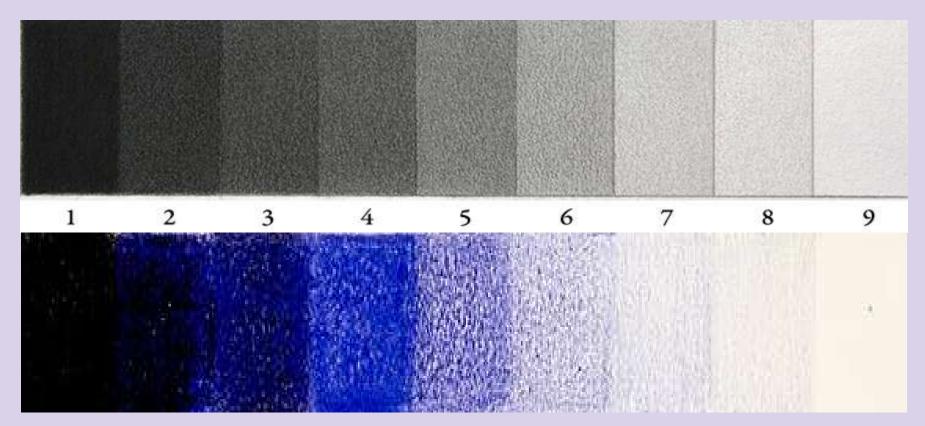


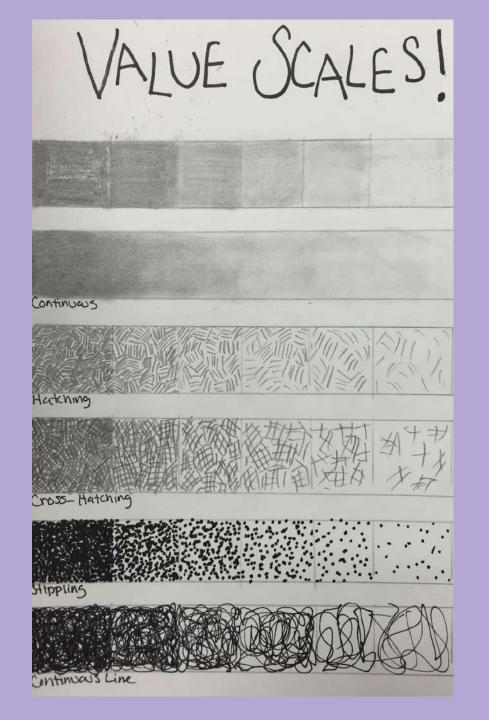
Album of Visual Textures

LEAF PRINT POTATO PRINT SPLASHING AND DRIPPING PAINT RUBBING BRUSH STROKES

WAX AND TEMPERA SCRIBBLES **CROSS-HATCHING** TACTILE TEXTURE PRINTED TEXTURE (COLLAGE)

VALUE: ELEMENT OF ART THAT DEALS WITH THE RELATIVE DEGREE OF LIGHTNESS AND DARKNESS



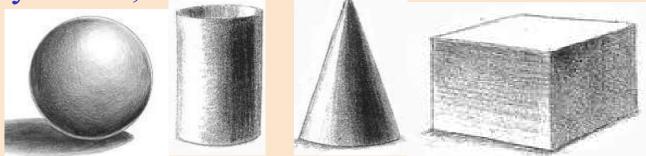




FORM:

ELEMENT OF ART THAT IS THREE-DIMENSIONAL (3-D) AND ENCLOSES SPACE. IT HAS LENGTH, WIDTH, AND HEIGHT. THERE ARE TWO KINDS:

Geometric: mathematical equation. Cubes, Spheres, Cones, Cylinders, Pvramids



Organic: Free flowing, in nature Plants Animals People, Organisms







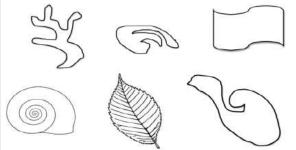
SHAPE:

ELEMENT OF ART THAT IS TWO-DIMENSIONAL (2-D) AND ENCLOSES SPACE. IT HAS LENGTH AND HEIGHT.

THERE ARE TWO KINDS

Geometric: mathematical equation. Triangle, square, circle, rectangle

Organic: Free flowing. in nature. Abstract



COLOR: ELEMENTS OF ART DERIVED FROM THE REFLECTED LIGHT. THERE ARE THREE PROPERTIES

• Value: Lightness to darkness

• Intensity: How bright to how dull

