

GRADE LEVEL: 7/8

SUBJECT: Introduction to Engineering

DATE: 2/2/17 2016-2017

GRADING PERIOD: 1 and 3

MASTER COPY: 3/24/17

CONTENT	STANDARD INDICATORS	SKILLS	ASSESSMENT	VOCAB	PRIORITY
GENERAL ENGINEERING AND TECHNOLOGY CONCEPTS					
<ul style="list-style-type: none"> Purpose Engineering Technology Society 	ETE-1.1: Illustrate the purpose of engineering and technology in society.	<ul style="list-style-type: none"> Explain contributions of engineering and technology to society. State examples of how engineering has improved the quality of your life. Defend these factors as "improvements". 	<ul style="list-style-type: none"> "What do engineers do?" worksheet 	<ul style="list-style-type: none"> Need Want 	Important
<ul style="list-style-type: none"> Engineering & Technology <ul style="list-style-type: none"> Individuals Society Environment 	ETE-1.2: Identify how engineering and technology impacts individuals, society, and the environment.	<ul style="list-style-type: none"> Explain historical and current impacts of engineering and technology. Identify and defend positive and negative impacts of an invention. Identify and explain possible ethical issues of engineering development area. 	<ul style="list-style-type: none"> "What do engineers do?" worksheet Technological artifact research and presentation 	<ul style="list-style-type: none"> Engineer Technologist Controversial 	Important

<ul style="list-style-type: none"> • Interdisciplinary Nature <ul style="list-style-type: none"> -Engineering -Technology 	ETE-2.1: Analyze the interdisciplinary nature of engineering and technology.	<ul style="list-style-type: none"> • Explain connections of engineering and technology to other disciplines. • Show how engineering progress has depended on advances in science and mathematics. 	<ul style="list-style-type: none"> • Technological artifact research and presentation • “Introduction to Engineering” notes and worksheet 	<ul style="list-style-type: none"> • Disciplines 	Important
<ul style="list-style-type: none"> • Knowledge & Skills <ul style="list-style-type: none"> - Science - Math - Language Arts - Fine Arts - Social Studies • Engineering • Technology 	ETE-2.2: Apply knowledge and skills learned in science, mathematics, language arts, fine arts, and social studies classes when completing engineering and technology-based assignments.	<ul style="list-style-type: none"> • Use proper bibliography, layout, and meet standards of punctuation and grammar. • Analyze satisfaction of design requirements using statistical analysis. • Summarize the cultural effect of an engineering invention or innovation. 	<ul style="list-style-type: none"> • Technological artifact research and presentation • Puzzle block solving analysis 	<ul style="list-style-type: none"> • Mean • Standard deviation 	Important
<ul style="list-style-type: none"> • Eras • History • Technological Innovations & Practices 	ETE-3.1: Analyze how the eras in history are based on technological innovations and practices of the period.	<ul style="list-style-type: none"> • Explain historical eras and advances as they relate to chosen technological artifact. • Classify an era based on technology available at that time. • Name advances in science that needed to occur prior to a particular invention. 	<ul style="list-style-type: none"> • Technological Artifact research and presentation 	<ul style="list-style-type: none"> • Stone age • Bronze age • Iron age • Machine age • Oil age • Atomic age • Space age • Information age • Big Data age 	Important

<ul style="list-style-type: none"> • Inventions & Innovations <ul style="list-style-type: none"> - Products - Processes - Materials - Tools 	ETE-3.2: Investigate inventions and innovations of products, processes, materials, and tools.	<ul style="list-style-type: none"> • Research and present information about the historical progress of a technological artifact. • Explain why inventions and innovations were needed in other areas before your artifact could be invented or improved. 	<ul style="list-style-type: none"> • Technological Artifact presentation 	<ul style="list-style-type: none"> • Invention • Innovation 	Important
<ul style="list-style-type: none"> • Technology <ul style="list-style-type: none"> - Inventions - Innovations • Positive & Negative Impacts <ul style="list-style-type: none"> - Society - Environment 	ETE-3.3: Compare technology inventions and innovations and the positive/negative impacts on society and the environment.	<ul style="list-style-type: none"> • State and defend positive and two negative impacts of multiple technological artifacts. 	<ul style="list-style-type: none"> • Technological Artifact presentation • Artifact presentation summary sheet 	<ul style="list-style-type: none"> • Society 	Important
ENGINEERING DESIGN AND DEVELOPMENT					
<ul style="list-style-type: none"> • Design Process 	ETE-4.1: Apply the steps of the design process.	<ul style="list-style-type: none"> • State the steps of the engineering design process. 	<ul style="list-style-type: none"> • Foot orthosis design reflection table 	<ul style="list-style-type: none"> • Cerebral Palsy • Orthosis • Design process steps 	Critical

<ul style="list-style-type: none"> • Design Process • Product • Real World 	ETE-4.2: Use the design process to create a product that addresses a real world problem.	<ul style="list-style-type: none"> • Produce a solution to an open-ended design problem prior to being introduced to the engineering design process. • Solve real-world problems prior to being introduced to the engineering design process. • Build a prototype of a design solution given limited materials. 	<ul style="list-style-type: none"> • Foot orthosis build and presentation • Design process reflection table 	<ul style="list-style-type: none"> • Generate 	Critical
<ul style="list-style-type: none"> • Technical Sketch • Design • Annotation 	ETE-4.3: Create a technical sketch of a design with appropriate annotation.	<ul style="list-style-type: none"> • Create a front/right side/ top view drawing to match with orthnographic view. • Dimension a drawing according to engineering best practices. • Create an orthnographic drawing. • Create a thumbnail sketch. 	<ul style="list-style-type: none"> • “A picture is worth a thousand words” multi-view sketching exercise. • Foam puzzle blocks dimensioned drawings. 	<ul style="list-style-type: none"> • Orthnographic • Multi-view • Thumbnail 	Critical
<ul style="list-style-type: none"> • Product • Design Process • Documentation 	ETE-4.4: Develop a product using the design process, while maintaining appropriate documentation.	<ul style="list-style-type: none"> • Invent a product by following all steps of the design process. 	<ul style="list-style-type: none"> • Foot orthosis build and presentation. • Design process reflection table. 	<ul style="list-style-type: none"> • Documentation 	Critical
Processing and Using Technology					
<ul style="list-style-type: none"> • Construction Systems <ul style="list-style-type: none"> - Residential - Industrial - Commercial - Civil 	ETE-7.1: Investigate various types of construction systems including residential, industrial, commercial, and civil.	<ul style="list-style-type: none"> • Summarize residential, industrial, commercial, and civil construction systems. 	<ul style="list-style-type: none"> • Presentation and discussion. 	<ul style="list-style-type: none"> • Residential • Industrial • Commercial • Civil 	Additional

<ul style="list-style-type: none"> • Construction Systems Utilization <ul style="list-style-type: none"> - Designs - Techniques - Tools - Processes 	ETE-7.2: Utilize appropriate designs, techniques, tools, and processes for construction systems.	<ul style="list-style-type: none"> • Design and plan how to build a residential, industrial, commercial, or civil project. 	<ul style="list-style-type: none"> • Powerpoint presentation 	<ul style="list-style-type: none"> • Process 	Additional
<ul style="list-style-type: none"> • Constructions Systems Models 	ETE-7.3: Construct simulations, models, and/or structures for specific construction systems.	<ul style="list-style-type: none"> • Build a model of a construction system. 	<ul style="list-style-type: none"> • Construction system model 	<ul style="list-style-type: none"> • Structure 	Additional
<ul style="list-style-type: none"> • Biotechnology Types <ul style="list-style-type: none"> - Agricultural - Genetic - Medical - Imaging 	ETE-9.1: Investigate various types of biotechnologies including agricultural, genetics, medical, and imaging technologies.	<ul style="list-style-type: none"> • Outline various types of biotechnologies. 	<ul style="list-style-type: none"> • Powerpoint presentation 	<ul style="list-style-type: none"> • Biotechnology • Genetics • Imaging 	Additional
<ul style="list-style-type: none"> • Engineering <ul style="list-style-type: none"> - Medical - Genetic 	ETE-9.2: Examine appropriate designs, technologies, tools, and processes for medical or genetic engineering.	<ul style="list-style-type: none"> • Explain which tools, designs, and technologies are appropriate in various medical and genetic engineering situations. 	<ul style="list-style-type: none"> • Powerpoint presentation 	<ul style="list-style-type: none"> • Medical engineering • Genetic engineering 	Additional
<ul style="list-style-type: none"> • Biotechnology Models 	ETE-9.3: Construct simulations, models, and/or prototypes for specific biotechnology disciplines.	<ul style="list-style-type: none"> • Create a biotechnology model. 	<ul style="list-style-type: none"> • Model and presentation 	<ul style="list-style-type: none"> • Gene splicing 	Additional

GRADE LEVEL: 7/8

SUBJECT: Introduction to Engineering

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GRADING PERIOD: 2 and 4

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CONTENT	STANDARD INDICATORS	SKILLS	ASSESSMENT	VOCAB	PRIORITY
GENERAL ENGINEERING AND TECHNOLOGY CONCEPTS					
<ul style="list-style-type: none"> • Safety and Procedures • Tools • Equipment 	ETE-1.4: Demonstrate safe practices and procedures with tools and equipment.	<ul style="list-style-type: none"> • Wear safety glasses when appropriate. • Demonstrate safe procedures when using tools and other equipment. 	<ul style="list-style-type: none"> • Teacher observation • Air drag racer build • Drill Press/Scroll Saw Safety Procedures Assessment? 	<ul style="list-style-type: none"> • Drill press • Scroll saw • Amputation 	Important
ENGINEERING DESIGN AND DEVELOPMENT					
<ul style="list-style-type: none"> • Design Process 	ETE-4.1: Apply the steps of the design process.	<ul style="list-style-type: none"> • Produce engineering designs by using a formal design process. 	<ul style="list-style-type: none"> • Wind turbine design project. • Air drag racer design project. • Cerebral Palsy toy design and presentation • Rube Goldberg design project 	<ul style="list-style-type: none"> • Cerebral Palsy • Orthosis • Aerodynamic • Turbine • Design process steps 	Critical

<ul style="list-style-type: none"> • Design Process • Product • Real World 	ETE-4.2: Use the design process to create a product that addresses a real world problem.	<ul style="list-style-type: none"> • Produce a solution to an open-ended design problem by utilizing all steps of the formal design process • Solve real-world problems by using the engineering design process. • Build a prototype of a design solution given limited materials. 	<ul style="list-style-type: none"> • Cerebral Palsy toy design project 	<ul style="list-style-type: none"> • Concept • Prototype 	Critical
<ul style="list-style-type: none"> • Design Process • Product • Documentation 	ETE-4.4: Develop a product using the design process, while maintaining appropriate documentation.	<ul style="list-style-type: none"> • Invent a product by following all steps of the design process. • Demonstrate that the design process is iterative through design documentation. • Document design progress and changes in engineering notebook. 	<ul style="list-style-type: none"> • Engineering notebook. • Cerebral Palsy toy design project. 	<ul style="list-style-type: none"> • Iterative 	Critical

<ul style="list-style-type: none"> • Drawings • Models <ul style="list-style-type: none"> -Graphical -Physical -Mathematical • Prototypes • Solutions 	ETE-4.5: Develop various types of models (graphical, physical, or mathematical) that help communicate solutions to peers.	<ul style="list-style-type: none"> • Communicate design solutions to peers through various means, including: graphical, physical, mathematical. 	<ul style="list-style-type: none"> • 3D drawings of puzzle cube • Graphs and statistics of puzzle solving times using Geogebra • 2D drawings of foam block • 2D drawings of puzzle cube • 3D drawings of cerebral palsy toy design 	<ul style="list-style-type: none"> • Autodesk 3D drawing terminology • Standard deviation 	Critical
Energy and Power Technologies					
<ul style="list-style-type: none"> • Power System Types 	ETE-10.1: Analyze a variety of power and energy technology systems.	<ul style="list-style-type: none"> • Compare various power and energy systems 	<ul style="list-style-type: none"> • Presentation and Discussion 	<ul style="list-style-type: none"> • Solar • Nuclear • Fossil Fuels • Fuel Cell 	Additional
<ul style="list-style-type: none"> • Power System Solution 	ETE-10.2: Solve a simple power and energy challenge and create an efficient solution.	<ul style="list-style-type: none"> • Design, evaluate, and improve a model wind turbine. 	<ul style="list-style-type: none"> • Wind turbine project 	<ul style="list-style-type: none"> • Turbine • Rotor • Stator 	Important
<ul style="list-style-type: none"> • Power System Design <ul style="list-style-type: none"> - Techniques - Tools - Processes 	ETE-10.3: Utilize appropriate designs, techniques, tools, and processes for energy and/or power systems.	<ul style="list-style-type: none"> • Explain the process used in developing a power system solution. 	<ul style="list-style-type: none"> • Wind turbine project presentation 	<ul style="list-style-type: none"> • Drill press • Scroll saw • Amputation 	Important

<ul style="list-style-type: none"> • Power system model 	ETE-10.4: Design and construct simulations, models, and/or prototypes for specific power systems.	<ul style="list-style-type: none"> • Wear safety glasses when appropriate. • Demonstrate safe procedures when using tools and other equipment. 	<ul style="list-style-type: none"> • Wind turbine project 	<ul style="list-style-type: none"> • Drill press • Scroll saw • Amputation 	Important
<ul style="list-style-type: none"> • Communication System Parts 	ETE-11.1: Evaluate the parts of a communication system.	<ul style="list-style-type: none"> • Explain parts of the communication system. 	<ul style="list-style-type: none"> • Class discussion 	<ul style="list-style-type: none"> • Communication 	Additional
<ul style="list-style-type: none"> • Communication System Types <ul style="list-style-type: none"> - Analog - Digital 	ETE-11.2: Investigate various types of communication technologies including analog and digital technologies.	<ul style="list-style-type: none"> • Explain various types of communication technologies. 	<ul style="list-style-type: none"> • Class discussion 	<ul style="list-style-type: none"> • Analog • Digital 	Additional
<ul style="list-style-type: none"> • Communication Systems Models 	ETE-11.3: Design and construct simulations/models/prototypes for specific communication systems.	<ul style="list-style-type: none"> • Create a model of a communication system. 	<ul style="list-style-type: none"> • Communication poster project 	<ul style="list-style-type: none"> • Network 	Additional
<ul style="list-style-type: none"> • Information Technology 	ETE-11.4: Analyze how information technology impacts modes of communication.	<ul style="list-style-type: none"> • Explain the impact of information technology on communication. 	<ul style="list-style-type: none"> • Class discussion 	<ul style="list-style-type: none"> • Information Technology 	Additional

Engineering and Technology Careers					
<ul style="list-style-type: none"> • Career Opportunities <ul style="list-style-type: none"> - Engineering - Technology 	ETE-12.1: Investigate careers in engineering and technology pathways.	<ul style="list-style-type: none"> • Investigate engineering and related career opportunities. 	<ul style="list-style-type: none"> • Engineering career research presentation 	<ul style="list-style-type: none"> • Pathway 	Additional
<ul style="list-style-type: none"> • Career Requirements <ul style="list-style-type: none"> - Education - Skills 	ETE-12.2: Analyze education and skill requirements for engineering and technology professions.	<ul style="list-style-type: none"> • Explain skill requirements for engineering and related career opportunities. 	<ul style="list-style-type: none"> • Engineering career research presentation 	<ul style="list-style-type: none"> • Accredited • Bachelor's degree • Master's degree 	Additional
<ul style="list-style-type: none"> • Career Outlook <ul style="list-style-type: none"> - Demand - Wages 	ETE-12.3: Report the outlook, demand, and projected wages for engineering and technology careers.	<ul style="list-style-type: none"> • Estimate the projected demand and wage potential for engineering and related career opportunities. 	<ul style="list-style-type: none"> • Engineering career research presentation 	<ul style="list-style-type: none"> • Outlook 	Additional