Advanced Drawing Architecture

Project: Surrealism drawing in two-point perspective of a dream-like imagery.

Planning: things to write and sketch

- What is the *purpose* of your images: what do they mean
- What is the location: Rural, urban, suburban? What country? Earth, Moon, underwater?
- Shape, size, color
- Think about the elements and principles of design it will have

Directions:

- Plan out and brainstorm your images on manila paper.
- There must be a minimum of 7 images
- Attach a manila paper tab to either side of your 12"x18" white paper. Draw a horizon line all the way through and place your vanishing points toward the edges of either tab.
- Draw your images and any surrounding areas in two-point perspective.
- Include background, mid-ground, and foreground details.
- Complete self-evaluation on back and turn in.

Criteria:

- Perspective is correct and accurate.
- The design of the images and surrounding area is original, creative, and detailed.
- Minimum of 7 images
- There is a variety of values
- Good use of space and art materials.

Advanced Drawing Architecture Self-Evaluation

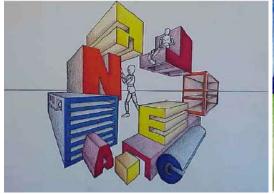
Explain the purpose of your imagery

Explain why you chose to make it look the way it does.

Write a self-critique:

What did you feel turned out well and why?

What didn't turn out as well, and what could you have done to make it be





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by Mike Sacco

Basic Steps:

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Step One:	
Drawing a horizon	
line Draw a	
hozizontal line above	
or below the center	
point of the paper	
Step Two:	
Drawing vanishing	
points(VP). Draw a	
dot at each end of the	
horizon line	
Step Three:	
Labeling VP's. Place ,	
an "R" above the	L R
right VP and place	
an "L" above the left	
VP	
Step Four:	
Drawing a corner of a	L ı R
building. Draw a	L R
vertical line above,	
on, and below the	l
horizon line (square	
the line to the paper)	
Step Five:	
Drawing the right	L R
side. Connect the top	\cdot \rightarrow
and bottom of vertical	
line to the right VP	,
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